ESSENTIAL PRECALCULUS

Editor: Sean Fitzpatrick Department of Mathematics and Computer Science University of Lethbridge

An open textbook based upon:

Precalculus, Version $\lfloor \pi \rfloor = 3$ Carl Stitz and Jeff Zeager www.stitz-zeager.com



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This version of the text was assembled and edited by Sean Fitzpatrick, University of Lethbridge, May 2017.

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1: THE REAL NUMBERS

1.1 Some Basic Set Theory Notions

While the authors would like nothing more than to delve quickly and deeply into the sheer excitement that is *Precalculus*, experience has taught us that a brief refresher on some basic notions is welcome, if not completely necessary, at this stage. To that end, we present a brief summary of 'set theory' and some of the associated vocabulary and notations we use in the text. Like all good Math books, we begin with a definition.

Definition 1.1.1 Set

A **set** is a well-defined collection of objects which are called the 'elements' of the set. Here, 'well-defined' means that it is possible to determine if something belongs to the collection or not, without prejudice.

For example, the collection of letters that make up the word "pronghorns" is well-defined and is a set, but the collection of the worst math teachers in the world is **not** well-defined, and so is **not** a set. In general, there are three ways to describe sets. They are

Key Idea 1.1.1 Ways to Describe Sets

- 1. The Verbal Method: Use a sentence to define a set.
- The Roster Method: Begin with a left brace '{', list each element of the set only once and then end with a right brace '}'.
- The Set-Builder Method: A combination of the verbal and roster methods using a "dummy variable" such as x.

For example, let *S* be the set described *verbally* as the set of letters that make up the word "pronghorns". A **roster** description of *S* would be $\{p, r, o, n, g, h, s\}$. Note that we listed 'r', 'o', and 'n' only once, even though they appear twice in "pronghorns." Also, the *order* of the elements doesn't matter, so $\{o, n, p, r, g, s, h\}$ is also a roster description of *S*. A **set-builder** description of *S* is:

 $\{x \mid x \text{ is a letter in the word "pronghorns".}\}$

The way to read this is: 'The set of elements x such that x is a letter in the word "pronghorns."' In each of the above cases, we may use the familiar equals sign '=' and write $S = \{p, r, o, n, g, h, s\}$ or $S = \{x \mid x \text{ is a letter in the word "pronghorns".}\}$. Clearly r is in S and q is not in S. We express these sentiments mathematically by writing $r \in S$ and $q \notin S$.

More precisely, we have the following.

One thing that student evaluations teach us is that any given Mathematics instructor can be simultaneously the best and worst teacher ever, depending on who is completing the evaluation.

Definition 1.1.2 Notation for set inclusion

Let A be a set.

- If *x* is an element of *A* then we write *x* ∈ *A* which is read '*x* is in *A*'.
- If x is not an element of A then we write x ∉ A which is read 'x is not in A'.

Now let's consider the set $C = \{x \mid x \text{ is a consonant in the word "pronghorns"}\}$. A roster description of C is $C = \{p, r, n, g, h, s\}$. Note that by construction, every element of C is also in S. We express this relationship by stating that the set C is a **subset** of the set S, which is written in symbols as $C \subseteq S$. The more formal definition is given below.

Definition 1.1.3 Subset

Given sets A and B, we say that the set A is a **subset** of the set B and write $A \subseteq B'$ if every element in A is also an element of B.

Note that in our example above $C \subseteq S$, but not vice-versa, since $o \in S$ but $o \notin C$. Additionally, the set of vowels $V = \{a, e, i, o, u\}$, while it does have an element in common with *S*, is not a subset of *S*. (As an added note, *S* is not a subset of *V*, either.) We could, however, *build* a set which contains both *S* and *V* as subsets by gathering all of the elements in both *S* and *V* together into a single set, say $U = \{p, r, o, n, g, h, s, a, e, i, u\}$. Then $S \subseteq U$ and $V \subseteq U$. The set *U* we have built is called the **union** of the sets *S* and *V* and is denoted $S \cup V$. Furthermore, *S* and *V* aren't completely *different* sets since they both contain the letter 'o.' (Since the word 'different' could be ambiguous, mathematicians use the word *disjoint* to refer to two sets that have no elements in common.) The **intersection** of two sets is the set of elements (if any) the two sets have in common. In this case, the intersection of *S* and *V* is $\{o\}$, written $S \cap V = \{o\}$. We formalize these ideas below.

Definition 1.1.4 Intersection and Union

Suppose A and B are sets.

- The intersection of *A* and *B* is $A \cap B = \{x \mid x \in A \text{ and } x \in B\}$
- The union of A and B is $A \cup B = \{x \mid x \in A \text{ or } x \in B \text{ (or both)}\}$

The key words in Definition 1.1.4 to focus on are the conjunctions: 'intersection' corresponds to 'and' meaning the elements have to be in *both* sets to be in the intersection, whereas 'union' corresponds to 'or' meaning the elements have to be in one set, or the other set (or both). In other words, to belong to the union of two sets an element must belong to *at least one* of them.

Returning to the sets *C* and *V* above, $C \cup V = \{p, r, n, g, h, s, a, e, i, o, u\}$. When it comes to their intersection, however, we run into a bit of notational awkwardness since *C* and *V* have no elements in common. While we could write $C \cap V = \{\}$, this sort of thing happens often enough that we give the set with no elements a name.

Definition 1.1.5 Empty set

The **Empty Set** \emptyset is the set which contains no elements. That is,

 $\emptyset = \{\} = \{x \mid x \neq x\}.$

As promised, the empty set is the set containing no elements since no matter what 'x' is, 'x = x.' Like the number '0,' the empty set plays a vital role in mathematics. We introduce it here more as a symbol of convenience as opposed to a contrivance. Using this new bit of notation, we have for the sets C and V above that $C \cap V = \emptyset$. A nice way to visualize relationships between sets and set operations is to draw a <u>Venn Diagram</u>. A Venn Diagram for the sets *S*, *C* and *V* is drawn in Figure 1.1.1.

In Figure 1.1.1 we have three circles - one for each of the sets *C*, *S* and *V*. We visualize the area enclosed by each of these circles as the elements of each set. Here, we've spelled out the elements for definitiveness. Notice that the circle representing the set *C* is completely inside the circle representing *S*. This is a geometric way of showing that $C \subseteq S$. Also, notice that the circles representing *S* and *V* overlap on the letter 'o'. This common region is how we visualize $S \cap V$. Notice that since $C \cap V = \emptyset$, the circles which represent *C* and *V* have no overlap whatsoever.

All of these circles lie in a rectangle labelled U (for 'universal' set). A universal set contains all of the elements under discussion, so it could always be taken as the union of all of the sets in question, or an even larger set. In this case, we could take $U = S \cup V$ or U as the set of letters in the entire alphabet. The usual triptych of Venn Diagrams indicating generic sets A and B along with $A \cap B$ and $A \cup B$ is given below.

(The reader may well wonder if there is an ultimate universal set which contains *everything*. The short answer is 'no'. Our definition of a set turns out to be overly simplistic, but correcting this takes us well beyond the confines of this course. If you want the longer answer, you can begin by reading about <u>Russell's Paradox</u> on Wikipedia.)

1.1.1 Sets of Real Numbers

The playground for most of this text is the set of **Real Numbers**. Many quantities in the 'real world' can be quantified using real numbers: the temperature at a given time, the revenue generated by selling a certain number of products and the maximum population of Sasquatch which can inhabit a particular region are just three basic examples. A succinct, but nonetheless incomplete definition of a real number is given below.

Definition 1.1.6 The real numbers

A **real number** is any number which possesses a decimal representation. The set of real numbers is denoted by the character \mathbb{R} . 1.1 Some Basic Set Theory Notions

The full extent of the empty set's role will not be explored in this text, but it is of fundamental importance in Set Theory. In fact, the empty set can be used to generate numbers - mathematicians can create something from nothing! If you're interested, read about the von Neumann construction of the natural numbers or consider signing up for Math 2000.



Figure 1.1.1: A Venn diagram for C, S, and V



Sets A and B.



 $A \cap B$ is shaded.



 $A \cup B$ is shaded.

Figure 1.1.2: Venn diagrams for intersection and union

An example of a number with a repeating decimal expansion is a = 2.13234234234... This is rational since 100a = 213.2342342342..., and 100000a = 213234.234234... so 99900a = 100000a - 100a = 213021. This gives us the rational expression $a = \frac{213021}{99900}$.

The classic example of an irrational number is the number π , but numbers like $\sqrt{2}$ and 0.10100100010001... are other fine representatives.

Certain subsets of the real numbers are worthy of note and are listed below. In more advanced courses like Analysis, you learn that the real numbers can be *constructed* from the rational numbers, which in turn can be constructed from the integers (which themselves come from the natural numbers, which in turn can be defined as sets...).

Definition 1.1.7 Sets of Numbers

- 1. The **Empty Set**: $\emptyset = \{\} = \{x \mid x \neq x\}$. This is the set with no elements. Like the number '0,' it plays a vital role in mathematics.
- 2. The **Natural Numbers**: $\mathbb{N} = \{1, 2, 3, ...\}$ The periods of ellipsis here indicate that the natural numbers contain 1, 2, 3, 'and so forth'.
- 3. The Integers: $\mathbb{Z} = \{\ldots, -3, -2, -1, 0, 1, 2, 3, \ldots\}$
- 4. The **Rational Numbers**: $\mathbb{Q} = \left\{ \frac{a}{b} \mid a \in \mathbb{Z} \text{ and } b \in \mathbb{Z} \right\}$. <u>Rational numbers</u> are the <u>ratios</u> of integers (provided the denominator is not zero!) It turns out that another way to describe the rational numbers is:
 - $\mathbb{Q} = \{x \mid x \text{ possesses a repeating or terminating decimal representation.}\}$
- 5. The **Real Numbers**: $\mathbb{R} = \{x \mid x \text{ possesses a decimal representation.}\}$
- 6. The **Irrational Numbers**: Real numbers that are not rational are called **irrational**. As a set, we have $\{x \in \mathbb{R} \mid x \notin \mathbb{Q}\}$. (There is no standard symbol for this set.) Every <u>ir</u>rational number has a decimal expansion which neither repeats nor terminates.
- 7. The **Complex Numbers**: $\mathbb{C} = \{a+bi \mid a, b \in \mathbb{R} \text{ and } i = \sqrt{-1}\}$ (We will not deal with complex numbers in Math 1010, although they usually make an appearance in Math 1410.)

It is important to note that every natural number is a whole number is an integer. Each integer is a rational number (take b = 1 in the above definition for \mathbb{Q}) and the rational numbers are all real numbers, since they possess decimal representations (via long division!). If we take b = 0 in the above definition of \mathbb{C} , we see that every real number is a complex number. In this sense, the sets $\mathbb{N}, \mathbb{Z}, \mathbb{Q}, \mathbb{R}$, and \mathbb{C} are 'nested' like Matryoshka dolls. More formally, these sets form a subset chain: $\mathbb{N} \subseteq \mathbb{Z} \subseteq \mathbb{Q} \subseteq \mathbb{R}$. The reader is encouraged to sketch a Venn Diagram depicting \mathbb{R} and all of the subsets mentioned above.

As you may recall, we often visualize the set of real numbers \mathbb{R} as a line where each point on the line corresponds to one and only one real number. Given two different real numbers a and b, we write a < b if a is located to the left of b on the number line, as shown in Figure 1.1.3.

While this notion seems innocuous, it is worth pointing out that this convention is rooted in two deep properties of real numbers. The first property is that \mathbb{R} is complete. This means that there are no 'holes' or 'gaps' in the real number line. (This intuitive feel for what it means to be 'complete' is as good as it gets at this level. Completeness does get a much more precise meaning later in courses like Analysis and Topology.) Another way to think about this is that if you choose

any two distinct (different) real numbers, and look between them, you'll find a solid line segment (or interval) consisting of infinitely many real numbers.

The next result tells us what types of numbers we can expect to find.

Theorem 1.1.1 Density Property of \mathbb{Q} in \mathbb{R}

Between any two distinct real numbers, there is at least one rational number and irrational number. It then follows that between any two distinct real numbers there will be infinitely many rational and irrational numbers.

The root word 'dense' here communicates the idea that rationals and irrationals are 'thoroughly mixed' into \mathbb{R} . The reader is encouraged to think about how one would find both a rational and an irrational number between, say, 0.9999 and 1. Once you've done that, ask yourself whether there is any difference between the numbers $0.\overline{9}$ and 1.

The second property \mathbb{R} possesses that lets us view it as a line is that the set is totally ordered. This means that given any two real numbers a and b, either a < b, a > b or a = b which allows us to arrange the numbers from least (left) to greatest (right). You may have heard this property given as the 'Law of Trichotomy'.

Law of Trichotomy	
al numbers then exactly one of the follo	owing statements
a > b	a = b
	Law of Trichotomy al numbers then exactly one of the follo $a > b$

The reader is probably familiar with the relations a < b and a > b in the context of *solving inequalities*. The **order properties** of the real number system can be summarized as a collection of rules for manipulating inequalities, as follows:

Key Idea 1.1.2 Rules for inequalities

Let *a*, *b*, and *c* be any real numbers. Then:

- If *a* < *b*, then *a* + *c* < *b* + *c*.
- If *a* < *b*, then *a* − *c* < *b* − *c*.
- If *a* < *b* and *c* > 0, then *ac* < *bc*.

• If
$$a < b$$
 and $c < 0$, then $ac > bc$. (In particular, $-a > -b$.)

• If 0 < a < b, then $\frac{1}{b} < \frac{1}{a}$.

Note the emphasis in rule #3 above: caution must always be exercised when manipulating inequalities: multiplying by a negative number reverses the sign.



Figure 1.1.3: The real number line with two numbers a and b, where a < b.

The Law of Trichotomy, strictly speaking, is an *axiom* of the real numbers: a basic requirement that we assume to be true. However, in any *construction* of the real numbers, such as the method of Dedekind cuts, it is necessary to *prove* that the Law of Trichotomy is satisfied. This is especially important to remember when dealing with inequalities involving variable quantities, for example, with rational inequalities (see Example 3.3.5).

Segments of the real number line are called **intervals** of numbers. Below is a summary of the so-called **interval notation** associated with given sets of numbers. For intervals with finite endpoints, we list the left endpoint, then the right endpoint. We use square brackets, '[' or ']', if the endpoint is included in the interval and use a filled-in or 'closed' dot to indicate membership in the interval. Otherwise, we use parentheses, '(' or ')' and an 'open' circle to indicate that the endpoint is not part of the set. If the interval does not have finite endpoints, we use the symbols $-\infty$ to indicate that the interval extends indefinitely to the left and ∞ to indicate that the interval extends indefinitely to the right. Since infinity is a concept, and not a number, we always use parentheses when using these symbols in interval notation, and use an appropriate arrow to indicate that the interval extends indefinitely in one (or both) directions.

Definition 1.1.9 Interval Notation

Let a and b be real numbers with $a < b$.			
Set of Real Numbers	Interval Notation	Region on the Real Number Line	
$\{x \mid a < x < b\}$	(<i>a</i> , <i>b</i>)		
$\{x \mid a \le x < b\}$	[<i>a</i> , <i>b</i>)	a b	
$\{x \mid a < x \le b\}$	(<i>a</i> , <i>b</i>]	a b	
$\{x \mid a \le x \le b\}$	[<i>a</i> , <i>b</i>]	a b	
$\{x \mid x < b\}$	$(-\infty, b)$		
$\{x x \leq b\}$	$(-\infty, b]$	→ b	
$\{x x > a\}$	(a,∞)	$a \xrightarrow{\circ} a$	
$\{x x \ge a\}$	$[a,\infty)$	$a \xrightarrow{a}$	
R	$(-\infty,\infty)$	$\leftarrow \rightarrow$	

As you can glean from the table, for intervals with finite endpoints we start by writing 'left endpoint, right endpoint'. We use square brackets, '[' or ']', if the endpoint is included in the interval. This corresponds to a 'filled-in' or 'closed' dot on the number line to indicate that the number is included in the set. Otherwise, we use parentheses, '(' or ')' that correspond to an 'open' circle which indicates that the endpoint is not part of the set. If the interval does not have finite endpoints, we use the symbol $-\infty$ to indicate that the interval extends indefinitely to the left and the symbol ∞ to indicate that the interval extends indefinitely to the right. Since infinity is a concept, and not a number, we always use parentheses when using these symbols in interval notation, and use the appropriate arrow to indicate that the interval extends indefinitely in one or

The importance of understanding interval notation in Calculus cannot be overstated. If you don't find yourself getting the hang of it through repeated use, you may need to take the time to just memorize this chart. both directions.

Let's do a few examples to make sure we have the hang of the notation:

Set of Real Numbers	Interval Notation	Region on the Real Number Line
$\{x \mid 1 \le x < 3\}$	[1,3)	•° 1 3
$\{x \mid -1 \le x \le 4\}$	[-1,4]	-1 4
$\{x x \leq 5\}$	$(-\infty, 5]$	← • 5
$\{x x > -2\}$	$(-2,\infty)$	-2 \rightarrow

We defined the intersection and union of arbitrary sets in Definition 1.1.4. Recall that the union of two sets consists of the totality of the elements in each of the sets, collected together. For example, if $A = \{1, 2, 3\}$ and $B = \{2, 4, 6\}$, then $A \cap B = \{2\}$ and $A \cup B = \{1, 2, 3, 4, 6\}$. If A = [-5, 3) and $B = (1, \infty)$, then we can find $A \cap B$ and $A \cup B$ graphically. To find $A \cap B$, we shade the overlap of the two and obtain $A \cap B = (1, 3)$. To find $A \cup B$, we shade each of A and B and describe the resulting shaded region to find $A \cup B = [-5, \infty)$.

While both intersection and union are important, we have more occasion to use union in this text than intersection, simply because most of the sets of real numbers we will be working with are either intervals or are unions of intervals, as the following example illustrates.

Example 1.1.1 Expressing sets as unions of intervals

Express the following sets of numbers using interval notation.

1. $\{x \mid x \le -2 \text{ or } x \ge 2\}$	2. $\{x x \neq 3\}$
3. $\{x x \neq \pm 3\}$	4. $\{x \mid -1 < x < 3 \text{ or } x = 5\}$

SOLUTION

- 1. The best way to proceed here is to graph the set of numbers on the number line and glean the answer from it. The inequality $x \le -2$ corresponds to the interval $(-\infty, -2]$ and the inequality $x \ge 2$ corresponds to the interval $[2, \infty)$. Since we are looking to describe the real numbers x in one of these *or* the other, we have $\{x \mid x \le -2 \text{ or } x \ge 2\} = (-\infty, -2] \cup [2, \infty)$.
- 2. For the set $\{x \mid x \neq 3\}$, we shade the entire real number line except x = 3, where we leave an open circle. This divides the real number line into two intervals, $(-\infty, 3)$ and $(3, \infty)$. Since the values of x could be in either one of these intervals *or* the other, we have that $\{x \mid x \neq 3\} = (-\infty, 3) \cup (3, \infty)$
- 3. For the set $\{x \mid x \neq \pm 3\}$, we proceed as before and exclude both x = 3 and x = -3 from our set. This breaks the number line into *three* intervals, $(-\infty, -3)$, (-3, 3) and $(3, \infty)$. Since the set describes real numbers which come from the first, second *or* third interval, we have $\{x \mid x \neq \pm 3\} = (-\infty, -3) \cup (-3, 3) \cup (3, \infty)$.







Figure 1.1.5: The set $(-\infty, -2] \cup [2, \infty)$



Figure 1.1.6: The set $(-\infty, 3) \cup (3, \infty)$



Figure 1.1.7: The set $(-\infty,-3) \cup (-3,3) \cup (3,\infty)$



Figure 1.1.8: The set $(-1, 3] \cup \{5\}$

4. Graphing the set $\{x \mid -1 < x \le 3 \text{ or } x = 5\}$, we get one interval, (-1, 3] along with a single number, or point, $\{5\}$. While we *could* express the latter as [5, 5] (Can you see why?), we choose to write our answer as $\{x \mid -1 < x \le 3 \text{ or } x = 5\} = (-1, 3] \cup \{5\}$.

Exercises 1.1

Problems

1. Fill in the chart below:

Set of Real	Interval	Region on the
Numbers	Notation	Real Number Line
$\{x \mid -1 \le x < 5\}$		
	[0, 3)	
		°• 2 7
$\{x \mid -5 < x \le 0\}$		
	(-3,3)	
		5 7
$\{x x \leq 3\}$		
	$(-\infty,9)$	
		$ \stackrel{\circ}{4} \longrightarrow $
$\{x x \ge -3\}$		

In Exercises 2-7, find the indicated intersection or union and simplify if possible. Express your answers in interval notation.

- 2. $(-1, 5] \cap [0, 8)$
- 3. $(-1, 1) \cup [0, 6]$

- 4. $(-\infty,4]\cap(0,\infty)$
- 5. $(-\infty,0)\cap [1,5]$
- 6. $(-\infty,0)\cup [1,5]$
- 7. $(-\infty,5]\cap[5,8)$

In Exercises 8 – 19, write the set using interval notation.

- 8. $\{x \mid x \neq 5\}$ 9. $\{x \mid x \neq -1\}$ 10. $\{x \mid x \neq -3, 4\}$ 11. $\{x \mid x \neq 0, 2\}$ 12. $\{x \mid x \neq 2, -2\}$ 13. $\{x \mid x \neq 0, \pm 4\}$ 14. $\{x \mid x \leq -1 \text{ or } x \geq 1\}$ 15. $\{x \mid x < 3 \text{ or } x \geq 2\}$ 16. $\{x \mid x \leq -3 \text{ or } x > 0\}$ 17. $\{x \mid x \leq 5 \text{ or } x = 6\}$
- 18. $\{x \mid x > 2 \text{ or } x = \pm 1\}$
- 19. $\{x \mid -3 < x < 3 \text{ or } x = 4\}$

1.2 The Cartesian Coordinate Plane

The Cartesian Plane is named in honour of <u>René Descartes</u>.

In order to visualize the pure excitement that is Precalculus, we need to unite Algebra and Geometry. Simply put, we must find a way to draw algebraic things. Let's start with possibly the greatest mathematical achievement of all time: the **Cartesian Coordinate Plane**. Imagine two real number lines crossing at a right angle at 0 as drawn below.



Usually extending off towards infinity is indicated by arrows, but here, the arrows are used to indicate the *direction* of increasing values of *x* and *y*.

The names of the coordinates can vary depending on the context of the application. If, for example, the horizontal axis represented time we might choose to call it the *t*-axis. The first number in the ordered pair would then be the *t*-coordinate.

The horizontal number line is usually called the *x*-axis while the vertical number line is usually called the *y*-axis. As with the usual number line, we imagine these axes extending off indefinitely in both directions. Having two number lines allows us to locate the positions of points off of the number lines as well as points on the lines themselves.

For example, consider the point *P* on the next page. To use the numbers on the axes to label this point, we imagine dropping a vertical line from the *x*-axis to *P* and extending a horizontal line from the *y*-axis to *P*. This process is sometimes called 'projecting' the point *P* to the *x*- (respectively *y*-) axis. We then describe the point *P* using the **ordered pair** (2, -4). The first number in the ordered pair is called the **abscissa** or *x*-coordinate and the second is called the **ordinate** or *y*-coordinate. Taken together, the ordered pair (2, -4) comprise the **Cartesian coordinates** of the point *P*. In practice, the distinction between a point and its coordinates is blurred; for example, we often speak of 'the point (2, -4).' We can think of (2, -4) as instructions on how to reach *P* from the **order** in the <u>ordered</u> pair is important – if we wish to plot the point (-4, 2), we would move to the left 4 units from the origin and then move upwards 2 units, as below on the right.



When we speak of the Cartesian Coordinate Plane, we mean the set of all possible ordered pairs (x, y) as x and y take values from the real numbers. Below is a summary of important facts about Cartesian coordinates.

Key Idea 1.2.1 Important Facts about the Cartesian Coordinate Plane

- (*a*, *b*) and (*c*, *d*) represent the same point in the plane if and only if *a* = *c* and *b* = *d*.
- (x, y) lies on the *x*-axis if and only if y = 0.
- (x, y) lies on the y-axis if and only if x = 0.
- The origin is the point (0,0). It is the only point common to both axes.

Cartesian coordinates are sometimes referred to as *rectangular coordinates*, to distinguish them from other coordinate systems such as *polar coordinates*.

0), The letter *O* is almost always reserved for the origin.

Plot the following points: A(5,8), $B(-\frac{5}{2},3)$, C(-5.8,-3), D(4.5,-1), E(5,0),

F(0,5), G(-7,0), H(0,-9), O(0,0).

Example 1.2.1

SOLUTION To plot these points, we start at the origin and move to the right if the *x*-coordinate is positive; to the left if it is negative. Next, we move up if the *y*-coordinate is positive or down if it is negative. If the *x*-coordinate is 0, we start at the origin and move along the *y*-axis only. If the *y*-coordinate is 0 we move along the *x*-axis only.

Plotting points in the Cartesian Plane





Figure 1.2.1: The four quadrants of the Cartesian plane

The axes divide the plane into four regions called **quadrants**. They are labelled with Roman numerals and proceed counterclockwise around the plane: see Figure 1.2.1.

For example, (1, 2) lies in Quadrant I, (-1, 2) in Quadrant II, (-1, -2) in Quadrant III and (1, -2) in Quadrant IV. If a point other than the origin happens to lie on the axes, we typically refer to that point as lying on the positive or negative *x*-axis (if y = 0) or on the positive or negative *y*-axis (if x = 0). For example, (0, 4) lies on the positive *y*-axis whereas (-117, 0) lies on the negative *x*-axis. Such points do not belong to any of the four quadrants.

One of the most important concepts in all of Mathematics is **symmetry**. There are many types of symmetry in Mathematics, but three of them can be discussed easily using Cartesian Coordinates.

Definition 1.2.1	Symmetry in the Cartesian Plane		
Two points (a, b) and (c, d) in the plane are said to be			
• symmetric about the x-axis if $a = c$ and $b = -d$			
• symmetric about the <i>y</i> -axis if $a = -c$ and $b = d$			
• symmetric a	bout the origin if $a = -c$ and $b = -d$		

In Figure 1.2.2, *P* and *S* are symmetric about the *x*-axis, as are *Q* and *R*; *P* and *Q* are symmetric about the *y*-axis, as are *R* and *S*; and *P* and *R* are symmetric about the origin, as are *Q* and *S*.

Example 1.2.2 Finding points exhibiting symmetry

Let *P* be the point (-2, 3). Find the points which are symmetric to *P* about the:

Check your answer by plotting the points.

SOLUTION The figure after Definition 1.2.1 gives us a good way to think about finding symmetric points in terms of taking the opposites of the *x*- and/or *y*-coordinates of P(-2, 3).

- 1. To find the point symmetric about the *x*-axis, we replace the *y*-coordinate with its opposite to get (-2, -3).
- 2. To find the point symmetric about the *y*-axis, we replace the *x*-coordinate with its opposite to get (2, 3).
- 3. To find the point symmetric about the origin, we replace the x- and y-coordinates with their opposites to get (2, -3).

The points are plotted in Figure 1.2.3.

One way to visualize the processes in the previous example is with the concept of a **reflection**. If we start with our point (-2, 3) and pretend that the *x*-axis is a mirror, then the reflection of (-2, 3) across the *x*-axis would lie at (-2, -3). If we pretend that the *y*-axis is a mirror, the reflection of (-2, 3) across that axis would be (2, 3). If we reflect across the *x*-axis and then the *y*-axis, we would go from (-2, 3) to (-2, -3) then to (2, -3), and so we would end up at the point symmetric to (-2, 3) about the origin. We summarize and generalize this process below.

Key Idea 1.2.2 Reflections in the Cartesian Plane

To reflect a point (x, y) about the:

- *x*-axis, replace *y* with −*y*.
- *y*-axis, replace *x* with -x.
- origin, replace x with −x and y with −y.

1.2.1 Distance in the Plane

Another important concept in Geometry is the notion of length. If we are going to unite Algebra and Geometry using the Cartesian Plane, then we need to develop an algebraic understanding of what distance in the plane means. Suppose we have two points, $P(x_0, y_0)$ and $Q(x_1, y_1)$, in the plane. By the **distance** *d* between *P* and *Q*, we mean the length of the line segment joining *P* with *Q*. (Remember, given any two distinct points in the plane, there is a unique line



Figure 1.2.2: The three types of symmetry in the plane



Figure 1.2.3: The point P(-2, 3) and its three reflections





 $P\left(x_0, y_0\right) \qquad \qquad \left(x_1, y_0\right)$

Figure 1.2.4: Distance between P and Q

containing both points.) Our goal now is to create an algebraic formula to compute the distance between these two points. Consider the generic situation in Figure 1.2.4.

With a little more imagination, we can envision a right triangle whose hypotenuse has length *d* as drawn above on the right. From the latter figure, we see that the lengths of the legs of the triangle are $|x_1 - x_0|$ and $|y_1 - y_0|$ so the Pythagorean Theorem gives us

$$|x_1 - x_0|^2 + |y_1 - y_0|^2 = d^2$$

 $(x_1 - x_0)^2 + (y_1 - y_0)^2 = d^2$

(Do you remember why we can replace the absolute value notation with parentheses?) By extracting the square root of both sides of the second equation and using the fact that distance is never negative, we get

Key Idea 1.2.3 The Distance Formula

The distance *d* between the points $P(x_0, y_0)$ and $Q(x_1, y_1)$ is:

$$d = \sqrt{(x_1 - x_0)^2 + (y_1 - y_0)^2}$$

It is not always the case that the points P and Q lend themselves to constructing such a triangle. If the points P and Q are arranged vertically or horizontally, or describe the exact same point, we cannot use the above geometric argument to derive the distance formula. It is left to the reader in Exercise 16 to verify Equation 1.2.3 for these cases.

Example 1.2.3 Distance between two points

Find and simplify the distance between P(-2,3) and Q(1,-3).

SOLUTION

$$d = \sqrt{(x_1 - x_0)^2 + (y_1 - y_0)^2}$$

= $\sqrt{(1 - (-2))^2 + (-3 - 3)^2}$
= $\sqrt{9 + 36}$
= $3\sqrt{5}$

So the distance is $3\sqrt{5}$.

Example 1.2.4 Finding points at a given distance

Find all of the points with *x*-coordinate 1 which are 4 units from the point (3, 2).

SOLUTION We shall soon see that the points we wish to find are on the line x = 1, but for now we'll just view them as points of the form (1, y).

We require that the distance from (3, 2) to (1, y) be 4. The Distance Formula, Equation 1.2.3, yields

1.2 The Cartesian Coordinate Plane

$$d = \sqrt{(x_1 - x_0)^2 + (y_1 - y_0)^2}$$

$$4 = \sqrt{(1 - 3)^2 + (y - 2)^2}$$

$$4 = \sqrt{4 + (y - 2)^2}$$

$$4^2 = \left(\sqrt{4 + (y - 2)^2}\right)^2$$
 squaring both sides

$$16 = 4 + (y - 2)^2$$

$$12 = (y - 2)^2$$

$$(y - 2)^2 = 12$$

$$y - 2 = \pm \sqrt{12}$$
 extracting the square root

$$y - 2 = \pm 2\sqrt{3}$$

$$y = 2 \pm 2\sqrt{3}$$



Figure 1.2.5: Diagram for Example 1.2.4

We obtain two answers: $(1, 2 + 2\sqrt{3})$ and $(1, 2 - 2\sqrt{3})$. The reader is encouraged to think about why there are two answers.

Related to finding the distance between two points is the problem of finding the **midpoint** of the line segment connecting two points. Given two points, $P(x_0, y_0)$ and $Q(x_1, y_1)$, the **midpoint** M of P and Q is defined to be the point on the line segment connecting P and Q whose distance from P is equal to its distance from Q.

Key Idea 1.2.4 The Midpoint Formula

The midpoint *M* of the line segment connecting $P(x_0, y_0)$ and $Q(x_1, y_1)$ is:

 $M = \left(\frac{x_0 + x_1}{2}, \frac{y_0 + y_1}{2}\right)$



Figure 1.2.6: The midpoint of a line segment

If we let *d* denote the distance between *P* and *Q*, we leave it as Exercise 17 to show that the distance between *P* and *M* is d/2 which is the same as the distance between *M* and *Q*. This suffices to show that Key Idea 1.2.4 gives the coordinates of the midpoint.

Example 1.2.5 Finding the midpoint of a line segment Find the midpoint of the line segment connecting P(-2, 3) and Q(1, -3).

SOLUTION

$$M = \left(\frac{x_0 + x_1}{2}, \frac{y_0 + y_1}{2}\right)$$
$$= \left(\frac{(-2) + 1}{2}, \frac{3 + (-3)}{2}\right) = \left(-\frac{1}{2}, \frac{0}{2}\right)$$
$$= \left(-\frac{1}{2}, 0\right)$$

The midpoint is $\left(-\frac{1}{2},0\right)$.

Exercises 1.2

Problems

1. Plot and label the points A(-3,-7), B(1.3,-2), $C(\pi,\sqrt{10})$, D(0,8), E(-5.5,0), F(-8,4), G(9.2,-7.8) and H(7,5) in the Cartesian Coordinate Plane given below.



- 2. For each point given in Exercise 1 above
 - Identify the quadrant or axis in/on which the point lies.
 - Find the point symmetric to the given point about the *x*-axis.
 - Find the point symmetric to the given point about the *y*-axis.
 - Find the point symmetric to the given point about the origin.

In Exercises 3 - 10, find the distance *d* between the points and the midpoint *M* of the line segment which connects them.

- **3**. (1, 2), (−3, 5)
- 4. (3, -10), (-1, 2)

5. $\left(\frac{1}{2},4\right)$, $\left(\frac{3}{2},-1\right)$

- $6. \ \left(-\frac{2}{3},\frac{3}{2}\right), \left(\frac{7}{3},2\right)$
- 7. $\left(\frac{24}{5}, \frac{6}{5}\right), \left(-\frac{11}{5}, -\frac{19}{5}\right).$
- 8. $(\sqrt{2}, \sqrt{3}), (-\sqrt{8}, -\sqrt{12})$
- 9. $(2\sqrt{45}, \sqrt{12}), (\sqrt{20}, \sqrt{27}).$

10. (0,0), (*x*, *y*)

- Find all of the points of the form (x, −1) which are 4 units from the point (3, 2).
- 12. Find all of the points on the *y*-axis which are 5 units from the point (-5, 3).
- 13. Find all of the points on the *x*-axis which are 2 units from the point (-1, 1).
- 14. Find all of the points of the form (x, -x) which are 1 unit from the origin.
- 15. Let's assume for a moment that we are standing at the origin and the positive *y*-axis points due North while the positive *x*-axis points due East. Our Sasquatch-o-meter tells us that Sasquatch is 3 miles West and 4 miles South of our current position. What are the coordinates of his position? How far away is he from us? If he runs 7 miles due East what would his new position be?
- 16. Verify the Distance Formula 1.2.3 for the cases when:
 - (a) The points are arranged vertically. (Hint: Use P(a, y₀) and Q(a, y₁).)
 - (b) The points are arranged horizontally. (Hint: Use $P(x_0, b)$ and $Q(x_1, b)$.)
 - (c) The points are actually the same point. (You shouldn't need a hint for this one.)
- 17. Verify the Midpoint Formula by showing the distance between $P(x_1, y_1)$ and M and the distance between M and $Q(x_2, y_2)$ are both half of the distance between P and Q.
- 18. Show that the points *A*, *B* and *C* below are the vertices of a right triangle.

- 19. Find a point D(x, y) such that the points A(-3, 1), B(4, 0), C(0, -3) and D are the corners of a square. Justify your answer.
- 20. Discuss with your classmates how many numbers are in the interval (0, 1).
- 21. The world is not flat. (There are those who disagree with this statement. Look them up on the Internet some time when you're bored.) Thus the Cartesian Plane cannot possibly be the end of the story. Discuss with your classmates how you would extend Cartesian Coordinates to represent the three dimensional world. What would the Distance and Midpoint formulas look like, assuming those concepts make sense at all?

2: FUNCTIONS

2.1 Function Notation

Definition 2.1.1 Function

codomain of the function.

A **function** *f* from a set *A* to a set *B* is a rule that assigns each element $x \in A$ to a *unique* element $y \in B$. We express the fact that the function *f* relates the element *x* to the element *y* by writing y = f(x). The set *A* is called the **domain** of the function, and the set *B* is called the

Informally, we view a function as a **process** by which each *x* in its domain is matched with some *y* in the codomain. If we think of the domain of a function as a set of **inputs** and the range as a set of **outputs**, we can think of a function *f* as a process by which each input *x* is matched with only one output *y*. Since the output is completely determined by the input *x* and the process *f*, we symbolize the output with **function notation**: 'f(x)', read 'f of x.' In other words, f(x) is the output which results by applying the process *f* to the input *x*. In this case, the parentheses here do not indicate multiplication, as they do elsewhere in Algebra. This can cause confusion if the context is not clear, so you must read carefully. This relationship is typically visualized using a diagram similar to the one in Figure 2.1.1.

The value of *y* is completely dependent on the choice of *x*. For this reason, *x* is often called the **independent variable**, or **argument** of *f*, whereas *y* is often called the **dependent variable**.

As we shall see, the process of a function f is usually described using an algebraic formula. For example, suppose a function f takes a real number and performs the following two steps, in sequence

- 1. Multiply by 3
- 2. Add 4

If we choose 5 as our input, in Step 1 we multiply by 3 to get (5)(3) = 15. In Step 2, we add 4 to our result from Step 1 which yields 15 + 4 = 19. Using function notation, we would write f(5) = 19 to indicate that the result of applying the process f to the input 5 gives the output 19. In general, if we use x for the input, applying Step 1 produces 3x. Following with Step 2 produces 3x + 4 as our final output. Hence for an input x, we get the output f(x) = 3x + 4. Notice that to check our formula for the case x = 5, we replace the occurrence of x in the formula for f(x) with 5 to get f(5) = 3(5) + 4 = 15 + 4 = 19, as required.

Generally, we prefer to define functions of a real variable using a formula, rather than giving a verbal description, as in the following example.

Example 2.1.1 Using function notation

Let $f(x) = -x^2 + 3x + 4$

1. Find and simplify the following.

(a) f(-1), f(0), f(2)



Figure 2.1.1: Graphical depiction of a function

It is common in many areas of mathematics to use the notation $f : A \rightarrow B$ to denote a function f with domain A and codomain B. However, this notation is less common in Calculus, where the domain and codomain are almost always subsets of \mathbb{R} . It is more common in calculus to specify a function using the formula by which each element of the domain is assigned to an element in the codomain. For example, $f(x) = x^2$ describes the function $f : \mathbb{R} \rightarrow \mathbb{R}$ that assigns each real number $x \in \mathbb{R}$ to its square.

SOLUTION

1. (a) To find f(-1), we replace every occurrence of x in the expression f(x) with -1

$$f(-1) = -(-1)^2 + 3(-1) + 4$$

= -(1) + (-3) + 4
= 0

Similarly, $f(0) = -(0)^2 + 3(0) + 4 = 4$, and $f(2) = -(2)^2 + 3(2) + 4 = -4 + 6 + 4 = 6$.

(b) To find f(2x), we replace every occurrence of x with the quantity 2x

$$f(2x) = -(2x)^2 + 3(2x) + 4$$

= -(4x²) + (6x) + 4
= -4x² + 6x + 4

The expression 2f(x) means we multiply the expression f(x) by 2

$$2f(x) = 2(-x^2 + 3x + 4) = -2x^2 + 6x + 8$$

(c) To find f(x + 2), we replace every occurrence of x with the quantity x + 2

$$f(x+2) = -(x+2)^2 + 3(x+2) + 4$$

= -(x² + 4x + 4) + (3x + 6) + 4
= -x² - 4x - 4 + 3x + 6 + 4
= -x² - x + 6

To find f(x) + 2, we add 2 to the expression for f(x)

$$f(x) + 2 = (-x^2 + 3x + 4) + 2 = -x^2 + 3x + 6$$

From our work above, we see f(2) = 6 so that

$$\begin{array}{rcl} f(x) + f(2) & = & \left(-x^2 + 3x + 4 \right) + 6 \\ & = & -x^2 + 3x + 10 \end{array}$$

2. Since $f(x) = -x^2 + 3x + 4$, the equation f(x) = 4 is equivalent to $-x^2 + 3x + 4 = 4$. Solving we get $-x^2 + 3x = 0$, or x(-x+3) = 0. We get x = 0 or x = 3, and we can verify these answers by checking that f(0) = 4 and f(3) = 4.

A few notes about Example 2.1.1 are in order. First note the difference between the answers for f(2x) and 2f(x). For f(2x), we are multiplying the *input* by 2; for 2f(x), we are multiplying the *output* by 2. As we see, we get entirely different results. Along these lines, note that f(x+2), f(x) + 2 and f(x) + f(2) are three *different* expressions as well. Even though function notation uses parentheses, as does multiplication, there is *no* general 'distributive property' of function notation. Finally, note the practice of using parentheses when substituting one algebraic expression into another; we highly recommend this practice as it will reduce careless errors.

Suppose now we wish to find r(3) for $r(x) = \frac{2x}{x^2 - 9}$. Substitution gives $r(3) = \frac{2(3)}{(3)^2 - 9} = \frac{6}{0}$,

which is undefined. (Why is this, again?) The number 3 is not an allowable input to the function r; in other words, 3 is not in the domain of r. Which other real numbers are forbidden in this formula? We think back to arithmetic. The reason r(3) is undefined is because substitution results in a division by 0. To determine which other numbers result in such a transgression, we set the denominator equal to 0 and solve

$$x^{2} - 9 = 0$$

$$x^{2} = 9$$

$$\sqrt{x^{2}} = \sqrt{9}$$
extract square roots
$$x = \pm 3$$

As long as we substitute numbers other than 3 and -3, the expression r(x) is a real number. Hence, we write our domain in interval notation (see the Exercises for Section 1.2) as $(-\infty, -3) \cup (-3, 3) \cup (3, \infty)$. When a formula for a function is given, we assume that the function is valid for all real numbers which make arithmetic sense when substituted into the formula. This set of numbers is often called the **implied domain** (or 'implicit domain') of the function. At this stage, there are only two mathematical sins we need to avoid: division by 0 and extracting even roots of negative numbers. The following example illustrates these concepts.

Example 2.1.2 Determining an implied domain Find the domain of the following functions.

1.
$$g(x) = \sqrt{4 - 3x}$$

2. $h(x) = \sqrt[5]{4 - 3x}$

3.
$$f(x) = \frac{2}{1 - \frac{4x}{x - 3}}$$

SOLUTION

1. The potential disaster for g is if the radicand is negative. To avoid this, we set $4 - 3x \ge 0$. From this, we get $3x \le 4$ or $x \le \frac{4}{3}$. What this shows is that as long as $x \le \frac{4}{3}$, the expression $4 - 3x \ge 0$, and the formula g(x) returns a real number. Our domain is $(-\infty, \frac{4}{3}]$.

The 'radicand' is the expression 'inside' the radical.

- 2. The formula for h(x) is hauntingly close to that of g(x) with one key difference whereas the expression for g(x) includes an even indexed root (namely a square root), the formula for h(x) involves an odd indexed root (the fifth root). Since odd roots of real numbers (even negative real numbers) are real numbers, there is no restriction on the inputs to h. Hence, the domain is $(-\infty, \infty)$.
- 3. In the expression for f, there are two denominators. We need to make sure neither of them is 0. To that end, we set each denominator equal to 0 and solve. For the 'small' denominator, we get x 3 = 0 or x = 3. For the 'large' denominator

$$1 - \frac{4x}{x - 3} = 0$$

$$1 = \frac{4x}{x - 3}$$

$$(1)(x - 3) = \left(\frac{4x}{x - 3}\right)(x - 3)$$
clear denominators
$$x - 3 = 4x$$

$$-3 = 3x$$

$$-1 = x$$

So we get two real numbers which make denominators 0, namely x = -1 and x = 3. Our domain is all real numbers except -1 and 3:

$$(-\infty, -1) \cup (-1, 3) \cup (3, \infty).$$

It is worth reiterating the importance of finding the domain of a function *before* simplifying, as evidenced by the function *I* in the previous example. Even though the formula I(x) simplifies to 3x, it would be inaccurate to write I(x) = 3x without adding the stipulation that $x \neq 0$. It would be analogous to not reporting taxable income or some other sin of omission.

Exercises 2.1

Problems

In Exercises 1 - 8, use the given function f to find and simplify the following:

• *f*(-*x*)

• f(x-4)

• f(x) - 4

• $f(x^2)$

- *f*(3)
- *f*(-1)
- $f\left(\frac{3}{2}\right)$
- f(4x)
- 4f(x)
- 1. f(x) = 2x + 1
- 2. f(x) = 3 4x
- 3. $f(x) = 2 x^2$
- 4. $f(x) = x^2 3x + 2$
- 5. $f(x) = \frac{x}{x-1}$
- ~
- 6. $f(x) = \frac{2}{x^3}$
- 7. f(x) = 6
- 8. f(x) = 0

In Exercises 9 - 16, use the given function f to find and simplify the following:

• <i>f</i> (2)	• $f(a) + f(2)$
● <i>f</i> (−2)	• $f\left(\frac{2}{a}\right)$
• <i>f</i> (2 <i>a</i>)	f(q)
• 2 <i>f</i> (<i>a</i>)	$\frac{1}{2}$
• <i>f</i> (<i>a</i> + 2)	• $f(a+h)$
9. $f(x) = 2x - 5$	

- 10. f(x) = 5 2x
- 11. $f(x) = 2x^2 1$
- 12. $f(x) = 3x^2 + 3x 2$
- 13. $f(x) = \sqrt{2x+1}$
- 14. f(x) = 117

15. $f(x) = \frac{x}{2}$

16. $f(x) = \frac{2}{x}$ 32

In Exercises 17 – 24, use the given function f to find f(0) and solve f(x) = 0.

18. $f(x) = 3 - \frac{2}{5}x$ 19. $f(x) = 2x^2 - 6$ 20. $f(x) = x^2 - x - 12$ 21. $f(x) = \sqrt{x+4}$ 22. $f(x) = \sqrt{1 - 2x}$ 23. $f(x) = \frac{3}{4-x}$ 24. $f(x) = \frac{3x^2 - 12x}{4 - x^2}$ 25. Let $f(x) = \begin{cases} x+5 & \text{if } x \le -3 \\ \sqrt{9-x^2} & \text{if } -3 < x \le 3 \\ -x+5 & \text{if } x > 3 \end{cases}$ Compute the following function values (a) *f*(-4) (d) *f*(3.001) (b) *f*(-3) (e) *f*(-3.001) (c) *f*(3) (f) *f*(2) 26. Let $f(x) = \begin{cases} x^2 & \text{if } x \leq -1 \\ \sqrt{1-x^2} & \text{if } -1 < x \leq 1 \\ x & \text{if } x > 1 \end{cases}$ Compute the following function values

17. f(x) = 2x - 1

(a)
$$f(4)$$
(d) $f(0)$ (b) $f(-3)$ (e) $f(-1)$ (c) $f(1)$ (f) $f(-0.999)$

In Exercises 27 – 52, find the (implied) domain of the function.

27.
$$f(x) = x^4 - 13x^3 + 56x^2 - 19$$

28. $f(x) = x^2 + 4$
29. $f(x) = \frac{x - 2}{x + 1}$
30. $f(x) = \frac{3x}{x^2 + x - 2}$
31. $f(x) = \frac{2x}{x^2 + 3}$
32. $f(x) = \frac{2x}{x^2 - 3}$
33. $f(x) = \frac{x + 4}{x^2 - 36}$

$$34. \ f(x) = \frac{x-2}{x-2} \qquad 44. \ f(x) = \frac{\sqrt[3]{6x-2}}{x^2+36} \\
35. \ f(x) = \sqrt{3-x} \qquad 45. \ s(t) = \frac{t}{t-8} \\
36. \ f(x) = \sqrt{2x+5} \qquad 46. \ Q(r) = \frac{\sqrt{r}}{r-8} \\
37. \ f(x) = 9x\sqrt{x+3} \qquad 47. \ b(\theta) = \frac{\theta}{\sqrt{\theta-8}} \\
38. \ f(x) = \frac{\sqrt{7-x}}{x^2+1} \qquad 48. \ A(x) = \sqrt{x-7} + \sqrt{9-x} \\
39. \ f(x) = \sqrt{6x-2} \qquad 49. \ \alpha(y) = \sqrt[3]{\frac{y}{y-8}} \\
40. \ f(x) = \frac{6}{\sqrt{6x-2}} \qquad 50. \ g(v) = \frac{1}{4-\frac{1}{v^2}} \\
42. \ f(x) = \frac{6}{4-\sqrt{6x-2}} \qquad 51. \ T(t) = \frac{\sqrt{t-8}}{5-t} \\
43. \ f(x) = \frac{\sqrt{6x-2}}{x^2-36} \qquad 52. \ u(w) = \frac{w-8}{5-\sqrt{w}} \\$$

2.2 **Operations on Functions**

Arithmetic with Functions 2.2.1

In the previous section we used the newly defined function notation to make sense of expressions such as 'f(x) + 2' and '2f(x)' for a given function f. It would seem natural, then, that functions should have their own arithmetic which is consistent with the arithmetic of real numbers. The following definitions allow us to add, subtract, multiply and divide functions using the arithmetic we already know for real numbers.

Definition 2.2.1 **Function Arithmetic**

Suppose f and g are functions and x is in both the domain of f and the domain of g.

• The sum of f and g, denoted f + g, is the function defined by the formula

$$(f+g)(x) = f(x) + g(x)$$

• The **difference** of f and g, denoted f - g, is the function defined by the formula

$$(f-g)(x) = f(x) - g(x)$$

• The **product** of *f* and *g*, denoted *fg*, is the function defined by the formula

$$(fg)(x) = f(x)g(x)$$

• The **quotient** of f and g, denoted $\frac{f}{g}$, is the function defined by the formula

$$\left(\frac{f}{g}\right)(x) = \frac{f(x)}{g(x)}$$

provided $q(x) \neq 0$.

In other words, to add two functions, we add their outputs; to subtract two functions, we subtract their outputs, and so on. Note that while the formula (f+q)(x) = f(x) + q(x) looks suspiciously like some kind of distributive property, it is nothing of the sort; the addition on the left hand side of the equation is function addition, and we are using this equation to define the output of the new function f + g as the sum of the real number outputs from f and g.

for (q - f)(x).

Example 2.2.1 Arithmetic with functionsLet
$$f(x) = 6x^2 - 2x$$
 and $g(x) = 3 - \frac{1}{x}$.1. Find $(f+g)(-1)$ 2. Find $(fg)(2)$ 3. Find the domain of $g - f$ then find and simplify a formula for $(g - f)(x)$ 4. Find the domain of $\left(\frac{g}{f}\right)$ then find and simplify a formula for $\left(\frac{g}{f}\right)(x)$.

SOLUTION

Recall that if x is in the domains of both f and g, then we can say that x is an element of the intersection of the two domains.

- 1. To find (f+g)(-1) we first find f(-1) = 8 and g(-1) = 4. By definition, we have that (f+g)(-1) = f(-1) + g(-1) = 8 + 4 = 12.
- 2. To find (fg)(2), we first need f(2) and g(2). Since f(2) = 20 and $g(2) = \frac{5}{2}$, our formula yields $(fg)(2) = f(2)g(2) = (20)\left(\frac{5}{2}\right) = 50$.
- 3. One method to find the domain of g f is to find the domain of g and of f separately, then find the intersection of these two sets. Owing to the denominator in the expression $g(x) = 3 \frac{1}{x}$, we get that the domain of g is $(-\infty, 0) \cup (0, \infty)$. Since $f(x) = 6x^2 2x$ is valid for all real numbers, we have no further restrictions. Thus the domain of g f matches the domain of g, namely, $(-\infty, 0) \cup (0, \infty)$.

A second method is to analyze the formula for (g-f)(x) before simplifying and look for the usual domain issues. In this case,

$$(g-f)(x) = g(x) - f(x) = \left(3 - \frac{1}{x}\right) - \left(6x^2 - 2x\right)$$

so we find, as before, the domain is $(-\infty, 0) \cup (0, \infty)$.

Moving along, we need to simplify a formula for (g - f)(x). One issue here is that what it means to 'simplify' this function may depend on the context. On a most basic level, we could simply clear the parentheses:

$$(g-f)(x) = \left(3 - \frac{1}{x}\right) - \left(6x^2 - 2x\right) = 3 - \frac{1}{x} - 6x^2 + 2x.$$

In many contexts (computing a derivative comes to mind), this would be the preferred result. In other contexts, we may instead want to express our result as a single fraction. Getting a common denominator, we would write

$$(g-f)(x) = \frac{3x}{x} - \frac{1}{x} - \frac{6x^3}{x} + \frac{2x^2}{x} = \frac{-6x^3 - 2x^2 + 3x - 1}{x}.$$

4. As in the previous example, we have two ways to approach finding the domain of $\frac{g}{f}$. First, we can find the domain of g and f separately, and find the intersection of these two sets. In addition, since $\left(\frac{g}{f}\right)(x) = \frac{g(x)}{f(x)}$, we are introducing a new denominator, namely f(x), so we need to guard against this being 0 as well. Our previous work tells us that the domain of g is $(-\infty, 0) \cup (0, \infty)$ and the domain of f is $(-\infty, \infty)$. Setting f(x) = 0 gives $6x^2 - 2x = 0$ or $x = 0, \frac{1}{3}$. As a result, the domain of $\frac{g}{f}$ is all real numbers except x = 0 and $x = \frac{1}{3}$, or $(-\infty, 0) \cup (0, \frac{1}{3}) \cup (\frac{1}{3}, \infty)$.

Alternatively, we may proceed as above and analyze the expression $\left(\frac{g}{f}\right)(x) = \frac{g(x)}{f(x)}$ before simplifying. In this case,

$$\left(\frac{g}{f}\right)(x) = \frac{g(x)}{f(x)} = \frac{3 - \frac{1}{x}}{6x^2 - 2x}$$

We see immediately from the 'little' denominator that $x \neq 0$. To keep the 'big' denominator away from 0, we solve $6x^2 - 2x = 0$ and get x = 0 or

 $x = \frac{1}{3}.$ Hence, as before, we find the domain of $\frac{g}{f}$ to be $(-\infty, 0) \cup \left(0, \frac{1}{3}\right) \cup \left(\frac{1}{3}, \infty\right).$ Next, we find and simplify a formula for $\left(\frac{g}{f}\right)(x).$ $\left(\frac{g}{f}\right)(x) = \frac{g(x)}{f(x)} = \frac{3 - \frac{1}{x}}{6x^2 - 2x}$ $= \frac{3 - \frac{1}{x}}{6x^2 - 2x} \cdot \frac{x}{x} \qquad \text{simplify compound fractions}$ $= \frac{\left(3 - \frac{1}{x}\right)x}{(6x^2 - 2x)x} = \frac{3x - 1}{(6x^2 - 2x)x}$ $= \frac{3x - 1}{2x^2(3x - 1)} \qquad \text{factor}$ $= \frac{(3x - 1)^{x-1}}{2x^2(3x - 1)} \qquad \text{cancel}$ $= \frac{1}{2x^2}$

Please note the importance of finding the domain of a function *before* simplifying its expression. In number 4 in Example 2.2.1 above, had we waited to find the domain of $\frac{g}{f}$ until after simplifying, we'd just have the formula $\frac{1}{2x^2}$ to go by, and we would (incorrectly!) state the domain as $(-\infty, 0) \cup (0, \infty)$, since the other troublesome number, $x = \frac{1}{3}$, was cancelled away.



Figure 2.2.1: Composition of functions

2.2.2 Function Composition

The four types of arithmetic operations with functions described so far are not the only ways to combine functions. There is one more especially important operation, known as function composition.

Definition 2.2.2 Composition of Functions

Suppose *f* and *g* are two functions. The **composite** of *g* with *f*, denoted $g \circ f$, is defined by the formula $(g \circ f)(x) = g(f(x))$, provided *x* is an element of the domain of *f* and f(x) is an element of the domain of *g*.

The quantity $g \circ f$ is also read 'g composed with f' or, more simply 'g of f.' At its most basic level, Definition 2.2.2 tells us to obtain the formula for $(g \circ f)(x)$, we replace every occurrence of x in the formula for g(x) with the formula we have for f(x). If we take a step back and look at this from a procedural, 'inputs and outputs' perspective, Definition 2.2.2 tells us the output from $g \circ f$ is found by taking the output from f, f(x), and then making that the input to g. The result, g(f(x)), is the output from $g \circ f$. From this perspective, we see $g \circ f$ as a two step process taking an input x and first applying the procedure f then applying the procedure g. This is diagrammed abstractly in Figure 2.2.1.

Example 2.2.2 Evaluating composite functions

Let
$$f(x) = x^2 - 4x$$
 and $g(x) = 2 - \sqrt{x+3}$.

Find the indicated function value for each of the following:

1.
$$(f \circ g)(1)$$
 2. $(g \circ f)(1)$ **3.** $(g \circ f)(2)$

SOLUTION

1. As before, we use Definition 2.2.2 to write $(f \circ g)(1) = f(g(1))$. We find g(1) = 0, so

$$(f \circ g)(1) = f(g(1)) = f(0) = 0$$

2. Using Definition 2.2.2, $(g \circ f)(1) = g(f(1))$. We find f(1) = -3, so

$$(g \circ f)(1) = g(f(1)) = g(-3) = 2$$

3. We proceed as in the previous example by first finding f(2) = -4. However, we now run into trouble, since $(g \circ f)(2) = g(f(2)) = g(-4)$ is undefined! We can't compute $\sqrt{(-4+3)} = \sqrt{-1}$ if we are working over the real numbers. Here we see the importance of domain for composite functions: it is not enough for x to be in the domain of f: only those x values such that f(x) belongs to the domain of g are permitted. We consider this problem more generally in the next example.

Example 2.2.3 Domain of composite functions

With $f(x) = x^2 - 4x$, $g(x) = 2 - \sqrt{x+3}$ as in Example 2.2.2 find and simplify the composite functions $(g \circ f)(x)$ and $(f \circ g)(x)$. State the domain of each function.

SOLUTION By definition, $(g \circ f)(x) = g(f(x))$. We insert the expression f(x) into g to get

$$(g \circ f)(x) = g(f(x)) = g(x^2 - 4x) = 2 - \sqrt{(x^2 - 4x) + 3}$$
$$= 2 - \sqrt{x^2 - 4x + 3}$$

Hence, $(g \circ f)(x) = 2 - \sqrt{x^2 - 4x + 3}$.

To find the domain of $g \circ f$, we need to find the elements in the domain of f whose outputs f(x) are in the domain of g. We accomplish this by following the rule set forth in Section 2.1, that is, we find the domain *before* we simplify. To that end, we examine $(g \circ f)(x) = 2 - \sqrt{(x^2 - 4x) + 3}$. To keep the square root happy, we solve the inequality $x^2 - 4x + 3 \ge 0$ by creating a sign diagram. If we let $r(x) = x^2 - 4x + 3$, we find the zeros of r to be x = 1 and x = 3. We obtain the sign diagram in Figure 2.2.2.

Our solution to $x^2 - 4x + 3 \ge 0$, and hence the domain of $g \circ f$, is $(-\infty, 1] \cup [3, \infty)$.

To find $(f \circ g)(x)$, we find f(g(x)). We insert the expression g(x) into f to get

$$(f \circ g)(x) = f(g(x)) = f(2 - \sqrt{x+3})$$

= $(2 - \sqrt{x+3})^2 - 4(2 - \sqrt{x+3})$
= $4 - 4\sqrt{x+3} + (\sqrt{x+3})^2 - 8 + 4\sqrt{x+3}$
= $4 + x + 3 - 8$
= $x - 1$

Thus we get $(f \circ g)(x) = x - 1$. To find the domain of $(f \circ g)$, we look to the step before we did any simplification and find $(f \circ g)(x) = (2 - \sqrt{x+3})^2 - 4(2 - \sqrt{x+3})$. To keep the square root happy, we set $x + 3 \ge 0$ and find our domain to be $[-3, \infty)$.

Notice that in Example 2.2.3, we found $(g \circ f)(x) \neq (f \circ g)(x)$. In Example 2.2.4 we add evidence that this is the rule, rather than the exception.

Example 2.2.4 Comparing order of composition

Find and simplify the functions $(g \circ h)(x)$ and $(h \circ g)(x)$, where we take $g(x) = 2 - \sqrt{x+3}$ and $h(x) = \frac{2x}{x+1}$. State the domain of each function.

SOLUTION To find $(g \circ h)(x)$, we compute g(h(x)). We insert the ex-

$$\xleftarrow{(+) 0 (-) 0 (+)}_{1 \qquad 3}$$

Figure 2.2.2: The sign diagram of $r(x) = x^2 - 4x + 3$

$$\xrightarrow{(+) ? (-) 0 (+)}_{-1 \quad -\frac{3}{5}}$$

Figure 2.2.3: The sign diagram of $r(x) = \frac{5x+3}{x+1}$

pression h(x) into g first to get

$$(g \circ h)(x) = g(h(x)) = g\left(\frac{2x}{x+1}\right)$$
$$= 2 - \sqrt{\left(\frac{2x}{x+1}\right) + 3}$$
$$= 2 - \sqrt{\frac{2x}{x+1} + \frac{3(x+1)}{x+1}}$$
$$= 2 - \sqrt{\frac{5x+3}{x+1}}$$

get common denominators

To find the domain of $(g \circ h)$, we look to the step before we began to simplify:

$$(g \circ h)(x) = 2 - \sqrt{\left(\frac{2x}{x+1}\right) + 3}$$

To avoid division by zero, we need $x \neq -1$. To keep the radical happy, we need to solve

$$\frac{2x}{x+1} + 3 = \frac{5x+3}{x+1} \ge 0$$

Defining $r(x) = \frac{5x+3}{x+1}$, we see r is undefined at x = -1 and r(x) = 0 at $x = -\frac{3}{5}$. Our sign diagram is given in Figure 2.2.3.

Our domain is $(-\infty, -1) \cup \left[-\frac{3}{5}, \infty\right)$.

Next, we find $(h \circ g)(x)$ by finding h(g(x)). We insert the expression g(x) into h first to get

$$(h \circ g)(x) = h(g(x)) = h(2 - \sqrt{x+3})$$
$$= \frac{2(2 - \sqrt{x+3})}{(2 - \sqrt{x+3}) + 1}$$
$$= \frac{4 - 2\sqrt{x+3}}{3 - \sqrt{x+3}}$$

To find the domain of $h \circ g$, we look to the step before any simplification:

$$(h \circ g)(x) = rac{2(2-\sqrt{x+3})}{(2-\sqrt{x+3})+1}$$

To keep the square root happy, we require $x + 3 \ge 0$ or $x \ge -3$. Setting the denominator equal to zero gives $(2 - \sqrt{x+3}) + 1 = 0$ or $\sqrt{x+3} = 3$. Squaring both sides gives us x + 3 = 9, or x = 6. Since x = 6 checks in the original equation, $(2 - \sqrt{x+3}) + 1 = 0$, we know x = 6 is the only zero of the denominator. Hence, the domain of $h \circ g$ is $[-3, 6) \cup (6, \infty)$.

A useful skill in Calculus is to be able to take a complicated function and break it down into a composition of easier functions which our last example illustrates.

Example 2.2.5 Decomposing functions

Write each of the following functions as a composition of two or more (nonidentity) functions. Check your answer by performing the function composition.

1.
$$F(x) = |3x - 1|$$

2. $G(x) = \frac{2}{x^2 + 1}$

$$3. \ H(x) = \frac{\sqrt{x}+1}{\sqrt{x}-1}$$

SOLUTION There are many approaches to this kind of problem, and we showcase a different methodology in each of the solutions below.

- 1. Our goal is to express the function F as $F = g \circ f$ for functions g and f. From Definition 2.2.2, we know F(x) = g(f(x)), and we can think of f(x) as being the 'inside' function and g as being the 'outside' function. Looking at F(x) = |3x - 1| from an 'inside versus outside' perspective, we can think of 3x - 1 being inside the absolute value symbols. Taking this cue, we define f(x) = 3x - 1. At this point, we have F(x) = |f(x)|. What is the outside function? The function which takes the absolute value of its input, g(x) = |x|. Sure enough, $(g \circ f)(x) = g(f(x)) = |f(x)| = |3x - 1| = F(x)$, so we are done.
- 2. We attack deconstructing *G* from an operational approach. Given an input *x*, the first step is to square *x*, then add 1, then divide the result into 2. We will assign each of these steps a function so as to write *G* as a composite of three functions: *f*, *g* and *h*. Our first function, *f*, is the function that squares its input, $f(x) = x^2$. The next function is the function that adds 1 to its input, g(x) = x + 1. Our last function takes its input and divides it into 2, $h(x) = \frac{2}{x}$. The claim is that $G = h \circ g \circ f$. We find

$$(h \circ g \circ f)(x) = h(g(f(x))) = h(g(x^{2})) = h(x^{2} + 1) = \frac{2}{x^{2} + 1} = G(x),$$

so we are done.

3. If we look $H(x) = \frac{\sqrt{x} + 1}{\sqrt{x} - 1}$ with an eye towards building a complicated function from simpler functions, we see the expression \sqrt{x} is a simple piece of the larger function. If we define $f(x) = \sqrt{x}$, we have $H(x) = \frac{f(x)+1}{f(x)-1}$. If we want to decompose $H = g \circ f$, then we can glean the formula for g(x) by looking at what is being done to f(x). We take $g(x) = \frac{x+1}{x-1}$, so

$$(g \circ f)(x) = g(f(x)) = \frac{f(x) + 1}{f(x) - 1} = \frac{\sqrt{x} + 1}{\sqrt{x} - 1} = H(x),$$

as required.

2.2.3 Inverse Functions

Thinking of a function as a process like we did in Section 2.1, in this section we seek another function which might reverse that process. As in real life, we will find that some processes (like putting on socks and shoes) are reversible while some (like cooking a steak) are not. We start by discussing a very basic function which is reversible, f(x) = 3x + 4. Thinking of f as a process, we start with an input x and apply two steps, as we saw in Section 2.1

- 1. multiply by 3
- 2. add 4

To reverse this process, we seek a function g which will undo each of these steps and take the output from f, 3x + 4, and return the input x. If we think of the real-world reversible two-step process of first putting on socks then putting on shoes, to reverse the process, we first take off the shoes, and then we take off the socks. In much the same way, the function g should undo the second step of f first. That is, the function g should

- 1. subtract 4
- 2. divide by 3

Following this procedure, we get $g(x) = \frac{x-4}{3}$. Let's check to see if the function g does the job. If x = 5, then f(5) = 3(5) + 4 = 15 + 4 = 19. Taking the output 19 from f, we substitute it into g to get $g(19) = \frac{19-4}{3} = \frac{15}{3} = 5$, which is our original input to f. To check that g does the job for all x in the domain of f, we take the generic output from f, f(x) = 3x + 4, and substitute that into g. That is, $g(f(x)) = g(3x + 4) = \frac{(3x + 4) - 4}{3} = \frac{3x}{3} = x$, which is our original input to f. If we carefully examine the arithmetic as we simplify g(f(x)), we actually see g first 'undoing' the addition of 4, and then 'undoing' the multiplication by 3. Not only does g undo f, but f also undoes g. That is, if we take the output from g, $g(x) = \frac{x-4}{3}$, and put that into f, we get $f(g(x)) = f\left(\frac{x-4}{3}\right) = 3\left(\frac{x-4}{3}\right) + 4 = (x-4) + 4 = x$. Using the language of function composition developed in Section 2.2.2, the statements g(f(x)) = x and f(g(x)) = x can be written as $(g \circ f)(x) = x$ and $(f \circ g)(x) = x$, respectively. Abstractly, we can visualize the relationship between f and g in Figure 2.2.4.

The main idea to get from Figure 2.2.4 is that g takes the outputs from f and returns them to their respective inputs, and conversely, f takes outputs from g and returns them to their respective inputs. We now have enough background to state the central definition of the section.

Definition 2.2.3 Inverse of a function

Suppose f and g are two functions such that

- 1. $(g \circ f)(x) = x$ for all x in the domain of f and
- 2. $(f \circ g)(x) = x$ for all x in the domain of g

then *f* and *g* are **inverses** of each other and the functions *f* and *g* are said to be **invertible**.



Figure 2.2.4: The relationship between a function and its inverse

We now formalize the concept that inverse functions exchange inputs and outputs.

Theorem 2.2.1 Properties of Inverse Functions

Suppose f and g are inverse functions.

- The range (recall this is the set of all outputs of a function) of *f* is the domain of *g* and the domain of *f* is the range of *g*
- f(a) = b if and only if g(b) = a
- (*a*, *b*) is on the graph of *f* if and only if (*b*, *a*) is on the graph of *g*



Figure 2.2.5: Reflecting y = f(x) across y = x to obtain y = g(x)



Figure 2.2.6: The function $f(x) = x^2$ is not invertible





Theorem 2.2.2Uniqueness of Inverse Functions and Their GraphsSuppose *f* is an invertible function.

- There is exactly one inverse function for *f*, denoted *f*⁻¹ (read *f*-inverse)
- The graph of $y = f^{-1}(x)$ is the reflection of the graph of y = f(x) across the line y = x.

Let's turn our attention to the function $f(x) = x^2$. Is f invertible? A likely candidate for the inverse is the function $g(x) = \sqrt{x}$. Checking the composition yields $(g \circ f)(x) = g(f(x)) = \sqrt{x^2} = |x|$, which is not equal to x for all x in the domain $(-\infty, \infty)$. For example, when x = -2, $f(-2) = (-2)^2 = 4$, but $g(4) = \sqrt{4} = 2$, which means g failed to return the input -2 from its output 4. What g did, however, is match the output 4 to a *different* input, namely 2, which satisfies f(2) = 4. This issue is presented schematically in Figure 2.2.6.

We see from the diagram that since both f(-2) and f(2) are 4, it is impossible to construct a *function* which takes 4 back to *both* x = 2 and x = -2. (By definition, a function matches a real number with exactly one other real number.) From a graphical standpoint, we know that if $y = f^{-1}(x)$ exists, its graph can be obtained by reflecting $y = x^2$ about the line y = x, in accordance with Theorem 2.2.2. Doing so takes the graph in Figure 2.2.7 (a) to the one in Figure 2.2.7 (b).

We see that the line x = 4 intersects the graph of the supposed inverse twice - meaning the graph fails the Vertical Line Test, and as such, does not represent y as a function of x. The vertical line x = 4 on the graph on the right corresponds to the *horizontal line* y = 4 on the graph of y = f(x). The fact that the horizontal line y = 4 intersects the graph of f twice means two *different* inputs, namely x = -2 and x = 2, are matched with the *same* output, 4, which is the cause of all of the trouble. In general, for a function to have an inverse, *different* inputs must go to *different* outputs, or else we will run into the same problem we did with $f(x) = x^2$. We give this property a name.

Definition 2.2.4 One-to-one function

A function *f* is said to be **one-to-one** if *f* matches different inputs to different outputs. Equivalently, *f* is one-to-one if and only if whenever f(c) = f(d), then c = d.

Graphically, we detect one-to-one functions using the test below.

Theorem 2.2.3 The Horizontal Line Test

A function *f* is one-to-one if and only if no horizontal line intersects the graph of *f* more than once.

We say that the graph of a function **passes** the Horizontal Line Test if no horizontal line intersects the graph more than once; otherwise, we say the graph of the function **fails** the Horizontal Line Test. We have argued that if *f* is invertible, then *f* must be one-to-one, otherwise the graph given by reflecting the graph of y = f(x) about the line y = x will fail the Vertical Line Test. It turns out that being one-to-one is also enough to guarantee invertibility. To see this, we think of *f* as the set of ordered pairs which constitute its graph. If switching the *x*- and *y*-coordinates of the points results in a function, then *f* is invertible and we have found f^{-1} . This is precisely what the Horizontal Line Test does for us: it checks to see whether or not a set of points describes *x* as a function of *y*. We summarize these results below.

Theorem 2.2.4 Equivalent Conditions for Invertibility

Suppose *f* is a function. The following statements are equivalent.

- f is invertible
- f is one-to-one
- The graph of *f* passes the Horizontal Line Test

We put this result to work in the next example.

Example 2.2.6 Finding one-to-one functions

Determine if the following functions are one-to-one in two ways: (a) analytically using Definition 2.2.4 and (b) graphically using the Horizontal Line Test.

1.
$$f(x) = \frac{1-2x}{5}$$

2. $g(x) = \frac{2x}{1-x}$
3. $h(x) = x^2 - 2x + 4$
SOLUTION

1. (a) To determine if f is one-to-one analytically, we assume f(c) = f(d) and attempt to deduce that c = d.

$$f(c) = f(d)$$

$$\frac{1-2c}{5} = \frac{1-2d}{5}$$

$$1-2c = 1-2d$$

$$-2c = -2d$$

$$c = d \checkmark$$

Hence, f is one-to-one.

(b) To check if *f* is one-to-one graphically, we look to see if the graph of y = f(x) passes the Horizontal Line Test. We have that *f* is a non-constant linear function, which means its graph is a non-horizontal line. Thus the graph of *f* passes the Horizontal Line Test: see Figure 2.2.8.



Figure 2.2.8: The function *f* is one-to-one

2. (a) We begin with the assumption that g(c) = g(d) and try to show c = d.

$$g(c) = g(d)$$

$$\frac{2c}{1-c} = \frac{2d}{1-d}$$

$$2c(1-d) = 2d(1-c)$$

$$2c - 2cd = 2d - 2dc$$

$$2c = 2d$$

$$c = d \checkmark$$

We have shown that *g* is one-to-one.

- (b) The graph of g is shown in Figure 2.2.9. We get the sole intercept at (0, 0), a vertical asymptote x = 1 and a horizontal asymptote (which the graph never crosses) y = -2. We see from that the graph of g in Figure 2.2.9 that g passes the Horizontal Line Test.
- (a) We begin with h(c) = h(d). As we work our way through the problem, we encounter a nonlinear equation. We move the non-zero terms to the left, leave a 0 on the right and factor accordingly.

$$\begin{array}{rcl} h(c) &=& h(d) \\ c^2 - 2c + 4 &=& d^2 - 2d + 4 \\ c^2 - 2c &=& d^2 - 2d \\ c^2 - d^2 - 2c + 2d &=& 0 \\ (c+d)(c-d) - 2(c-d) &=& 0 \\ (c-d)((c+d) - 2) &=& 0 \\ c-d = 0 & \text{or} & c+d-2 = 0 \\ c = d & \text{or} & c = 2 - d \end{array}$$
 factor by grouping

We get c = d as one possibility, but we also get the possibility that c = 2 - d. This suggests that f may not be one-to-one. Taking d = 0, we get c = 0 or c = 2. With h(0) = 4 and h(2) = 4, we have produced two different inputs with the same output meaning h is not one-to-one.



Figure 2.2.9: The function g is one-to-one



Figure 2.2.10: The function *h* is not one-to-one

(b) We note that *h* is a quadratic function and we graph y = h(x) using the techniques presented in Section 3.1.3. The vertex is (1, 3) and the parabola opens upwards. We see immediately from the graph in Figure 2.2.10 that *h* is not one-to-one, since there are several horizontal lines which cross the graph more than once.

We have shown that the functions f and g in Example 2.2.6 are one-to-one. This means they are invertible, so it is natural to wonder what $f^{-1}(x)$ and $g^{-1}(x)$ would be. For $f(x) = \frac{1-2x}{5}$, we can think our way through the inverse since there is only one occurrence of x. We can track step-by-step what is done to x and reverse those steps as we did at the beginning of the chapter. The function $g(x) = \frac{2x}{1-x}$ is a bit trickier since x occurs in two places. When one evaluates g(x) for a specific value of x, which is first, the 2x or the 1 - x? We can imagine functions more complicated than these so we need to develop a general methodology to attack this problem. Theorem 2.2.1 tells us equation $y = f^{-1}(x)$ is equivalent to f(y) = x and this is the basis of our algorithm.

Key Idea 2.2.1 tion	Steps for finding the Inverse of a One-to-one Func-	
1. Write $y = f(x)$		
2. Interchange x and y		
3. Solve <i>x</i> = <i>f</i> (y) for y to obtain $y = f^{-1}(x)$	

Note that we could have simply written 'Solve x = f(y) for y' and be done with it. The act of interchanging the x and y is there to remind us that we are finding the inverse function by switching the inputs and outputs.

Example 2.2.7 Computing inverse functions

Find the inverse of the following one-to-one functions. Check your answers analytically using function composition and graphically.

1.
$$f(x) = \frac{1-2x}{5}$$

2. $g(x) = \frac{2x}{1-x}$

SOLUTION

1. As we mentioned earlier, it is possible to think our way through the inverse of f by recording the steps we apply to x and the order in which we apply them and then reversing those steps in the reverse order. We encourage the reader to do this. We, on the other hand, will practice the algorithm. We write y = f(x) and proceed to switch x and y

$$y = f(x)$$

$$y = \frac{1-2x}{5}$$

$$x = \frac{1-2y}{5}$$
switch x and y
$$5x = 1-2y$$

$$5x-1 = -2y$$

$$\frac{5x-1}{-2} = y$$

$$y = -\frac{5}{2}x + \frac{1}{2}$$

We have $f^{-1}(x) = -\frac{5}{2}x + \frac{1}{2}$. To check this answer analytically, we first check that $(f^{-1} \circ f)(x) = x$ for all x in the domain of f, which is all real numbers.

$$(f^{-1} \circ f) (x) = f^{-1}(f(x)) = -\frac{5}{2}f(x) + \frac{1}{2} = -\frac{5}{2}\left(\frac{1-2x}{5}\right) + \frac{1}{2} = -\frac{1}{2}(1-2x) + \frac{1}{2} = -\frac{1}{2} + x + \frac{1}{2} = x \checkmark$$

We now check that $(f \circ f^{-1})(x) = x$ for all x in the range of f which is also all real numbers. (Recall that the domain of f^{-1}) is the range of f.)

$$(f \circ f^{-1}) (x) = f(f^{-1}(x)) = \frac{1 - 2f^{-1}(x)}{5}$$

= $\frac{1 - 2(-\frac{5}{2}x + \frac{1}{2})}{5} = \frac{1 + 5x - 1}{5}$
= $\frac{5x}{5} = x \checkmark$

To check our answer graphically, we graph y = f(x) and $y = f^{-1}(x)$ on the same set of axes in Figure 2.2.11. They appear to be reflections across the line y = x.

2. To find $g^{-1}(x)$, we start with y = g(x). We note that the domain of g is $(-\infty, 1) \cup (1, \infty)$.

$$y = g(x)\frac{2x}{1-x}$$

$$x = \frac{2y}{1-y}$$
switch x and y
$$x(1-y) = 2y$$

$$x - xy = 2y$$

$$x = xy + 2y = y(x+2)$$
factor
$$y = \frac{x}{x+2}$$



Figure 2.2.11: The graphs of f and f^{-1} from Example 2.2.7



Figure 2.2.12: The graphs of g and g^{-1} from Example 2.2.7

We obtain $g^{-1}(x) = \frac{x}{x+2}$. To check this analytically, we first check $(g^{-1} \circ g)(x) = x$ for all x in the domain of g, that is, for all $x \neq 1$.

(g

Next, we check $g\left(g^{-1}(x)
ight)=x$ for all x in the range of g. From the graph of *g* in Example 2.2.6, we have that the range of *g* is $(-\infty, -2) \cup (-2, \infty)$. This matches the domain we get from the formula $g^{-1}(x) = \frac{x}{x+2}$, as it should.

$$(g \circ g^{-1})(x) = g(g^{-1}(x)) = g\left(\frac{x}{x+2}\right)$$
$$= \frac{2\left(\frac{x}{x+2}\right)}{1 - \left(\frac{x}{x+2}\right)}$$
$$= \frac{2\left(\frac{x}{x+2}\right)}{1 - \left(\frac{x}{x+2}\right)} \cdot \frac{(x+2)}{(x+2)} \qquad \text{clear denomin}$$
$$= \frac{2x}{(x+2) - x} = \frac{2x}{2}$$
$$= x \checkmark$$

inators

Graphing y = g(x) and $y = g^{-1}(x)$ on the same set of axes is busy, but we can see the symmetric relationship if we thicken the curve for $y = g^{-1}(x)$. Note that the vertical asymptote x = 1 of the graph of *g* corresponds to the horizontal asymptote y = 1 of the graph of g^{-1} , as it should since x and y are switched. Similarly, the horizontal asymptote y = -2 of the graph of g corresponds to the vertical asymptote x = -2 of the graph of g^{-1} . See Figure 2.2.12

Exercises 2.2

Problems

In Exercises 1 - 10, use the pair of functions f and g to find the following values if they exist:

- $\left(\frac{f}{a}\right)(0)$ • (f+q)(2)
- (*f*−*g*)(−1) • (g - f)(1)• $\left(\frac{g}{f}\right)(-2)$
- $(fg)\left(\frac{1}{2}\right)$
- 1. f(x) = 3x + 1 and g(x) = 4 x
- 2. $f(x) = x^2$ and g(x) = -2x + 1

3.
$$f(x) = x^2 - x$$
 and $g(x) = 12 - x^2$

- 4. $f(x) = 2x^3$ and $g(x) = -x^2 2x 3$
- 5. $f(x) = \sqrt{x+3}$ and g(x) = 2x 1
- 6. $f(x) = \sqrt{4-x}$ and $q(x) = \sqrt{x+2}$

7.
$$f(x) = 2x$$
 and $g(x) = \frac{1}{2x+1}$

8.
$$f(x) = x^2$$
 and $g(x) = \frac{3}{2x - 3}$

9.
$$f(x) = x^2$$
 and $g(x) = \frac{1}{x^2}$
10. $f(x) = x^2 + 1$ and $g(x) = \frac{1}{x^2 + 1}$

In Exercises 11 - 20, use the pair of functions f and g to find the domain of the indicated function then find and simplify an expression for it.

- (f+g)(x)• (*fg*)(*x*) • $\left(\frac{f}{a}\right)(\mathbf{x})$ • (f-g)(x)
- 11. f(x) = 2x + 1 and g(x) = x 2
- 12. f(x) = 1 4x and q(x) = 2x 1
- 13. $f(x) = x^2$ and q(x) = 3x 1
- 14. $f(x) = x^2 x$ and q(x) = 7x
- 15. $f(x) = x^2 4$ and q(x) = 3x + 6
- 16. $f(x) = -x^2 + x + 6$ and $q(x) = x^2 9$
- 17. $f(x) = \frac{x}{2}$ and $g(x) = \frac{2}{x}$ 18. f(x) = x - 1 and $g(x) = \frac{1}{x - 1}$

- 19. f(x) = x and $q(x) = \sqrt{x+1}$
- 20. $f(x) = \sqrt{x-5}$ and $q(x) = f(x) = \sqrt{x-5}$

In Exercises 21 - 32, let f be the function defined by

$$f = \{(-3,4), (-2,2), (-1,0), (0,1), (1,3), (2,4), (3,-1)\}$$

and let g be the function defined

$$g = \{(-3,-2),(-2,0),(-1,-4),(0,0),(1,-3),(2,1),(3,2)\}.$$

Compute the indicated value if it exists.

21. (f+g)(-3)22. (f-g)(2)23. (*fg*)(-1) 24. (g+f)(1)25. (g - f)(3)26. (*gf*)(-3) 27. $\left(\frac{f}{a}\right)(-2)$ 28. $\left(\frac{f}{q}\right)(-1)$ 29. $\left(\frac{f}{q}\right)$ (2) 30. $\left(\frac{g}{f}\right)(-1)$ 31. $\left(\frac{g}{f}\right)$ (3) 32. $\left(\frac{g}{f}\right)(-3)$

In Exercises 33 - 44, use the given pair of functions to find the following values if they exist.

- (*g* ∘ *f*)(0) • (*g* ∘ *f*)(−3)
- (*f* ∘ *g*)(−1) • $(f \circ g) \left(\frac{1}{2}\right)$
- $(f \circ f)(2)$ • $(f \circ f)(-2)$

33.
$$f(x) = x^2$$
, $g(x) = 2x + 1$

34.
$$f(x) = 4 - x$$
, $g(x) = 1 - x^2$

35.
$$f(x) = 4 - 3x$$
, $g(x) = |x|$

36.
$$f(x) = |x - 1|, g(x) = x^2 - 5$$
58.37. $f(x) = 4x + 5, g(x) = \sqrt{x}$ 59.38. $f(x) = \sqrt{3 - x}, g(x) = x^2 + 1$ 60.39. $f(x) = 6 - x - x^2, g(x) = x\sqrt{x + 10}$ 61.40. $f(x) = \sqrt[3]{x + 1}, g(x) = 4x^2 - x$ 62.41. $f(x) = \frac{3}{1 - x}, g(x) = \frac{4x}{x^2 + 1}$ 61.42. $f(x) = \frac{x}{x + 5}, g(x) = \frac{2}{7 - x^2}$ 63.43. $f(x) = \frac{2x}{5 - x^2}, g(x) = \sqrt{4x + 1}$ 64.44. $f(x) = \sqrt{2x + 5}, g(x) = \frac{10x}{x^2 + 1}$ 65.

In Exercises 45 – 56, use the given pair of functions to find and simplify expressions for the following functions and state the domain of each using interval notation.

•
$$(g \circ f)(x)$$
 • $(f \circ g)(x)$ • $(f \circ f)(x)$
45. $f(x) = 2x + 3$, $g(x) = x^2 - 9$
46. $f(x) = x^2 - x + 1$, $g(x) = 3x - 5$
47. $f(x) = x^2 - 4$, $g(x) = |x|$
48. $f(x) = 3x - 5$, $g(x) = \sqrt{x}$
49. $f(x) = |x + 1|$, $g(x) = \sqrt{x}$
50. $f(x) = 3 - x^2$, $g(x) = \sqrt{x + 1}$
51. $f(x) = |x|, g(x) = \sqrt{4 - x}$
52. $f(x) = x^2 - x - 1$, $g(x) = \sqrt{x - 5}$
53. $f(x) = 3x - 1$, $g(x) = \frac{1}{x + 3}$
54. $f(x) = \frac{3x}{x - 1}$, $g(x) = \frac{x}{x - 3}$
55. $f(x) = \frac{x}{2x + 1}$, $g(x) = \frac{2x + 1}{x}$
56. $f(x) = \frac{2x}{x^2 - 4}$, $g(x) = \sqrt{1 - x}$
In Exercises 57 - 62, use $f(x) = -2x$, $g(x) = \sqrt{x}$ and $h(x) = 1$

In Exercises 57 – 62, use f(x) = -2x, $g(x) = \sqrt{x}$ and h(x) = |x| to find and simplify expressions for the following functions and state the domain of each using interval notation.

57. $(h \circ g \circ f)(x)$

58.
$$(h \circ f \circ g)(x)$$

59. $(g \circ f \circ h)(x)$
60. $(g \circ h \circ f)(x)$
61. $(f \circ h \circ g)(x)$
62. $(f \circ g \circ h)(x)$

In Exercises 63 - 72, write the given function as a composition of two or more non-identity functions. (There are several correct answers, so check your answer using function composition.)

_

63.
$$p(x) = (2x + 3)^3$$

64. $P(x) = (x^2 - x + 1)^5$
65. $h(x) = \sqrt{2x - 1}$
66. $H(x) = |7 - 3x|$
67. $r(x) = \frac{2}{5x + 1}$
68. $R(x) = \frac{7}{x^2 - 1}$
69. $q(x) = \frac{|x| + 1}{|x| - 1}$
70. $Q(x) = \frac{2x^3 + 1}{x^3 - 1}$
71. $v(x) = \frac{2x + 1}{3 - 4x}$
72. $w(x) = \frac{x^2}{x^4 + 1}$

In Exercises 73 – 92, show that the given function is one-toone and find its inverse. Check your answers algebraically and graphically. Verify that the range of f is the domain of f^{-1} and vice-versa.

73.
$$f(x) = 6x - 2$$

74. $f(x) = 42 - x$
75. $f(x) = \frac{x - 2}{3} + 4$
76. $f(x) = 1 - \frac{4 + 3x}{5}$
77. $f(x) = \sqrt{3x - 1} + 5$
78. $f(x) = 2 - \sqrt{x - 5}$
79. $f(x) = 3\sqrt{x - 1} - 4$

80.
$$f(x) = 1 - 2\sqrt{2x + 5}$$
88. $f(x) = \frac{x}{1 - 3x}$ 81. $f(x) = \sqrt[5]{3x - 1}$ 89. $f(x) = \frac{2x - 1}{3x + 4}$ 82. $f(x) = 3 - \sqrt[3]{x - 2}$ 89. $f(x) = \frac{2x - 1}{3x + 4}$ 83. $f(x) = x^2 - 10x, x \ge 5$ 90. $f(x) = \frac{4x + 2}{3x - 6}$ 84. $f(x) = 3(x + 4)^2 - 5, x \le -4$ 91. $f(x) = \frac{-3x - 2}{x + 3}$ 85. $f(x) = x^2 - 6x + 5, x \le 3$ 92. $f(x) = \frac{x - 2}{2x - 1}$ 87. $f(x) = \frac{3}{4 - x}$

3: ESSENTIAL FUNCTIONS

3.1 Linear and Quadratic Functions

3.1.1 Linear Functions

We now begin the study of families of functions. Our first family, linear functions, are old friends as we shall soon see. Recall from Geometry that two distinct points in the plane determine a unique line containing those points, as indicated in Figure 3.1.1.

To give a sense of the 'steepness' of the line, we recall that we can compute the **slope** of the line using the formula below.

Definition 3.1.1 Slope

The **slope** *m* of the line containing the points $P(x_0, y_0)$ and $Q(x_1, y_1)$ is:

$$m=rac{y_1-y_0}{x_1-x_0},$$

provided $x_1 \neq x_0$.

A couple of notes about Definition 3.1.1 are in order. First, don't ask why we use the letter 'm' to represent slope. There are many explanations out there, but apparently no one really knows for sure. Secondly, the stipulation $x_1 \neq x_0$ ensures that we aren't trying to divide by zero. The reader is invited to pause to think about what is happening geometrically; the anxious reader can skip along to the next example.

Example 3.1.1 Finding the slope of a line

Find the slope of the line containing the following pairs of points, if it exists. Plot each pair of points and the line containing them.

SOLUTION In each of these examples, we apply the slope formula, from Definition 3.1.1.



 $P(x_0, y_0)$ $Q(x_1, y_1)$

Figure 3.1.1: The line between two points *P* and *Q*

See www.mathforum.org or www.mathworld.wolfram.com for discussions on the use of the letter *m* to indicate slope.



You may recall from high school that slope can be described as the ratio $\frac{\text{rise}}{\text{run}}$. For example, in the second part of Example 3.1.1, we found the slope to be $\frac{1}{2}$. We can interpret this as a rise of 1 unit upward for every 2 units to the right we travel along the line, as shown in Figure 3.1.2.

Using more formal notation, given points (x_0, y_0) and (x_1, y_1) , we use the Greek letter delta ' Δ ' to write $\Delta y = y_1 - y_0$ and $\Delta x = x_1 - x_0$. In most scientific circles, the symbol Δ means 'change in'.

Hence, we may write

$$m = \frac{\Delta y}{\Delta x},$$

which describes the slope as the **rate of change** of *y* with respect to *x*. Given a slope *m* and a point (x_0, y_0) on a line, suppose (x, y) is another point on our line, as in Figure 3.1.3. Definition 3.1.1 yields

$$m = \frac{y - y_0}{x - x_0}$$
$$m(x - x_0) = y - y_0$$
$$y - y_0 = m(x - x_0)$$

We have just derived the **point-slope form** of a line.



Figure 3.1.2: Slope as "rise over run"

Key Idea 3.1.1 The point-slope form of a line

The **point-slope form** of the equation of a line with slope *m* containing the point (x_0, y_0) is the equation $y - y_0 = m (x - x_0)$.

Example 3.1.2 Using the point-slope form

Write the equation of the line containing the points (-1, 3) and (2, 1).

SOLUTION In order to use Key Idea 3.1.1 we need to find the slope of the line in question so we use Definition 3.1.1 to get $m = \frac{\Delta y}{\Delta x} = \frac{1-3}{2-(-1)} = -\frac{2}{3}$. We are spoiled for choice for a point (x_0, y_0) . We'll use (-1, 3) and leave it to the reader to check that using (2, 1) results in the same equation. Substituting into the point-slope form of the line, we get

$$y - y_0 = m (x - x_0)$$

$$y - 3 = -\frac{2}{3} (x - (-1))$$

$$y - 3 = -\frac{2}{3} (x + 1)$$

$$y - 3 = -\frac{2}{3} x - \frac{2}{3}$$

$$y = -\frac{2}{3} x + \frac{7}{3}.$$

In simplifying the equation of the line in the previous example, we produced another form of a line, the **slope-intercept form**. This is the familiar y = mx + b form you have probably seen in high school. The 'intercept' in 'slope-intercept' comes from the fact that if we set x = 0, we get y = b. In other words, the *y*-intercept of the line y = mx + b is (0, b).

Key Idea 3.1.2 Slope intercept form of a line

The **slope-intercept form** of the line with slope *m* and *y*-intercept (0, b) is the equation y = mx + b.

Note that if we have slope m = 0, we get the equation y = b. The formula given in Key Idea 3.1.2 can be used to describe all lines except vertical lines. All lines except vertical lines are functions (Why is this?) so we have finally reached a good point to introduce **linear functions**.

Definition 3.1.2 Linear function A linear function is a function of the form f(x) = mx + b, where *m* and *b* are real numbers with $m \neq 0$. The domain of a linear function is $(-\infty, \infty)$.



Figure 3.1.3: Deriving the point-slope formula



Figure 3.1.6: The graph of $f(x) = \frac{3-2x}{4}$





-2 -1



Figure 3.1.5: The graph of f(x) = 3x - 1

For the case m = 0, we get f(x) = b. These are given their own classification.

Definition 3.1.3Constant functionA constant function is a function of the formf(x) = b,

where *b* is real number. The domain of a constant function is $(-\infty, \infty)$.

Recall that to graph a function, f, we graph the equation y = f(x). Hence, the graph of a linear function is a line with slope m and y-intercept (0, b); the graph of a constant function is a horizontal line (a line with slope m = 0) and a y-intercept of (0, b). A line with positive slope is called an increasing line because a linear function with m > 0 is an increasing function. Similarly, a line with a negative slope is called a decreasing line because a linear function. And horizontal lines were called constant because, well, we hope you've already made the connection.

Example 3.1.3 Graphing linear functions

Graph the following functions. Identify the slope and y-intercept.

1.
$$f(x) = 3$$

2. $f(x) = 3x - 1$
3. $f(x) = \frac{3 - 2x}{4}$
4. $f(x) = \frac{x^2 - 4}{x - 2}$

SOLUTION

- 1. To graph f(x) = 3, we graph y = 3. This is a horizontal line (m = 0) through (0, 3): see Figure 3.1.4.
- 2. The graph of f(x) = 3x 1 is the graph of the line y = 3x 1. Comparison of this equation with Equation 3.1.2 yields m = 3 and b = -1. Hence, our slope is 3 and our y-intercept is (0, -1). To get another point on the line, we can plot (1, f(1)) = (1, 2). Constructing the line through these points gives us Figure 3.1.5.
- 3. At first glance, the function $f(x) = \frac{3-2x}{4}$ does not fit the form in Definition 3.1.2 but after some rearranging we get $f(x) = \frac{3-2x}{4} = \frac{3}{4} \frac{2x}{4} = -\frac{1}{2}x + \frac{3}{4}$. We identify $m = -\frac{1}{2}$ and $b = \frac{3}{4}$. Hence, our graph is a line with a slope of $-\frac{1}{2}$ and a *y*-intercept of $(0, \frac{3}{4})$. Plotting an additional point, we can choose (1, f(1)) to get $(1, \frac{1}{4})$: see Figure 3.1.6.
- 4. If we simplify the expression for *f*, we get

$$f(x) = \frac{x^2 - 4}{x - 2} = \frac{(x - 2)(x + 2)}{(x - 2)} = x + 2.$$

If we were to state f(x) = x+2, we would be committing a sin of omission. Remember, to find the domain of a function, we do so **before** we simplify! In this case, f has big problems when x = 2, and as such, the domain of f is $(-\infty, 2) \cup (2, \infty)$. To indicate this, we write $f(x) = x + 2, x \neq 2$. So, except at x = 2, we graph the line y = x + 2. The slope m = 1 and the *y*-intercept is (0, 2). A second point on the graph is (1, f(1)) = (1, 3). Since our function *f* is not defined at x = 2, we put an open circle at the point that would be on the line y = x + 2 when x = 2, namely (2, 4), as shown in Figure 3.1.7.

The last two functions in the previous example showcase some of the difficulty in defining a linear function using the phrase 'of the form' as in Definition 3.1.2, since some algebraic manipulations may be needed to rewrite a given function to match 'the form'. Keep in mind that the domains of linear and constant functions are all real numbers $(-\infty, \infty)$, so while $f(x) = \frac{x^2-4}{x-2}$ simplified to a formula f(x) = x + 2, f is not considered a linear function since its domain excludes x = 2. However, we would consider

$$f(x) = \frac{2x^2 + 2}{x^2 + 1}$$

to be a constant function since its domain is all real numbers (Can you tell us why?) and

$$f(x) = \frac{2x^2 + 2}{x^2 + 1} = \frac{2(x^2 + 1)}{(x^2 + 1)} = 2.$$



Figure 3.1.7: The graph of $f(x) = \frac{x^2 - 4}{x - 2}$

3.1.2 Absolute Value Functions

Before we move on to quadratic functions, we pause to consider the absolute value. The absolute value function is an example of a **piecewise** function, given by different formulas on different parts of its domain. The absolute value function is in particular a *piecewise linear* function, so we've chosen to place it between linear and quadratic functions.

There are a few ways to describe what is meant by the absolute value |x| of a real number x. You may have been taught that |x| is the distance from the real number x to 0 on the number line. So, for example, |5| = 5 and |-5| = 5, since each is 5 units from 0 on the number line.



Another way to define absolute value is by the equation $|x| = \sqrt{x^2}$. Using this definition, we have $|5| = \sqrt{(5)^2} = \sqrt{25} = 5$ and $|-5| = \sqrt{(-5)^2} = \sqrt{25} = 5$. The long and short of both of these procedures is that |x| takes negative real numbers and assigns them to their positive counterparts while it leaves positive numbers alone. This last description is the one we shall adopt, and is summarized in the following definition.

Definition 3.1.4Absolute value functionThe absolute value of a real number x, denoted |x|, is given by $|x| = \begin{cases} -x, & \text{if } x < 0 \\ x, & \text{if } x \ge 0 \end{cases}$

In Definition 3.1.4, we define |x| using a piecewise-defined function. To check that this definition agrees with what we previously understood as absolute value, note that since $5 \ge 0$, to find |5| we use the rule |x| = x, so |5| = 5. Similarly, since -5 < 0, we use the rule |x| = -x, so that |-5| = -(-5) = 5. This is one of the times when it's best to interpret the expression '-x' as 'the opposite of x' as opposed to 'negative x'. Before we begin studying absolute value functions, we remind ourselves of the properties of absolute value.

Theorem 3.1.1 Properties of Absolute Value

Let a, b and x be real numbers and let n be an integer. Then

- Product Rule: |ab| = |a||b|
- **Power Rule:** $|a^n| = |a|^n$ whenever a^n is defined
- Quotient Rule: $\left|\frac{a}{b}\right| = \frac{|a|}{|b|}$, provided $b \neq 0$

Equality Properties:

- |x| = 0 if and only if x = 0.
- For c > 0, |x| = c if and only if x = c or -x = c.
- For c < 0, |x| = c has no solution.

Example 3.1.4 Solving equations with absolute values

Solve each of the following equations.

- 1. |3x 1| = 62. 3 - |x + 5| = 1
- 3. 3|2x+1|-5=04. 4-|5x+3|=5

SOLUTION

- 1. The equation |3x-1| = 6 is of the form |x| = c for c > 0, so by the Equality Properties, |3x-1| = 6 is equivalent to 3x-1 = 6 or 3x-1 = -6. Solving the former, we arrive at $x = \frac{7}{3}$, and solving the latter, we get $x = -\frac{5}{3}$. We may check both of these solutions by substituting them into the original equation and showing that the arithmetic works out.
- 2. To use the Equality Properties to solve 3 |x+5| = 1, we first isolate the absolute value.

	x+5 = 1
subtract 3	- x+5 = -2
divide by -1	x+5 = 2

From the Equality Properties, we have x + 5 = 2 or x + 5 = -2, and get our solutions to be x = -3 or x = -7. We leave it to the reader to check both answers in the original equation.

- 3. As in the previous example, we first isolate the absolute value in the equation 3|2x+1| 5 = 0 and get $|2x+1| = \frac{5}{3}$. Using the Equality Properties, we have $2x + 1 = \frac{5}{3}$ or $2x + 1 = -\frac{5}{3}$. Solving the former gives $x = \frac{1}{3}$ and solving the latter gives $x = -\frac{4}{3}$. As usual, we may substitute both answers in the original equation to check.
- 4. Upon isolating the absolute value in the equation 4 |5x + 3| = 5, we get |5x + 3| = -1. At this point, we know there cannot be any real solution, since, by definition, the absolute value of *anything* is never negative. We are done.



Figure 3.1.8: Constructing the graph of f(x) = |x|

Next, we turn our attention to graphing absolute value functions. Our strategy in the next example is to make liberal use of Definition 3.1.4 along with what we know about graphing linear functions (from Section 3.1.1) and piecewise-defined functions (from Section 2.1).

Example 3.1.5 Graphing the absolute value function Graph the function f(x) = |x|.

SOLUTION To find the zeros of f, we set f(x) = 0. We get |x| = 0, which, by Theorem 3.1.1 gives us x = 0. Since the zeros of f are the x-coordinates of the x-intercepts of the graph of y = f(x), we get (0, 0) as our only x-intercept, and this of course is our y-intercept as well. Using Definition 3.1.4, we get

$$f(x) = |x| = \begin{cases} -x, & \text{if } x < 0\\ x, & \text{if } x \ge 0 \end{cases}$$

Hence, for x < 0, we are graphing the line y = -x; for $x \ge 0$, we have the line y = x. Plotting these gives us the first two graphs in Figure 3.1.8.

Notice that we have an 'open circle' at (0, 0) in the graph when x < 0. As we have seen before, this is due to the fact that the points on y = -x approach (0, 0) as the *x*-values approach 0. Since *x* is required to be strictly less than zero on this stretch, the open circle is drawn at the origin. However, notice that when $x \ge 0$, we get to fill in the point at (0, 0), which effectively 'plugs' the hole indicated by the open circle. Thus our final result is the graph at the bottom of Figure 3.1.8.

3.1.3 Quadratic Functions

You may recall studying quadratic equations in high school. In this section, we review those equations in the context of our next family of functions: the quadratic functions.

Definition 3.1.5 Quadratic function

A quadratic function is a function of the form

 $f(x) = ax^2 + bx + c,$

where *a*, *b* and *c* are real numbers with $a \neq 0$. The domain of a quadratic function is $(-\infty, \infty)$.

The most basic quadratic function is $f(x) = x^2$, whose graph is given in Figure 3.1.9. Its shape should look familiar from high school – it is called a **parabola**. The point (0, 0) is called the **vertex** of the parabola. In this case, the vertex is a relative minimum and is also the where the absolute minimum value of f can be found.

Much like many of the absolute value functions in Section 3.1.2, knowing the graph of $f(x) = x^2$ enables us to graph an entire family of quadratic functions using transformations.

Example 3.1.6 Graphics quadratic functions

Graph the following functions starting with the graph of $f(x) = x^2$ and using transformations. Find the vertex, state the range and find the *x*- and *y*-intercepts, if any exist.

1.
$$g(x) = (x+2)^2 - 3$$

2.
$$h(x) = -2(x-3)^2 + 1$$

SOLUTION

1. Since $g(x) = (x+2)^2 - 3 = f(x+2) - 3$, we shift the graph of y = f(x) to the *left* 2 units, and then *down* three units. We move our marked points accordingly and connect the dots in parabolic fashion to get the graph in Figure 3.1.11.

From the graph, we see that the vertex has moved from (0, 0) on the graph of y = f(x) to (-2, -3) on the graph of y = g(x). This sets $[-3, \infty)$ as the range of g. We see that the graph of y = g(x) crosses the x-axis twice, so we expect two x-intercepts. To find these, we set y = g(x) = 0 and solve. Doing so yields the equation $(x + 2)^2 - 3 = 0$, or $(x + 2)^2 = 3$. Extracting square roots gives $x + 2 = \pm\sqrt{3}$, or $x = -2 \pm\sqrt{3}$. Our x-intercepts are $(-2 - \sqrt{3}, 0) \approx (-3.73, 0)$ and $(-2 + \sqrt{3}, 0) \approx (-0.27, 0)$. The yintercept of the graph, (0, 1) was one of the points we originally plotted, so we are done.

2. To graph $h(x) = -2(x-3)^2 + 1 = -2f(x-3) + 1$, we first shift *right* 3 units. Next, we *multiply* each of our *y*-values first by -2 and then *add* 1 to that result. Geometrically, this is a vertical *stretch* by a factor of 2, followed by a reflection about the *x*-axis, followed by a vertical shift *up* 1 unit. This gives us the graph in Figure 3.1.12.





Figure 3.1.9: The graph of the basic quadratic function $f(x) = x^2$



Figure 3.1.10: The graph $y = x^2$ with points labelled



Figure 3.1.11: $g(x) = f(x + 2) - 3 = (x + 2)^2 - 3$

The vertex is (3, 1) which makes the range of $h(-\infty, 1]$. From our graph, we know that there are two *x*-intercepts, so we set y = h(x) = 0 and solve. We get $-2(x-3)^2 + 1 = 0$ which gives $(x-3)^2 = \frac{1}{2}$. Extracting square roots gives $x - 3 = \pm \frac{1}{\sqrt{2}}$, so that when we add 3 to each side, we get $x = 3 \pm \frac{1}{\sqrt{2}}$. Although our graph doesn't show it, there is a *y*-intercept which can be found by setting x = 0. With $h(0) = -2(0-3)^2 + 1 = -17$, we have that our *y*-intercept is (0, -17).

In the previous example, note that neither the formula given for g(x) nor the one given for h(x) match the form given in Definition 3.1.5. We could, of course, convert both g(x) and h(x) into that form by expanding and collecting like terms. Doing so, we find $g(x) = (x + 2)^2 - 3 = x^2 + 4x + 1$ and $h(x) = -2(x - 3)^2 + 1 = -2x^2 + 12x - 17$. While these 'simplified' formulas for g(x)and h(x) satisfy Definition 3.1.5, they do not lend themselves to graphing easily. For that reason, the form of g and h presented in Example 3.1.7 is given a special name, which we list below, along with the form presented in Definition 3.1.5.

Definition 3.1.6 Standard and General Form of Quadratic Functions

Suppose *f* is a quadratic function.

- The general form of the quadratic function f is $f(x) = ax^2 + bx + c$, where a, b and c are real numbers with $a \neq 0$.
- The standard form of the quadratic function f is $f(x) = a(x-h)^2 + k$, where a, h and k are real numbers with $a \neq 0$.

One of the advantages of the standard form is that we can immediately read off the location of the vertex:

Theorem 3.1.2 Vertex Formula for Quadratics in Standard Form

For the quadratic function $f(x) = a(x-h)^2 + k$, where a, h and k are real numbers with $a \neq 0$, the vertex of the graph of y = f(x) is (h, k).

To convert a quadratic function given in general form into standard form, we employ the ancient rite of 'Completing the Square'. We remind the reader how this is done in our next example.

Example 3.1.7 Converting from general to standard form Convert the functions below from general form to standard form.

1.
$$f(x) = x^2 - 4x + 3$$
.
2. $g(x) = 6 - x - x^2$

SOLUTION

1. To convert from general form to standard form, we complete the square. First, we verify that the coefficient of x^2 is 1. Next, we find the coefficient of x, in this case -4, and take half of it to get $\frac{1}{2}(-4) = -2$. This tells us that our target perfect square quantity is $(x - 2)^2$. To get an expression equivalent to $(x - 2)^2$, we need to add $(-2)^2 = 4$ to the $x^2 - 4x$ to create a perfect square trinomial, but to keep the balance, we must also subtract it. We collect the terms which create the perfect square and gather the remaining constant terms. Putting it all together, we get

$$f(x) = x^{2} - 4x + 3$$
 (Compute $\frac{1}{2}(-4) = -2$.)

$$= (x^{2} - 4x + 4 - 4) + 3$$
 (Add and subtract $(-2)^{2} = 4$.)

$$= (x^{2} - 4x + 4) - 4 + 3$$
 (Group the perfect square trinomial.)

$$= (x - 2)^{2} - 1$$
 (Factor the perfect square trinomial.)

From the standard form we can immediately (if desired) produce a sketch of the graph of *f*, as shown in Figure 3.1.13.

2. To get started, we rewrite $g(x) = 6 - x - x^2 = -x^2 - x + 6$ and note that the coefficient of x^2 is -1, not 1. This means our first step is to factor out the (-1) from both the x^2 and x terms. We then follow the completing the square recipe as above.

$$g(x) = -x^{2} - x + 6$$

$$= (-1) (x^{2} + x) + 6 \quad \text{(Factor the coefficient of } x^{2} \text{ from } x^{2} \text{ and } x.\text{)}$$

$$= (-1) \left(x^{2} + x + \frac{1}{4} - \frac{1}{4}\right) + 6$$

$$= (-1) \left(x^{2} + x + \frac{1}{4}\right) + (-1) \left(-\frac{1}{4}\right) + 6$$

(Group the perfect square trinomial.)

$$= -\left(x + \frac{1}{2}\right)^{2} + \frac{25}{4}$$

Using the standard form, we can again obtain the graph of g, as shown in Figure 3.1.14.

In addition to making it easy for us to sketch the graph of a quadratic function by finding the standard form, completing the square is also the technique needed to obtain the famous **quadratic formula**.

Theorem 3.1.3The Quadratic FormulaIf a, b and c are real numbers with $a \neq 0$, then the solutions to $ax^2 + bx + c = 0$ are $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.$

Assuming the conditions of Equation 3.1.3, the solutions to $ax^2 + bx + c = 0$ are precisely the zeros of $f(x) = ax^2 + bx + c$. To find these zeros (if possible), we proceed as follows:

If you forget why we do what we do to complete the square, start with $a(x - h)^2 + k$, multiply it out, step by step, and then reverse the process.







$$ax^{2} + bx + c = 0$$

$$a\left(x^{2} + \frac{b}{a}x\right) = -c$$

$$a\left(x^{2} + \frac{b}{a}x + \frac{b^{2}}{4a^{2}}\right) = -c + \frac{b^{2}}{4a}$$

$$a\left(x + \frac{b}{2a}\right)^{2} = \frac{b^{2} - 4ac}{4a}$$

$$\left(x + \frac{b}{2a}\right)^{2} = \frac{b^{2} - 4ac}{4a^{2}}$$

$$x + \frac{b}{2a} = \pm \frac{\sqrt{b^{2} - 4ac}}{2a}$$

$$x = \frac{-b \pm \sqrt{b^{2} - 4ac}}{2a}.$$

In our discussions of domain, we were warned against having negative numbers underneath the square root. Given that $\sqrt{b^2 - 4ac}$ is part of the Quadratic Formula, we will need to pay special attention to the radicand $b^2 - 4ac$. It turns out that the quantity $b^2 - 4ac$ plays a critical role in determining the nature of the solutions to a quadratic equation. It is given a special name.

Definition 3.1.7 Discriminant

If *a*, *b* and *c* are real numbers with $a \neq 0$, then the **discriminant** of the quadratic equation $ax^2 + bx + c = 0$ is the quantity $b^2 - 4ac$.

The discriminant 'discriminates' between the kinds of solutions we get from a quadratic equation. These cases, and their relation to the discriminant, are summarized below.

Theorem 3.1.4 Discriminant Trichotomy

Let *a*, *b* and *c* be real numbers with $a \neq 0$.

- If $b^2 4ac < 0$, the equation $ax^2 + bx + c = 0$ has no real solutions.
- If $b^2 4ac = 0$, the equation $ax^2 + bx + c = 0$ has exactly one real solution.
- If $b^2 4ac > 0$, the equation $ax^2 + bx + c = 0$ has exactly two real solutions.

Exercises 3.1

Problems

In Exercises 1 - 10, find both the point-slope form and the slope-intercept form of the line with the given slope which passes through the given point.

1. m = 3, P(3, -1)In Exercises 22. m = -2, P(-5, 8)27. |x| = 63. m = -1, P(-7, -1)28. |3x - 1| = 64. $m = \frac{2}{3}$, P(-2, 1)28. |3x - 1| = 65. $m = \frac{2}{3}$, P(-2, 1)29. |4 - x| = 66. $m = \frac{1}{7}$, P(-1, 4)30. 4 - |x| = 67. m = 0, P(3, 117)31. 2|5x + 1|8. $m = -\sqrt{2}$, P(0, -3)32. |7x - 1| + 69. m = -5, $P(\sqrt{3}, 2\sqrt{3})$ 33. $\frac{5 - |x|}{2} = 1$ 10. m = 678, P(-1, -12)34. $\frac{2}{3}|5 - 2x|$ In Exercises 11 - 20, find the slope-intercept form of the line

In Exercises 11 - 20, find the slope-intercept form of the line which passes through the given points.

- 11. P(0,0), Q(-3,5)
- 12. P(-1, -2), Q(3, -2)
- 13. P(5,0), Q(0,-8)
- 14. P(3,-5), Q(7,4)
- 15. P(-1,5), Q(7,5)
- 16. P(4, -8), Q(5, -8)
- 17. $P\left(\frac{1}{2},\frac{3}{4}\right), Q\left(\frac{5}{2},-\frac{7}{4}\right)$
- 18. $P\left(\frac{2}{3},\frac{7}{2}\right), Q\left(-\frac{1}{3},\frac{3}{2}\right)$
- 19. $P(\sqrt{2}, -\sqrt{2}), Q(-\sqrt{2}, \sqrt{2})$
- 20. $P(-\sqrt{3},-1), Q(\sqrt{3},1)$

In Exercises 21 – 26, graph the function. Find the slope, *y*-intercept and *x*-intercept, if any exist.

21. f(x) = 2x - 1

22. f(x) = 3 - x

23. f(x) = 3 47. 3|x - 1| = 2|x + 1|

24. f(x) = 0

25. $f(x) = \frac{2}{3}x + \frac{1}{3}$ 26. $f(x) = \frac{1-x}{2}$

In Exercises 27 – 41, solve the equation.

27. |x| = 028. |3x - 1| = 1029. |4 - x| = 730. 4 - |x| = 331. 2|5x + 1| - 3 = 032. |7x - 1| + 2 = 033. $\frac{5 - |x|}{2} = 1$ 34. $\frac{2}{3}|5 - 2x| - \frac{1}{2} = 5$ 35. |x| = x + 336. |2x - 1| = x + 137. 4 - |x| = 2x + 138. |x - 4| = x - 539. $|x| = x^{2}$ 40. $|x| = 12 - x^{2}$ 41. $|x^{2} - 1| = 3$ Prove that if |f(x)| = 3

Prove that if |f(x)| = |g(x)| then either f(x) = g(x) or f(x) = -g(x). Use that result to solve the equations in Exercises 42 – 47.

42.
$$|3x - 2| = |2x + 7|$$

43. $|3x + 1| = |4x|$
44. $|1 - 2x| = |x + 1|$
45. $|4 - x| - |x + 2| = 0$
46. $|2 - 5x| = 5|x + 1|$
47. $2|x - 1| = 2|x + 1|$

In Exercises 48 - 59, graph the function. Find the zeros of each function and the *x*- and *y*-intercepts of each graph, if any exist. From the graph, determine the domain and range of each function, list the intervals on which the function is increasing, decreasing or constant, and find the relative and absolute extrema, if they exist.

48. $f(x) = x + 4 $	71. $ 2 - x - 4 \ge -3$
49. $f(x) = x + 4$	72. $ 3x+5 +2 < 1$
50. $f(x) = 4x $	73. $2 7-x +4 > 1$
51. $f(x) = -3 x $	74. 2 $\leq 4 - x < 7$
52 $f(x) = 3 x + 4 = 4$	75. $1 < 2x - 9 \le 3$
52. $f(x) = \frac{1}{2} 2x - 1 $	76. $ x+3 \ge 6x+9 $
55. $J(x) = \frac{1}{3} xx - 1 $	77. $ x-3 - 2x+1 < 0$
54. $f(x) = \frac{ x+4 }{x+4}$	78. $ 1-2x \ge x+5$
55. $f(x) = \frac{ 2 - x }{2 - x}$	79. $x + 5 < x + 5 $
56. $f(x) = x + x - 3$	80. $x \ge x + 1 $
57. $f(x) = x + 2 - x$	81. $ 2x+1 \le 6-x$
58. $f(x) = x + 2 - x $	82. $x + 2x - 3 < 2$

59. f(x) = |x+4| + |x-2|

In Exercises 60 - 67, graph the quadratic function. Find the *x*- and *y*-intercepts of each graph, if any exist. If it is given in general form, convert it into standard form; if it is given in standard form, convert it into general form. Find the domain and range of the function and list the intervals on which the function is increasing or decreasing. Identify the vertex and the axis of symmetry and determine whether the vertex yields a relative and absolute maximum or minimum.

60. $f(x) = x^2 + 2$ 89. $x^2 + 1 < 0$ 61. $f(x) = -(x + 2)^2$ 90. $3x^2 \le 11x + 4$ 62. $f(x) = x^2 - 2x - 8$ 91. $x > x^2$ 63. $f(x) = -2(x + 1)^2 + 4$ 92. $2x^2 - 4x - 1 >$ 64. $f(x) = 2x^2 - 4x - 1$ 93. $5x + 4 \le 3x^2$ 65. $f(x) = -3x^2 + 4x - 7$ 94. $2 \le |x^2 - 9| <$ 66. $f(x) = x^2 + x + 1$ 95. $x^2 \le |4x - 3|$ 67. $f(x) = -3x^2 + 5x + 4$ 96. $x^2 + x + 1 \ge 0$

In Exercises 68 – 99, solve the inequality. Write your answer using interval notation.

68. $|3x-5| \le 4$ 69. |7x + 2| > 1070. |2x + 1| - 5 < 0|2 - y| - 4 > -383. $|3 - x| \ge x - 5$ 84. $x^2 + 2x - 3 > 0$ 85. $16x^2 + 8x + 1 > 0$ 86. $x^2 + 9 < 6x$ 87. $9x^2 + 16 \ge 24x$ 88. $x^2 + 4 \le 4x$ 92. $2x^2 - 4x - 1 > 0$ 94. $2 \le |x^2 - 9| < 9$

97. $x^2 > |x|$

98. $x|x+5| \ge -6$

3.2 Polynomial Functions

3.2.1 Graphs of Polynomial Functions

Three of the families of functions studied thus far – constant, linear and quadratic – belong to a much larger group of functions called **polynomials**. We begin our formal study of general polynomials with a definition and some examples.

Definition 3.2.1 Polynomial function

A polynomial function is a function of the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \ldots + a_2 x^2 + a_1 x + a_0,$$

where $a_0, a_1, ..., a_n$ are real numbers and $n \ge 1$ is a natural number. The domain of a polynomial function is $(-\infty, \infty)$.

There are several things about Definition 3.2.1 that may be off-putting or downright frightening. The best thing to do is look at an example. Consider $f(x) = 4x^5 - 3x^2 + 2x - 5$. Is this a polynomial function? We can re-write the formula for $f \operatorname{as} f(x) = 4x^5 + 0x^4 + 0x^3 + (-3)x^2 + 2x + (-5)$. Comparing this with Definition 3.2.1, we identify n = 5, $a_5 = 4$, $a_4 = 0$, $a_3 = 0$, $a_2 = -3$, $a_1 = 2$ and $a_0 = -5$. In other words, a_5 is the coefficient of x^5 , a_4 is the coefficient of x^4 , and so forth; the subscript on the a's merely indicates to which power of x the coefficient belongs. The business of restricting n to be a natural number lets us focus on well-behaved algebraic animals. (Yes, there are examples of worse behaviour still to come!)

Example 3.2.1 Identifying polynomial functions

Determine if the following functions are polynomials. Explain your reasoning.

1.
$$g(x) = \frac{4 + x^3}{x}$$

2. $p(x) = \frac{4x + x^3}{x}$
3. $q(x) = \frac{4x + x^3}{x^2 + 4}$
4. $f(x) = \sqrt[3]{x}$
5. $h(x) = |x|$
6. $z(x) = 0$

SOLUTION

- 1. We note directly that the domain of $g(x) = \frac{x^3 + 4}{x}$ is $x \neq 0$. By definition, a polynomial has all real numbers as its domain. Hence, g can't be a polynomial.
- 2. Even though $p(x) = \frac{x^3 + 4x}{x}$ simplifies to $p(x) = x^2 + 4$, which certainly looks like the form given in Definition 3.2.1, the domain of p, which, as you may recall, we determine *before* we simplify, excludes 0. Alas, p is not a polynomial function for the same reason g isn't.
- 3. After what happened with *p* in the previous part, you may be a little shy about simplifying $q(x) = \frac{x^3 + 4x}{x^2 + 4}$ to q(x) = x, which certainly fits Definition 3.2.1. If we look at the domain of *q* before we simplified, we see

that it is, indeed, all real numbers. A function which can be written in the form of Definition 3.2.1 whose domain is all real numbers is, in fact, a polynomial.

- 4. We can rewrite $f(x) = \sqrt[3]{x}$ as $f(x) = x^{\frac{1}{3}}$. Since $\frac{1}{3}$ is not a natural number, f is not a polynomial.
- 5. The function h(x) = |x| isn't a polynomial, since it can't be written as a combination of powers of x even though it can be written as a piecewise function involving polynomials. As we shall see in this section, graphs of polynomials possess a quality that the graph of h does not.
- 6. There's nothing in Definition 3.2.1 which prevents all the coefficients a_n , etc., from being 0. Hence, z(x) = 0, is an honest-to-goodness polynomial.

Once we get to calculus, we'll see that the absolute value function is the classic example of a function which is continuous everywhere, but fails to have a derivative everywhere: the graph of h(x) = |x| fails to be "smooth" at the origin.

Definition 3.2.2 Polynomial terminology

Suppose *f* is a polynomial function.

- Given $f(x) = a_n x^n + a_{n-1} x^{n-1} + \ldots + a_2 x^2 + a_1 x + a_0$ with $a_n \neq 0$, we say
 - The natural number n is called the degree of the polynomial f.
 - The term $a_n x^n$ is called the **leading term** of the polynomial f.
 - The real number a_n is called the **leading coefficient** of the polynomial f.
 - The real number a₀ is called the constant term of the polynomial *f*.
- If $f(x) = a_0$, and $a_0 \neq 0$, we say f has degree 0.
- If f(x) = 0, we say f has no degree.

The reader may well wonder why we have chosen to separate off constant functions from the other polynomials in Definition 3.2.2. Why not just lump them all together and, instead of forcing *n* to be a natural number, n = 1, 2, ..., allow *n* to be a whole number, n = 0, 1, 2, ... We could unify all of the cases, since, after all, isn't $a_0x^0 = a_0$? The answer is 'yes, as long as $x \neq 0$.' The function f(x) = 3 and $g(x) = 3x^0$ are different, because their domains are different. The number f(0) = 3 is defined, whereas $g(0) = 3(0)^0$ is not. Indeed, much of the theory we will develop in this chapter doesn't include the constant functions, so we might as well treat them as outsiders from the start. One good thing that comes from Definition 3.2.2 is that we can now think of linear functions as degree 1 (or 'first degree') polynomial functions.

In the context of limits, results such as 0^0 are known as *indeterminant forms*. These are cases where the function fails to be defined, but the methods of calculus might still be able to extract information.

Example 3.2.2 Using polynomial terminiology

Find the degree, leading term, leading coefficient and constant term of the following polynomial functions.

1.
$$f(x) = 4x^5 - 3x^2 + 2x - 5$$

2. $g(x) = 12x + x^3$
3. $h(x) = \frac{4 - x}{5}$
4. $p(x) = (2x - 1)^3(x - 2)(3x + 2)$

SOLUTION

- 1. There are no surprises with $f(x) = 4x^5 3x^2 + 2x 5$. It is written in the form of Definition 3.2.2, and we see that the degree is 5, the leading term is $4x^5$, the leading coefficient is 4 and the constant term is -5.
- 2. The form given in Definition 3.2.2 has the highest power of x first. To that end, we re-write $g(x) = 12x + x^3 = x^3 + 12x$, and see that the degree of g is 3, the leading term is x^3 , the leading coefficient is 1 and the constant term is 0.
- 3. We need to rewrite the formula for *h* so that it resembles the form given in Definition 3.2.2: $h(x) = \frac{4-x}{5} = \frac{4}{5} - \frac{x}{5} = -\frac{1}{5}x + \frac{4}{5}$. The degree of *h* is 1, the leading term is $-\frac{1}{5}x$, the leading coefficient is $-\frac{1}{5}$ and the constant term is $\frac{4}{5}$.
- 4. It may seem that we have some work ahead of us to get p in the form of Definition 3.2.2. However, it is possible to glean the information requested about p without multiplying out the entire expression $(2x-1)^3(x-2)(3x+2)$. The leading term of p will be the term which has the highest power of x. The way to get this term is to multiply the terms with the highest power of x from each factor together - in other words, the leading term of p(x) is the product of the leading terms of the factors of p(x). Hence, the leading term of p is $(2x)^3(x)(3x) = 24x^5$. This means that the degree of p is 5 and the leading coefficient is 24. As for the constant term, we can perform a similar trick. The constant term is obtained by multiplying the constant terms from each of the factors $(-1)^3(-2)(2) = 4$.

We now consider the graphs of polynomial functions. In Figure 3.2.1 the graphs of $y = x^2$, $y = x^4$ and $y = x^6$, are shown. We have omitted the axes to allow you to see that as the exponent increases, the 'bottom' becomes 'flatter' and the 'sides' become 'steeper.' If you take the the time to graph these functions by hand, (make sure you choose some *x*-values between -1 and 1.) you will see why.

All of these functions are even, (Do you remember how to show this?) and it is exactly because the exponent is even. (Herein lies one of the possible origins of the term 'even' when applied to functions.) This symmetry is important, but we want to explore a different yet equally important feature of these functions which we can be seen graphically – their **end behaviour**. The end behaviour of a function is a way to describe what is happening to the function values (the *y*-values) as the *x*-values approach the 'ends' of the *x*-axis. (Of course, there are no ends to the *x*-axis.) That is, what happens to *y* as *x* becomes small without bound (written $x \to -\infty$) and, on the flip side, as *x* becomes large without bound (written $x \to \infty$).

For example, given $f(x) = x^2$, as $x \to -\infty$, we imagine substituting x = -100, x = -1000, etc., into f to get f(-100) = 100000, f(-1000) = 1000000, and so on. Thus the function values are becoming larger and larger positive numbers (without bound). To describe this behaviour, we write: as $x \to -\infty$, $f(x) \to \infty$. If we study the behaviour of f as $x \to \infty$, we see that in this case, too, $f(x) \to \infty$. (We told you that the symmetry was important!) The same can be said for any function of the form $f(x) = x^n$ where n is an even natural number. If we generalize just a bit to include vertical scalings and reflections across the x-axis, we have

When $x \to \infty$ we think of x as moving far to the right of zero and becoming a very large *positive* number. When $x \to -\infty$ we think of x as becoming a very large (in the sense of its absolute value) *negative* number far to the left of zero.



Key Idea 3.2.1 End behaviour of functions $f(x) = ax^n$, *n* even.

Suppose $f(x) = ax^n$ where $a \neq 0$ is a real number and n is an even natural number. The end behaviour of the graph of y = f(x) matches one of the following:

• for a > 0, as $x \to -\infty$, $f(x) \to \infty$ and as $x \to \infty$, $f(x) \to \infty$

• for
$$a < 0$$
, as $x \to -\infty$, $f(x) \to -\infty$ and as $x \to \infty$, $f(x) \to -\infty$

This is illustrated graphically below:



We now turn our attention to functions of the form $f(x) = x^n$ where $n \ge 3$ is an odd natural number. (We ignore the case when n = 1, since the graph of f(x) = x is a line and doesn't fit the general pattern of higher-degree odd polynomials.) In Figure 3.2.2 we have graphed $y = x^3$, $y = x^5$, and $y = x^7$. The 'flattening' and 'steepening' that we saw with the even powers presents itself here as well, and, it should come as no surprise that all of these functions are odd. (And are, perhaps, the inspiration for the moniker 'odd function'.) The end behaviour of these functions is all the same, with $f(x) \to -\infty$ as $x \to -\infty$ and $f(x) \to \infty$ as $x \to \infty$.

As with the even degreed functions we studied earlier, we can generalize their end behaviour.





Figure 3.2.2: Graphing odd powers of x

In fact, when we get to Calculus, you'll find that smooth functions are automatically continuous, so that saying 'polynomials are continuous and smooth' is redundant.



Figure 3.2.3: Pathologies not found on graphs of polynomials



Figure 3.2.4: The graph of a polynomial

Key Idea 3.2.2 End behaviour of functions $f(x) = ax^n$, *n* odd.

Suppose $f(x) = ax^n$ where $a \neq 0$ is a real number and $n \geq 3$ is an odd natural number. The end behaviour of the graph of y = f(x) matches one of the following:

- for a > 0, as $x \to -\infty$, $f(x) \to -\infty$ and as $x \to \infty$, $f(x) \to \infty$
- for a < 0, as $x \to -\infty$, $f(x) \to \infty$ and as $x \to \infty$, $f(x) \to -\infty$

This is illustrated graphically as follows:



Despite having different end behaviour, all functions of the form $f(x) = ax^n$ for natural numbers *n* share two properties which help distinguish them from other animals in the algebra zoo: they are **continuous** and **smooth**. While these concepts are formally defined using Calculus, informally, graphs of continuous functions have no 'breaks' or 'holes' in them, and the graphs of smooth functions have no 'sharp turns'. It turns out that these traits are preserved when functions are added together, so general polynomial functions inherit these qualities. In Figure 3.2.3, we find the graph of a function which is neither smooth nor continuous, and to its right we have a graph of a polynomial, for comparison. The function whose graph appears on the left fails to be continuous. The function is continuous at the 'corner' and the 'cusp', but we consider these 'sharp turns', so these are places where the function fails to be smooth. Apart from these four places, the function is smooth and continuous. Polynomial functions are smooth and continuous everywhere, as exhibited in Figure 3.2.4.

The notion of smoothness is what tells us graphically that, for example, f(x) = |x|, whose graph is the characteristic ' \lor ' shape, cannot be a polynomial. The notion of continuity is key to constructing sign diagrams: the zeros of a polynomial function are the only possible places where it can change sign. This last result is formalized in the following theorem.

Theorem 3.2.1 The Intermediate Value Theorem (Zero Version)

Suppose *f* is a continuous function on an interval containing x = a and x = b with a < b. If f(a) and f(b) have different signs, then *f* has at least one zero between x = a and x = b; that is, for at least one real number *c* such that a < c < b, we have f(c) = 0.

The Intermediate Value Theorem is extremely profound; it gets to the heart of what it means to be a real number, and is one of the most often used and under appreciated theorems in Mathematics. With that being said, most students see the result as common sense since it says, geometrically, that the graph of a polynomial function cannot be above the *x*-axis at one point and below the *x*-

axis at another point without crossing the *x*-axis somewhere in between. We'll return to the Intermediate Value Theorem later in the Calculus portion of the course, when we study continuity in general. The following example uses the Intermediate Value Theorem to establish a fact that that most students take for granted. Many students, and sadly some instructors, will find it silly.

Example 3.2.3 Existence of $\sqrt{2}$

Use the Intermediate Value Theorem to establish that $\sqrt{2}$ is a real number.

SOLUTION Consider the polynomial function $f(x) = x^2 - 2$. Then f(1) = -1 and f(3) = 7. Since f(1) and f(3) have different signs, the Intermediate Value Theorem guarantees us a real number c between 1 and 3 with f(c) = 0. If $c^2 - 2 = 0$ then $c = \pm \sqrt{2}$. Since c is between 1 and 3, c is positive, so $c = \sqrt{2}$.

Our primary use of the Intermediate Value Theorem is in the construction of sign diagrams, since it guarantees us that polynomial functions are always positive (+) or always negative (-) on intervals which do not contain any of its zeros. The general algorithm for polynomials is given below.

Key Idea 3.2.3 Steps for Constructing a Sign Diagram for a Polynomial Function

Suppose *f* is a polynomial function.

- 1. Find the zeros of *f* and place them on the number line with the number 0 above them.
- Choose a real number, called a test value, in each of the intervals determined in step 1.
- 3. Determine the sign of f(x) for each test value in step 2, and write that sign above the corresponding interval.

Example 3.2.4 Using a sign diagram to sketch a polynomial Construct a sign diagram for $f(x) = x^3(x-3)^2(x+2)(x^2+1)$. Use it to give a rough sketch of the graph of y = f(x).

SOLUTION First, we find the zeros of f by solving $x^3(x-3)^2(x+2)(x^2+1) = 0$. We get x = 0, x = 3 and x = -2. (The equation $x^2 + 1 = 0$ produces no real solutions.) These three points divide the real number line into four intervals: $(-\infty, -2)$, (-2, 0), (0, 3) and $(3, \infty)$. We select the test values x = -3, x = -1, x = 1 and x = 4. We find f(-3) is (+), f(-1) is (-) and f(1) is (+) as is f(4). Wherever f is (+), its graph is above the x-axis; wherever f is (-), its graph is below the x-axis. The x-intercepts of the graph of f are (-2, 0), (0, 0) and (3, 0). Knowing f is smooth and continuous allows us to sketch its graph in Figure 3.2.6.

A couple of notes about the Example 3.2.4 are in order. First, note that we purposefully did not label the *y*-axis in the sketch of the graph of y = f(x). This is because the sign diagram gives us the zeros and the relative position of the graph - it doesn't give us any information as to how high or low the graph strays from the *x*-axis. Furthermore, as we have mentioned earlier in the text, without Calculus, the values of the relative maximum and minimum can only be found approximately using a calculator. If we took the time to find the leading term of

The validity of the result in Example 3.2.3 of course relies on having a rigorous proof of Theorem 3.2.1. Although intuitive, its proof is one of the most difficult in single variable calculus. At most universities, you don't see a proof until a first course in Analysis, like Math 3500.



Figure 3.2.5: The sign diagram of f in Example 3.2.4



Figure 3.2.6: The graph y = f(x) for Example 3.2.4

f, we would find it to be x^8 . Looking at the end behaviour of *f*, we notice that it matches the end behaviour of $y = x^8$. This is no accident, as we find out in the next theorem.

Theorem 3.2.2 End behaviour for Polynomial Functions

The end behaviour of a polynomial $f(x) = a_n x^n + a_{n-1} x^{n-1} + \ldots + a_2 x^2 + a_1 x + a_0$ with $a_n \neq 0$ matches the end behaviour of $y = a_n x^n$.

To see why Theorem 3.2.2 is true, let's first look at a specific example. Consider $f(x) = 4x^3 - x + 5$. If we wish to examine end behaviour, we look to see the behaviour of f as $x \to \pm \infty$. Since we're concerned with x's far down the x-axis, we are far away from x = 0 so can rewrite f(x) for these values of x as

$$f(x) = 4x^3 \left(1 - \frac{1}{4x^2} + \frac{5}{4x^3}\right)$$

As x becomes unbounded (in either direction), the terms $\frac{1}{4x^2}$ and $\frac{5}{4x^3}$ become closer and closer to 0, as the table below indicates.

x	$\frac{1}{4x^2}$	$\frac{5}{4x^3}$
-1000	0.0000025	-0.0000000125
-100	0.000025	-0.00000125
-10	0.0025	-0.00125
10	0.0025	0.00125
100	0.000025	0.00000125
1000	0.0000025	0.0000000125

In other words, as $x \to \pm \infty$, $f(x) \approx 4x^3 (1 - 0 + 0) = 4x^3$, which is the leading term of f. The formal proof of Theorem 3.2.2 works in much the same way. Factoring out the leading term leaves

$$f(x) = a_n x^n \left(1 + \frac{a_{n-1}}{a_n x} + \ldots + \frac{a_2}{a_n x^{n-2}} + \frac{a_1}{a_n x^{n-1}} + \frac{a_0}{a_n x^n} \right)$$

As $x \to \pm \infty$, any term with an x in the denominator becomes closer and closer to 0, and we have $f(x) \approx a_n x^n$. Geometrically, Theorem 3.2.2 says that if we graph y = f(x) using a graphing calculator, and continue to 'zoom out', the graph of it and its leading term become indistinguishable. In Figure 3.2.7 the graphs of $y = 4x^3 - x + 5$ and $y = 4x^3$) in two different windows.

Let's return to the function in Example 3.2.4, $f(x) = x^3(x-3)^2(x+2)(x^2+1)$, whose sign diagram and graph are given in Figures 3.2.5 and 3.2.6. Theorem 3.2.2 tells us that the end behaviour is the same as that of its leading term x^8 . This tells us that the graph of y = f(x) starts and ends above the *x*-axis. In other words, f(x) is (+) as $x \to \pm \infty$, and as a result, we no longer need to evaluate f at the test values x = -3 and x = 4. Is there a way to eliminate the need to evaluate f at the other test values? What we would really need to know is how the function behaves near its zeros - does it cross through the *x*-axis at these points, as it does at x = -2 and x = 0, or does it simply touch and rebound like it does at x = 3. From the sign diagram, the graph of f will cross the *x*-axis whenever the signs on either side of the zero switch (like they do at x = -2 and x = 0); it will touch when the signs are the same on either side of the zero (as is



A view close to the origin



Figure 3.2.7: Two views of the polynomials f(x) and g(x)

the case with x = 3). What we need to determine is the reason behind whether or not the sign change occurs.

Fortunately, f was given to us in factored form: $f(x) = x^3(x-3)^2(x+2)$. When we attempt to determine the sign of f(-4), we are attempting to find the sign of the number $(-4)^3(-7)^2(-2)$, which works out to be (-)(+)(-) which is (+). If we move to the other side of x = -2, and find the sign of f(-1), we are determining the sign of $(-1)^3(-4)^2(+1)$, which is (-)(+)(+) which gives us the (-). Notice that signs of the first two factors in both expressions are the same in f(-4) and f(-1). The only factor which switches sign is the third factor, (x + 2), precisely the factor which gave us the zero x = -2. If we move to the other side of 0 and look closely at f(1), we get the sign pattern $(+1)^3(-2)^2(+3)$ or (+)(+)(+) and we note that, once again, going from f(-1) to f(1), the only factor which changed sign was the first factor, x^3 , which corresponds to the zero x = 0. Finally, to find f(4), we substitute to get $(+4)^3(+2)^2(+5)$ which is (+)(+)(+) or (+). The sign didn't change for the middle factor $(x - 3)^2$. Even though this is the factor which corresponds to the zero x = 3, the fact that the quantity is squared kept the sign of the middle factor the same on either side of 3. If we look back at the exponents on the factors (x + 2) and x^3 , we see that they are both odd, so as we substitute values to the left and right of the corresponding zeros, the signs of the corresponding factors change which results in the sign of the function value changing. This is the key to the behaviour of the function near the zeros. We need a definition and then a theorem.

Definition 3.2.3 Multiplicity of a zero

Suppose *f* is a polynomial function and *m* is a natural number. If $(x - c)^m$ is a factor of f(x) but $(x - c)^{m+1}$ is not, then we say x = c is a zero of **multiplicity** *m*.

Hence, rewriting $f(x) = x^3(x-3)^2(x+2)$ as $f(x) = (x-0)^3(x-3)^2(x-(-2))^1$, we see that x = 0 is a zero of multiplicity 3, x = 3 is a zero of multiplicity 2 and x = -2 is a zero of multiplicity 1.

Theorem 3.2.3 The Role of Multiplicity

Suppose *f* is a polynomial function and x = c is a zero of multiplicity *m*.

- If *m* is even, the graph of *y* = *f*(*x*) touches and rebounds from the *x*-axis at (*c*, 0).
- If *m* is odd, the graph of y = f(x) crosses through the *x*-axis at (c, 0).

Our last example shows how end behaviour and multiplicity allow us to sketch a decent graph without appealing to a sign diagram.

Example 3.2.5 Using end behaviour and multiplicity

Sketch the graph of $f(x) = -3(2x - 1)(x + 1)^2$ using end behaviour and the multiplicity of its zeros.

SOLUTION The end behaviour of the graph of *f* will match that of its leading term. To find the leading term, we multiply by the leading terms of each



Figure 3.2.8: The graph y = f(x) for Example 3.2.5

factor to get $(-3)(2x)(x)^2 = -6x^3$. This tells us that the graph will start above the x-axis, in Quadrant II, and finish below the x-axis, in Quadrant IV. Next, we find the zeros of f. Fortunately for us, f is factored. (Obtaining the factored form of a polynomial is the main focus of the next few sections.) Setting each factor equal to zero gives is $x = \frac{1}{2}$ and x = -1 as zeros. To find the multiplicity of $x = \frac{1}{2}$ we note that it corresponds to the factor (2x - 1). This isn't strictly in the form required in Definition 3.2.3. If we factor out the 2, however, we get $(2x-1) = 2(x - \frac{1}{2})$, and we see that the multiplicity of $x = \frac{1}{2}$ is 1. Since 1 is an odd number, we know from Theorem 3.2.3 that the graph of f will cross through the x-axis at $(\frac{1}{2}, 0)$. Since the zero x = -1 corresponds to the factor $(x + 1)^2 =$ $(x - (-1))^2$, we find its multiplicity to be 2 which is an even number. As such, the graph of f will touch and rebound from the x-axis at (-1, 0). Though we're not asked to, we can find the y-intercept by finding $f(0) = -3(2(0)-1)(0+1)^2 = 3$. Thus (0, 3) is an additional point on the graph. Putting this together gives us the graph in Figure 3.2.8.

3.2.2 Polynomial Arithmetic

The previous section introduced all the important polynomial terminology and taught us the basic techniques for graphing polynomial functions. We saw that a necessary ingredient for obtaining the graph of a polynomial function is knowledge of the zeros of the polynomial. In the next few sections, we will cover the algebraic techniques needed to obtain this information.

In this section our focus is entirely on algebraic manipulation, so we will pause briefly in our discussion of functions, and simply consider polynomial *expressions*. (That is, we simply dispense with writing "p(x) =" in front of every polynomial.)

We begin with (you guessed it) a bit more terminology that can come in handy when comparing polynomials.

Definition 3.2.4 Polynomial Vocabulary, Part 2

- Like Terms: Terms in a polynomial are called like terms if they have the same variables each with the same corresponding exponents.
- Simplified: A polynomial is said to be simplified if all arithmetic operations have been completed and there are no longer any like terms.
- Classification by Number of Terms: A simplified polynomial is called a
 - monomial if it has exactly one nonzero term
 - binomial if it has exactly two nonzero terms
 - trinomial if it has exactly three nonzero terms

For example, $x^2 + x\sqrt{3} + 4$ is a trinomial of degree 2. The coefficient of x^2 is 1 and the constant term is 4. The polynomial $27x^2y + \frac{7x}{2}$ is a binomial of degree 3 ($x^2y = x^2y^1$) with constant term 0.

The concept of 'like' terms really amounts to finding terms which can be combined using the Distributive Property. For example, in the polynomial $17x^2y$ - $3xy^2 + 7xy^2$, $-3xy^2$ and $7xy^2$ are like terms, since they have the same variables with the same corresponding exponents. This allows us to combine these two terms as follows:

$$17x^2y - 3xy^2 + 7xy^2 = 17x^2y + (-3)xy^2 + 7xy^2 + 17x^2y + (-3+7)xy^2 = 17x^2y + 4xy^2$$

Note that even though $17x^2y$ and $4xy^2$ have the same variables, they are not like terms since in the first term we have x^2 and $y = y^1$ but in the second we have $x = x^1$ and $y = y^2$ so the corresponding exponents aren't the same. Hence, $17x^2y + 4xy^2$ is the simplified form of the polynomial.

There are four basic operations we can perform with polynomials: addition, subtraction, multiplication and division. The first three of these operations follow directly from properties of real number arithmetic and will be discussed together first. Division, on the other hand, is a bit more complicated and will be discussed separately.

3.2.3 Polynomial Addition, Subtraction and Multiplication.

Adding and subtracting polynomials comes down to identifying like terms and then adding or subtracting the coefficients of those like terms. Multiplying polynomials comes to us courtesy of the Generalized Distributive Property.

Theorem 3.2.4 Generalized Distributive Property

To multiply a quantity of n terms by a quantity of m terms, multiply each of the n terms of the first quantity by each of the m terms in the second quantity and add the resulting $n \cdot m$ terms together.

In particular, Theorem 3.2.4 says that, before combining like terms, a product of an *n*-term polynomial and an *m*-term polynomial will generate $(n \cdot m)$ -terms. For example, a binomial times a trinomial will produce six terms some of which may be like terms. Thus the simplified end result may have fewer than six terms but you will start with six terms.

A special case of Theorem 3.2.4 is the famous F.O.I.L., listed here:

Key Idea 3.2.4 F.O.I.L:

The terms generated from the product of two binomials: (a + b)(c + d) can be verbalized as follows "Take the sum of:

- the product of the First terms a and c, ac
- the product of the Outer terms a and d, ad
- the product of the Inner terms *b* and *c*, *bc*
- the product of the Last terms b and d, bd."

That is, (a + b)(c + d) = ac + ad + bc + bd.

We caved to peer pressure on this one. Apparently all of the cool Precalculus books have FOIL in them even though it's redundant once you know how to distribute multiplication across addition. In general, we don't like mechanical shortcuts that interfere with a student's understanding of the material and FOIL is one of the worst. Theorem 3.2.4 is best proved using the technique known as Mathematical Induction which is covered in Math 2000. The result is really nothing more than repeated applications of the Distributive Property so it seems reasonable and we'll use it without proof for now. The other major piece of polynomial multiplication is the law of exponents $a^n a^m = a^{n+m}$. The Commutative and Associative Properties of addition and multiplication are also used extensively. We put all of these properties to good use in the next example.

Example 3.2.6 Addition and subtraction of polynomials

Perform the indicated operations and simplify.

1. $(3x^2 - 2x + 1) - (7x - 3)$ 2. $4xz^2 - 3z(xz - x + 4)$ 3. (2t + 1)(3t - 7)4. $(3y - \sqrt[3]{2})(9y^2 + 3\sqrt[3]{2}y + \sqrt[3]{4})$

SOLUTION

1. We begin 'distributing the negative', then we rearrange and combine like terms:

 $(3x^2 - 2x + 1) - (7x - 3) = 3x^2 - 2x + 1 - 7x + 3$ Distribute = $3x^2 - 2x - 7x + 1 + 3$ Rearrange terms = $3x^2 - 9x + 4$ Combine like terms

Our answer is $3x^2 - 9x + 4$.

2. Following in our footsteps from the previous example, we first distribute the -3z through, then rearrange and combine like terms.

$$4xz^{2} - 3z(xz - x + 4) = 4xz^{2} - 3z(xz) + 3z(x) - 3z(4)$$
 Distribute
= $4xz^{2} - 3xz^{2} + 3xz - 12z$ Multiply
= $xz^{2} + 3xz - 12z$ Combine like terms

We get our final answer: $xz^2 + 3xz - 12z$

3. At last, we have a chance to use our F.O.I.L. technique:

$$(2t+1)(3t-7) = (2t)(3t) + (2t)(-7) + (1)(3t) + (1)(-7)$$
 F.O.I.L.
= $6t^2 - 14t + 3t - 7$ Multiply
= $6t^2 - 11t - 7$ Combine like terms

We get $6t^2 - 11t - 7$ as our final answer.

4. We use the Generalized Distributive Property here, multiplying each term in the second quantity first by 3*y*, then by $-\sqrt[3]{2}$:

$$(3y - \sqrt[3]{2}) (9y^2 + 3\sqrt[3]{2}y + \sqrt[3]{4}) = 3y (9y^2) + 3y (3\sqrt[3]{2}y) + 3y (\sqrt[3]{4}) - \sqrt[3]{2} (9y^2) - \sqrt[3]{2} (3\sqrt[3]{2}y) - \sqrt[3]{2} (\sqrt[3]{4}) = 27y^3 + 9y^2\sqrt[3]{2} - 9y^2\sqrt[3]{2} + 3y\sqrt[3]{4} - 3y\sqrt[3]{4} - 2 = 27y^3 - 2$$

To our surprise and delight, this product reduces to $27y^3 - 2$.

We conclude our discussion of polynomial multiplication by showcasing two special products which happen often enough they should be committed to memory.

Key Idea 3.2.5Special ProductsLet a and b be real numbers:• Perfect Square: $(a + b)^2 = a^2 + 2ab + b^2$ and
 $(a - b)^2 = a^2 - 2ab + b^2$ • Difference of Two Squares: $(a - b)(a + b) = a^2 - b^2$

The formulas in Theorem 3.2.5 can be verified by working through the multiplication. (These are both special cases of F.O.I.L.)

3.2.4 Polynomial Long Division.

We now turn our attention to polynomial long division. Dividing two polynomials follows the same algorithm, in principle, as dividing two natural numbers so we review that process first. Suppose we wished to divide 2585 by 79. The standard division tableau is given below.

$$32$$

$$79 \overline{)} 2585$$

$$-\underline{237}\downarrow$$

$$215$$

$$-\underline{158}$$

$$57$$

In this case, 79 is called the **divisor**, 2585 is called the **dividend**, 32 is called the **quotient** and 57 is called the **remainder**. We can check our answer by showing:

dividend = (divisor)(quotient) + remainder

or in this case, $2585 = (79)(32) + 57\checkmark$. We hope that the long division tableau evokes warm, fuzzy memories of your formative years as opposed to feelings of hopelessness and frustration. If you experience the latter, keep in mind that the Division Algorithm essentially is a two-step process, iterated over and over again. First, we guess the number of times the divisor goes into the dividend and then we subtract off our guess. We repeat those steps with what's left over until what's left over (the remainder) is less than what we started with (the divisor). That's all there is to it!

The division algorithm for polynomials has the same basic two steps but when we subtract polynomials, we must take care to subtract *like terms* only. As a transition to polynomial division, let's write out our previous division tableau in expanded form. $3 \cdot 10 + 2$ $7 \cdot 10 + 9 \boxed{2 \cdot 10^3 + 5 \cdot 10^2 + 8 \cdot 10 + 5}$ $- \underbrace{(2 \cdot 10^3 + 3 \cdot 10^2 + 7 \cdot 10)}_{2 \cdot 10^2 + 1 \cdot 10 + 5} \downarrow$ $- \underbrace{(1 \cdot 10^2 + 5 \cdot 10 + 8)}_{5 \cdot 10 + 7}$

Written this way, we see that when we line up the digits we are really lining up the coefficients of the corresponding powers of 10 - much like how we'll have to keep the powers of x lined up in the same columns. The big difference between polynomial division and the division of natural numbers is that the value of x is an unknown quantity. So unlike using the known value of 10, when we subtract there can be no regrouping of coefficients as in our previous example. (The subtraction 215 - 158 requires us to 'regroup' or 'borrow' from the tens digit, then the hundreds digit.) This actually makes polynomial division easier. (In our opinion - you can judge for yourself.) Before we dive into examples, we first note that for any polynomial functions d(x) and p(x) such that the degree of p is greater than or equal to the degree of d, there exist unique polynomial functions q(x) and r(x) such that

$$p(\mathbf{x}) = d(\mathbf{x})q(\mathbf{x}) + r(\mathbf{x}),$$

and either r(x) = 0, or the degree of r is less than the degree of d. This result tells us that we can divide polynomials whenever the degree of the divisor is less than or equal to the degree of the dividend. We know we're done with the division when the polynomial left over (the remainder) has a degree strictly less than the divisor. It's time to walk through a few examples to refresh your memory.

Example 3.2.7 Polynomial long division

Perform the indicated division. Check your answer by showing

dividend = (divisor)(quotient) + remainder

1. $(x^3 + 4x^2 - 5x - 14) \div (x - 2)$ 2. $(2t + 7) \div (3t - 4)$ 3. $(6y^2 - 1) \div (2y + 5)$ 4. $(w^3) \div (w^2 - \sqrt{2}).$

SOLUTION

1. To begin $(x^3 + 4x^2 - 5x - 14) \div (x - 2)$, we divide the first term in the dividend, namely x^3 , by the first term in the divisor, namely x, and get $\frac{x^3}{x} = x^2$. This then becomes the first term in the quotient. We proceed as in regular long division at this point: we multiply the entire divisor, x - 2, by this first term in the quotient to get $x^2(x - 2) = x^3 - 2x^2$. We then subtract this result from the dividend.

$$\begin{array}{r} x^2 \\ x-2\overline{\smash{\big|} x^3+4x^2-5x-14} \\ -\underline{(x^3-2x^2)} \\ 6x^2-5x \end{array}$$
Now we 'bring down' the next term of the quotient, namely -5x, and repeat the process. We divide $\frac{6x^2}{x} = 6x$, and add this to the quotient polynomial, multiply it by the divisor (which yields $6x(x-2) = 6x^2 - 12x$) and subtract.

$$\begin{array}{r} x^2 + 6x \\
x-2 \overline{\smash{\big|} x^3 + 4x^2 - 5x - 14} \\
-\underline{(x^3 - 2x^2)} & \downarrow \\
6x^2 - 5x & \downarrow \\
-\underline{(6x^2 - 12x)} & \downarrow \\
7x - 14
\end{array}$$

Finally, we 'bring down' the last term of the dividend, namely -14, and repeat the process. We divide $\frac{7x}{x} = 7$, add this to the quotient, multiply it by the divisor (which yields 7(x - 2) = 7x - 14) and subtract.

In this case, we get a quotient of $x^2 + 6x + 7$ with a remainder of 0. To check our answer, we compute

 $(x-2)(x^{2}+6x+7)+0 = x^{3}+6x^{2}+7x-2x^{2}-12x-14 = x^{3}+4x^{2}-5x-14\sqrt{2}$

2. To compute $(2t + 7) \div (3t - 4)$, we start as before. We find $\frac{2t}{3t} = \frac{2}{3}$, so that becomes the first (and only) term in the quotient. We multiply the divisor (3t - 4) by $\frac{2}{3}$ and get $2t - \frac{8}{3}$. We subtract this from the divided and get $\frac{29}{3}$.

$$3t-4\overline{\smash{\big)}2t+7}$$
$$-\underbrace{\left(2t-\frac{8}{3}\right)}_{\frac{29}{3}}$$

Our answer is $\frac{2}{3}$ with a remainder of $\frac{29}{3}$. To check our answer, we compute

$$(3t-4)\left(\frac{2}{3}\right)+\frac{29}{3}=2t-\frac{8}{3}+\frac{29}{3}=2t+\frac{21}{3}=2t+7\,\checkmark$$

3. When we set-up the tableau for $(6y^2 - 1) \div (2y + 5)$, we must first issue a 'placeholder' for the 'missing' y-term in the dividend, $6y^2 - 1 = 6y^2 + 0y - 1$. We then proceed as before. Since $\frac{6y^2}{2y} = 3y$, 3y is the first term

in our quotient. We multiply (2y + 5) times 3y and subtract it from the dividend. We bring down the -1, and repeat.

$$\begin{array}{r} 3y - \frac{15}{2} \\
 2y + 5 \overline{\big| 6y^2 + 0y - 1} \\
 - \underline{(6y^2 + 15y)} \\
 - 15y - 1 \\
 - \underline{\left(-15y - \frac{75}{2}\right)} \\
 \overline{\frac{73}{2}}
 \end{array}$$

Our answer is $3y - \frac{15}{2}$ with a remainder of $\frac{73}{2}$. To check our answer, we compute:

$$(2y+5)\left(3y-\frac{15}{2}\right)+\frac{73}{2}=6y^2-15y+15y-\frac{75}{2}+\frac{73}{2}=6y^2-1\,\checkmark$$

4. For our last example, we need 'placeholders' for both the divisor $w^2 - \sqrt{2} = w^2 + 0w - \sqrt{2}$ and the dividend $w^3 = w^3 + 0w^2 + 0w + 0$. The first term in the quotient is $\frac{w^3}{w^2} = w$, and when we multiply and subtract this from the dividend, we're left with just $0w^2 + w\sqrt{2} + 0 = w\sqrt{2}$.

$$w^{2}+0w-\sqrt{2}\overline{\smash{\big)}w^{3}+0w^{2}+0w+0}$$
$$-\underline{(w^{3}+0w^{2}-w\sqrt{2})}{0w^{2}+w\sqrt{2}+0}$$

Since the degree of $w\sqrt{2}$ (which is 1) is less than the degree of the divisor (which is 2), we are done. Our answer is w with a remainder of $w\sqrt{2}$. To check, we compute:

$$\left(w^2-\sqrt{2}\right)w+w\sqrt{2}=w^3-w\sqrt{2}+w\sqrt{2}=w^3\sqrt{2}$$

Exercises 3.2

Problems

In Exercises 1 – 10, solve the inequality. Write your answer using interval notation.

1. $f(x) = 4 - x - 3x^2$

2.
$$g(x) = 3x^5 - 2x^2 + x + 1$$

- 3. $q(r) = 1 16r^4$
- 4. $Z(b) = 42b b^3$

5.
$$f(x) = \sqrt{3}x^{17} + 22.5x^{10} - \pi x^7 + \frac{1}{3}$$

6. $s(t) = -4.9t^2 + v_0t + s_0$

7.
$$P(x) = (x-1)(x-2)(x-3)(x-4)$$

8.
$$p(t) = -t^2(3-5t)(t^2+t+4)$$

9.
$$f(x) = -2x^3(x+1)(x+2)^2$$

10. $G(t) = 4(t-2)^2 \left(t+\frac{1}{2}\right)$

In Exercises 11 - 20, find the real zeros of the given polynomial and their corresponding multiplicities. Use this information along with a sign chart to provide a rough sketch of the graph of the polynomial. Compare your answer with the result from a graphing utility.

- 11. $a(x) = x(x+2)^2$
- 12. $g(x) = x(x+2)^3$
- 13. $f(x) = -2(x-2)^2(x+1)$
- 14. $g(x) = (2x + 1)^2(x 3)$
- 15. $F(x) = x^3(x+2)^2$
- 16. P(x) = (x 1)(x 2)(x 3)(x 4)
- 17. $Q(x) = (x+5)^2(x-3)^4$
- 18. $h(x) = x^2(x-2)^2(x+2)^2$
- 19. $H(t) = (3 t)(t^2 + 1)$
- 20. $Z(b) = b(42 b^2)$
- 21. Here are a few other questions for you to discuss with your classmates.
 - (a) How many local extrema could a polynomial of degree n have? How few local extrema can it have?

- (b) Could a polynomial have two local maxima but no local minima?
- (c) If a polynomial has two local maxima and two local minima, can it be of odd degree? Can it be of even degree?
- (d) Can a polynomial have local extrema without having any real zeros?
- (e) Why must every polynomial of odd degree have at least one real zero?
- (f) Can a polynomial have two distinct real zeros and no local extrema?
- (g) Can an *x*-intercept yield a local extrema? Can it yield an absolute extrema?
- (h) If the y-intercept yields an absolute minimum, what can we say about the degree of the polynomial and the sign of the leading coefficient?

In Exercises 22 – 36, perform the indicated operations and simplify.

22. $(4 - 3x) + (3x^2 + 2x + 7)$ 23. $t^2 + 4t - 2(3 - t)$ 24. q(200 - 3q) - (5q + 500)25. (3y - 1)(2y + 1)26. $\left(3 - \frac{x}{2}\right)(2x + 5)$ 27. $-(4t + 3)(t^2 - 2)$ 28. $2w(w^3 - 5)(w^3 + 5)$ 29. $(5a^2 - 3)(25a^4 + 15a^2 + 9)$ 30. $(x^2 - 2x + 3)(x^2 + 2x + 3)$ 31. $(\sqrt{7} - z)(\sqrt{7} + z)$ 32. $(x - \sqrt[3]{5})^3$ 33. $(x - \sqrt[3]{5})(x^2 + x\sqrt[3]{5} + \sqrt[3]{25})$ 34. $(w - 3)^2 - (w^2 + 9)$ 35. $(x + h)^2 - 2(x + h) - (x^2 - 2x)$ 36. $(x - [2 + \sqrt{5}])(x - [2 - \sqrt{5}])$

In Exercises 37 – 48, perform the indicated operations and simplify.

37. $(5x^2 - 3x + 1) \div (x + 1)$ 38. $(3y^2 + 6y - 7) \div (y - 3)$

- 39. $(6w 3) \div (2w + 5)$
- 40. $(2x+1) \div (3x-4)$
- 41. $(t^2 4) \div (2t + 1)$
- 42. $(w^3 8) \div (5w 10)$
- 43. $(2x^2 x + 1) \div (3x^2 + 1)$
- 44. $(4y^4 + 3y^2 + 1) \div (2y^2 y + 1)$
- 45. $w^4 \div (w^3 2)$
- 46. $(5t^3 t + 1) \div (t^2 + 4)$
- 47. $(t^3 4) \div (t \sqrt[3]{4})$

48. Perfect Cube: $(a + b)^3 = a^3 + 3a^2b + 3ab^2 + b^3$

In Exercises 49 – 55, verify the given formula by showing the left hand side of the equation simplifies to the right hand side of the equation.

- 49. Perfect Cube: $(a + b)^3 = a^3 + 3a^2b + 3ab^2 + b^3$
- 50. Difference of Cubes: $(a b)(a^2 + ab + b^2) = a^3 b^3$
- 51. Sum of Cubes: $(a + b)(a^2 ab + b^2) = a^3 + b^3$
- 52. Perfect Quartic: $(a+b)^4 = a^4 + 4a^3b + 6a^2b^2 + 4ab^3 + b^4$
- 53. Difference of Quartics: $(a-b)(a+b)(a^2+b^2) = a^4 b^4$
- 54. Sum of Quartics: $(a^2 + ab\sqrt{2} + b^2)(a^2 ab\sqrt{2} + b^2) = a^4 + b^4$

3.3 Rational Functions

3.3.1 Introduction to Rational Functions

If we add, subtract or multiply polynomial functions according to the function arithmetic rules defined in Section 2.2.1, we will produce another polynomial function. If, on the other hand, we divide two polynomial functions, the result may not be a polynomial. In this chapter we study **rational functions** - functions which are ratios of polynomials.

Definition 3.3.1 Rational Function

A **rational function** is a function which is the ratio of polynomial functions. Said differently, *r* is a rational function if it is of the form

$$r(x) = \frac{p(x)}{q(x)}$$

where *p* and *q* are polynomial functions.

As we recall from Section 2.1, we have domain issues any time the denominator of a fraction is zero. In the example below, we review this concept as well as some of the arithmetic of rational expressions.

Example 3.3.1 Domain of rational functions

Find the domain of the following rational functions. Write them in the form $\frac{p(x)}{q(x)}$ for polynomial functions *p* and *q* and simplify.

1.
$$f(x) = \frac{2x-1}{x+1}$$

2. $g(x) = 2 - \frac{3}{x+1}$
3. $h(x) = \frac{2x^2 - 1}{x^2 - 1} - \frac{3x - 2}{x^2 - 1}$

4.
$$r(x) = \frac{2x^2 - 1}{x^2 - 1} \div \frac{3x - 2}{x^2 - 1}$$

SOLUTION

- 1. To find the domain of f, we proceed as we did in Section 2.1: we find the zeros of the denominator and exclude them from the domain. Setting x + 1 = 0 results in x = -1. Hence, our domain is $(-\infty, -1) \cup (-1, \infty)$. The expression f(x) is already in the form requested and when we check for common factors among the numerator and denominator we find none, so we are done.
- 2. Proceeding as before, we determine the domain of g by solving x + 1 = 0. As before, we find the domain of g is $(-\infty, -1) \cup (-1, \infty)$. To write g(x) in the form requested, we need to get a common denominator

According to Definition 3.3.1, all polynomial functions are also rational functions, since we can take q(x) = 1.

$$g(x) = 2 - \frac{3}{x+1} = \frac{2}{1} - \frac{3}{x+1} = \frac{(2)(x+1)}{(1)(x+1)} - \frac{3}{x+1}$$
$$= \frac{(2x+2)-3}{x+1} = \frac{2x-1}{x+1}$$

This formula is now completely simplified.

The denominators in the formula for h(x) are both x² − 1 whose zeros are x = ±1. As a result, the domain of h is (-∞, -1) ∪ (-1, 1) ∪ (1, ∞). We now proceed to simplify h(x). Since we have the same denominator in both terms, we subtract the numerators. We then factor the resulting numerator and denominator, and cancel out the common factor.

$$h(x) = \frac{2x^2 - 1}{x^2 - 1} - \frac{3x - 2}{x^2 - 1} = \frac{(2x^2 - 1) - (3x - 2)}{x^2 - 1}$$
$$= \frac{2x^2 - 1 - 3x + 2}{x^2 - 1} = \frac{2x^2 - 3x + 1}{x^2 - 1}$$
$$= \frac{(2x - 1)(x - 1)}{(x + 1)(x - 1)} = \frac{(2x - 1)(x - 1)}{(x + 1)(x - 1)}$$
$$= \frac{2x - 1}{x + 1}$$

4. To find the domain of *r*, it may help to temporarily rewrite r(x) as

$$r(x) = \frac{\frac{2x^2 - 1}{x^2 - 1}}{\frac{3x - 2}{x^2 - 1}}$$

We need to set all of the denominators equal to zero which means we need to solve not only $x^2-1=0$, but also $\frac{3x-2}{x^2-1}=0$. We find $x=\pm 1$ for the former and $x=\frac{2}{3}$ for the latter. Our domain is $(-\infty,-1)\cup(-1,\frac{2}{3})\cup(\frac{2}{3},1)\cup(1,\infty)$. We simplify r(x) by rewriting the division as multiplication by the reciprocal and then by cancelling the common factor

$$r(x) = \frac{2x^2 - 1}{x^2 - 1} \div \frac{3x - 2}{x^2 - 1} = \frac{2x^2 - 1}{x^2 - 1} \cdot \frac{x^2 - 1}{3x - 2}$$
$$= \frac{(2x^2 - 1)(x^2 - 1)}{(x^2 - 1)(3x - 2)} = \frac{(2x^2 - 1)(x^2 - 1)}{(x^2 - 1)(3x - 2)}$$
$$= \frac{2x^2 - 1}{3x - 2}$$

In Example 3.3.1, note that the expressions for f(x), g(x) and h(x) work out to be the same. However, only two of these functions are actually equal. For two functions to be equal, they need, among other things, to have the same domain. Since f(x) = g(x) and f and g have the same domain, they are equal functions. Even though the formula h(x) is the same as f(x), the domain of h is different than the domain of f, and thus they are different functions.

We now turn our attention to the graphs of rational functions. Consider the function $f(x) = \frac{2x-1}{x+1}$ from Example 3.3.1. Using GeoGebra, we obtain the graph in Figure 3.3.1

Two behaviours of the graph are worthy of further discussion. First, note that the graph appears to 'break' at x = -1. We know from our last example that x = -1 is not in the domain of f which means f(-1) is undefined. When we make a table of values to study the behaviour of f near x = -1 we see that we can get 'near' x = -1 from two directions. We can choose values a little less than -1, for example x = -1.1, x = -1.01, x = -1.001, and so on. These values are said to 'approach -1 from the *left*.' Similarly, the values x = -0.9, x = -0.99, x = -0.999, etc., are said to 'approach -1 from the right.' If we make the two tables in Figure 3.3.2, we find that the numerical results confirm what we see graphically.

As the x values approach -1 from the left, the function values become larger and larger positive numbers. (We would need Calculus to confirm this analytically.) We express this symbolically by stating as $x \to -1^-$, $f(x) \to \infty$. Similarly, using analogous notation, we conclude from the table that as $x \to -1^+$, $f(x) \to -\infty$. For this type of unbounded behaviour, we say the graph of y = f(x)has a **vertical asymptote** of x = -1. Roughly speaking, this means that near x = -1, the graph looks very much like the vertical line x = -1.

The other feature worthy of note about the graph of y = f(x) is that it seems to 'level off' on the left and right hand sides of the screen. This is a statement about the end behaviour of the function. As we discussed in Section 3.2.1, the end behaviour of a function is its behaviour as x attains larger and larger negative values without bound (here, the word 'larger' means larger in absolute value), $x \to -\infty$, and as x becomes large without bound, $x \to \infty$.

From the tables in Figure 3.3.3, we see that as $x \to -\infty$, $f(x) \to 2^+$ and as $x \to \infty$, $f(x) \to 2^-$. Here the '+' means 'from above' and the '-' means 'from below'. In this case, we say the graph of y = f(x) has a **horizontal asymptote** of y = 2. This means that the end behaviour of f resembles the horizontal line y = 2, which explains the 'levelling off' behaviour we see in Figure 3.3.1. We formalize the concepts of vertical and horizontal asymptotes in the following definitions.

Definition 3.3.2 Vertical Asymptote

The line x = c is called a **vertical asymptote** of the graph of a function y = f(x) if as $x \to c^-$ or as $x \to c^+$, either $f(x) \to \infty$ or $f(x) \to -\infty$.

Definition 3.3.3 Horizontal Asymptote

The line y = c is called a **horizontal asymptote** of the graph of a function y = f(x) if as $x \to -\infty$ or as $x \to \infty$, $f(x) \to c$.

Note that in Definition 3.3.3, we write $f(x) \rightarrow c \pmod{f(x)} \rightarrow c^+ \operatorname{or} f(x) \rightarrow c^-$) because we are unconcerned from which direction the values f(x) approach the value c, just as long as they do so.

In our discussion following Example 3.3.1, we determined that, despite the fact that the formula for h(x) reduced to the same formula as f(x), the functions



Figure 3.3.1: The graph of $f(x) = \frac{2x - 1}{x + 1}$

x	$f(\mathbf{x})$	$(\mathbf{x}, \mathbf{f}(\mathbf{x}))$		
-1.1 32		(-1.1, 32)		
-1.01 302		(-1.01, 302)		
-1.001	3002	(-1.001, 3002)		
-1.0001	30002	(-1.001, 30002)		

x	$f(\mathbf{x})$	$(\mathbf{x}, \mathbf{f}(\mathbf{x}))$
-0.9	-28	(-0.9, -28)
-0.99	-298	(-0.99, -298)
-0.999	-2998	(-0.999, -2998)
-0.9999	-29998	(-0.9999, -29998)

Figure 3.3.2: Values of $f(x) = \frac{2x-1}{x+1}$ near x = -1

x	$f(\mathbf{x}) \approx$	$(\mathbf{x}, \mathbf{f}(\mathbf{x})) \approx$
-10	2.3333	(-10, 2.3333)
-100	2.0303	(-100, 2.0303)
-1000	2.0030	(-1000, 2.0030)
-10000	2.0003	(-10000, 2.0003)

x	$f(\mathbf{x}) \approx$	$(\mathbf{x}, \mathbf{f}(\mathbf{x})) \approx$	
10 1.7273		(10, 1.7273)	
100	1.9703	(100, 1.9703)	
1000	1.9970	(1000, 1.9970)	
10000	1.9997	(10000, 1.9997)	

Figure 3.3.3: Values of $f(x) = \frac{2x - 1}{x + 1}$ for large negative and positive values of x

x	$h(x) \approx$	$(\mathbf{x}, \mathbf{h}(\mathbf{x})) \approx$	
0.9	0.4210	(0.9, 0.4210)	
0.99	0.4925	925 (0.99, 0.4925)	
0.999	0.4992	(0.999, 0.4992)	
0.9999	0.4999	(0.9999, 0.4999)	

$x \mid h(x) \approx$		$(\mathbf{x}, \mathbf{h}(\mathbf{x})) \approx$	
1.1 0.5714		(1.1, 0.5714)	
1.01 0.5075		(1.01, 0.5075)	
1.001	0.5007	(1.001, 0.5007)	
1.0001	0.5001	(1.0001, 0.5001)	

Figure 3.3.4: Values of $h(x) = \frac{2x^2 - 1}{x^2 - 1} - \frac{3x - 2}{x^2 - 1}$ near x = 1



Figure 3.3.5: The graph y = h(x) showing asymptotes and the 'hole'

In Calculus, we will see how these 'holes' in graphs can be 'plugged' once we've made a more advanced study of continuity.

In English, Theorem 3.3.1 says that if x = c is not in the domain of r but, when we simplify r(x), it no longer makes the denominator 0, then we have a hole at x = c. Otherwise, the line x = c is a vertical asymptote of the graph of y = r(x). In other words, Theorem 3.3.1 tells us 'How to tell your asymptote from a hole in the graph.'

f and *h* are different, since x = 1 is in the domain of *f*, but x = 1 is not in the domain of *h*. If we graph $h(x) = \frac{2x^2 - 1}{x^2 - 1} - \frac{3x - 2}{x^2 - 1}$ using a graphing calculator, we are surprised to find that the graph looks identical to the graph of y = f(x). There is a vertical asymptote at x = -1, but near x = 1, everything seem fine. Tables of values provide numerical evidence which supports the graphical observation: see Figure 3.3.4.

We see that as $x \to 1^-$, $h(x) \to 0.5^-$ and as $x \to 1^+$, $h(x) \to 0.5^+$. In other words, the points on the graph of y = h(x) are approaching (1, 0.5), but since x = 1 is not in the domain of h, it would be inaccurate to fill in a point at (1, 0.5). To indicate this, we put an open circle (also called a **hole** in this case) at (1, 0.5). Figure 3.3.5 is a detailed graph of y = h(x), with the vertical and horizontal asymptotes as dashed lines.

Neither x = -1 nor x = 1 are in the domain of h, yet the behaviour of the graph of y = h(x) is drastically different near these x-values. The reason for this lies in the second to last step when we simplified the formula for h(x) in Example 3.3.1, where we had $h(x) = \frac{(2x-1)(x-1)}{(x+1)(x-1)}$. The reason x = -1 is not in the domain of h is because the factor (x + 1) appears in the denominator of h(x); similarly, x = 1 is not in the domain of h because of the factor (x - 1) in the denominator of h(x). The major difference between these two factors is that (x - 1) cancels with a factor in the numerator whereas (x + 1) does not. Loosely speaking, the trouble caused by (x - 1) in the denominator is cancelled away while the factor (x + 1) remains to cause mischief. This is why the graph of y = h(x) has a vertical asymptote at x = -1 but only a hole at x = 1. These observations are generalized and summarized in the theorem below, whose proof is found in Calculus.

Theorem 3.3.1 Location of Vertical Asymptotes and Holes

Suppose *r* is a rational function which can be written as $r(x) = \frac{p(x)}{q(x)}$ where *p* and *q* have no common zeros (in other words, r(x) is in lowest terms). Let *c* be a real number which is not in the domain of *r*.

- If $q(c) \neq 0$, then the graph of y = r(x) has a hole at $\left(c, \frac{p(c)}{q(c)}\right)$.
- If q(c) = 0, then the line x = c is a vertical asymptote of the graph of y = r(x).

Example 3.3.2 Finding vertical asymptotes

Find the vertical asymptotes of, and/or holes in, the graphs of the following rational functions. Verify your answers using software or a graphing calculator, and describe the behaviour of the graph near them using proper notation.

1.
$$f(x) = \frac{2x}{x^2 - 3}$$

2. $g(x) = \frac{x^2 - x - 6}{x^2 - 9}$
3. $h(x) = \frac{x^2 - x - 6}{x^2 + 9}$
4. $r(x) = \frac{x^2 - x - 6}{x^2 + 4x + 4}$

SOLUTION

1. To use Theorem 3.3.1, we first find all of the real numbers which aren't in the domain of *f*. To do so, we solve $x^2 - 3 = 0$ and get $x = \pm\sqrt{3}$. Since the expression f(x) is in lowest terms, there is no cancellation possible, and we conclude that the lines $x = -\sqrt{3}$ and $x = \sqrt{3}$ are vertical asymptotes to the graph of y = f(x). Plotting the function in GeoGebra verifies this claim, and from the graph in Figure 3.3.6, we see that as $x \to -\sqrt{3}^-$, $f(x) \to -\infty$, as $x \to -\sqrt{3}^+$, $f(x) \to \infty$, as $x \to \sqrt{3}^-$, $f(x) \to -\infty$, and finally as $x \to \sqrt{3}^+$, $f(x) \to \infty$.

2. Solving $x^2 - 9 = 0$ gives $x = \pm 3$. In lowest terms $g(x) = \frac{x^2 - x - 6}{x^2 - 9} = \frac{(x - 3)(x + 2)}{(x - 3)(x + 3)} = \frac{x + 2}{x + 3}$. Since x = -3 continues to make trouble in the denominator, we know the line x = -3 is a vertical asymptote of the graph of y = g(x). Since x = 3 no longer produces a 0 in the denominator, we have a hole at x = 3. To find the *y*-coordinate of the hole, we substitute x = 3 into $\frac{x + 2}{x + 3}$ and find the hole is at $(3, \frac{5}{6})$. When we graph y = g(x) using GeoGebra, we clearly see the vertical asymptote at x = -3, but everything seems calm near x = 3: see Figure 3.3.7. Hence, as $x \to -3^-$, $g(x) \to \infty$, as $x \to -3^+$, $g(x) \to -\infty$, as $x \to 3^-$, $g(x) \to \frac{5}{6}^-$, and as $x \to 3^+$, $g(x) \to \frac{5}{6}^+$.

- 3. The domain of *h* is all real numbers, since $x^2 + 9 = 0$ has no real solutions. Accordingly, the graph of y = h(x) is devoid of both vertical asymptotes and holes, as see in Figure 3.3.8.
- 4. Setting $x^2 + 4x + 4 = 0$ gives us x = -2 as the only real number of concern. Simplifying, we see $r(x) = \frac{x^2 x 6}{x^2 + 4x + 4} = \frac{(x 3)(x + 2)}{(x + 2)^2} = \frac{x 3}{x + 2}$. Since x = -2 continues to produce a 0 in the denominator of the reduced function, we know x = -2 is a vertical asymptote to the graph. The graph in Figure 3.3.9 bears this out, and, moreover, we see that as $x \to -2^-$, $r(x) \to \infty$ and as $x \to -2^+$, $r(x) \to -\infty$.

Now that we have thoroughly investigated vertical asymptotes, we can turn our attention to horizontal asymptotes. The next theorem tells us when to expect horizontal asymptotes.

Theorem 3.3.2 Location of Horizontal Asymptotes

Suppose *r* is a rational function and $r(x) = \frac{p(x)}{q(x)}$, where *p* and *q* are polynomial functions with leading coefficients *a* and *b*, respectively.

- If the degree of p(x) is the same as the degree of q(x), then $y = \frac{a}{b}$ is the horizontal asymptote of the graph of y = r(x).
- If the degree of p(x) is less than the degree of q(x), then y = 0 is the horizontal asymptote of the graph of y = r(x).
- If the degree of p(x) is greater than the degree of q(x), then the graph of y = r(x) has no horizontal asymptotes.



Figure 3.3.6: The graph y = f(x) in Example 3.3.2



Figure 3.3.7: The graph y = g(x) in Example 3.3.2



Figure 3.3.8: The graph y = h(x) in Example 3.3.2



Figure 3.3.9: The graph y = r(x) in Example 3.3.2

More specifically, as $x \to -\infty$, $f(x) \to 2^+$, and as $x \to \infty$, $f(x) \to 2^-$. Notice that the graph gets close to the same y value as $x \to -\infty$ or $x \to \infty$. This means that the graph can have only <u>one</u> horizontal asymptote if it is going to have one at all. Thus we were justified in using 'the' in the previous theorem.



Figure 3.3.10: Graphs of the three functions in Example 3.3.3

Like Theorem 3.3.1, Theorem 3.3.2 is proved using Calculus. Nevertheless, we can understand the idea behind it using our example $f(x) = \frac{2x-1}{x+1}$. If we interpret f(x) as a division problem, $(2x-1) \div (x+1)$, we find that the quotient is 2 with a remainder of -3. Using what we know about polynomial division, we get 2x-1 = 2(x+1)-3. Dividing both sides by (x+1) gives $\frac{2x-1}{x+1} = 2-\frac{3}{x+1}$. As x becomes unbounded in either direction, the quantity $\frac{3}{x+1}$ gets closer and closer to 0 so that the values of f(x) become closer and closer (as seen in the tables in Figure 3.3.3) to 2. In symbols, as $x \to \pm \infty$, $f(x) \to 2$, and we have the result.

Example 3.3.3 Finding horizontal asymptotes

1

List the horizontal asymptotes, if any, of the graphs of the following functions. Verify your answers using a graphing calculator, and describe the behaviour of the graph near them using proper notation.

1.
$$f(x) = \frac{5x}{x^2 + 1}$$

2. $g(x) = \frac{x^2 - 4}{x + 1}$
3. $h(x) = \frac{6x^3 - 3x + 1}{5 - 2x^3}$

SOLUTION

- 1. The numerator of f(x) is 5x, which has degree 1. The denominator of f(x) is x^2+1 , which has degree 2. Applying Theorem 3.3.2, y = 0 is the horizontal asymptote. Sure enough, we see from the graph that as $x \to -\infty$, $f(x) \to 0^-$ and as $x \to \infty$, $f(x) \to 0^+$.
- 2. The numerator of g(x), $x^2 4$, has degree 2, but the degree of the denominator, x + 1, has degree 1. By Theorem 3.3.2, there is no horizontal asymptote. From the graph, we see that the graph of y = g(x) doesn't appear to level off to a constant value, so there is no horizontal asymptote. (Sit tight! We'll revisit this function and its end behaviour shortly.)
- 3. The degrees of the numerator and denominator of h(x) are both three, so Theorem 3.3.2 tells us $y = \frac{6}{-2} = -3$ is the horizontal asymptote. We see from the calculator's graph that as $x \to -\infty$, $h(x) \to -3^+$, and as $x \to \infty$, $h(x) \to -3^-$.

We close this section with a discussion of the *third* (and final!) kind of asymptote which can be associated with the graphs of rational functions. Let us return to the function $g(x) = \frac{x^2 - 4}{x + 1}$ in Example 3.3.3. Performing long division, (see the remarks following Theorem 3.3.2) we get $g(x) = \frac{x^2 - 4}{x + 1} = x - 1 - \frac{3}{x + 1}$. Since the term $\frac{3}{x + 1} \rightarrow 0$ as $x \rightarrow \pm \infty$, it stands to reason that as x becomes unbounded, the function values $g(x) = x - 1 - \frac{3}{x + 1} \approx x - 1$. Geometrically, this means that the graph of y = g(x) should resemble the line y = x - 1 as $x \rightarrow \pm \infty$. We see this play out both numerically and graphically in Figures 3.3.11 and 3.3.12.

The way we symbolize the relationship between the end behaviour of y = g(x) with that of the line y = x - 1 is to write 'as $x \to \pm \infty$, $g(x) \to x - 1$.' In this case, we say the line y = x - 1 is a **slant asymptote** (or 'oblique' asymptote) to the graph of y = g(x). Informally, the graph of a rational function has a slant asymptote if, as $x \to \infty$ or as $x \to -\infty$, the graph resembles a non-horizontal, or 'slanted' line. Formally, we define a slant asymptote as follows.

Definition 3.3.4 Slant Asymptote

The line y = mx + b where $m \neq 0$ is called a **slant asymptote** of the graph of a function y = f(x) if as $x \to -\infty$ or as $x \to \infty$, $f(x) \to mx + b$.

A few remarks are in order. First, note that the stipulation $m \neq 0$ in Definition 3.3.4 is what makes the 'slant' asymptote 'slanted' as opposed to the case when m = 0 in which case we'd have a horizontal asymptote. Secondly, while we have motivated what me mean intuitively by the notation ' $f(x) \rightarrow mx + b$,' like so many ideas in this section, the formal definition requires Calculus. Another way to express this sentiment, however, is to rephrase ' $f(x) \rightarrow mx + b$ ' as ' $f(x) - (mx + b) \rightarrow 0$.' In other words, the graph of y = f(x) has the *slant* asymptote y = mx + b if and only if the graph of y = f(x) - (mx + b) has a *horizontal* asymptote y = 0.

Our next task is to determine the conditions under which the graph of a rational function has a slant asymptote, and if it does, how to find it. In the case of $g(x) = \frac{x^2 - 4}{x + 1}$, the degree of the numerator $x^2 - 4$ is 2, which is *exactly one more* than the degree if its denominator x + 1 which is 1. This results in a *linear* quotient polynomial, and it is this quotient polynomial which is the slant asymptote. Generalizing this situation gives us the following theorem.



Suppose *r* is a rational function and $r(x) = \frac{p(x)}{q(x)}$, where the degree of *p* is *exactly* one more than the degree of *q*. Then the graph of y = r(x) has the slant asymptote y = L(x) where L(x) is the quotient obtained by dividing p(x) by q(x).

 $\begin{array}{|c|c|c|c|c|c|} \hline x & g(x) & x-1 \\ \hline -10 & \approx -10.6667 & -11 \\ \hline -100 & \approx -100.9697 & -101 \\ \hline -1000 & \approx -1000.9970 & -1001 \\ \hline -10000 & \approx -10000.9997 & -10001 \\ \hline \end{array}$





x	g(x)	<i>x</i> – 1	
10	10 ≈ 8.7273		
100	pprox 98.9703	99	
1000	pprox 998.9970	999	
10000	pprox 9998.9997	9999	



In the same way that Theorem 3.3.2 gives us an easy way to see if the graph



Figure 3.3.15: The graph y = h(x) in Example 3.3.4



Figure 3.3.13: The graph y = f(x) in Example 3.3.4

Note that we are purposefully avoiding notation like 'as $x \to \infty$, $f(x) \to (-x + 3)^+$. While it is possible to define these notions formally with Calculus, it is not standard to do so. Besides, with the introduction of the symbol 'P' in the next section, the authors feel we are in enough trouble already.



Figure 3.3.14: The graph y = g(x) in Example 3.3.4

of a rational function $r(x) = \frac{p(x)}{q(x)}$ has a horizontal asymptote by comparing the degrees of the numerator and denominator, Theorem 3.3.3 gives us an easy way to check for slant asymptotes. Unlike Theorem 3.3.2, which gives us a quick way to *find* the horizontal asymptotes (if any exist), Theorem 3.3.3 gives us no such 'short-cut'. If a slant asymptote exists, we have no recourse but to use long division to find it. (That's OK, though. In the next section, we'll use long division to analyze end behaviour and it's worth the effort!)

Example 3.3.4 Finding slant asymptotes

Find the slant asymptotes of the graphs of the following functions if they exist. Verify your answers using software or a graphing calculator and describe the behaviour of the graph near them using proper notation.

1.
$$f(x) = \frac{x^2 - 4x + 2}{1 - x}$$

2. $g(x) = \frac{x^2 - 4}{x - 2}$
3. $h(x) = \frac{x^3 + 1}{x^2 - 4}$

SOLUTION

- 1. The degree of the numerator is 2 and the degree of the denominator is 1, so Theorem 3.3.3 guarantees us a slant asymptote. To find it, we divide 1 x = -x + 1 into $x^2 4x + 2$ and get a quotient of -x + 3, so our slant asymptote is y = -x + 3. We confirm this graphically in Figure 3.3.13, and we see that as $x \to -\infty$, the graph of y = f(x) approaches the asymptote from below, and as $x \to \infty$, the graph of y = f(x) approaches the asymptote from above.
- 2. As with the previous example, the degree of the numerator $g(x) = \frac{x^2 4}{x 2}$ is 2 and the degree of the denominator is 1, so Theorem 3.3.3 applies.

$$g(x) = \frac{x^2 - 4}{x - 2} = \frac{(x + 2)(x - 2)}{(x - 2)} = \frac{(x + 2)(x - 2)}{(x - 2)^{-1}} = x + 2, \quad x \neq 2$$

so we have that the slant asymptote y = x + 2 is identical to the graph of y = g(x) except at x = 2 (where the latter has a 'hole' at (2,4).) The graph (using GeoGebra) in Figure 3.3.14 supports this claim.

3. For $h(x) = \frac{x^3 + 1}{x^2 - 4}$, the degree of the numerator is 3 and the degree of the denominator is 2 so again, we are guaranteed the existence of a slant asymptote. The long division $(x^3 + 1) \div (x^2 - 4)$ gives a quotient of just x, so our slant asymptote is the line y = x. The graph confirms this, and we find that as $x \to -\infty$, the graph of y = h(x) approaches the asymptote from below, and as $x \to \infty$, the graph of y = h(x) approaches the asymptote from above: see Figure 3.3.15.

We end this section by giving a few examples of rational equations and inequalities. Particular care must be taken with rational inequalities, since the sign of both numerator and denominator can affect the solution. (Many are the students who have gone wrong by attempting to clear denominators in an inequality!)

Example 3.3.5 Rational equation and inequality

1. Solve
$$\frac{x^3 - 2x + 1}{x - 1} = \frac{1}{2}x - 1$$
.
2. Solve $\frac{x^3 - 2x + 1}{x - 1} \ge \frac{1}{2}x - 1$.

3. Use your computer or calculator to graphically check your answers to 1 and 2.

SOLUTION

1. To solve the equation, we clear denominators

$$\frac{x^3 - 2x + 1}{x - 1} = \frac{1}{2}x - 1$$

$$\left(\frac{x^3 - 2x + 1}{x - 1}\right) \cdot 2(x - 1) = \left(\frac{1}{2}x - 1\right) \cdot 2(x - 1)$$

$$\frac{2x^3 - 4x + 2}{2x^3 - x^2 - x} = 0$$

$$x(2x + 1)(x - 1) = 0$$
factor
$$x = -\frac{1}{2}, 0, 1$$

Since we cleared denominators, we need to check for extraneous solutions. Sure enough, we see that x = 1 does not satisfy the original equation and must be discarded. Our solutions are $x = -\frac{1}{2}$ and x = 0.

2. To solve the inequality, it may be tempting to begin as we did with the equation – namely by multiplying both sides by the quantity (x - 1). The problem is that, depending on x, (x - 1) may be positive (which doesn't affect the inequality) or (x - 1) could be negative (which would reverse the inequality). Instead of working by cases, we collect all of the terms on one side of the inequality with 0 on the other and make a sign diagram.

$$\begin{aligned} \frac{x^3 - 2x + 1}{x - 1} &\geq \frac{1}{2}x - 1\\ \frac{x^3 - 2x + 1}{x - 1} - \frac{1}{2}x + 1 &\geq 0\\ \frac{2\left(x^3 - 2x + 1\right) - x(x - 1) + 1(2(x - 1))}{2(x - 1)} &\geq 0 \quad \text{get a common denominator}\\ \frac{2x^3 - x^2 - x}{2x - 2} &\geq 0 \qquad \text{expand} \end{aligned}$$

Viewing the left hand side as a rational function r(x) we make a sign diagram. The only value excluded from the domain of r is x = 1 which is the solution to 2x - 2 = 0. The zeros of r are the solutions to $2x^3 - x^2 - x = 0$,

$$(+) \ 0 \ (-) \ 0 \ (+) \ 9 \ (+) \\ \underbrace{(+) \ -\frac{1}{2} \ 0 \ 1}$$

Figure 3.3.16: The sign diagram for the inequality in Example 3.3.5



Figure 3.3.17: The initial plot of f(x) and g(x)



Figure 3.3.18: Zooming in to find the intersection points

which we have already found to be x = 0, $x = -\frac{1}{2}$ and x = 1, the latter was discounted as a zero because it is not in the domain. Choosing test values in each test interval, we obtain the sign diagram in Figure 3.3.16.

We are interested in where $r(x) \ge 0$. We find r(x) > 0, or (+), on the intervals $(-\infty, -\frac{1}{2})$, (0, 1) and $(1, \infty)$. We add to these intervals the zeros of r, $-\frac{1}{2}$ and 0, to get our final solution: $(-\infty, -\frac{1}{2}] \cup [0, 1) \cup (1, \infty)$.

3. Geometrically, if we set $f(x) = \frac{x^3 - 2x + 1}{x - 1}$ and $g(x) = \frac{1}{2}x - 1$, the solutions to f(x) = g(x) are the *x*-coordinates of the points where the graphs of y = f(x) and y = g(x) intersect. The solution to $f(x) \ge g(x)$ represents not only where the graphs meet, but the intervals over which the graph of y = f(x) is above (>) the graph of g(x). Entering these two functions into GeoGebra gives us Figure 3.3.17.

Zooming in and using the Intersect tool, we see in Figure 3.3.18 that the graphs cross when $x = -\frac{1}{2}$ and x = 0. It is clear from the calculator that the graph of y = f(x) is above the graph of y = g(x) on $\left(-\infty, -\frac{1}{2}\right)$ as well as on $(0, \infty)$. According to the calculator, our solution is then $\left(-\infty, -\frac{1}{2}\right] \cup [0, \infty)$ which *almost* matches the answer we found analytically. We have to remember that f is not defined at x = 1, and, even though it isn't shown on the calculator, there is a hole in the graph of y = f(x) when x = 1 which is why x = 1 is not part of our final answer. (There is no asymptote at x = 1 since the graph is well behaved near x = 1. According to Theorem 3.3.1, there must be a hole there.)

Exercises 3.3

Problems

In Exercises 1 – 18, for the given rational function *f*:

- Find the domain of *f*.
- Identify any vertical asymptotes of the graph of y = f(x).
- Identify any holes in the graph.
- Find the horizontal asymptote, if it exists.
- Find the slant asymptote, if it exists.
- Graph the function using a graphing utility and describe the behaviour near the asymptotes.

scribe the behaviour near the asym
1.
$$f(x) = \frac{x}{3x-6}$$

2. $f(x) = \frac{3+7x}{5-2x}$
3. $f(x) = \frac{x}{x^2+x-12}$
4. $f(x) = \frac{x}{x^2+1}$
5. $f(x) = \frac{x+7}{(x+3)^2}$
6. $f(x) = \frac{x^3+1}{x^2-1}$
7. $f(x) = \frac{4x}{x^2-4}$
8. $f(x) = \frac{4x}{x^2-4}$
9. $f(x) = \frac{x^2-x-12}{x^2+x-6}$
10. $f(x) = \frac{3x^2-5x-2}{x^2-9}$
11. $f(x) = \frac{x^3+2x^2+x}{x^2-x-2}$
12. $f(x) = \frac{x^3-3x+1}{x^2+1}$
13. $f(x) = \frac{2x^2+5x-3}{3x+2}$
14. $f(x) = \frac{-x^3+4x}{x^2-9}$
15. $f(x) = \frac{-5x^4-3x^3+x^2-10}{x^2-3x^2+3x-1}$
16. $f(x) = \frac{x^3}{1-x}$

17.
$$f(x) = \frac{18 - 2x^2}{x^2 - 9}$$

18.
$$f(x) = \frac{x^3 - 4x^2 - 4x - 5}{x^2 + x + 1}$$

In Exercises 19 – 24, solve the rational equation. Be sure to check for extraneous solutions.

19.
$$\frac{x}{5x+4} = 3$$

20. $\frac{3x-1}{x^2+1} = 1$
21. $\frac{1}{x+3} + \frac{1}{x-3} = \frac{x^2-3}{x^2-9}$
22. $\frac{2x+17}{x+1} = x+5$
23. $\frac{x^2-2x+1}{x^3+x^2-2x} = 1$
24. $\frac{-x^3+4x}{x^2-9} = 4x$

In Exercises 25 – 38, solve the rational inequality. Express your answer using interval notation.

25.
$$\frac{1}{x+2} \ge 0$$

26.
$$\frac{x-3}{x+2} \le 0$$

27.
$$\frac{x}{x^2-1} \ge 0$$

28.
$$\frac{4x}{x^2+4} \ge 0$$

29.
$$\frac{x^2-x-12}{x^2+x-6} \ge 0$$

30.
$$\frac{3x^2-5x-2}{x^2-9} < 0$$

31.
$$\frac{x^3+2x^2+x}{x^2-x-2} \ge 0$$

32.
$$\frac{x^2+5x+6}{x^2-1} \ge 0$$

33.
$$\frac{3x-1}{x^2+1} \le 1$$

35.
$$\frac{-x^3 + 4x}{x^2 - 9} \ge 4x$$

36. $\frac{1}{x^2 + 1} < 0$
37. $\frac{x^4 - 4x^3 + x^2 - 2x - 15}{x^3 - 4x^2} \ge x$
38. $\frac{5x^3 - 12x^2 + 9x + 10}{x^2 - 1} \ge 3x - 1$

3.4 Exponential and Logarithmic Functions

3.4.1 Introduction to Exponential and Logarithmic Functions

Of all of the functions we study in this text, exponential and logarithmic functions are possibly the ones which impact everyday life the most. This section introduces us to these functions while the rest of the chapter will more thoroughly explore their properties. Up to this point, we have dealt with functions which involve terms like x^2 or $x^{2/3}$, in other words, terms of the form x^p where the base of the term, x, varies but the exponent of each term, p, remains constant. In this chapter, we study functions of the form $f(x) = b^x$ where the base b is a constant and the exponent x is the variable. We start our exploration of these functions with $f(x) = 2^x$. (Apparently this is a tradition. Every textbook we have ever read starts with $f(x) = 2^x$.) We make a table of values, plot the points and connect the dots in a pleasing fashion: see Figure 3.4.1

A few remarks about the graph of $f(x) = 2^x$ which we have constructed are in order. As $x \to -\infty$ and attains values like x = -100 or x = -1000, the function $f(x) = 2^x$ takes on values like $f(-100) = 2^{-100} = \frac{1}{2^{100}}$ or $f(-1000) = 2^{-1000} = \frac{1}{2^{1000}}$. In other words, as $x \to -\infty$,

$$2^{x} \approx \frac{1}{\operatorname{very}\operatorname{big}\left(+
ight)} pprox \operatorname{very}\operatorname{small}\left(+
ight)$$

So as $x \to -\infty$, $2^x \to 0^+$. This is represented graphically using the *x*-axis (the line y = 0) as a horizontal asymptote. On the flip side, as $x \to \infty$, we find $f(100) = 2^{100}, f(1000) = 2^{1000}$, and so on, thus $2^x \to \infty$. As a result, our graph suggests the range of f is $(0, \infty)$. The graph of f passes the Horizontal Line Test which means f is one-to-one and hence invertible. We also note that when we 'connected the dots in a pleasing fashion', we have made the implicit assumption that $f(x) = 2^x$ is continuous (recall that this means there are no holes or other kinds of breaks in the graph) and has a domain of all real numbers. In particular, we have suggested that things like $2^{\sqrt{3}}$ exist as real numbers. We should take a moment to discuss what something like $2^{\sqrt{3}}$ might mean, and refer the interested reader to a solid course in Calculus for a more rigorous explanation. The number $\sqrt{3} = 1.73205...$ is an irrational number and as such, its decimal representation neither repeats nor terminates. We can, however, approximate $\sqrt{3}$ by terminating decimals, and it stands to reason (this is where Calculus and continuity come into play) that we can use these to approximate $2^{\sqrt{3}}$. For example, if we approximate $\sqrt{3}$ by 1.73, we can approximate $2^{\sqrt{3}} \approx 2^{1.73} = 2^{\frac{173}{100}} = \sqrt[100]{2^{173}}$. It is not, by any means, a pleasant number, but it is at least a number that we understand in terms of powers and roots. It also stands to reason that better and better approximations of $\sqrt{3}$ yield better and better approximations of $2^{\sqrt{3}}$, so the value of $2^{\sqrt{3}}$ should be the result of this sequence of approximations.

Exponential and logarithmic functions frequently occur in solutions to differential equations, which are used to produce mathematical models of phenomena throughout the physical, life, and social sciences. You'll see some examples if you continue on to Calculus I and II, and even more if you take Math 3600, our first course in differential equations.

x	$f(\mathbf{x})$	(x, f(x))
-3	$2^{-3} = \frac{1}{8}$	$\left(-3,\frac{1}{8}\right)$
-2	$2^{-2} = \frac{1}{4}$	$\left(-2,\frac{1}{4}\right)$
-1	$2^{-1} = \frac{1}{2}$	$\left(-1,\frac{1}{2}\right)$
0	2 ⁰ = 1	(0,1)
1	2 ¹ = 2	(1,2)
2	$2^2 = 4$	(2,4)
3	$2^3 = 8$	(3,8)



Figure 3.4.1: Plotting $f(x) = 2^x$

To fully understand the argument we used to define 2^x when x is irrational, you'll have to proceed far enough through the Calculus sequence (Calculus III should do it) to encounter the topic of convergence of infinite sequences.

Suppose we wish to study the family of functions $f(x) = b^x$. Which bases b make sense to study? We find that we run into difficulty if b < 0. For example, if b = -2, then the function $f(x) = (-2)^x$ has trouble, for instance, at $x = \frac{1}{2}$ since $(-2)^{1/2} = \sqrt{-2}$ is not a real number. In general, if x is any rational number with an even denominator, then $(-2)^x$ is not defined, so we must restrict our attention to bases $b \ge 0$. What about b = 0? The function $f(x) = 0^x$ is undefined for $x \le 0$ because we cannot divide by 0 and 0^0 is an indeterminant form. For x > 0, $0^x = 0$ so the function $f(x) = 0^x$ is the same as the function f(x) = 0, x > 0. We know everything we can possibly know about this function, so we exclude it from our investigations. The only other base we exclude is b = 1, since the function $f(x) = 1^x = 1$ is, once again, a function we have already studied. We are now ready for our definition of exponential functions.

Definition 3.4.1 Exponential function

A function of the form $f(x) = b^x$ where *b* is a fixed real number, b > 0, $b \neq 1$ is called a **base** *b* **exponential function**.



Figure 3.4.2: Reflecting $y = 2^x$ across the y-axis to obtain the graph $y = 2^{-x}$

We leave it to the reader to verify (by graphing some more examples on your own) that if b > 1, then the exponential function $f(x) = b^x$ will share the same basic shape and characteristics as $f(x) = 2^x$. What if 0 < b < 1? Consider $g(x) = (\frac{1}{2})^x$. We could certainly build a table of values and connect the points, or we could take a step back and note that $g(x) = (\frac{1}{2})^x = (2^{-1})^x = 2^{-x} = f(-x)$, where $f(x) = 2^x$. The graph of f(-x) is obtained from the graph of f(x) by reflecting it across the *y*-axis. We get the graph in Figure 3.4.2 (b).

We see that the domain and range of g match that of f, namely $(-\infty, \infty)$ and $(0, \infty)$, respectively. Like f, g is also one-to-one. Whereas f is always increasing, g is always decreasing. As a result, as $x \to -\infty$, $g(x) \to \infty$, and on the flip side, as $x \to \infty$, $g(x) \to 0^+$. It shouldn't be too surprising that for all choices of the base 0 < b < 1, the graph of $y = b^x$ behaves similarly to the graph of g. We summarize the basic properties of exponential functions in the following theorem. (The proof of which, like many things discussed in the text, requires Calculus.)



Of all of the bases for exponential functions, two occur the most often in scientific circles. The first, base 10, is often called the **common base**. The second base is an irrational number, $e \approx 2.718$, called the **natural base**. You may encounter a more formal discussion of the number e in later Calculus courses. For now, it is enough to know that since e > 1, $f(x) = e^x$ is an increasing exponential function. The following examples give us an idea how these functions are used in the wild.

Example 3.4.1 Modelling vehicle depreciation

The value of a car can be modelled by $V(x) = 25 \left(\frac{4}{5}\right)^x$, where $x \ge 0$ is age of the car in years and V(x) is the value in thousands of dollars.

- 1. Find and interpret V(0).
- 2. Sketch the graph of y = V(x) using transformations.
- 3. Find and interpret the horizontal asymptote of the graph you found in 2.

SOLUTION

1. To find V(0), we replace x with 0 to obtain $V(0) = 25 \left(\frac{4}{5}\right)^0 = 25$. Since x represents the age of the car in years, x = 0 corresponds to the car being brand new. Since V(x) is measured in thousands of dollars, V(0) = 25 corresponds to a value of \$25,000. Putting it all together, we interpret V(0) = 25 to mean the purchase price of the car was \$25,000.



Figure 3.4.3: The graph y = V(x) in Example 3.4.1

- 2. To graph $y = 25 \left(\frac{4}{5}\right)^x$, we start with the basic exponential function $f(x) = \left(\frac{4}{5}\right)^x$. Since the base $b = \frac{4}{5}$ is between 0 and 1, the graph of y = f(x) is decreasing. We plot the *y*-intercept (0, 1) and two other points, $\left(-1, \frac{5}{4}\right)^x$ and $\left(1, \frac{4}{5}\right)^x$, and label the horizontal asymptote y = 0. To obtain $V(x) = 25 \left(\frac{4}{5}\right)^x$, $x \ge 0$, we multiply the output from *f* by 25, in other words, V(x) = 25f(x). This results in a vertical stretch by a factor of 25. We multiply all of the *y* values in the graph by 25 (including the *y* value of the horizontal asymptote) and obtain the points $\left(-1, \frac{125}{4}\right)$, (0, 25) and (1, 20). The horizontal asymptote remains y = 0. Finally, we restrict the domain to $[0, \infty)$ to fit with the applied domain given to us. We have the result in Figure 3.4.3.
- 3. We see from the graph of V that its horizontal asymptote is y = 0. (We leave it to reader to verify this analytically by thinking about what happens as we take larger and larger powers of $\frac{4}{5}$.) This means as the car gets older, its value diminishes to 0.

The function in the previous example is often called a 'decay curve'. Increasing exponential functions are used to model 'growth curves' many examples of which are encountered in applications of exponential functions. For now, we present another common decay curve which will serve as the basis for further study of exponential functions. Although it may look more complicated than the previous example, it is actually just a basic exponential function which has been modified by a few transformations.

Example 3.4.2 Newton's Law of Cooling

According to Newton's Law of Cooling the temperature of coffee T (in degrees Fahrenheit) t minutes after it is served can be modelled by $T(t) = 70 + 90e^{-0.1t}$.

- 1. Find and interpret T(0).
- 2. Sketch the graph of y = T(t) using transformations.
- 3. Find and interpret the horizontal asymptote of the graph.

SOLUTION

- 1. To find T(0), we replace every occurrence of the independent variable t with 0 to obtain $T(0) = 70+90e^{-0.1(0)} = 160$. This means that the coffee was served at 160° F.
- 2. To graph y = T(t) using transformations, we start with the basic function, $f(t) = e^t$. As we have already remarked, $e \approx 2.718 > 1$ so the graph of f is an increasing exponential with y-intercept (0, 1) and horizontal asymptote y = 0. The points $(-1, e^{-1}) \approx (-1, 0.37)$ and $(1, e) \approx (1, 2.72)$ are also on the graph. We have

$$T(t) = 70 + 90e^{-0.1t} = 90e^{-0.1t} + 70 = 90f(-0.1t) + 70$$

Multiplication of the input to f, t, by -0.1 results in a horizontal expansion by a factor of 10 as well as a reflection about the *y*-axis. We divide each of the *x* values of our points by -0.1 (which amounts to multiplying them by -10) to obtain $(10, e^{-1})$, (0, 1), and (-10, e). Since none of these changes affected the *y* values, the horizontal asymptote remains y = 0. Next, we see that the output from f is being multiplied by 90. This results in a vertical stretch by a factor of 90. We multiply the *y*-coordinates by 90 to obtain $(10, 90e^{-1})$, (0, 90), and (-10, 90e). We also multiply the *y* value of the horizontal asymptote y = 0 by 90, and it remains y = 0. Finally, we add 70 to all of the *y*-coordinates, which shifts the graph upwards to obtain $(10, 90e^{-1} + 70) \approx (10, 103.11)$, (0, 160), and $(-10, 90e + 70) \approx (-10, 314.64)$. Adding 70 to the horizontal asymptote shifts it upwards as well to y = 70. We connect these three points using the same shape in the same direction as in the graph of f and, last but not least, we restrict the domain to match the applied domain $[0, \infty)$. The result is given in Figure 3.4.4.

3. From the graph, we see that the horizontal asymptote is y = 70. It is worth a moment or two of our time to see how this happens analytically. As $t \to \infty$, We get $T(t) = 70 + 90e^{-0.1t} \approx 70 + 90e^{\text{very big}(-)}$. Since e > 1,

$$e^{\text{very big} (-)} = \frac{1}{e^{\text{very big} (+)}} \approx \frac{1}{\text{very big} (+)} \approx \text{very small} (+)$$

The larger *t* becomes, the smaller $e^{-0.1t}$ becomes, so the term $90e^{-0.1t} \approx$ very small (+). Hence, $T(t) \approx 70$ +very small (+) which means the graph is approaching the horizontal line y = 70 from above. This means that as time goes by, the temperature of the coffee is cooling to 70° F, presumably room temperature.

As we have already remarked, the graphs of $f(x) = b^x$ all pass the Horizontal Line Test. Thus the exponential functions are invertible. We now turn our attention to these inverses, the logarithmic functions, which are called 'logs' for short.

Definition 3.4.2 Logarithm function

The inverse of the exponential function $f(x) = b^x$ is called the **base** b **logarithm function**, and is denoted $f^{-1}(x) = \log_b(x)$ We read $(\log_b(x)')$ as 'log base b of x.'

We have special notations for the common base, b = 10, and the natural base, b = e.

Definition 3.4.3 Common and Natural Logarithms

The **common logarithm** of a real number x is $\log_{10}(x)$ and is usually written $\log(x)$. The **natural logarithm** of a real number x is $\log_e(x)$ and is usually written $\ln(x)$.

Since logs are defined as the inverses of exponential functions, we can use Theorems 2.2.1 and 2.2.2 to tell us about logarithmic functions. For example, we know that the domain of a log function is the range of an exponential function, namely $(0, \infty)$, and that the range of a log function is the domain of an exponential function, namely $(-\infty, \infty)$. Since we know the basic shapes of y = f(x) = f(x)



Figure 3.4.4: Graphing T(t) in Example 3.4.2

The reader is cautioned that in more advanced mathematics textbooks, the notation log(x) is often used to denote the natural logarithm (or its generalization to the complex numbers). In mathematics, the natural logarithm is preferred since it is better behaved with respect to the operations of Calculus. The base 10 logarithm tends to appear in other science fields.



Figure 3.4.5: The logarithm is the inverse of the exponential function

 b^x for the different cases of b, we can obtain the graph of $y = f^{-1}(x) = \log_b(x)$ by reflecting the graph of f across the line y = x as shown below. The y-intercept (0, 1) on the graph of f corresponds to an x-intercept of (1, 0) on the graph of f^{-1} . The horizontal asymptotes y = 0 on the graphs of the exponential functions become vertical asymptotes x = 0 on the log graphs: see Figure 3.4.5.

On a procedural level, logs undo the exponentials. Consider the function $f(x) = 2^x$. When we evaluate $f(3) = 2^3 = 8$, the input 3 becomes the exponent on the base 2 to produce the real number 8. The function $f^{-1}(x) = \log_2(x)$ then takes the number 8 as its input and returns the exponent 3 as its output. In symbols, $\log_2(8) = 3$. More generally, $\log_2(x)$ is the exponent you put on 2 to get x. Thus, $\log_2(16) = 4$, because $2^4 = 16$. The following theorem summarizes the basic properties of logarithmic functions, all of which come from the fact that they are inverses of exponential functions.

Theorem 3.4.2 Properties of Logarithmic Functions

Suppose $f(x) = \log_b(x)$.

- The domain of f is $(0, \infty)$ and the range of f is $(-\infty, \infty)$.
- (1,0) is on the graph of f and x = 0 is a vertical asymptote of the graph of f.
- f is one-to-one, continuous and smooth
- b^a = c if and only if log_b(c) = a. That is, log_b(c) is the exponent you put on b to obtain c.
- $\log_b (b^x) = x$ for all x and $b^{\log_b(x)} = x$ for all x > 0
- If *b* > 1:

• If
$$0 < b < 1$$
:



As we have mentioned, Theorem 3.4.2 is a consequence of Theorems 2.2.1 and 2.2.2. However, it is worth the reader's time to understand Theorem 3.4.2 from an exponential perspective. For instance, we know that the domain of $g(x) = \log_2(x)$ is $(0, \infty)$. Why? Because the range of $f(x) = 2^x$ is $(0, \infty)$. In a way, this says everything, but at the same time, it doesn't. For example, if we try

to find $\log_2(-1)$, we are trying to find the exponent we put on 2 to give us -1. In other words, we are looking for x that satisfies $2^x = -1$. There is no such real number, since all powers of 2 are positive. While what we have said is exactly the same thing as saying 'the domain of $g(x) = \log_2(x)$ is $(0, \infty)$ because the range of $f(x) = 2^x$ is $(0, \infty)$ ', we feel it is in a student's best interest to understand the statements in Theorem 3.4.2 at this level instead of just merely memorizing the facts.

Example 3.4.3 Using properties of logarithms Simplify the following.

1. $\log_3(81)$	4. $\ln\left(\sqrt[3]{e^2}\right)$
2. $\log_2\left(\frac{1}{8}\right)$	5. log(0.001)
(8)	6. $2^{\log_2(8)}$
3. $\log_{\sqrt{5}}(25)$	7. $117^{-\log_{117}(6)}$

SOLUTION

- 1. The number $\log_3(81)$ is the exponent we put on 3 to get 81. As such, we want to write 81 as a power of 3. We find $81 = 3^4$, so that $\log_3(81) = 4$.
- 2. To find $\log_2\left(\frac{1}{8}\right)$, we need rewrite $\frac{1}{8}$ as a power of 2. We find $\frac{1}{8} = \frac{1}{2^3} = 2^{-3}$, so $\log_2\left(\frac{1}{8}\right) = -3$.
- 3. To determine log_{$\sqrt{5}$}(25), we need to express 25 as a power of $\sqrt{5}$. We know 25 = 5², and 5 = $(\sqrt{5})^2$, so we have 25 = $((\sqrt{5})^2)^2 = (\sqrt{5})^4$. We get log_{$\sqrt{5}$}(25) = 4.
- 4. First, recall that the notation $\ln \left(\sqrt[3]{e^2}\right)$ means $\log_e \left(\sqrt[3]{e^2}\right)$, so we are looking for the exponent to put on e to obtain $\sqrt[3]{e^2}$. Rewriting $\sqrt[3]{e^2} = e^{2/3}$, we find $\ln \left(\sqrt[3]{e^2}\right) = \ln \left(e^{2/3}\right) = \frac{2}{3}$.
- 5. Rewriting log(0.001) as log₁₀(0.001), we see that we need to write 0.001 as a power of 10. We have $0.001 = \frac{1}{1000} = \frac{1}{10^3} = 10^{-3}$. Hence, log(0.001) = log $(10^{-3}) = -3$.
- 6. We can use Theorem 3.4.2 directly to simplify $2^{\log_2(8)} = 8$. We can also understand this problem by first finding $\log_2(8)$. By definition, $\log_2(8)$ is the exponent we put on 2 to get 8. Since $8 = 2^3$, we have $\log_2(8) = 3$. We now substitute to find $2^{\log_2(8)} = 2^3 = 8$.
- 7. From Theorem 3.4.2, we know $117^{\log_{117}(6)} = 6$, but we cannot directly apply this formula to the expression $117^{-\log_{117}(6)}$. (Can you see why?) At this point, we use a property of exponents followed by Theorem 3.4.2 to get

$$117^{-\log_{117}(6)} = \frac{1}{117^{\log_{117}(6)}} = \frac{1}{6}$$

It is worth a moment of your time to think your way through why $117^{\log_{117}(6)} = 6$. By definition, $\log_{117}(6)$ is the exponent we put on 117 to get 6. What are we doing with this exponent? We are putting it on 117. By definition we get 6. In other words, the exponential function $f(x) = 117^x$ undoes the logarithmic function $g(x) = \log_{117}(x)$.

Up until this point, restrictions on the domains of functions came from avoiding division by zero and keeping negative numbers from beneath even radicals. With the introduction of logs, we now have another restriction. Since the domain of $f(x) = \log_b(x)$ is $(0, \infty)$, the argument of the log must be strictly positive.

Example 3.4.4 Domain for logarithmic functions

Find the domain of the following functions. Check your answers graphically using the computer or calculator.

1.
$$f(x) = 2 \log(3 - x) - 1$$

2. $g(x) = \ln\left(\frac{x}{x - 1}\right)$

SOLUTION

- 1. We set 3 x > 0 to obtain x < 3, or $(-\infty, 3)$. The graph in Figure 3.4.6 verifies this. Note that we could have graphed *f* using transformations. We rewrite $f(x) = 2\log_{10}(-x+3) 1$ and find the main function involved is $y = h(x) = \log_{10}(x)$. We select three points to track, $(\frac{1}{10}, -1)$, (1, 0) and (10, 1), along with the vertical asymptote x = 0. Since f(x) = 2h(-x+3) 1, to obtain the destinations of these points, we first subtract 3 from the *x*-coordinates (shifting the graph left 3 units), then divide (multiply) by the *x*-coordinates by -1 (causing a reflection across the *y*-axis). These transformations apply to the vertical asymptote x = 0 as well. Subtracting 3 gives us x = -3 as our asymptote, then multiplying by -1 gives us the vertical asymptote x = 3. Next, we multiply the *y*-coordinates by 2 which results in a vertical stretch by a factor of 2, then we finish by subtracting 1 from the *y*-coordinates which shifts the graph down 1 unit. We leave it to the reader to perform the indicated arithmetic on the points themselves and to verify the graph produced by the calculator below.
- 2. To find the domain of g, we need to solve the inequality $\frac{x}{x-1} > 0$. As usual, we proceed using a sign diagram. If we define $r(x) = \frac{x}{x-1}$, we find r is undefined at x = 1 and r(x) = 0 when x = 0. Choosing some test values, we generate the sign diagram in Figure 3.4.7.

We find $\frac{x}{x-1} > 0$ on $(-\infty, 0) \cup (1, \infty)$ to get the domain of g. The graph of y = g(x) in Figure 3.4.8 confirms this. We can tell from the graph of g that it is not the result of transformations being applied to the graph $y = \ln(x)$, so barring a more detailed analysis using Calculus, the calculator graph is the best we can do. One thing worthy of note, however, is the end behaviour of g. The graph suggests that as $x \to \pm \infty$, $g(x) \to 0$. We can verify this analytically. We know that as $x \to \pm \infty$, $\frac{x}{x-1} \approx 1$. Hence, it makes sense that $g(x) = \ln\left(\frac{x}{x-1}\right) \approx \ln(1) = 0$.

While logarithms have some interesting applications of their own which you'll explore in the exercises, their primary use to us will be to undo exponential functions. (This is, after all, how they were defined.) Our last example solidifies this and reviews all of the material in the section.



Figure 3.4.6: $y = f(x) = 2 \log(3 - x) - 1$

$$\begin{array}{cccc} (+) & 0 & (-) & \mathfrak{P} & (+) \\ \hline & & & & \\ & & & & \\ 0 & & 1 \end{array}$$

Figure 3.4.7: Sign diagram for $r(x) = \frac{x}{x-1}$



Example 3.4.5 Inverting an exponential function Let $f(x) = 2^{x-1} - 3$.

- 1. Graph *f* using transformations and state the domain and range of *f*.
- 2. Explain why *f* is invertible and find a formula for $f^{-1}(x)$.
- 3. Graph f^{-1} using transformations and state the domain and range of f^{-1} .
- 4. Verify $(f^{-1} \circ f)(x) = x$ for all x in the domain of f and $(f \circ f^{-1})(x) = x$ for all x in the domain of f^{-1} .
- 5. Graph f and f^{-1} on the same set of axes and check the symmetry about the line y = x.

SOLUTION

- 1. If we identify $g(x) = 2^x$, we see f(x) = g(x 1) 3. We pick the points $(-1, \frac{1}{2})$, (0, 1) and (1, 2) on the graph of g along with the horizontal asymptote y = 0 to track through the transformations. We first add 1 to the *x*-coordinates of the points on the graph of g (shifting g to the right 1 unit) to get $(0, \frac{1}{2})$, (1, 1) and (2, 2). The horizontal asymptote remains y = 0. Next, we subtract 3 from the *y*-coordinates, shifting the graph down 3 units. We get the points $(0, -\frac{5}{2})$, (1, -2) and (2, -1) with the horizontal asymptote now at y = -3. Connecting the dots in the order and manner as they were on the graph of g, we get the bottom graph in Figure 3.4.9. We see that the domain of f is the same as g, namely $(-\infty, \infty)$, but that the range of f is $(-3, \infty)$.
- 2. The graph of f passes the Horizontal Line Test so f is one-to-one, hence invertible. To find a formula for $f^{-1}(x)$, we normally set y = f(x), interchange the x and y, then proceed to solve for y. Doing so in this situation leads us to the equation $x = 2^{y-1} 3$. We have yet to discuss how to solve this kind of equation, so we will attempt to find the formula for f^{-1} from a procedural perspective. If we break $f(x) = 2^{x-1} 3$ into a series of steps, we find f takes an input x and applies the steps

(a) subtract 1

- (b) put as an exponent on 2
- (c) subtract 3

Clearly, to undo subtracting 1, we will add 1, and similarly we undo subtracting 3 by adding 3. How do we undo the second step? The answer is we use the logarithm. By definition, $\log_2(x)$ undoes exponentiation by 2. Hence, f^{-1} should

- (a) add 3
- (b) take the logarithm base 2
- (c) add 1

In symbols, $f^{-1}(x) = \log_2(x+3) + 1$.

3. To graph $f^{-1}(x) = \log_2(x+3) + 1$ using transformations, we start with $j(x) = \log_2(x)$. We track the points $(\frac{1}{2}, -1)$, (1, 0) and (2, 1) on the graph of *j* along with the vertical asymptote x = 0 through the transformations.



Figure 3.4.9: Graphing $f(x) = 2^{x-1} - 3$ in Example 3.4.5



Figure 3.4.11: The graphs of f and f^{-1} in Example 3.4.5



Figure 3.4.10: Graphing $f^{-1}(x) = \log_2(x+3) + 1$ in Example 3.4.5

Since $f^{-1}(x) = j(x+3)+1$, we first subtract 3 from each of the *x* values (including the vertical asymptote) to obtain $\left(-\frac{5}{2}, -1\right)$, (-2, 0) and (-1, 1) with a vertical asymptote x = -3. Next, we add 1 to the *y* values on the graph and get $\left(-\frac{5}{2}, 0\right)$, (-2, 1) and (-1, 2). If you are experiencing *déjà vu*, there is a good reason for it but we leave it to the reader to determine the source of this uncanny familiarity. We obtain the graph below. The domain of f^{-1} is $(-3, \infty)$, which matches the range of *f*, and the range of f^{-1} is $(-\infty, \infty)$, which matches the domain of *f*.

4. We now verify that $f(x) = 2^{x-1} - 3$ and $f^{-1}(x) = \log_2(x+3) + 1$ satisfy the composition requirement for inverses. For all real numbers x,

$$(f^{-1} \circ f) (x) = f^{-1}(f(x))$$

= $f^{-1} (2^{x-1} - 3)$
= $\log_2 ([2^{x-1} - 3] + 3) + 1$
= $\log_2 (2^{x-1}) + 1$
= $(x - 1) + 1$
Since $\log_2 (2^u) = u$ for all real numbers u
= $x \checkmark$

For all real numbers x > -3, we have (pay attention - can you spot in which step below we need x > -3?)

$$(f \circ f^{-1}) (x) = f(f^{-1}(x))$$

= $f(\log_2(x+3)+1)$
= $2^{(\log_2(x+3)+1)-1} - 3$
= $2^{\log_2(x+3)} - 3$
= $(x+3) - 3$
Since $2^{\log_2(u)} = u$ for all real numbers $u > 0$
= $x \checkmark$

5. Last, but certainly not least, we graph y = f(x) and $y = f^{-1}(x)$ on the same set of axes and see the symmetry about the line y = x in Figure 3.4.11

3.4.2 Properties of Logarithms

In Section 3.4.1, we introduced the logarithmic functions as inverses of exponential functions and discussed a few of their functional properties from that perspective. In this section, we explore the algebraic properties of logarithms. Historically, these have played a huge role in the scientific development of our society since, among other things, they were used to develop analog computing devices called <u>slide rules</u> which enabled scientists and engineers to perform accurate calculations leading to such things as space travel and the <u>moon landing</u>. As we shall see shortly, logs inherit analogs of all of the properties of exponents you learned in Elementary and Intermediate Algebra. We first extract two properties from Theorem 3.4.2 to remind us of the definition of a logarithm as the inverse of an exponential function. Theorem 3.4.3 Inverse Properties of Exponential and Logarithmic Functions

Let b > 0, $b \neq 1$.

- $b^a = c$ if and only if $\log_b(c) = a$
- $\log_b(b^x) = x$ for all x and $b^{\log_b(x)} = x$ for all x > 0

Next, we spell out what it means for exponential and logarithmic functions to be one-to-one.

Theorem 3.4.4One-to-one Properties of Exponential and Logarithmic Functions

Let $f(x) = b^x$ and $g(x) = \log_b(x)$ where b > 0, $b \neq 1$. Then f and g are one-to-one and

- $b^u = b^w$ if and only if u = w for all real numbers u and w.
- log_b(u) = log_b(w) if and only if u = w for all real numbers u > 0, w > 0.

We now state the algebraic properties of exponential functions which will serve as a basis for the properties of logarithms. While these properties may look identical to the ones you learned in Elementary and Intermediate Algebra, they apply to real number exponents, not just rational exponents. Note that in the theorem that follows, we are interested in the properties of exponential functions, so the base *b* is restricted to b > 0, $b \neq 1$.

Theorem 3.4.5 Algebraic Properties of Exponential Functions

Let $f(x) = b^x$ be an exponential function (b > 0, $b \neq 1$) and let u and w be real numbers.

• **Product Rule:** f(u + w) = f(u)f(w). In other words, $b^{u+w} = b^u b^w$

• Quotient Rule:
$$f(u - w) = \frac{f(u)}{f(w)}$$
. In other words, $b^{u-w} = \frac{b^u}{b^w}$

• Power Rule:
$$(f(u))^w = f(uw)$$
. In other words, $(b^u)^w = b^{uw}$

While the properties listed in Theorem 3.4.5 are certainly believable based on similar properties of integer and rational exponents, the full proofs require Calculus. To each of these properties of exponential functions corresponds an analogous property of logarithmic functions. We list these below in our next theorem. Interestingly enough, expanding logarithms is the exact *opposite* process (which we will practice later) that is most useful in Algebra. The utility of expanding logarithms becomes apparent in Calculus.

Theorem 3.4.6 Algebraic Properties of Logarithmic Functions

Let $g(x) = \log_b(x)$ be a logarithmic function (b > 0, $b \neq 1$) and let u > 0 and w > 0 be real numbers.

- Product Rule: g(uw) = g(u) + g(w). In other words, $\log_b(uw) = \log_b(u) + \log_b(w)$
- Quotient Rule: $g\left(\frac{u}{w}\right) = g(u) g(w)$. In other words, $\log_b\left(\frac{u}{w}\right) = \log_b(u) - \log_b(w)$
- Power Rule: $g(u^w) = wg(u)$. In other words, $\log_b(u^w) = w \log_b(u)$

There are a couple of different ways to understand why Theorem 3.4.6 is true. Consider the product rule: $\log_b(uw) = \log_b(u) + \log_b(w)$. Let $a = \log_b(uw)$, $c = \log_b(u)$, and $d = \log_b(w)$. Then, by definition, $b^a = uw$, $b^c = u$ and $b^d = w$. Hence, $b^a = uw = b^c b^d = b^{c+d}$, so that $b^a = b^{c+d}$. By the one-to-one property of b^x , we have a = c + d. In other words, $\log_b(uw) = \log_b(u) + \log_b(w)$. The remaining properties are proved similarly.

Example 3.4.6 Expanding logarithmic expressions

Expand the following using the properties of logarithms and simplify. Assume when necessary that all quantities represent positive real numbers.

1.
$$\log_2\left(\frac{8}{x}\right)$$

2. $\ln\left(\frac{3}{ex}\right)^2$
3. $\log \sqrt[3]{\frac{100x^2}{yz^5}}$
4. $\log_{117}(x^2 - 4)$

SOLUTION

1. To expand $\log_2(\frac{8}{x})$, we use the Quotient Rule identifying u = 8 and w = x and simplify.

$$\log_2\left(\frac{8}{x}\right) = \log_2(8) - \log_2(x)$$
Quotient Rule
= 3 - log_2(x) Since 2³ = 8
= - log_2(x) + 3

2. We have a power, quotient and product occurring in $\ln \left(\frac{3}{ex}\right)^2$. Since the exponent 2 applies to the entire quantity inside the logarithm, we begin with the Power Rule with $u = \frac{3}{ex}$ and w = 2. Next, we see the Quotient Rule is applicable, with u = 3 and w = ex, so we replace $\ln \left(\frac{3}{ex}\right)$ with the quantity $\ln(3) - \ln(ex)$. Since $\ln \left(\frac{3}{ex}\right)$ is being multiplied by 2, the entire quantity $\ln(3) - \ln(ex)$ is multiplied by 2. Finally, we apply the Product Rule with u = e and w = x, and replace $\ln(ex)$ with the quantity $\ln(e) + \ln(x)$, and simplify, keeping in mind that the natural log is log base e.

$$\ln\left(\frac{3}{ex}\right)^{2} = 2\ln\left(\frac{3}{ex}\right) \qquad \text{Power Rule}$$

$$= 2\left[\ln(3) - \ln(ex)\right] \qquad \text{Quotient Rule}$$

$$= 2\ln(3) - 2\ln(ex)$$

$$= 2\ln(3) - 2\left[\ln(e) + \ln(x)\right] \qquad \text{Product Rule}$$

$$= 2\ln(3) - 2\ln(e) - 2\ln(x)$$

$$= 2\ln(3) - 2 - 2\ln(x) \qquad \text{Since } e^{1} = e$$

$$= -2\ln(x) + 2\ln(3) - 2$$

3. Recalling that a cube root is the same thing as the power 1/3, we begin by using the Power Rule, and we keep in mind that the common log is log base 10.

$$\log \sqrt[3]{\frac{100x^2}{yz^5}} = \log \left(\frac{100x^2}{yz^5}\right)^{1/3}$$

$$= \frac{1}{3} \log \left(\frac{100x^2}{yz^5}\right) \qquad \text{Power Rule}$$

$$= \frac{1}{3} \left[\log \left(100x^2\right) - \log \left(yz^5\right)\right] \qquad \text{Quotient Rule}$$

$$= \frac{1}{3} \log \left(100x^2\right) - \frac{1}{3} \log \left(yz^5\right)$$

$$= \frac{1}{3} \left[\log(100) + \log \left(x^2\right)\right] - \frac{1}{3} \left[\log(y) + \log \left(z^5\right)\right] \qquad \text{Product Rule}$$

$$= \frac{1}{3} \log(100) + \frac{1}{3} \log \left(x^2\right) - \frac{1}{3} \log(y) - \frac{1}{3} \log \left(z^5\right)$$

$$= \frac{1}{3} \log(100) + \frac{2}{3} \log(x) - \frac{1}{3} \log(y) - \frac{5}{3} \log(z) \qquad \text{Power Rule}$$

$$= \frac{2}{3} + \frac{2}{3} \log(x) - \frac{1}{3} \log(y) - \frac{5}{3} \log(z) \qquad \text{Since } 10^2 = 100$$

$$= \frac{2}{3} \log(x) - \frac{1}{3} \log(y) - \frac{5}{3} \log(z) + \frac{2}{3}$$

At this point in the text, the reader is encouraged to carefully read through each step and think of which quantity is playing the role of *u* and which is playing the role of *w* as we apply each property.

4. At first it seems as if we have no means of simplifying
$$\log_{117} (x^2 - 4)$$
, since none of the properties of logs addresses the issue of expanding a difference *inside* the logarithm. However, we may factor $x^2 - 4 = (x+2)(x-2)$ thereby introducing a product which gives us license to use the Product Rule.

$$\begin{split} \log_{117} \left(x^2 - 4 \right) &= \log_{117} \left[(x+2)(x-2) \right] & \text{Factor} \\ &= \log_{117} (x+2) + \log_{117} (x-2) & \text{Product Rule} \end{split}$$

Example 3.4.7 Combining logarithmic expressions

Use the properties of logarithms to write the following as a single logarithm.

1.
$$\log_3(x-1) - \log_3(x+1)$$
 2. $\log(x) + 2\log(y) - \log(z)$

 3. $4\log_2(x) + 3$
 4. $-\ln(x) - \frac{1}{2}$

SOLUTION Whereas in Example 3.4.6 we read the properties in Theorem 3.4.6 from left to right to expand logarithms, in this example we read them from right to left.

- 1. The difference of logarithms requires the Quotient Rule: $\log_3(x-1) \log_3(x+1) = \log_3\left(\frac{x-1}{x+1}\right)$.
- 2. In the expression, $\log(x)+2\log(y)-\log(z)$, we have both a sum and difference of logarithms. However, before we use the product rule to combine $\log(x) + 2\log(y)$, we note that we need to somehow deal with the coefficient 2 on $\log(y)$. This can be handled using the Power Rule. We can then apply the Product and Quotient Rules as we move from left to right. Putting it all together, we have

$$\begin{split} \log(x) + 2\log(y) - \log(z) &= \log(x) + \log\left(y^2\right) - \log(z) & \text{Power Rule} \\ &= \log\left(xy^2\right) - \log(z) & \text{Product Rule} \\ &= \log\left(\frac{xy^2}{z}\right) & \text{Quotient Rule} \end{split}$$

3. We can certainly get started rewriting $4 \log_2(x) + 3$ by applying the Power Rule to $4 \log_2(x)$ to obtain $\log_2(x^4)$, but in order to use the Product Rule to handle the addition, we need to rewrite 3 as a logarithm base 2. From Theorem 3.4.3, we know $3 = \log_2(2^3)$, so we get

$$\begin{array}{ll} 4 \log_2(x) + 3 = \log_2\left(x^4\right) + 3 & \text{Power Rule} \\ &= \log_2\left(x^4\right) + \log_2\left(2^3\right) & \text{Since } 3 = \log_2\left(2^3\right) \\ &= \log_2\left(x^4\right) + \log_2(8) \\ &= \log_2\left(8x^4\right) & \text{Product Rule} \end{array}$$

4. To get started with $-\ln(x) - \frac{1}{2}$, we rewrite $-\ln(x)$ as $(-1)\ln(x)$. We can then use the Power Rule to obtain $(-1)\ln(x) = \ln(x^{-1})$. In order to use the Quotient Rule, we need to write $\frac{1}{2}$ as a natural logarithm. Theorem 3.4.3 gives us $\frac{1}{2} = \ln(e^{1/2}) = \ln(\sqrt{e})$. We have

$$-\ln(x) - \frac{1}{2} = (-1)\ln(x) - \frac{1}{2}$$

$$= \ln(x^{-1}) - \frac{1}{2}$$
Power Rule
$$= \ln(x^{-1}) - \ln(e^{1/2})$$
Since $\frac{1}{2} = \ln(e^{1/2})$

$$= \ln(x^{-1}) - \ln(\sqrt{e})$$

$$= \ln\left(\frac{x^{-1}}{\sqrt{e}}\right)$$
Quotient Rule
$$= \ln\left(\frac{1}{x\sqrt{e}}\right)$$

As we would expect, the rule of thumb for re-assembling logarithms is the opposite of what it was for dismantling them. That is, if we are interested in rewriting an expression as a single logarithm, we apply log properties following the usual order of operations: deal with multiples of logs first with the Power Rule, then deal with addition and subtraction using the Product and Quotient Rules, respectively. Additionally, we find that using log properties in this fashion can increase the domain of the expression. For example, we leave it to the reader to verify the domain of $f(x) = \log_3(x-1) - \log_3(x+1)$ is $(1, \infty)$ but the domain of $g(x) = \log_3\left(\frac{x-1}{x+1}\right)$ is $(-\infty, -1) \cup (1, \infty)$.

The two logarithm buttons commonly found on calculators are the 'LOG' and 'LN' buttons which correspond to the common and natural logs, respectively. Suppose we wanted an approximation to $\log_2(7)$. The answer should be a little less than 3, (Can you explain why?) but how do we coerce the calculator into telling us a more accurate answer? We need the following theorem.

Theorem 3.4.7 Change of Base Formulas

Let $a, b > 0, a, b \neq 1$.

- $a^x = b^{x \log_b(a)}$ for all real numbers x.
- $\log_a(x) = \frac{\log_b(x)}{\log_b(a)}$ for all real numbers x > 0.

Example 3.4.8 Using change of base formulas

Use an appropriate change of base formula to convert the following expressions to ones with the indicated base. Verify your answers using a computer or calculator, as appropriate.

- 1. 3² to base 10
- 2. 2^{*x*} to base *e*
- 3. $\log_4(5)$ to base *e*
- 4. ln(*x*) to base 10

SOLUTION



Figure 3.4.12: $y = f(x) = 2^x$ and $y = g(x) = e^{x \ln(2)}$



Figure 3.4.13: $y = f(x) = 2^x$ and $y = g(x) = e^{x \ln(2)}$

- 1. We apply the Change of Base formula with a = 3 and b = 10 to obtain $3^2 = 10^{2 \log(3)}$. Typing the latter in the calculator produces an answer of 9 as required.
- 2. Here, a = 2 and b = e so we have $2^x = e^{x \ln(2)}$. To verify this on our calculator, we can graph $f(x) = 2^x$ (in red) and $g(x) = e^{x \ln(2)}$ (in blue). Their graphs are indistinguishable which provides evidence that they are the same function: see Figure 3.4.12.
- 3. Applying the change of base with a = 4 and b = e leads us to write $\log_4(5) = \frac{\ln(5)}{\ln(4)}$. Evaluating this in the calculator gives $\frac{\ln(5)}{\ln(4)} \approx 1.16$. How do we check this really is the value of $\log_4(5)$? By definition, $\log_4(5)$ is the exponent we put on 4 to get 5. The plot from GeoGebra in Figure 3.4.13 confirms this. (Which means if it is lying to us about the first answer it gave us, at least it is being consistent.)
- 4. We write $\ln(x) = \log_e(x) = \frac{\log(x)}{\log(e)}$. We graph both $f(x) = \ln(x)$ and $g(x) = \frac{\log(x)}{\log(e)}$ and find both graphs appear to be identical.

Exercises 3.4

Problems

In Exercises 1 – 15, use the property: $b^a = c$ if and only if $\log_b(c) = a$ from Theorem 3.4.2 to rewrite the given equation in the other form. That is, rewrite the exponential equations as logarithmic equations and rewrite the logarithmic equations as exponential equations.

1.	$2^3 = 8$	28.	$\log_4(8)$
2.	$5^{-3} = \frac{1}{125}$	29.	$\log_6(1)$
3.	$4^{5/2} = 32$	30.	$\log_{13}\left(\sqrt{13}\right)$
4.	$\left(\frac{1}{3}\right)^{-2} = 9$	31.	$\log_{36}\left(\sqrt[4]{36}\right)$
5.	$\left(\frac{4}{25}\right)^{-1/2} = \frac{5}{2}$	32.	$7^{\log_7(3)}$
6.	$10^{-3} = 0.001$	33.	$36^{\log_{36}(216)}$
7.	$e^{0} = 1$	34.	$\log_{36}\left(36^{216}\right)$
8.	$\log_{5}(25) = 2$	35.	$\ln(e^5)$
9.	$\log_{25}(5) = \frac{1}{2}$	36.	$\log\left(\sqrt[9]{10^{11}}\right)$
10.	$\log_3\left(rac{1}{81} ight) = -4$	37.	$\log\left(\sqrt[3]{10^5}\right)$
11.	$\log_{rac{4}{3}}\left(rac{3}{4} ight)=-1$	38.	$\ln\left(\frac{1}{2}\right)$
12.	$\log(100) = 2$		(ve)
13.	$\log(0.1) = -1$	39.	$\log_5 \left(3^{\log_3(5)} \right)$
14.	$\ln(e) = 1$	40.	$\log\left(e^{\ln(100)} ight)$
15.	$\ln\left(\frac{1}{\sqrt{e}}\right) = -\frac{1}{2}$	41.	$\log_2 \left(3^{-\log_3(2)}\right)$
In	Exercises 16 – 42, evaluate the expression.	12	$\ln \left(42^{6} \log(1) \right)$

16. $\log_3(27)$

17. log₆(216)

18. log₂(32)

19. $\log_6(\frac{1}{36})$

20. $\log_8(4)$

21. $log_{36}(216)$

22. $\log_{\frac{1}{r}}(625)$

23. $\log_{\frac{1}{6}}(216)$

24. log₃₆(36)

25. $\log\left(\frac{1}{1000000}\right)$

26. log(0.01)

27. ln (e^3)

- (5)
- g₃(2)

42. $\ln (42^6)$ 1)

In Exercises 43 – 57, find the domain of the function.

43. $f(x) = \ln(x^2 + 1)$ 44. $f(x) = \log_7(4x + 8)$ 45. $f(x) = \ln(4x - 20)$ 46. $f(x) = \log(x^2 + 9x + 18)$ $47. \ f(x) = \log\left(\frac{x+2}{x^2-1}\right)$ 48. $f(x) = \log\left(\frac{x^2 + 9x + 18}{4x - 20}\right)$

49.
$$f(x) = \ln(7 - x) + \ln(x - 4)$$
70. $\ln(x^3y^2)$ 50. $f(x) = \ln(4x - 20) + \ln(x^2 + 9x + 18)$ 71. $\log_2\left(\frac{128}{x^2 + 4}\right)$ 51. $f(x) = \log(x^2 + x + 1)$ 72. $\log_2\left(\frac{128}{x^2 + 4}\right)$ 52. $f(x) = \sqrt[4]{\log_4(x)}$ 72. $\log_5\left(\frac{z}{25}\right)^3$ 53. $f(x) = \log_9(|x + 3| - 4)$ 73. $\log(1.23 \times 10)$ 54. $f(x) = \ln(\sqrt{x - 4} - 3)$ 74. $\ln\left(\frac{\sqrt{z}}{xy}\right)$ 55. $f(x) = \frac{1}{3 - \log_5(x)}$ 75. $\log_5(x^2 - 25)$ 56. $f(x) = \frac{\sqrt{-1 - x}}{\log_{\frac{1}{2}}(x)}$ 76. $\log_{\sqrt{2}}(4x^3)$ 57. $f(x) = \ln(-2x^3 - x^2 + 13x - 6)$ 78. $\log(1000x^3v^5)^{-1}$

In Exercises 58 – 63, sketch the graph of y = g(x) by starting with the graph of y = f(x) and using transformations. Track at least three points of your choice and the horizontal asymptote through the transformations. State the domain and range of g.

58.
$$f(x) = 2^{x}, g(x) = 2^{x} - 1$$

59. $f(x) = \left(\frac{1}{3}\right)^{x}, g(x) = \left(\frac{1}{3}\right)^{x-1}$
60. $f(x) = 3^{x}, g(x) = 3^{-x} + 2$
61. $f(x) = 10^{x}, g(x) = 10^{\frac{x+1}{2}} - 20$
62. $f(x) = e^{x}, g(x) = 8 - e^{-x}$
63. $f(x) = e^{x}, g(x) = 10e^{-0.1x}$

In Exercises 64 – 69, sketch the graph of y = g(x) by starting with the graph of y = f(x) and using transformations. Track at least three points of your choice and the vertical asymptote through the transformations. State the domain and range of g.

64. $f(x) = \log_2(x), g(x) = \log_2(x+1)$ 65. $f(x) = \log_{\frac{1}{3}}(x), g(x) = \log_{\frac{1}{3}}(x) + 1$ 66. $f(x) = \log_3(x), g(x) = -\log_3(x-2)$ 67. $f(x) = \log(x), g(x) = 2\log(x+20) - 1$ 68. $f(x) = \ln(x), g(x) = -\ln(8-x)$ 69. $f(x) = \ln(x), g(x) = -10\ln(\frac{x}{10})$

In Exercises 70 – 84, expand the given logarithm and simplify. Assume when necessary that all quantities represent positive real numbers.

70.
$$\ln(x^{-}y^{2})$$

71. $\log_{2}\left(\frac{128}{x^{2}+4}\right)$
72. $\log_{5}\left(\frac{z}{25}\right)^{3}$
73. $\log(1.23 \times 10^{37})$
74. $\ln\left(\frac{\sqrt{z}}{xy}\right)$
75. $\log_{5}\left(x^{2}-25\right)$
76. $\log_{\sqrt{2}}\left(4x^{3}\right)$
77. $\log_{\frac{1}{3}}(9x(y^{3}-8))$
78. $\log\left(1000x^{3}y^{5}\right)$
79. $\log_{3}\left(\frac{x^{2}}{81y^{4}}\right)$
80. $\ln\left(\sqrt[4]{\frac{xy}{ez}}\right)$
81. $\log_{6}\left(\frac{216}{x^{3}y}\right)^{4}$
82. $\log\left(\frac{100x\sqrt{y}}{\sqrt[3]{10}}\right)$
83. $\log_{\frac{1}{2}}\left(\frac{4\sqrt[3]{x^{2}}}{y\sqrt{z}}\right)$
84. $\ln\left(\frac{\sqrt[3]{x}}{10\sqrt{yz}}\right)$

In Exercises 85 – 98, use the properties of logarithms to write the expression as a single logarithm.

85. $4 \ln(x) + 2 \ln(y)$ 86. $\log_2(x) + \log_2(y) - \log_2(z)$ 87. $\log_3(x) - 2 \log_3(y)$ 88. $\frac{1}{2} \log_3(x) - 2 \log_3(y) - \log_3(z)$ 89. $2 \ln(x) - 3 \ln(y) - 4 \ln(z)$ 90. $\log(x) - \frac{1}{3} \log(z) + \frac{1}{2} \log(y)$ 91. $-\frac{1}{3} \ln(x) - \frac{1}{3} \ln(y) + \frac{1}{3} \ln(z)$ 92. $\log_5(x) - 3$ 93. $3 - \log(x)$

94. $\log_7(x) + \log_7(x-3) - 2$

95. $\ln(x) + \frac{1}{2}$

96. $\log_2(x) + \log_4(x)$

97. $\log_2(x) + \log_4(x-1)$

98. $\log_2(x) + \log_{\frac{1}{2}}(x-1)$

In Exercises 99 – 102, use the appropriate change of base formula to convert the given expression to an expression with the indicated base.

99. 7^{x-1} to base *e*

100. $\log_3(x+2)$ to base 10

101.
$$\left(\frac{2}{3}\right)^x$$
 to base *e*

102. $\log(x^2 + 1)$ to base *e*

In Exercises 103 – 108, use the appropriate change of base formula to approximate the logarithm.

- 103. $\log_3(12)$
- 104. $\log_5(80)$
- $105. \log_6(72)$

106. $\log_4\left(\frac{1}{10}\right)$

107. $\log_{\frac{3}{5}}(1000)$

108. $\log_{\frac{2}{3}}(50)$
4: FOUNDATIONS OF TRIGONOMETRY

4.1 The Unit Circle: Sine and Cosine

In this section, we consider the problem of describing the position of a point on the unit circle. To that end, consider an angle θ in standard position and let *P* denote the point where the terminal side of θ intersects the Unit Circle, as in Figure 4.1.2. By associating the point *P* with the angle θ , we are assigning a *position* on the Unit Circle to the angle θ . The *x*-coordinate of *P* is called the **cosine** of θ , written $\cos(\theta)$, while the *y*-coordinate of *P* is called the **sine** of θ , written $\sin(\theta)$. The reader is encouraged to verify that these rules used to match an angle with its cosine and sine do, in fact, satisfy the definition of a function. That is, for each angle θ , there is only one associated value of $\cos(\theta)$ and only one associated value of $\sin(\theta)$.

Example 4.1.1 Evaluating $cos(\theta)$ and $sin(\theta)$ Find the cosine and sine of the following angles.

1.	$ heta = -\pi$	3.	$\theta = 0$	$\frac{\pi}{6}$
2.	$ heta=rac{\pi}{4}$	4.	$\theta = \frac{1}{2}$	$\frac{\pi}{3}$

SOLUTION

- 1. The angle $\theta = -\pi$ represents one half of a clockwise revolution so its terminal side lies on the negative *x*-axis. The point on the Unit Circle that lies on the negative *x*-axis is (-1, 0) which means $\cos(-\pi) = -1$ and $\sin(-\pi) = 0$.
- 2. When we sketch $\theta = \frac{\pi}{4}$ in standard position, we see in Figure 4.1.1 that its terminal does not lie along any of the coordinate axes which makes our job of finding the cosine and sine values a bit more difficult. Let P(x, y) denote the point on the terminal side of θ which lies on the Unit Circle. By definition, $x = \cos(\frac{\pi}{4})$ and $y = \sin(\frac{\pi}{4})$. If we drop a perpendicular line segment from *P* to the *x*-axis, we obtain a $45^{\circ} 45^{\circ} 90^{\circ}$ right triangle whose legs have lengths *x* and *y* units. From Geometry, we get y = x. (Can you show this?) Since P(x, y) lies on the Unit Circle, we have $x^2 + y^2 = 1$. Substituting y = x into this equation yields $2x^2 = 1$, or $x = \pm \sqrt{\frac{1}{2}} = \pm \frac{\sqrt{2}}{2}$. Since P(x, y) lies in the first quadrant, x > 0, so $x = \cos(\frac{\pi}{4}) = \frac{\sqrt{2}}{2}$ and with y = x we have $y = \sin(\frac{\pi}{4}) = \frac{\sqrt{2}}{2}$.





P(-1, 0)



Figure 4.1.2: Defining $\cos(\theta)$ and $\sin(\theta)$

The etymology of the name 'sine' is quite colourful, and the interested reader is invited to research it; the 'co' in 'cosine' is explained in Section 4.3.



3. As before, the terminal side of $\theta = \frac{\pi}{6}$ does not lie on any of the coordinate axes, so we proceed using a triangle approach. Letting P(x, y) denote the point on the terminal side of θ which lies on the Unit Circle, we drop a perpendicular line segment from *P* to the *x*-axis to form a $30^{\circ} - 60^{\circ} - 90^{\circ}$ right triangle: see Figure 4.1.4. After a bit of Geometry (again, can you show this?) we find $y = \frac{1}{2}$ so sin $(\frac{\pi}{6}) = \frac{1}{2}$. Since P(x, y) lies on the Unit Circle, we substitute $y = \frac{1}{2}$ into $x^2 + y^2 = 1$ to get $x^2 = \frac{3}{4}$, or $x = \pm \frac{\sqrt{3}}{2}$. Here, x > 0 so $x = \cos(\frac{\pi}{6}) = \frac{\sqrt{3}}{2}$.



4. Plotting $\theta = \frac{\pi}{3}$ in standard position, we find it is not a quadrantal angle and set about using a triangle approach. Once again, we get a $30^{\circ} - 60^{\circ} - 90^{\circ}$ right triangle and, after the usual computations, find $x = \cos\left(\frac{\pi}{3}\right) = \frac{1}{2}$ and $y = \sin\left(\frac{\pi}{3}\right) = \frac{\sqrt{3}}{2}$.



In Example 4.1.1, it was quite easy to find the cosine and sine of the quadrantal angles, but for non-quadrantal angles, the task was much more involved. In these latter cases, we made good use of the fact that the point $P(x, y) = (\cos(\theta), \sin(\theta))$ lies on the Unit Circle, $x^2 + y^2 = 1$. If we substitute $x = \cos(\theta)$ and $y = \sin(\theta)$ into $x^2 + y^2 = 1$, we get $(\cos(\theta))^2 + (\sin(\theta))^2 = 1$. An unfortunate convention, which the authors are compelled to perpetuate, is to write $(\cos(\theta))^2$ as $\cos^2(\theta)$ and $(\sin(\theta))^2$ as $\sin^2(\theta)$. (This is unfortunate from a 'function notation' perspective, as you will see once you encounter the inverse trigonometric functions.) Rewriting the identity using this convention results in the following theorem, which is without a doubt one of the most important results in Trigonometry.

Theorem 4.1.1 The Pythagorean Identity

For any angle θ , $\cos^2(\theta) + \sin^2(\theta) = 1$.

The moniker 'Pythagorean' brings to mind the Pythagorean Theorem, from which both the Distance Formula and the equation for a circle are ultimately derived. The word 'Identity' reminds us that, regardless of the angle θ , the equation in Theorem 4.1.1 is always true. If one of $\cos(\theta)$ or $\sin(\theta)$ is known, Theorem 4.1.1 can be used to determine the other, up to a (\pm) sign. If, in addition, we know where the terminal side of θ lies when in standard position, then we can remove the ambiguity of the (\pm) and completely determine the missing value as the next example illustrates.

Example 4.1.2 Using the Pythagorean Identity

Using the given information about θ , find the indicated value.

1. If θ is a Quadrant II angle with $\sin(\theta) = \frac{3}{5}$, find $\cos(\theta)$.

2. If
$$\pi < \theta < \frac{3\pi}{2}$$
 with $\cos(\theta) = -\frac{\sqrt{5}}{5}$, find $\sin(\theta)$

3. If $sin(\theta) = 1$, find $cos(\theta)$.



Figure 4.1.7: Reference angle α for a Quadrant I angle



Figure 4.1.8: Reference angle α for a Quadrant II angle



Figure 4.1.9: Reference angle α for a Quadrant III angle



Figure 4.1.10: Reference angle α for a Quadrant IV angle

SOLUTION

- 1. When we substitute $\sin(\theta) = \frac{3}{5}$ into The Pythagorean Identity, $\cos^2(\theta) + \sin^2(\theta) = 1$, we obtain $\cos^2(\theta) + \frac{9}{25} = 1$. Solving, we find $\cos(\theta) = \pm \frac{4}{5}$. Since θ is a Quadrant II angle, its terminal side, when plotted in standard position, lies in Quadrant II. Since the *x*-coordinates are negative in Quadrant II, $\cos(\theta)$ is too. Hence, $\cos(\theta) = -\frac{4}{5}$.
- 2. Substituting $\cos(\theta) = -\frac{\sqrt{5}}{5}$ into $\cos^2(\theta) + \sin^2(\theta) = 1$ gives $\sin(\theta) = \pm \frac{2}{\sqrt{5}} = \pm \frac{2\sqrt{5}}{5}$. Since we are given that $\pi < \theta < \frac{3\pi}{2}$, we know θ is a Quadrant III angle. Hence both its sine and cosine are negative and we conclude $\sin(\theta) = -\frac{2\sqrt{5}}{5}$.
- 3. When we substitute $sin(\theta) = 1$ into $cos^2(\theta) + sin^2(\theta) = 1$, we find $cos(\theta) = 0$.

Another tool which helps immensely in determining cosines and sines of angles is the symmetry inherent in the Unit Circle. Suppose, for instance, we wish to know the cosine and sine of $\theta = \frac{5\pi}{6}$. We plot θ in standard position below and, as usual, let P(x, y) denote the point on the terminal side of θ which lies on the Unit Circle. Note that the terminal side of θ lies $\frac{\pi}{6}$ radians short of one half revolution. In Example 4.1.1, we determined that $\cos\left(\frac{\pi}{6}\right) = \frac{\sqrt{3}}{2}$ and $\sin\left(\frac{\pi}{6}\right) = \frac{1}{2}$. This means that the point on the terminal side of the angle $\frac{\pi}{6}$, when plotted in standard position, is $\left(\frac{\sqrt{3}}{2}, \frac{1}{2}\right)$. From Figure 4.1.6, it is clear that the point P(x, y) we seek can be obtained by reflecting that point about the y-axis. Hence, $\cos\left(\frac{5\pi}{6}\right) = -\frac{\sqrt{3}}{2}$ and $\sin\left(\frac{5\pi}{6}\right) = \frac{1}{2}$.



Figure 4.1.6: Refelcting P(x, y) across the y-axis to obtain a Quadrant I angle

In the above scenario, the angle $\frac{\pi}{6}$ is called the **reference angle** for the angle $\frac{5\pi}{6}$. In general, for a non-quadrantal angle θ , the reference angle for θ (usually denoted α) is the *acute* angle made between the terminal side of θ and the *x*-axis. If θ is a Quadrant I or IV angle, α is the angle between the terminal side of θ and the *positive x*-axis; if θ is a Quadrant II or III angle, α is the angle between the terminal side of θ and the *positive x*-axis; if θ is a Quadrant II or III angle, α is the angle between the terminal side of θ and the *negative x*-axis. If we let *P* denote the point $(\cos(\theta), \sin(\theta))$, then *P* lies on the Unit Circle. Since the Unit Circle possesses symmetry with respect to the *x*-axis, *y*-axis and origin, regardless of where the terminal side of θ lies, there is a point *Q* symmetric with *P* which determines θ 's reference angle, α as seen below.

We have just outlined the proof of the following theorem.

Theorem 4.1.2 Reference Angle Theorem

Suppose α is the reference angle for θ . Then $\cos(\theta) = \pm \cos(\alpha)$ and $\sin(\theta) = \pm \sin(\alpha)$, where the choice of the (±) depends on the quadrant in which the terminal side of θ lies.

In light of Theorem 4.1.2, it pays to know the cosine and sine values for certain common angles. In the table below, we summarize the values which we consider essential and must be memorized.

cosine and sine values of common Angles				
$\theta(\text{degrees})$	$\theta(\mathrm{radians})$	$\cos(\theta)$	$\sin(\theta)$	
0 °	0	1	0	
30°	$\frac{\pi}{6}$	$\frac{\sqrt{3}}{2}$	$\frac{1}{2}$	
45°	$\frac{\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{2}}{2}$	
60°	$\frac{\pi}{3}$	$\frac{1}{2}$	$\frac{\sqrt{3}}{2}$	
90°	$\frac{\pi}{2}$	0	1	

Cosine and Sine Values of Common Angles

Example 4.1.3 Using reference angles

Find the cosine and sine of the following angles.

1. $ heta=rac{5\pi}{4}$	3. $\theta = -\frac{5\pi}{4}$
2. $\theta = \frac{11\pi}{6}$	4. $\theta = \frac{7\pi}{3}$

SOLUTION

- 1. We begin by plotting $\theta = \frac{5\pi}{4}$ in standard position and find its terminal side overshoots the negative *x*-axis to land in Quadrant III. Hence, we obtain θ 's reference angle α by subtracting: $\alpha = \theta \pi = \frac{5\pi}{4} \pi = \frac{\pi}{4}$. Since θ is a Quadrant III angle, both $\cos(\theta) < 0$ and $\sin(\theta) < 0$. The Reference Angle Theorem yields: $\cos\left(\frac{5\pi}{4}\right) = -\cos\left(\frac{\pi}{4}\right) = -\frac{\sqrt{2}}{2}$ and $\sin\left(\frac{5\pi}{4}\right) = -\sin\left(\frac{\pi}{4}\right) = -\frac{\sqrt{2}}{2}$.
- 2. The terminal side of $\theta = \frac{11\pi}{6}$, when plotted in standard position, lies in Quadrant IV, just shy of the positive x-axis. To find θ 's reference angle α , we subtract: $\alpha = 2\pi \theta = 2\pi \frac{11\pi}{6} = \frac{\pi}{6}$. Since θ is a Quadrant IV angle, $\cos(\theta) > 0$ and $\sin(\theta) < 0$, so the Reference Angle Theorem gives: $\cos\left(\frac{11\pi}{6}\right) = \cos\left(\frac{\pi}{6}\right) = \frac{\sqrt{3}}{2}$ and $\sin\left(\frac{11\pi}{6}\right) = -\sin\left(\frac{\pi}{6}\right) = -\frac{1}{2}$.
- 3. To plot $\theta = -\frac{5\pi}{4}$, we rotate *clockwise* an angle of $\frac{5\pi}{4}$ from the positive *x*-axis. The terminal side of θ , therefore, lies in Quadrant II making an angle of $\alpha = \frac{5\pi}{4} \pi = \frac{\pi}{4}$ radians with respect to the negative *x*-axis. Since θ is a Quadrant II angle, the Reference Angle Theorem gives: $\cos\left(-\frac{5\pi}{4}\right) = -\cos\left(\frac{\pi}{4}\right) = -\frac{\sqrt{2}}{2}$ and $\sin\left(-\frac{5\pi}{4}\right) = \sin\left(\frac{\pi}{4}\right) = \frac{\sqrt{2}}{2}$.
- 4. Since the angle $\theta = \frac{7\pi}{3}$ measures more than $2\pi = \frac{6\pi}{3}$, we find the terminal side of θ by rotating one full revolution followed by an additional $\alpha = \frac{7\pi}{3} 2\pi = \frac{\pi}{3}$ radians. Since θ and α are coterminal, $\cos\left(\frac{7\pi}{3}\right) = \cos\left(\frac{\pi}{3}\right) = \frac{1}{2}$ and $\sin\left(\frac{7\pi}{3}\right) = \sin\left(\frac{\pi}{3}\right) = \frac{\sqrt{3}}{2}$.



Figure 4.1.11: Finding $\cos\left(\frac{5\pi}{4}\right)$ and $\sin\left(\frac{5\pi}{4}\right)$



Figure 4.1.12: Finding $\cos\left(\frac{11\pi}{6}\right)$ and $\sin\left(\frac{11\pi}{6}\right)$



Figure 4.1.13: Finding $\cos\left(-\frac{5\pi}{4}\right)$ and $\sin\left(-\frac{5\pi}{4}\right)$



Figure 4.1.14: Finding $\cos\left(\frac{7\pi}{3}\right)$ and $\sin\left(\frac{7\pi}{3}\right)$

The reader may have noticed that when expressed in radian measure, the reference angle is easy to spot. Reduced fraction multiples of π with a denominator of 6 have $\frac{\pi}{6}$ as a reference angle, those with a denominator of 4 have $\frac{\pi}{4}$ as their reference angle, and those with a denominator of 3 have $\frac{\pi}{3}$ as their reference angle. The Reference Angle Theorem in conjunction with the table of cosine and sine values on Page 109 can be used to generate the following figure, which the authors feel should be committed to memory. (At the very least, one should memorize the first quadrant and learn to make use of Theorem 4.1.2.)



Figure 4.1.15: Important Points on the Unit Circle

Our next example asks us to solve some very basic trigonometric equations.

Example 4.1.4 Solving basic trigonometric equations Find all of the angles which satisfy the given equation.

1.
$$\cos(\theta) = \frac{1}{2}$$
 2. $\sin(\theta) = -\frac{1}{2}$ 3. $\cos(\theta) = 0$.

SOLUTION

1. If $\cos(\theta) = \frac{1}{2}$, then the terminal side of θ , when plotted in standard position, intersects the Unit Circle at $x = \frac{1}{2}$. This means θ is a Quadrant I or IV angle with reference angle $\frac{\pi}{3}$.



Figure 4.1.16: Angles with $\cos(\theta) = \frac{1}{2}$

One solution in Quadrant I is $\theta = \frac{\pi}{3}$, and since all other Quadrant I solutions must be coterminal with $\frac{\pi}{3}$, we find $\theta = \frac{\pi}{3} + 2\pi k$ for integers k. Proceeding similarly for the Quadrant IV case, we find the solution to $\cos(\theta) = \frac{1}{2}$ here is $\frac{5\pi}{3}$, so our answer in this Quadrant is $\theta = \frac{5\pi}{3} + 2\pi k$ for integers k.

2. If $sin(\theta) = -\frac{1}{2}$, then when θ is plotted in standard position, its terminal side intersects the Unit Circle at $y = -\frac{1}{2}$. From this, we determine θ is a Quadrant III or Quadrant IV angle with reference angle $\frac{\pi}{6}$.



Figure 4.1.17: Angles with $sin(\theta) = -\frac{1}{2}$

In Quadrant III, one solution is $\frac{7\pi}{6}$, so we capture all Quadrant III solutions by adding integer multiples of 2π : $\theta = \frac{7\pi}{6} + 2\pi k$. In Quadrant IV, one



Figure 4.1.19: Defining cos(t) and sin(t) as functions of a real variable

solution is $\frac{11\pi}{6}$ so all the solutions here are of the form $\theta = \frac{11\pi}{6} + 2\pi k$ for integers k.

3. The angles with $\cos(\theta) = 0$ are quadrantal angles whose terminal sides, when plotted in standard position, lie along the *y*-axis.



Figure 4.1.18: Angles with $\cos(\theta) = 0$

While, technically speaking, $\frac{\pi}{2}$ isn't a reference angle we can nonetheless use it to find our answers. If we follow the procedure set forth in the previous examples, we find $\theta = \frac{\pi}{2} + 2\pi k$ and $\theta = \frac{3\pi}{2} + 2\pi k$ for integers, k. While this solution is correct, it can be shortened to $\theta = \frac{\pi}{2} + \pi k$ for integers k. (Can you see why this works from the diagram?)

One of the key items to take from Example 4.1.4 is that, in general, solutions to trigonometric equations consist of infinitely many answers. The reader is encouraged write out as many of these answers as necessary to get a feel for them. This is especially important when checking answers to the exercises. For example, another Quadrant IV solution to $\sin(\theta) = -\frac{1}{2}$ is $\theta = -\frac{\pi}{6}$. Hence, the family of Quadrant IV answers to number 2 above could just have easily been written $\theta = -\frac{\pi}{6} + 2\pi k$ for integers k. While on the surface, this family may look different than the stated solution of $\theta = \frac{11\pi}{6} + 2\pi k$ for integers k, we leave it to the reader to show they represent the same list of angles.

We close this section by noting that we can easily extend the functions cosine and sine to real numbers by identifying a real number t with the angle $\theta = t$ radians. Using this identification, we define $\cos(t) = \cos(\theta)$ and $\sin(t) = \sin(\theta)$. In practice this means expressions like $\cos(\pi)$ and $\sin(2)$ can be found by regarding the inputs as angles in radian measure or real numbers; the choice is the reader's.

In the same way we studied polynomial, rational, exponential, and logarithmic functions, we will study the trigonometric functions $f(t) = \cos(t)$ and $g(t) = \sin(t)$. The first order of business is to find the domains and ranges of these functions. Whether we think of identifying the real number t with the angle $\theta = t$ radians, or think of wrapping an oriented arc around the Unit Circle to find coordinates on the Unit Circle, it should be clear that both the cosine and sine functions are defined for all real numbers t. In other words, the domain of $f(t) = \cos(t)$ and of $g(t) = \sin(t)$ is $(-\infty, \infty)$. Since $\cos(t)$ and $\sin(t)$ represent x- and y-coordinates, respectively, of points on the Unit Circle, they both take on all of the values between -1 an 1, inclusive. In other words, the range of $f(t) = \cos(t)$ and of $g(t) = \sin(t)$ is the interval [-1, 1]. To summarize:

Theorem 4.1.3	Domain and Range	e of the Cosine and Sine Functions
The function	$f(t) = \cos(t)$	• The function $g(t) = \sin(t)$
– has doi	main $(-\infty,\infty)$	– has domain $(-\infty,\infty)$
– has rar	$Ige\left[-1,1 ight]$	– has range $[-1, 1]$

Suppose, as in the Exercises, we are asked to solve an equation such as $\sin(t) = -\frac{1}{2}$. As we have already mentioned, the distinction between t as a real number and as an angle $\theta = t$ radians is often blurred. Indeed, we solve $\sin(t) = -\frac{1}{2}$ in the exact same manner as we did in Example 4.1.4 number 2. Our solution is only cosmetically different in that the variable used is t rather than θ : $t = \frac{7\pi}{6} + 2\pi k$ or $t = \frac{11\pi}{6} + 2\pi k$ for integers, k. We will study the cosine and sine functions in greater detail in Section 4.4. Until then, keep in mind that any properties of cosine and sine developed in the following sections which regard them as functions of *angles* in *radian* measure apply equally well if the inputs are regarded as *real numbers*.

Exercises 4.1

Problems

In Exercises 1 - 20, find the exact value of the cosine and sine of the given angle.

1.
$$\theta = 0$$

2. $\theta = \frac{\pi}{4}$
3. $\theta = \frac{\pi}{3}$
4. $\theta = \frac{\pi}{2}$
5. $\theta = \frac{2\pi}{3}$
6. $\theta = \frac{3\pi}{4}$
7. $\theta = \pi$
8. $\theta = \frac{7\pi}{6}$
9. $\theta = \frac{5\pi}{4}$
10. $\theta = \frac{4\pi}{3}$
11. $\theta = \frac{3\pi}{2}$
12. $\theta = \frac{5\pi}{3}$
13. $\theta = \frac{7\pi}{4}$
14. $\theta = \frac{23\pi}{6}$
15. $\theta = -\frac{13\pi}{2}$
16. $\theta = -\frac{43\pi}{6}$
17. $\theta = -\frac{3\pi}{4}$
18. $\theta = -\frac{\pi}{6}$
19. $\theta = \frac{10\pi}{3}$

20. $\theta = 117\pi$ 39. $\cos(\theta) = -1.001$

In Exercises 21 – 30, use the results developed throughout the section to find the requested value.

- 21. If $\sin(\theta) = -\frac{7}{25}$ with θ in Quadrant IV, what is $\cos(\theta)$? 22. If $\cos(\theta) = \frac{4}{9}$ with θ in Quadrant I, what is $\sin(\theta)$? 23. If $\sin(\theta) = \frac{5}{13}$ with θ in Quadrant II, what is $\cos(\theta)$? 24. If $\cos(\theta) = -\frac{2}{11}$ with θ in Quadrant III, what is $\sin(\theta)$? 25. If $\sin(\theta) = -\frac{2}{3}$ with θ in Quadrant III, what is $\cos(\theta)$? 26. If $\cos(\theta) = \frac{28}{53}$ with θ in Quadrant IV, what is $\sin(\theta)$? 27. If $\sin(\theta) = \frac{2\sqrt{5}}{5}$ and $\frac{\pi}{2} < \theta < \pi$, what is $\cos(\theta)$? 28. If $\cos(\theta) = \frac{\sqrt{10}}{10}$ and $2\pi < \theta < \frac{5\pi}{2}$, what is $\sin(\theta)$? 29. If $\sin(\theta) = -0.42$ and $\pi < \theta < \frac{3\pi}{2}$, what is $\cos(\theta)$? 30. If $\cos(\theta) = -0.98$ and $\frac{\pi}{2} < \theta < \pi$, what is $\sin(\theta)$? In Exercises 31 – 39, find all of the angles which satisfy the given equation.
- 31. $\sin(\theta) = \frac{1}{2}$ 32. $\cos(\theta) = -\frac{\sqrt{3}}{2}$ 33. $\sin(\theta) = 0$ 34. $\cos(\theta) = \frac{\sqrt{2}}{2}$ 35. $\sin(\theta) = \frac{\sqrt{3}}{2}$ 36. $\cos(\theta) = -1$ 37. $\sin(\theta) = -1$

4.2 The Six Circular Functions and Fundamental Identities

In section 4.1, we defined $\cos(\theta)$ and $\sin(\theta)$ for angles θ using the coordinate values of points on the Unit Circle. As such, these functions earn the moniker **circular functions**. It turns out that cosine and sine are just two of the six commonly used circular functions which we define below.

Definition 4.2.1 The Circular Functions

Suppose θ is an angle plotted in standard position and P(x, y) is the point on the terminal side of θ which lies on the Unit Circle.

- The **cosine** of θ , denoted $\cos(\theta)$, is defined by $\cos(\theta) = x$.
- The sine of θ , denoted $\sin(\theta)$, is defined by $\sin(\theta) = y$.
- The secant of θ , denoted sec (θ) , is defined by sec $(\theta) = \frac{1}{x}$, provided $x \neq 0$.
- The cosecant of θ , denoted $\csc(\theta)$, is defined by $\csc(\theta) = \frac{1}{y}$, provided $y \neq 0$.
- The tangent of θ, denoted tan(θ), is defined by tan(θ) = ^y/_x, provided x ≠ 0.
- The **cotangent** of θ , denoted $\cot(\theta)$, is defined by $\cot(\theta) = \frac{x}{y}$, provided $y \neq 0$.

While we left the history of the name 'sine' as an interesting research project in Section 4.1, the names 'tangent' and 'secant' can be explained using the diagram below. Consider the acute angle θ below in standard position. Let P(x, y)denote, as usual, the point on the terminal side of θ which lies on the Unit Circle and let Q(1, y') denote the point on the terminal side of θ which lies on the vertical line x = 1, as in Figure 4.2.1.

The word 'tangent' comes from the Latin meaning 'to touch,' and for this reason, the line x = 1 is called a *tangent* line to the Unit Circle since it intersects. or 'touches', the circle at only one point, namely (1, 0). Dropping perpendiculars from P and Q creates a pair of similar triangles $\triangle OPA$ and $\triangle OQB$. Thus $\frac{y'}{y} = \frac{1}{x}$ which gives $y' = \frac{y}{x} = \tan(\theta)$, where this last equality comes from applying Definition 4.2.1. We have just shown that for acute angles θ , tan(θ) is the ycoordinate of the point on the terminal side of θ which lies on the line x = 1which is tangent to the Unit Circle. Now the word 'secant' means 'to cut', so a secant line is any line that 'cuts through' a circle at two points. (Compare this with the definition given in Section 3.1.1.) The line containing the terminal side of θ is a secant line since it intersects the Unit Circle in Quadrants I and III. With the point P lying on the Unit Circle, the length of the hypotenuse of ΔOPA is 1. If we let *h* denote the length of the hypotenuse of $\triangle OQB$, we have from similar triangles that $\frac{h}{1} = \frac{1}{x}$, or $h = \frac{1}{x} = \sec(\theta)$. Hence for an acute angle θ , $sec(\theta)$ is the length of the line segment which lies on the secant line determined by the terminal side of θ and 'cuts off' the tangent line x = 1. Not only do The functions in Definition 4.2.1 are also (and perhaps, more commonly) known as *trigonometric* functions, owing to the fact that the can also be defined in terms of ratios of the three sides of a right-angle triangle



Figure 4.2.1: Explaining the tangent and secant functions

these observations help explain the names of these functions, they serve as the basis for a fundamental inequality needed for Calculus which we'll explore in the Exercises.

Of the six circular functions, only cosine and sine are defined for all angles. Since $\cos(\theta) = x$ and $\sin(\theta) = y$ in Definition 4.2.1, it is customary to rephrase the remaining four circular functions in terms of cosine and sine. The following theorem is a result of simply replacing x with $\cos(\theta)$ and y with $\sin(\theta)$ in Definition 4.2.1.

Theorem 4.2.1	Reciprocal and Quotient Identities
• $\sec(\theta) = \frac{1}{2}$ undefined.	$rac{1}{\cos(heta)}$, provided $\cos(heta) eq 0$; if $\cos(heta) = 0$, $\sec(heta)$ is
• $\csc(\theta) = \frac{1}{2}$ undefined.	$rac{1}{\sin(heta)}$, provided $\sin(heta) eq$ 0; if $\sin(heta) =$ 0, $\csc(heta)$ is
• $tan(\theta) = \frac{2}{c}$ undefined.	$rac{\sin(heta)}{\cos(heta)}$, provided $\cos(heta) eq$ 0; if $\cos(heta) =$ 0, $\tan(heta)$ is
• $\cot(\theta) = \frac{\theta}{2}$ undefined.	$\frac{\cos(heta)}{\sin(heta)}$, provided $\sin(heta) \neq$ 0; if $\sin(heta) =$ 0, $\cot(heta)$ is

Example 4.2.1 Evaluating circular functions

Find the indicated value, if it exists.

- 1. csc $\left(\frac{7\pi}{4}\right)$
- 2. cot(3)
- 3. tan (θ), where θ is any angle coterminal with $\frac{3\pi}{2}$.
- 4. $\cos(\theta)$, where $\csc(\theta) = -\sqrt{5}$ and θ is a Quadrant IV angle.
- 5. sin (θ), where tan(θ) = 3 and $\pi < \theta < \frac{3\pi}{2}$.

SOLUTION

- 1. Since $\sin\left(\frac{7\pi}{4}\right) = -\frac{\sqrt{2}}{2}$, $\csc\left(\frac{7\pi}{4}\right) = \frac{1}{\sin\left(\frac{7\pi}{4}\right)} = \frac{1}{-\sqrt{2}/2} = -\frac{2}{\sqrt{2}} = -\sqrt{2}$.
- 2. Since $\theta = 3$ radians is not one of the 'common angles' from Section 4.1, we resort to the calculator for a decimal approximation. Ensuring that the calculator is in radian mode, we find $\cot(3) = \frac{\cos(3)}{\sin(3)} \approx -7.015$.
- 3. If θ is coterminal with $\frac{3\pi}{2}$, then $\cos(\theta) = \cos(\frac{3\pi}{2}) = 0$ and $\sin(\theta) = \sin(\frac{3\pi}{2}) = -1$. Attempting to compute $\tan(\theta) = \frac{\sin(\theta)}{\cos(\theta)}$ results in $\frac{-1}{0}$, so $\tan(\theta)$ is undefined.
- 4. We are given that $\csc(\theta) = \frac{1}{\sin(\theta)} = -\sqrt{5} \operatorname{so} \sin(\theta) = -\frac{1}{\sqrt{5}} = -\frac{\sqrt{5}}{5}$. As we saw in Section 4.1, we can use the Pythagorean Identity, $\cos^2(\theta) + \frac{1}{5} = -\frac{\sqrt{5}}{5}$.

 $\sin^2(\theta) = 1$, to find $\cos(\theta)$ by knowing $\sin(\theta)$. Substituting, we get $\cos^2(\theta) + \left(-\frac{\sqrt{5}}{5}\right)^2 = 1$, which gives $\cos^2(\theta) = \frac{4}{5}$, or $\cos(\theta) = \pm \frac{2\sqrt{5}}{5}$. Since θ is a Quadrant IV angle, $\cos(\theta) > 0$, so $\cos(\theta) = \frac{2\sqrt{5}}{5}$.

5. If $\tan(\theta) = 3$, then $\frac{\sin(\theta)}{\cos(\theta)} = 3$. Be careful - this does **NOT** mean we can take $\sin(\theta) = 3$ and $\cos(\theta) = 1$. Instead, from $\frac{\sin(\theta)}{\cos(\theta)} = 3$ we get: $\sin(\theta) = 3\cos(\theta)$. To relate $\cos(\theta)$ and $\sin(\theta)$, we once again employ the Pythagorean Identity, $\cos^2(\theta) + \sin^2(\theta) = 1$. Solving $\sin(\theta) = 3\cos(\theta)$ for $\cos(\theta)$, we find $\cos(\theta) = \frac{1}{3}\sin(\theta)$. Substituting this into the Pythagorean Identity, we find $\sin^2(\theta) + (\frac{1}{3}\sin(\theta))^2 = 1$. Solving, we get $\sin^2(\theta) = \frac{9}{10}$ so $\sin(\theta) = \pm \frac{3\sqrt{10}}{10}$. Since $\pi < \theta < \frac{3\pi}{2}$, θ is a Quadrant III angle. This means $\sin(\theta) < 0$, so our final answer is $\sin(\theta) = -\frac{3\sqrt{10}}{10}$.

Our next step is to provide versions of the identity $\cos^2(\theta) + \sin^2(\theta) = 1$ for the remaining circular functions. Assuming $\cos(\theta) \neq 0$, we may start with $\cos^2(\theta) + \sin^2(\theta) = 1$ and divide both sides by $\cos^2(\theta)$ to obtain $1 + \frac{\sin^2(\theta)}{\cos^2(\theta)} = \frac{1}{\cos^2(\theta)}$. Using properties of exponents along with the Reciprocal and Quotient Identities, this reduces to $1 + \tan^2(\theta) = \sec^2(\theta)$. If $\sin(\theta) \neq 0$, we can divide both sides of the identity $\cos^2(\theta) + \sin^2(\theta) = 1$ by $\sin^2(\theta)$, apply Theorem 4.2.1 once again, and obtain $\cot^2(\theta) + 1 = \csc^2(\theta)$. These three Pythagorean Identities are worth memorizing and they, along with some of their other common forms, are summarized in the following theorem.

Theorem 4.2.2 The Pythagorean Identities

1. $\cos^{2}(\theta) + \sin^{2}(\theta) = 1$.

Common Alternate Forms:

•
$$1 - \sin^2(\theta) = \cos^2(\theta)$$

•
$$1 - \cos^2(\theta) = \sin^2(\theta)$$

2. $1 + \tan^2(\theta) = \sec^2(\theta)$, provided $\cos(\theta) \neq 0$.

Common Alternate Forms:

•
$$\sec^2(\theta) - \tan^2(\theta) = 1$$

•
$$\sec^2(\theta) - 1 = \tan^2(\theta)$$

3.
$$1 + \cot^2(\theta) = \csc^2(\theta)$$
, provided $\sin(\theta) \neq 0$.

Common Alternate Forms:

•
$$\csc^2(\theta) - \cot^2(\theta) = 1$$

• $\csc^2(\theta) - 1 = \cot^2(\theta)$

Example 4.2.2 Verifying trigonometric identities

Verify the following identities. Assume that all quantities are defined.

1.
$$\frac{1}{\csc(\theta)} = \sin(\theta)$$

3.
$$(\sec(\theta) - \tan(\theta))(\sec(\theta) + \frac{\sec(\theta)}{1 - \tan(\theta)} = \frac{1}{\cos(\theta) - \sin(\theta)}$$

SOLUTION In verifying identities, we typically start with the more complicated side of the equation and use known identities to *transform* it into the other side of the equation.

1. To verify $\frac{1}{\csc(\theta)} = \sin(\theta)$, we start with the left side. Using $\csc(\theta) = \frac{1}{\sin(\theta)}$, we get:

$$rac{1}{\csc(heta)} = rac{1}{rac{1}{\sin(heta)}} = \sin(heta)$$

which is what we were trying to prove.

2. Starting with the right hand side of $tan(\theta) = sin(\theta) sec(\theta)$, we use $sec(\theta) = \frac{1}{cos(\theta)}$ and find:

$$\sin(\theta) \sec(\theta) = \sin(\theta) \frac{1}{\cos(\theta)} = \frac{\sin(\theta)}{\cos(\theta)} = \tan(\theta),$$

where the last equality is courtesy of Theorem 4.2.1.

3. Expanding the left hand side of the equation gives: $(\sec(\theta) - \tan(\theta))(\sec(\theta) + \tan(\theta)) = \sec^2(\theta) - \tan^2(\theta)$. According to Theorem 4.2.2, $\sec^2(\theta) - \tan^2(\theta) = 1$. Putting it all together,

$$(\sec(\theta) - \tan(\theta))(\sec(\theta) + \tan(\theta)) = \sec^2(\theta) - \tan^2(\theta) = 1.$$

4. While both sides of our last identity contain fractions, the left side affords us more opportunities to use our identities. Substituting $\sec(\theta) = \frac{1}{\cos(\theta)}$ and $\tan(\theta) = \frac{\sin(\theta)}{\cos(\theta)}$, we get:

$$\begin{aligned} \frac{\sec(\theta)}{1-\tan(\theta)} &= \frac{\frac{1}{\cos(\theta)}}{1-\frac{\sin(\theta)}{\cos(\theta)}} = \frac{\frac{1}{\cos(\theta)}}{1-\frac{\sin(\theta)}{\cos(\theta)}} \cdot \frac{\cos(\theta)}{\cos(\theta)} \\ &= \frac{\left(\frac{1}{\cos(\theta)}\right)(\cos(\theta))}{\left(1-\frac{\sin(\theta)}{\cos(\theta)}\right)(\cos(\theta))} \\ &= \frac{1}{(1)(\cos(\theta)) - \left(\frac{\sin(\theta)}{\cos(\theta)}\right)(\cos(\theta))} \\ &= \frac{1}{\cos(\theta) - \sin(\theta)}, \end{aligned}$$

which is exactly what we had set out to show.

Verifying trigonometric identities requires a healthy mix of tenacity and inspiration. You will need to spend many hours struggling with them just to become proficient in the basics. Like many things in life, there is no short-cut here – there is no complete algorithm for verifying identities. Nevertheless, a summary of some strategies which may be helpful (depending on the situation) is provided below and ample practice is provided for you in the Exercises.

Key Idea 4.2.1 Strategies for Verifying Identities

- Try working on the more complicated side of the identity.
- Use the Reciprocal and Quotient Identities in Theorem 4.2.1 to write functions on one side of the identity in terms of the functions on the other side of the identity. Simplify the resulting complex fractions.
- Add rational expressions with unlike denominators by obtaining common denominators.
- Use the Pythagorean Identities in Theorem 4.2.2 to 'exchange' sines and cosines, secants and tangents, cosecants and cotangents, and simplify sums or differences of squares to one term.
- Multiply numerator **and** denominator by Pythagorean Conjugates in order to take advantage of the Pythagorean Identities in Theorem 4.2.2.
- If you find yourself stuck working with one side of the identity, try starting with the other side of the identity and see if you can find a way to bridge the two parts of your work.

Exercises 4.2

Problems

In Exercises 1 - 20, find the exact value of the cosine and sine of the given angle.

1.
$$\theta = 0$$

- 2. $\theta = \frac{\pi}{4}$ 3. $\theta = \frac{\pi}{3}$
- $4. \ \theta = \frac{\pi}{2}$
- 5. $\theta = \frac{2\pi}{2}$
- 6. $\theta = \frac{3\pi}{4}$
- 7. $\theta = \pi$
- 8. $\theta = \frac{7\pi}{6}$
- 9. $\theta = \frac{5\pi}{4}$
- 10. $\theta = \frac{4\pi}{3}$
- 11. $heta = \frac{3\pi}{2}$
- 12. $\theta = \frac{5\pi}{3}$
- 13. $\theta = \frac{7\pi}{4}$
- 14. $\theta = \frac{23\pi}{6}$
- 6
- 15. $\theta = -\frac{13\pi}{2}$
- 16. $\theta = -\frac{43\pi}{6}$
- 17. $\theta = -\frac{3\pi}{4}$ 38. $\cot(\theta) = \frac{\sqrt{3}}{3}$
- 18. $\theta = -\frac{\pi}{\epsilon}$
- 19. $\theta = \frac{10\pi}{3}$
- 20. $\theta = 117\pi$ 42. $\cot(\theta) = 0$

In Exercises 21 – 34, use the given the information to find the exact values of the remaining circular functions of θ .

21. $\sin(\theta) = \frac{3}{5}$ with θ in Quadrant II 22. $tan(\theta) = \frac{12}{5}$ with θ in Quadrant III 23. $\csc(\theta) = \frac{25}{24}$ with θ in Quadrant I 24. $sec(\theta) = 7$ with θ in Quadrant IV 25. $\csc(\theta) = -\frac{10\sqrt{91}}{91}$ with θ in Quadrant III 26. $\cot(\theta) = -23$ with θ in Quadrant II 27. $tan(\theta) = -2$ with θ in Quadrant IV. 28. $\sec(\theta) = -4$ with θ in Quadrant II. 29. $\cot(\theta) = \sqrt{5}$ with θ in Quadrant III. 30. $\cos(\theta) = \frac{1}{3}$ with θ in Quadrant I. 31. $\cot(\theta) = 2$ with $0 < \theta < \frac{\pi}{2}$. 32. $\csc(\theta) = 5$ with $\frac{\pi}{2} < \theta < \pi$. 33. $\tan(\theta) = \sqrt{10}$ with $\pi < \theta < \frac{3\pi}{2}$. 34. $\sec(\theta) = 2\sqrt{5}$ with $\frac{3\pi}{2} < \theta < 2\pi$. In Exercises 35 – 49, find all of the angles which satisfy the equation. 35. $tan(\theta) = \sqrt{3}$ 36. $sec(\theta) = 2$ 37. $\csc(\theta) = -1$

39. $tan(\theta) = 0$

40. $sec(\theta) = 1$

41. $csc(\theta) = 2$

43.
$$tan(\theta) = -1$$
 66. $\frac{1-1}{sir}$

 44. $sec(\theta) = 0$
 67. $\frac{co}{1-sir}$

 45. $csc(\theta) = -\frac{1}{2}$
 68. $\frac{si}{1-sir}$

 46. $sec(\theta) = -1$
 68. $\frac{si}{1-sir}$

 47. $tan(\theta) = -\sqrt{3}$
 69. $\frac{se}{1+sir}$

 48. $csc(\theta) = -2$
 70. $\frac{cs}{1+sir}$

In Exercises 50 – 57, solve the equation for t. Give exact values.

50. $\cot(t) = 1$

51.
$$tan(t) = \frac{\sqrt{3}}{3}$$

- 52. $\sec(t) = -\frac{2\sqrt{3}}{3}$
- 53. $\csc(t) = 0$
- 54. $\cot(t) = -\sqrt{3}$

55.
$$\tan(t) = -\frac{\sqrt{3}}{3}$$

56. $\sec(t) = \frac{2\sqrt{3}}{3}$

50.
$$\sec(t) = \frac{3}{3}$$

57. $\csc(t) = \frac{2\sqrt{3}}{3}$

In Exercises 58 – 104, verify the identity. Assume that all quantities are defined.

- 58. $\cos(\theta) \sec(\theta) = 1$
- 59. $tan(\theta) cos(\theta) = sin(\theta)$
- 60. $sin(\theta) csc(\theta) = 1$
- 61. $tan(\theta) \cot(\theta) = 1$
- 62. $\csc(\theta)\cos(\theta) = \cot(\theta)$

63.
$$\frac{\sin(\theta)}{\cos^2(\theta)} = \sec(\theta)\tan(\theta)$$

64.
$$\frac{\cos(\theta)}{\sin^2(\theta)} = \csc(\theta)\cot(\theta)$$

65.
$$\frac{1+\sin(\theta)}{\cos(\theta)} = \sec(\theta) + \tan(\theta)$$

66.
$$\frac{1-\cos(\theta)}{\sin(\theta)} = \csc(\theta) - \cot(\theta)$$

67.
$$\frac{\cos(\theta)}{1-\sin^{2}(\theta)} = \sec(\theta)$$

68.
$$\frac{\sin(\theta)}{1-\cos^{2}(\theta)} = \csc(\theta)$$

69.
$$\frac{\sec(\theta)}{1+\tan^{2}(\theta)} = \cos(\theta)$$

70.
$$\frac{\csc(\theta)}{1+\cot^{2}(\theta)} = \sin(\theta)$$

71.
$$\frac{\tan(\theta)}{\sec^{2}(\theta) - 1} = \cot(\theta)$$

72.
$$\frac{\cot(\theta)}{\csc^{2}(\theta) - 1} = \tan(\theta)$$

73.
$$4\cos^{2}(\theta) + 4\sin^{2}(\theta) = 4$$

74.
$$9 - \cos^{2}(\theta) - \sin^{2}(\theta) = 8$$

75.
$$\tan^{3}(\theta) = \tan(\theta)\sec^{2}(\theta) - \tan(\theta)$$

76.
$$\sin^{5}(\theta) = (1 - \cos^{2}(\theta))^{2}\sin(\theta)$$

77.
$$\sec^{10}(\theta) = (1 + \tan^{2}(\theta))^{4}\sec^{2}(\theta)$$

78.
$$\cos^{2}(\theta)\tan^{3}(\theta) = \tan(\theta) - \sin(\theta)\cos(\theta)$$

79.
$$\sec^{4}(\theta) - \sec^{2}(\theta) = \tan^{2}(\theta) + \tan^{4}(\theta)$$

80.
$$\frac{\cos(\theta) + 1}{\cos(\theta) - 1} = \frac{1 + \sec(\theta)}{1 - \sec(\theta)}$$

81.
$$\frac{\sin(\theta) + 1}{\sin(\theta) - 1} = \frac{1 + \csc(\theta)}{1 - \csc(\theta)}$$

82.
$$\frac{1 - \cot(\theta)}{1 + \tan(\theta)} = \frac{\cos(\theta) - \sin(\theta)}{\cos(\theta) + \sin(\theta)}$$

84.
$$tan(\theta) + cot(\theta) = sec(\theta) csc(\theta)$$

85.
$$\csc(\theta) - \sin(\theta) = \cot(\theta)\cos(\theta)$$

86.
$$\cos(\theta) - \sec(\theta) = -\tan(\theta)\sin(\theta)$$

87.
$$\cos(\theta)(\tan(\theta) + \cot(\theta)) = \csc(\theta)$$

88.
$$sin(\theta)(tan(\theta) + cot(\theta)) = sec(\theta)$$

89.
$$\frac{1}{1 - \cos(\theta)} + \frac{1}{1 + \cos(\theta)} = 2 \csc^2(\theta)$$

90.
$$\frac{1}{\sec(\theta)+1} + \frac{1}{\sec(\theta)-1} = 2\csc(\theta)\cot(\theta)$$
98.
$$\frac{1}{1-\sin(\theta)}$$
91.
$$\frac{1}{\csc(\theta)+1} + \frac{1}{\csc(\theta)-1} = 2\sec(\theta)\tan(\theta)$$
99.
$$\frac{1}{1+\sin(\theta)}$$
92.
$$\frac{1}{\csc(\theta)-\cot(\theta)} - \frac{1}{\csc(\theta)+\cot(\theta)} = 2\cot(\theta)$$
100.
$$\frac{1}{1-\cos(\theta)}$$
93.
$$\frac{\cos(\theta)}{1-\tan(\theta)} + \frac{\sin(\theta)}{1-\cot(\theta)} = \sin(\theta) + \cos(\theta)$$
101.
$$\frac{1}{1+\cos(\theta)}$$
94.
$$\frac{1}{\sec(\theta)+\tan(\theta)} = \sec(\theta) - \tan(\theta)$$
102.
$$\frac{\cos(\theta)}{1+\sin(\theta)}$$
95.
$$\frac{1}{\sec(\theta)-\tan(\theta)} = \sec(\theta) + \tan(\theta)$$
103.
$$\csc(\theta) - \frac{1}{1+\sin(\theta)}$$
96.
$$\frac{1}{\csc(\theta)-\cot(\theta)} = \csc(\theta) + \cot(\theta)$$
104.
$$\frac{1-\sin(\theta)}{1+\sin(\theta)}$$

98.
$$\frac{1}{1-\sin(\theta)} = \sec^{2}(\theta) + \sec(\theta)\tan(\theta)$$

99.
$$\frac{1}{1+\sin(\theta)} = \sec^{2}(\theta) - \sec(\theta)\tan(\theta)$$

00.
$$\frac{1}{1-\cos(\theta)} = \csc^{2}(\theta) + \csc(\theta)\cot(\theta)$$

101.
$$\frac{1}{1 + \cos(\theta)} = \csc^2(\theta) - \csc(\theta)\cot(\theta)$$

102.
$$\frac{\cos(\theta)}{1+\sin(\theta)} = \frac{1-\sin(\theta)}{\cos(\theta)}$$

103.
$$\csc(\theta) - \cot(\theta) = \frac{\sin(\theta)}{1 + \cos(\theta)}$$

104.
$$\frac{1-\sin(\theta)}{1+\sin(\theta)} = (\sec(\theta) - \tan(\theta))^2$$

4.3 Trigonometric Identities

In Section 4.2, we saw the utility of the Pythagorean Identities in Theorem 4.2.2 along with the Quotient and Reciprocal Identities in Theorem 4.2.1. Not only did these identities help us compute the values of the circular functions for angles, they were also useful in simplifying expressions involving the circular functions. In this section, we introduce several collections of identities which have uses in this course and beyond. Our first set of identities is the 'Even / Odd' identities.

Theorem 4.3.1	Even / Odd Identitie	S
For all applicable	angles $ heta$,	
• $\cos(-\theta) =$	$\cos(heta)$	• $\sec(-\theta) = \sec(\theta)$
• $\sin(-\theta) = -$	$-\sin(heta)$	• $\csc(-\theta) = -\csc(\theta)$
• $tan(-\theta) =$	$-\tan(heta)$	• $\cot(-\theta) = -\cot(\theta)$

In light of the Quotient and Reciprocal Identities, Theorem 4.2.1, it suffices to show $\cos(-\theta) = \cos(\theta)$ and $\sin(-\theta) = -\sin(\theta)$. The remaining four circular functions can be expressed in terms of $\cos(\theta)$ and $\sin(\theta)$ so the proofs of their Even / Odd Identities are left as exercises.

By adding the appropriate multiple of 2π , we may replace θ by the coterminal angle θ_0 with $0 \le \theta_0 < 2\pi$; the reader can verify that the angles $-\theta$ and $-\theta_0$ are then also coterminal. The Evan / Odd identities then follow by observing that the points $P = (\cos(\theta_0), \sin(\theta_0))$ and $Q = (\cos(-\theta_0), \sin(-\theta_0))$ lie on opposite sides of the *x*-axis, as shown in Figure 4.3.1.

The Even / Odd Identities are readily demonstrated using any of the 'common angles' noted in Section 4.1. Their true utility, however, lies not in computation, but in simplifying expressions involving the circular functions. In fact, our next batch of identities makes heavy use of the Even / Odd Identities.



For all angles α and β ,

- $\cos(\alpha + \beta) = \cos(\alpha)\cos(\beta) \sin(\alpha)\sin(\beta)$
- $\cos(\alpha \beta) = \cos(\alpha)\cos(\beta) + \sin(\alpha)\sin(\beta)$

We first prove the result for differences. As in the proof of the Even / Odd Identities, we can reduce the proof for general angles α and β to angles α_0 and β_0 , coterminal with α and β , respectively, each of which measure between 0 and 2π radians. Since α and α_0 are coterminal, as are β and β_0 , it follows that $\alpha - \beta$ is coterminal with $\alpha_0 - \beta_0$. Consider the case in Figure 4.3.2 where $\alpha_0 \ge \beta_0$.

Since the angles *POQ* and *AOB* are congruent, the distance between *P* and *Q* is equal to the distance between *A* and *B*. The distance formula, Equation 1.2.3, yields

As mentioned at the end of Section 4.1, properties of the circular functions when thought of as functions of angles in radian measure hold equally well if we view these functions as functions of real numbers. Not surprisingly, the Even / Odd properties of the circular functions are so named because they identify cosine and secant as even functions, while the remaining four circular functions are odd.



Figure 4.3.1: Establishing Theorem 4.3.1



Figure 4.3.2: Establishing Theorem 4.3.2

In Figure 4.3.2, the <u>tri</u>angles *POQ* and *AOB* are congruent, which is even better. However, $\alpha_0 - \beta_0$ could be 0 or it could be π , neither of which makes a triangle. It could also be larger than π , which makes a triangle, just not the one we've drawn. You should think about those three cases.

$$\begin{split} \sqrt{(\cos(\alpha_0) - \cos(\beta_0))^2 + (\sin(\alpha_0) - \sin(\beta_0))^2} \\ &= \sqrt{(\cos(\alpha_0 - \beta_0) - 1)^2 + (\sin(\alpha_0 - \beta_0) - 0)^2} \end{split}$$

Squaring both sides, we expand the left hand side of this equation as

$$\begin{aligned} (\cos(\alpha_0) - \cos(\beta_0))^2 + (\sin(\alpha_0) - \sin(\beta_0))^2 \\ &= \cos^2(\alpha_0) - 2\cos(\alpha_0)\cos(\beta_0) + \cos^2(\beta_0) \\ &+ \sin^2(\alpha_0) - 2\sin(\alpha_0)\sin(\beta_0) + \sin^2(\beta_0) \\ &= \cos^2(\alpha_0) + \sin^2(\alpha_0) + \cos^2(\beta_0) + \sin^2(\beta_0) \\ &- 2\cos(\alpha_0)\cos(\beta_0) - 2\sin(\alpha_0)\sin(\beta_0) \end{aligned}$$

From the Pythagorean Identities we have $\cos^2(\alpha_0) + \sin^2(\alpha_0) = 1$ and $\cos^2(\beta_0) + \sin^2(\beta_0) = 1$, so

$$(\cos(\alpha_0) - \cos(\beta_0))^2 + (\sin(\alpha_0) - \sin(\beta_0))^2$$

= 2 - 2 cos(\alpha_0) cos(\beta_0) - 2 sin(\alpha_0) sin(\beta_0)

Turning our attention to the right hand side of our equation, we find

$$(\cos(\alpha_0 - \beta_0) - 1)^2 + (\sin(\alpha_0 - \beta_0) - 0)^2$$

= $\cos^2(\alpha_0 - \beta_0) - 2\cos(\alpha_0 - \beta_0) + 1 + \sin^2(\alpha_0 - \beta_0)$
= $1 + \cos^2(\alpha_0 - \beta_0) + \sin^2(\alpha_0 - \beta_0) - 2\cos(\alpha_0 - \beta_0)$

Once again, we simplify $\cos^2(\alpha_0-\beta_0)+\sin^2(\alpha_0-\beta_0)=$ 1, so that

$$(\cos(\alpha_0 - \beta_0) - 1)^2 + (\sin(\alpha_0 - \beta_0) - 0)^2 = 2 - 2\cos(\alpha_0 - \beta_0)$$

Putting it all together, we get $2 - 2\cos(\alpha_0)\cos(\beta_0) - 2\sin(\alpha_0)\sin(\beta_0) = 2 - 2\cos(\alpha_0 - \beta_0)$, which simplifies to: $\cos(\alpha_0 - \beta_0) = \cos(\alpha_0)\cos(\beta_0) + \sin(\alpha_0)\sin(\beta_0)$. Since α and α_0 , β and β_0 and $\alpha - \beta$ and $\alpha_0 - \beta_0$ are all coterminal pairs of angles, we have $\cos(\alpha - \beta) = \cos(\alpha)\cos(\beta) + \sin(\alpha)\sin(\beta)$. For the case where $\alpha_0 \leq \beta_0$, we can apply the above argument to the angle $\beta_0 - \alpha_0$ to obtain the identity $\cos(\beta_0 - \alpha_0) = \cos(\beta_0)\cos(\alpha_0) + \sin(\beta_0)\sin(\alpha_0)$. Applying the Even Identity of cosine, we get $\cos(\beta_0 - \alpha_0) = \cos(-(\alpha_0 - \beta_0)) = \cos(\alpha_0 - \beta_0)$, and we get the identity in this case, too.

To get the sum identity for cosine, we use the difference formula along with the Even/Odd Identities

$$\begin{aligned} \cos(\alpha + \beta) &= \cos(\alpha - (-\beta)) = \cos(\alpha)\cos(-\beta) + \sin(\alpha)\sin(-\beta) \\ &= \cos(\alpha)\cos(\beta) - \sin(\alpha)\sin(\beta) \end{aligned}$$

Example 4.3.1 Using Theorem 4.3.2

- 1. Find the exact value of $\cos(15^\circ)$.
- 2. Verify the identity: $\cos\left(\frac{\pi}{2} \theta\right) = \sin(\theta)$.

SOLUTION

1. In order to use Theorem 4.3.2 to find $\cos{(15^{\circ})}$, we need to write 15° as a sum or difference of angles whose cosines and sines we know. One way to do so is to write $15^{\circ} = 45^{\circ} - 30^{\circ}$.

$$\begin{array}{lll} \cos\left(15^{\circ}\right) &=& \cos\left(45^{\circ}-30^{\circ}\right) \\ &=& \cos\left(45^{\circ}\right)\cos\left(30^{\circ}\right)+\sin\left(45^{\circ}\right)\sin\left(30^{\circ}\right) \\ &=& \left(\frac{\sqrt{2}}{2}\right)\left(\frac{\sqrt{3}}{2}\right)+\left(\frac{\sqrt{2}}{2}\right)\left(\frac{1}{2}\right) \\ &=& \frac{\sqrt{6}+\sqrt{2}}{4} \end{array}$$

2. In a straightforward application of Theorem 4.3.2, we find

$$\cos\left(\frac{\pi}{2} - \theta\right) = \cos\left(\frac{\pi}{2}\right)\cos\left(\theta\right) + \sin\left(\frac{\pi}{2}\right)\sin\left(\theta\right)$$
$$= (0)\left(\cos(\theta)\right) + (1)\left(\sin(\theta)\right)$$
$$= \sin(\theta)$$

The identity verified in Example 4.3.1, namely, $\cos\left(\frac{\pi}{2} - \theta\right) = \sin(\theta)$, is the first of what are called the 'cofunction' identities. From $\sin(\theta) = \cos\left(\frac{\pi}{2} - \theta\right)$, we get:

$$\sin\left(\frac{\pi}{2}-\theta\right)=\cos\left(\frac{\pi}{2}-\left[\frac{\pi}{2}-\theta\right]\right)=\cos(\theta),$$

which says, in words, that the 'co'sine of an angle is the sine of its 'co'mplement. Now that these identities have been established for cosine and sine, the remaining circular functions follow suit. The remaining proofs are left as exercises.

Theorem 4.3.3Cofunction IdentitiesFor all applicable angles
$$\theta$$
,• $\cos\left(\frac{\pi}{2} - \theta\right) = \sin(\theta)$ • $\csc\left(\frac{\pi}{2} - \theta\right) = \sec(\theta)$ • $\sin\left(\frac{\pi}{2} - \theta\right) = \cos(\theta)$ • $\tan\left(\frac{\pi}{2} - \theta\right) = \cot(\theta)$ • $\sec\left(\frac{\pi}{2} - \theta\right) = \csc(\theta)$ • $\cot\left(\frac{\pi}{2} - \theta\right) = \tan(\theta)$

With the Cofunction Identities in place, we are now in the position to derive the sum and difference formulas for sine. To derive the sum formula for sine, we convert to cosines using a cofunction identity, then expand using the difference formula for cosine

$$\begin{aligned} \sin(\alpha + \beta) &= \cos\left(\frac{\pi}{2} - (\alpha + \beta)\right) \\ &= \cos\left(\left[\frac{\pi}{2} - \alpha\right] - \beta\right) \\ &= \cos\left(\frac{\pi}{2} - \alpha\right)\cos(\beta) + \sin\left(\frac{\pi}{2} - \alpha\right)\sin(\beta) \\ &= \sin(\alpha)\cos(\beta) + \cos(\alpha)\sin(\beta) \end{aligned}$$

We can derive the difference formula for sine by rewriting $\sin(\alpha-\beta)$ as $\sin(\alpha+(-\beta))$ and using the sum formula and the Even / Odd Identities. Again, we leave the details to the reader.



Example 4.3.2 Using Theorem 4.3.4

- 1. Find the exact value of sin $\left(\frac{19\pi}{12}\right)$
- 2. If α is a Quadrant II angle with $\sin(\alpha) = \frac{5}{13}$, and β is a Quadrant III angle with $\tan(\beta) = 2$, find $\sin(\alpha \beta)$.
- 3. Derive a formula for $tan(\alpha + \beta)$ in terms of $tan(\alpha)$ and $tan(\beta)$.

SOLUTION

1. As in Example 4.3.1, we need to write the angle $\frac{19\pi}{12}$ as a sum or difference of common angles. The denominator of 12 suggests a combination of angles with denominators 3 and 4. One such combination is $\frac{19\pi}{12} = \frac{4\pi}{3} + \frac{\pi}{4}$. Applying Theorem 4.3.4, we get

$$\sin\left(\frac{19\pi}{12}\right) = \sin\left(\frac{4\pi}{3} + \frac{\pi}{4}\right)$$
$$= \sin\left(\frac{4\pi}{3}\right)\cos\left(\frac{\pi}{4}\right) + \cos\left(\frac{4\pi}{3}\right)\sin\left(\frac{\pi}{4}\right)$$
$$= \left(-\frac{\sqrt{3}}{2}\right)\left(\frac{\sqrt{2}}{2}\right) + \left(-\frac{1}{2}\right)\left(\frac{\sqrt{2}}{2}\right)$$
$$= \frac{-\sqrt{6} - \sqrt{2}}{4}$$

2. In order to find $sin(\alpha - \beta)$ using Theorem 4.3.4, we need to find $cos(\alpha)$ and both $cos(\beta)$ and $sin(\beta)$. To find $cos(\alpha)$, we use the Pythagorean Identity

 $\cos^2(\alpha) + \sin^2(\alpha) = 1$. Since $\sin(\alpha) = \frac{5}{13}$, we have $\cos^2(\alpha) + \left(\frac{5}{13}\right)^2 = 1$, or $\cos(\alpha) = \pm \frac{12}{13}$. Since α is a Quadrant II angle, $\cos(\alpha) = -\frac{12}{13}$. We now set about finding $\cos(\beta)$ and $\sin(\beta)$. We have several ways to proceed, but the Pythagorean Identity $1 + \tan^2(\beta) = \sec^2(\beta)$ is a quick way to get $\sec(\beta)$, and hence, $\cos(\beta)$. With $\tan(\beta) = 2$, we get $1 + 2^2 = \sec^2(\beta)$ so that $\sec(\beta) = \pm\sqrt{5}$. Since β is a Quadrant III angle, we choose $\sec(\beta) = -\sqrt{5}$ so $\cos(\beta) = \frac{1}{\sec(\beta)} = \frac{1}{-\sqrt{5}} = -\frac{\sqrt{5}}{5}$. We now need to determine $\sin(\beta)$. We could use The Pythagorean Identity $\cos^2(\beta) + \sin^2(\beta) = 1$, but we opt instead to use a quotient identity. From $\tan(\beta) = \frac{\sin(\beta)}{\cos(\beta)}$, we have $\sin(\beta) = \tan(\beta)\cos(\beta)$ so we get $\sin(\beta) = (2)\left(-\frac{\sqrt{5}}{5}\right) = -\frac{2\sqrt{5}}{5}$. We now have all the pieces needed to find $\sin(\alpha - \beta)$:

$$\begin{aligned} \sin(\alpha - \beta) &= \sin(\alpha)\cos(\beta) - \cos(\alpha)\sin(\beta) \\ &= \left(\frac{5}{13}\right)\left(-\frac{\sqrt{5}}{5}\right) - \left(-\frac{12}{13}\right)\left(-\frac{2\sqrt{5}}{5}\right) \\ &= -\frac{29\sqrt{5}}{65} \end{aligned}$$

3. We can start expanding $\tan(\alpha+\beta)$ using a quotient identity and our sum formulas

$$\tan(\alpha + \beta) = \frac{\sin(\alpha + \beta)}{\cos(\alpha + \beta)}$$
$$= \frac{\sin(\alpha)\cos(\beta) + \cos(\alpha)\sin(\beta)}{\cos(\alpha)\cos(\beta) - \sin(\alpha)\sin(\beta)}$$

Since $\tan(\alpha) = \frac{\sin(\alpha)}{\cos(\alpha)}$ and $\tan(\beta) = \frac{\sin(\beta)}{\cos(\beta)}$, it looks as though if we divide both numerator and denominator by $\cos(\alpha) \cos(\beta)$ we will have what we want

$$\begin{aligned} \tan(\alpha + \beta) &= \frac{\sin(\alpha)\cos(\beta) + \cos(\alpha)\sin(\beta)}{\cos(\alpha)\cos(\beta) - \sin(\alpha)\sin(\beta)} \cdot \frac{\frac{1}{\cos(\alpha)\cos(\beta)}}{\frac{1}{\cos(\alpha)\cos(\beta)}} \\ &= \frac{\frac{\sin(\alpha)\cos(\beta)}{\cos(\alpha)\cos(\beta)} + \frac{\cos(\alpha)\sin(\beta)}{\cos(\alpha)\cos(\beta)}}{\frac{\cos(\alpha)\cos(\beta)}{\cos(\alpha)\cos(\beta)} - \frac{\sin(\alpha)\sin(\beta)}{\cos(\alpha)\cos(\beta)}} \\ &= \frac{\frac{\sin(\alpha)\cos(\beta)}{\cos(\alpha)\cos(\beta)} + \frac{\cos(\alpha)\sin(\beta)}{\cos(\alpha)\cos(\beta)}}{\frac{\cos(\alpha)\cos(\beta)}{\cos(\alpha)\cos(\beta)} - \frac{\sin(\alpha)\sin(\beta)}{\cos(\alpha)\cos(\beta)}} \\ &= \frac{\frac{\tan(\alpha) + \tan(\beta)}{1 - \tan(\alpha)\tan(\beta)}} \end{aligned}$$

Note: As with any trigonometric identity, this formula is limited to those cases where all of the tangents are defined.

The formula developed in Exercise 4.3.2 for $tan(\alpha + \beta)$ can be used to find a formula for $tan(\alpha - \beta)$ by rewriting the difference as a sum, $tan(\alpha + (-\beta))$, and the reader is encouraged to fill in the details. Below we summarize all of the sum and difference formulas for cosine, sine and tangent.

Theorem 4.3.5Sum and Difference IdentitiesFor all applicable angles α and β ,• $\cos(\alpha \pm \beta) = \cos(\alpha) \cos(\beta) \mp \sin(\alpha) \sin(\beta)$ • $\sin(\alpha \pm \beta) = \sin(\alpha) \cos(\beta) \pm \cos(\alpha) \sin(\beta)$ • $\tan(\alpha \pm \beta) = \frac{\tan(\alpha) \pm \tan(\beta)}{1 \mp \tan(\alpha) \tan(\beta)}$

In the statement of Theorem 4.3.5, we have combined the cases for the sum '+' and difference '-' of angles into one formula. The convention here is that if you want the formula for the sum '+' of two angles, you use the top sign in the formula; for the difference, '-', use the bottom sign. For example,

$$\tan(\alpha - \beta) = \frac{\tan(\alpha) - \tan(\beta)}{1 + \tan(\alpha)\tan(\beta)}$$

If we specialize the sum formulas in Theorem 4.3.5 to the case when $\alpha = \beta$, we obtain the following 'Double Angle' Identities.

Theorem 4.3.6	Double Angle Identities
For all applicable a	ngles θ_i
• $\cos(2\theta) = $	$\cos^2(\theta) - \sin^2(\theta)$ $2\cos^2(\theta) - 1$
• $\sin(2\theta) = 2$	$1 - 2\sin^2(\theta)$ $\sin(\theta)\cos(\theta)$
• $\tan(2\theta) = \frac{2\tan(\theta)}{1-\tan^2(\theta)}$	

The three different forms for $\cos(2\theta)$ can be explained by our ability to 'exchange' squares of cosine and sine via the Pythagorean Identity $\cos^2(\theta) + \sin^2(\theta) = 1$ and we leave the details to the reader. It is interesting to note that to determine the value of $\cos(2\theta)$, only *one* piece of information is required: either $\cos(\theta)$ or $\sin(\theta)$. To determine $\sin(2\theta)$, however, it appears that we must know both $\sin(\theta)$ and $\cos(\theta)$. In the next example, we show how we can find $\sin(2\theta)$ knowing just one piece of information, namely $\tan(\theta)$.

Example 4.3.3 Using Theorem 4.3.6

- 1. Suppose P(-3, 4) lies on the terminal side of θ when θ is plotted in standard position. Find $\cos(2\theta)$ and $\sin(2\theta)$ and determine the quadrant in which the terminal side of the angle 2θ lies when it is plotted in standard position.
- 2. If $sin(\theta) = x$ for $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$, find an expression for $sin(2\theta)$ in terms of x.
- 3. Verify the identity: $sin(2\theta) = \frac{2 tan(\theta)}{1 + tan^2(\theta)}$.
- 4. Express $cos(3\theta)$ as a polynomial in terms of $cos(\theta)$.

SOLUTION

- 1. The point (-3, 4) lies on a circle of radius $r = \sqrt{x^2 + y^2} = 5$. Hence, $\cos(\theta) = -\frac{3}{5}$ and $\sin(\theta) = \frac{4}{5}$. Applying Theorem 4.3.6, we get $\cos(2\theta) = \cos^2(\theta) - \sin^2(\theta) = (-\frac{3}{5})^2 - (\frac{4}{5})^2 = -\frac{7}{25}$, and $\sin(2\theta) = 2\sin(\theta)\cos(\theta) = 2(\frac{4}{5})(-\frac{3}{5}) = -\frac{24}{25}$. Since both cosine and sine of 2θ are negative, the terminal side of 2θ , when plotted in standard position, lies in Quadrant III.
- 2. If your first reaction to 'sin(θ) = x' is 'No it's not, $\cos(\theta) = x!$ ' then you have indeed learned something, and we take comfort in that. However, context is everything. Here, 'x' is just a variable it does not necessarily represent the x-coordinate of the point on The Unit Circle which lies on the terminal side of θ , assuming θ is drawn in standard position. Here, x represents the quantity $\sin(\theta)$, and what we wish to know is how to express $\sin(2\theta)$ in terms of x. Since $\sin(2\theta) = 2\sin(\theta)\cos(\theta)$, we need to write $\cos(\theta)$ in terms of x to finish the problem. We substitute $x = \sin(\theta)$ into the Pythagorean Identity, $\cos^2(\theta) + \sin^2(\theta) = 1$, to get $\cos^2(\theta) + x^2 = 1$, or $\cos(\theta) = \pm \sqrt{1 x^2}$. Since $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$, $\cos(\theta) \ge 0$, and thus $\cos(\theta) = \sqrt{1 x^2}$. Our final answer is $\sin(2\theta) = 2\sin(\theta)\cos(\theta) = 2x\sqrt{1 x^2}$.
- 3. We start with the right hand side of the identity and note that $1+\tan^2(\theta) = \sec^2(\theta)$. From this point, we use the Reciprocal and Quotient Identities to rewrite $\tan(\theta)$ and $\sec(\theta)$ in terms of $\cos(\theta)$ and $\sin(\theta)$:

$$\frac{2\tan(\theta)}{1+\tan^{2}(\theta)} = \frac{2\tan(\theta)}{\sec^{2}(\theta)} = \frac{2\left(\frac{\sin(\theta)}{\cos(\theta)}\right)}{\frac{1}{\cos^{2}(\theta)}} = 2\left(\frac{\sin(\theta)}{\cos(\theta)}\right)\cos^{2}(\theta)$$
$$= 2\left(\frac{\sin(\theta)}{\cos(\theta)}\right)\cos(\theta)\cos(\theta) = 2\sin(\theta)\cos(\theta) = \sin(2\theta)$$

4. In Theorem 4.3.6, the formula $\cos(2\theta) = 2\cos^2(\theta) - 1$ expresses $\cos(2\theta)$ as a polynomial in terms of $\cos(\theta)$. We are now asked to find such an identity for $\cos(3\theta)$. Using the sum formula for cosine, we begin with

$$cos(3\theta) = cos(2\theta + \theta)$$

= cos(2\theta) cos(\theta) - sin(2\theta) sin(\theta)

Our ultimate goal is to express the right hand side in terms of $\cos(\theta)$ only. We substitute $\cos(2\theta) = 2\cos^2(\theta) - 1$ and $\sin(2\theta) = 2\sin(\theta)\cos(\theta)$ which yields

$$\begin{aligned} \cos(3\theta) &= \cos(2\theta)\cos(\theta) - \sin(2\theta)\sin(\theta) \\ &= \left(2\cos^2(\theta) - 1\right)\cos(\theta) - \left(2\sin(\theta)\cos(\theta)\right)\sin(\theta) \\ &= 2\cos^3(\theta) - \cos(\theta) - 2\sin^2(\theta)\cos(\theta) \end{aligned}$$

Finally, we exchange $\sin^2(\theta)$ for $1-\cos^2(\theta)$ courtesy of the Pythagorean Identity, and get

$$\begin{aligned} \cos(3\theta) &= 2\cos^3(\theta) - \cos(\theta) - 2\sin^2(\theta)\cos(\theta) \\ &= 2\cos^3(\theta) - \cos(\theta) - 2\left(1 - \cos^2(\theta)\right)\cos(\theta) \\ &= 2\cos^3(\theta) - \cos(\theta) - 2\cos(\theta) + 2\cos^3(\theta) \\ &= 4\cos^3(\theta) - 3\cos(\theta) \end{aligned}$$

and we are done.

In the last problem in Example 4.3.3, we saw how we could rewrite $\cos(3\theta)$ as sums of powers of $\cos(\theta)$. In Calculus, we have occasion to do the reverse; that is, reduce the power of cosine and sine. Solving the identity $\cos(2\theta) = 2\cos^2(\theta) - 1$ for $\cos^2(\theta)$ and the identity $\cos(2\theta) = 1 - 2\sin^2(\theta)$ for $\sin^2(\theta)$ results in the aptly-named 'Power Reduction' formulas below.



Example 4.3.4 Using Theorem 4.3.7

Rewrite $\sin^2(\theta) \cos^2(\theta)$ as a sum and difference of cosines to the first power.

SOLUTION We begin with a straightforward application of Theorem 4.3.7

$$\sin^{2}(\theta)\cos^{2}(\theta) = \left(\frac{1-\cos(2\theta)}{2}\right)\left(\frac{1+\cos(2\theta)}{2}\right)$$
$$= \frac{1}{4}\left(1-\cos^{2}(2\theta)\right)$$
$$= \frac{1}{4}-\frac{1}{4}\cos^{2}(2\theta)$$

Next, we apply the power reduction formula to $\cos^2(2\theta)$ to finish the reduction

$$sin^{2}(\theta) cos^{2}(\theta) = \frac{1}{4} - \frac{1}{4} cos^{2}(2\theta)$$
$$= \frac{1}{4} - \frac{1}{4} \left(\frac{1 + cos(2(2\theta))}{2}\right)$$
$$= \frac{1}{4} - \frac{1}{8} - \frac{1}{8} cos(4\theta)$$
$$= \frac{1}{8} - \frac{1}{8} cos(4\theta)$$

Another application of the Power Reduction Formulas is the Half Angle Formulas. To start, we apply the Power Reduction Formula to $\cos^2\left(\frac{\theta}{2}\right)$

$$\cos^{2}\left(\frac{\theta}{2}\right) = \frac{1 + \cos\left(2\left(\frac{\theta}{2}\right)\right)}{2} = \frac{1 + \cos(\theta)}{2}$$

We can obtain a formula for $\cos\left(\frac{\theta}{2}\right)$ by extracting square roots. In a similar fashion, we may obtain a half angle formula for sine, and by using a quotient formula, obtain a half angle formula for tangent. We summarize these formulas below.



Example 4.3.5 Using Theorem 4.3.8

- 1. Use a half angle formula to find the exact value of $\cos(15^\circ)$.
- 2. Suppose $-\pi \le \theta \le 0$ with $\cos(\theta) = -\frac{3}{5}$. Find $\sin\left(\frac{\theta}{2}\right)$.
- 3. Use the identity given in number 3 of Example 4.3.3 to derive the identity

$$\tan\left(\frac{\theta}{2}\right) = \frac{\sin(\theta)}{1 + \cos(\theta)}$$

Note: Back in Example 4.3.1, we found $\cos(15^{\circ})$ by using the difference formula for cosine. In that case, we determined $\cos(15^{\circ}) = \frac{\sqrt{6} + \sqrt{2}}{4}$. The reader is encouraged to prove that these two expressions are equal.

SOLUTION

1. To use the half angle formula, we note that $15^\circ=\frac{30^\circ}{2}$ and since 15° is a Quadrant I angle, its cosine is positive. Thus we have

$$\cos(15^{\circ}) = +\sqrt{\frac{1+\cos(30^{\circ})}{2}} = \sqrt{\frac{1+\frac{\sqrt{3}}{2}}{2}}$$
$$= \sqrt{\frac{1+\frac{\sqrt{3}}{2}}{2}} \cdot \frac{2}{2} = \sqrt{\frac{2+\sqrt{3}}{4}} = \frac{\sqrt{2+\sqrt{3}}}{2}$$

2. If $-\pi \le \theta \le 0$, then $-\frac{\pi}{2} \le \frac{\theta}{2} \le 0$, which means $\sin\left(\frac{\theta}{2}\right) < 0$. Theorem 4.3.8 gives

$$\sin\left(\frac{\theta}{2}\right) = -\sqrt{\frac{1-\cos\left(\theta\right)}{2}} = -\sqrt{\frac{1-\left(-\frac{3}{5}\right)}{2}} = -\sqrt{\frac{1-\left(-\frac{3}{5}\right)}{2}} = -\sqrt{\frac{1+\frac{3}{5}}{2} \cdot \frac{5}{5}} = -\sqrt{\frac{8}{10}} = -\frac{2\sqrt{5}}{5}$$

3. Instead of our usual approach to verifying identities, namely starting with one side of the equation and trying to transform it into the other, we will start with the identity we proved in number 3 of Example 4.3.3 and manipulate it into the identity we are asked to prove. The identity we are asked to start with is $\sin(2\theta) = \frac{2\tan(\theta)}{1+\tan^2(\theta)}$. If we are to use this to derive an identity for $\tan\left(\frac{\theta}{2}\right)$, it seems reasonable to proceed by replacing each occurrence of θ with $\frac{\theta}{2}$

$$\begin{split} \sin\left(2\left(\frac{\theta}{2}\right)\right) &=& \frac{2\tan\left(\frac{\theta}{2}\right)}{1+\tan^2\left(\frac{\theta}{2}\right)} \\ \sin(\theta) &=& \frac{2\tan\left(\frac{\theta}{2}\right)}{1+\tan^2\left(\frac{\theta}{2}\right)} \end{split}$$

We now have the sin(θ) we need, but we somehow need to get a factor of $1 + \cos(\theta)$ involved. To get cosines involved, recall that $1 + \tan^2\left(\frac{\theta}{2}\right) = \sec^2\left(\frac{\theta}{2}\right)$. We continue to manipulate our given identity by converting secants to cosines and using a power reduction formula

$$\begin{aligned} \sin(\theta) &= \frac{2\tan\left(\frac{\theta}{2}\right)}{1+\tan^2\left(\frac{\theta}{2}\right)} \\ \sin(\theta) &= \frac{2\tan\left(\frac{\theta}{2}\right)}{\sec^2\left(\frac{\theta}{2}\right)} \\ \sin(\theta) &= 2\tan\left(\frac{\theta}{2}\right)\cos^2\left(\frac{\theta}{2}\right) \\ \sin(\theta) &= 2\tan\left(\frac{\theta}{2}\right)\left(\frac{1+\cos\left(2\left(\frac{\theta}{2}\right)\right)}{2}\right) \\ \sin(\theta) &= \tan\left(\frac{\theta}{2}\right)\left(1+\cos(\theta)\right) \\ \tan\left(\frac{\theta}{2}\right) &= \frac{\sin(\theta)}{1+\cos(\theta)} \end{aligned}$$

Our next batch of identities, the Product to Sum Formulas, are easily verified by expanding each of the right hand sides in accordance with Theorem 4.3.5 and as you should expect by now we leave the details as exercises. They are of particular use in Calculus, and we list them here for reference.

Theorem 4.3.9 Product to Sum Formulas

For all angles α and β ,

• $\cos(\alpha)\cos(\beta) = \frac{1}{2}[\cos(\alpha - \beta) + \cos(\alpha + \beta)]$

•
$$\sin(\alpha)\sin(\beta) = \frac{1}{2}\left[\cos(\alpha - \beta) - \cos(\alpha + \beta)\right]$$

• $\sin(\alpha)\cos(\beta) = \frac{1}{2}[\sin(\alpha - \beta) + \sin(\alpha + \beta)]$

Related to the Product to Sum Formulas are the Sum to Product Formulas, which come in handy when attempting to solve equations involving trigonometric functions. These are easily verified using the Product to Sum Formulas, and as such, their proofs are left as exercises.



The identities in Theorem 4.3.9 are also known as the Prosthaphaeresis Formulas and have a rich history. The authors recommend that you conduct some research on them as your schedule allows.

Example 4.3.6 Using Theorems 4.3.9 and 4.3.10

- 1. Write $\cos(2\theta)\cos(6\theta)$ as a sum.
- 2. Write $sin(\theta) sin(3\theta)$ as a product.

SOLUTION

1. Identifying $\alpha = 2\theta$ and $\beta = 6\theta$, we find

$$\cos(2\theta)\cos(6\theta) = \frac{1}{2}\left[\cos(2\theta - 6\theta) + \cos(2\theta + 6\theta)\right]$$
$$= \frac{1}{2}\cos(-4\theta) + \frac{1}{2}\cos(8\theta)$$
$$= \frac{1}{2}\cos(4\theta) + \frac{1}{2}\cos(8\theta),$$

where the last equality is courtesy of the even identity for cosine, $\cos(-4\theta) = \cos(4\theta)$.

2. Identifying $\alpha = \theta$ and $\beta = 3\theta$ yields

$$\begin{aligned} \sin(\theta) - \sin(3\theta) &= 2\sin\left(\frac{\theta - 3\theta}{2}\right)\cos\left(\frac{\theta + 3\theta}{2}\right) \\ &= 2\sin\left(-\theta\right)\cos\left(2\theta\right) \\ &= -2\sin\left(\theta\right)\cos\left(2\theta\right), \end{aligned}$$

where the last equality is courtesy of the odd identity for sine, $\sin(-\theta) = -\sin(\theta)$.

This section and the one before it present a rather large volume of trigonometric identities, leading to a very common student question: "Do I have to memorize **all** of these?" The answer, of course, is no. The indispensable identities are the Pythagorean identities (Theorem 4.1.1), and the sum/difference identities (Theorems 4.3.2 and 4.3.4). They are the most common, and all other identities can be derived from them. That said, there are a number of topics in Calculus (trig integration comes to mind) where having other identities like the power reduction formulas in Theorem 4.3.7 at your fingertips will come in handy.

The reader is reminded that all of the identities presented in this section which regard the circular functions as functions of angles (in radian measure) apply equally well to the circular (trigonometric) functions regarded as functions of real numbers. In Exercises 36 - 41 in Section 4.4, we see how some of these identities manifest themselves geometrically as we study the graphs of the these functions. In the upcoming Exercises, however, you need to do all of your work analytically without graphs.

Exercises 4.3

Problems

In Exercises 1 - 6, use the Even / Odd Identities to verify the identity. Assume all quantities are defined.

1. $\sin(3\pi - 2\theta) = -\sin(2\theta - 3\pi)$ 2. $\cos\left(-\frac{\pi}{4} - 5t\right) = \cos\left(5t + \frac{\pi}{4}\right)$ 3. $\tan(-t^2 + 1) = -\tan(t^2 - 1)$ 4. $\csc(-\theta - 5) = -\csc(\theta + 5)$ 5. $\sec(-6t) = \sec(6t)$ 6. $\cot(9 - 7\theta) = -\cot(7\theta - 9)$

In Exercises 7 – 21, use the Sum and Difference Identities to find the exact value. You may have need of the Quotient, Reciprocal or Even / Odd Identities as well.

- 7. $\cos(75^{\circ})$
- 8. $sec(165^{\circ})$
- 9. $sin(105^{\circ})$
- 10. csc(195°)

11. $\cot(255^{\circ})$

- 12. $tan(375^{\circ})$
- 13. $\cos\left(\frac{13\pi}{12}\right)$
- 14. $\sin\left(\frac{11\pi}{12}\right)$
- 15. tan $\left(\frac{13\pi}{12}\right)$
- 16. $\cos\left(\frac{7\pi}{12}\right)$
- 17. tan $\left(\frac{17\pi}{12}\right)$
- 18. sin $\left(\frac{\pi}{12}\right)$
- 19. $\cot\left(\frac{11\pi}{12}\right)$
- (5π)

20. $\csc\left(\frac{5\pi}{12}\right)$

21.
$$\sec\left(-\frac{\pi}{12}\right)$$

22. If α is a Quadrant IV angle with $\cos(\alpha) = \frac{\sqrt{5}}{5}$, and

$$sin(\beta) = \frac{\sqrt{10}}{10}, where \frac{\pi}{2} < \beta < \pi, find$$
(a) $cos(\alpha + \beta)$ (d) $cos(\alpha - \beta)$
(b) $sin(\alpha + \beta)$ (e) $sin(\alpha - \beta)$
(c) $tan(\alpha + \beta)$ (f) $tan(\alpha - \beta)$

- 23. If $\csc(\alpha) = 3$, where $0 < \alpha < \frac{\pi}{2}$, and β is a Quadrant II angle with $\tan(\beta) = -7$, find
 - (a) $\cos(\alpha + \beta)$ (d) $\cos(\alpha \beta)$ (b) $\sin(\alpha + \beta)$ (e) $\sin(\alpha \beta)$
 - (c) $\tan(\alpha + \beta)$ (f) $\tan(\alpha \beta)$
- 24. If $sin(\alpha) = \frac{3}{5}$, where $0 < \alpha < \frac{\pi}{2}$, and $cos(\beta) = \frac{12}{13}$ where $\frac{3\pi}{2} < \beta < 2\pi$, find (a) $sin(\alpha + \beta)$ (b) $cos(\alpha - \beta)$ (c) $tan(\alpha - \beta)$
- 25. If $\sec(\alpha) = -\frac{5}{3}$, where $\frac{\pi}{2} < \alpha < \pi$, and $\tan(\beta) = \frac{24}{7}$, where $\pi < \beta < \frac{3\pi}{2}$, find (a) $\csc(\alpha - \beta)$ (b) $\sec(\alpha + \beta)$ (c) $\cot(\alpha + \beta)$

In Exercises 26 – 38, verify the identity.

- 26. $\cos(\theta \pi) = -\cos(\theta)$
- 27. $\sin(\pi \theta) = \sin(\theta)$
- 28. $\tan\left(\theta + \frac{\pi}{2}\right) = -\cot(\theta)$
- 29. $\sin(\alpha + \beta) + \sin(\alpha \beta) = 2\sin(\alpha)\cos(\beta)$
- **30.** $\sin(\alpha + \beta) \sin(\alpha \beta) = 2\cos(\alpha)\sin(\beta)$
- 31. $\cos(\alpha + \beta) + \cos(\alpha \beta) = 2\cos(\alpha)\cos(\beta)$
- 32. $\cos(\alpha + \beta) \cos(\alpha \beta) = -2\sin(\alpha)\sin(\beta)$
- 33. $\frac{\sin(\alpha + \beta)}{\sin(\alpha \beta)} = \frac{1 + \cot(\alpha)\tan(\beta)}{1 \cot(\alpha)\tan(\beta)}$
- 34. $\frac{\cos(\alpha + \beta)}{\cos(\alpha \beta)} = \frac{1 \tan(\alpha)\tan(\beta)}{1 + \tan(\alpha)\tan(\beta)}$

35.
$$\frac{\tan(\alpha+\beta)}{\tan(\alpha-\beta)} = \frac{\sin(\alpha)\cos(\alpha) + \sin(\beta)\cos(\beta)}{\sin(\alpha)\cos(\alpha) - \sin(\beta)\cos(\beta)}$$

36.
$$\frac{\sin(t+h) - \sin(t)}{h} = \cos(t) \left(\frac{\sin(h)}{h}\right) + \sin(t) \left(\frac{\cos(h) - 1}{h}\right)$$

37.
$$\frac{\cos(t+h) - \cos(t)}{h} = \cos(t) \left(\frac{\cos(h) - 1}{h}\right) - \sin(t) \left(\frac{\sin(h)}{h}\right)$$

38.
$$\frac{\tan(t+h) - \tan(t)}{h} = \left(\frac{\tan(h)}{h}\right) \left(\frac{\sec^2(t)}{1 - \tan(t)\tan(h)}\right)$$

In Exercises 39 – 48, use the Half Angle Formulas to find the exact value. You may have need of the Quotient, Reciprocal or Even / Odd Identities as well.

- 39. $cos(75^{\circ})$ (compare with Exercise 7)
- 40. $sin(105^{\circ})$ (compare with Exercise 9)
- 41. $cos(67.5^{\circ})$
- 42. $sin(157.5^{\circ})$
- 43. $tan(112.5^{\circ})$
- 44. $\cos\left(\frac{7\pi}{12}\right)$ (compare with Exercise 16)
- 45. $\sin\left(\frac{\pi}{12}\right)$ (compare with Exercise 18) 46. $\cos\left(\frac{\pi}{8}\right)$
- 47. $\sin\left(\frac{5\pi}{8}\right)$
- 48. $\tan\left(\frac{7\pi}{8}\right)$

In Exercises 49 – 58, use the given information about θ to find the exact values of

•
$$\sin(2\theta)$$
 • $\cos(2\theta)$ • $\tan(2\theta)$
• $\sin\left(\frac{\theta}{2}\right)$ • $\cos\left(\frac{\theta}{2}\right)$ • $\tan\left(\frac{\theta}{2}\right)$
49. $\sin(\theta) = -\frac{7}{25}$ where $\frac{3\pi}{2} < \theta < 2\pi$
50. $\cos(\theta) = \frac{28}{53}$ where $0 < \theta < \frac{\pi}{2}$
51. $\tan(\theta) = \frac{12}{5}$ where $\pi < \theta < \frac{3\pi}{2}$

52.
$$\csc(\theta) = 4$$
 where $\frac{\pi}{2} < \theta < \pi$
53. $\cos(\theta) = \frac{3}{5}$ where $0 < \theta < \frac{\pi}{2}$
54. $\sin(\theta) = -\frac{4}{5}$ where $\pi < \theta < \frac{3\pi}{2}$
55. $\cos(\theta) = \frac{12}{13}$ where $\frac{3\pi}{2} < \theta < 2\pi$
56. $\sin(\theta) = \frac{5}{13}$ where $\frac{\pi}{2} < \theta < \pi$
57. $\sec(\theta) = \sqrt{5}$ where $\frac{3\pi}{2} < \theta < 2\pi$
58. $\tan(\theta) = -2$ where $\frac{\pi}{2} < \theta < \pi$

In Exercises 59 – 73, verify the identity. Assume all quantities are defined.

59. $(\cos(\theta) + \sin(\theta))^2 = 1 + \sin(2\theta)$ 60. $(\cos(\theta) - \sin(\theta))^2 = 1 - \sin(2\theta)$ 61. $\tan(2\theta) = \frac{1}{1 - \tan(\theta)} - \frac{1}{1 + \tan(\theta)}$ 62. $\csc(2\theta) = \frac{\cot(\theta) + \tan(\theta)}{2}$ 63. $8\sin^4(\theta) = \cos(4\theta) - 4\cos(2\theta) + 3$ 64. $8\cos^4(\theta) = \cos(4\theta) + 4\cos(2\theta) + 3$ 65. $\sin(3\theta) = 3\sin(\theta) - 4\sin^3(\theta)$ 66. $\sin(4\theta) = 4\sin(\theta)\cos^3(\theta) - 4\sin^3(\theta)\cos(\theta)$ 67. $32\sin^2(\theta)\cos^4(\theta) = 2 + \cos(2\theta) - 2\cos(4\theta) - \cos(6\theta)$ 68. $32\sin^4(\theta)\cos^2(\theta) = 2 - \cos(2\theta) - 2\cos(4\theta) + \cos(6\theta)$ 69. $\cos(4\theta) = 8\cos^4(\theta) - 8\cos^2(\theta) + 1$ 70. $\cos(8\theta) = 128\cos^8(\theta) - 256\cos^6(\theta) + 160\cos^4(\theta) - 32\cos^2(\theta) + 1$ (HINT: Use the result to 69.)

71.
$$\sec(2\theta) = \frac{\cos(\theta)}{\cos(\theta) + \sin(\theta)} + \frac{\sin(\theta)}{\cos(\theta) - \sin(\theta)}$$

72. $\frac{1}{\cos(\theta) - \sin(\theta)} + \frac{1}{\cos(\theta) + \sin(\theta)} = \frac{2\cos(\theta)}{\cos(2\theta)}$
73. $\frac{1}{\cos(\theta) - \sin(\theta)} - \frac{1}{\cos(\theta) + \sin(\theta)} = \frac{2\sin(\theta)}{\cos(2\theta)}$

In Exercises 74 – 79, write the given product as a sum. You may need to use an Even/Odd Identity.

74.
$$\cos(3\theta)\cos(5\theta)$$

- 75. $sin(2\theta) sin(7\theta)$
- 76. $sin(9\theta) cos(\theta)$
- 77. $\cos(2\theta)\cos(6\theta)$

78. $sin(3\theta) sin(2\theta)$

79. $\cos(\theta) \sin(3\theta)$

In Exercises 80 – 85, write the given sum as a product. You may need to use an Even/Odd or Cofunction Identity.

- 80. $\cos(3\theta) + \cos(5\theta)$
- 81. $sin(2\theta) sin(7\theta)$
- 82. $\cos(5\theta) \cos(6\theta)$
- 83. $sin(9\theta) sin(-\theta)$
- 84. $\sin(\theta) + \cos(\theta)$
- 85. $\cos(\theta) \sin(\theta)$
- 86. Suppose θ is a Quadrant I angle with $\sin(\theta) = x$. Verify the following formulas
 - (a) $\cos(\theta) = \sqrt{1 x^2}$ (b) $\sin(2\theta) = 2x\sqrt{1 - x^2}$ (c) $\cos(2\theta) = 1 - 2x^2$
- 87. Discuss with your classmates how each of the formulas, if any, in Exercise 86 change if we change assume θ is a Quadrant II, III, or IV angle.
- 88. Suppose θ is a Quadrant I angle with $tan(\theta) = x$. Verify the following formulas

(a)
$$\cos(\theta) = \frac{1}{\sqrt{x^2 + 1}}$$

(b) $\sin(\theta) = \frac{x}{\sqrt{x^2 + 1}}$
(c) $\sin(2\theta) = \frac{2x}{x^2 + 1}$
(d) $\cos(2\theta) = \frac{1 - x^2}{x^2 + 1}$

89. Discuss with your classmates how each of the formulas, if any, in Exercise 88 change if we change assume θ is a Quadrant II, III, or IV angle.

- 90. If $sin(\theta) = \frac{x}{2}$ for $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$, find an expression for $cos(2\theta)$ in terms of *x*.
- 91. If $tan(\theta) = \frac{x}{7}$ for $-\frac{\pi}{2} < \theta < \frac{\pi}{2}$, find an expression for $sin(2\theta)$ in terms of x.
- 92. If $\sec(\theta) = \frac{x}{4}$ for $0 < \theta < \frac{\pi}{2}$, find an expression for $\ln|\sec(\theta) + \tan(\theta)|$ in terms of x.
- 93. Show that $\cos^2(\theta) \sin^2(\theta) = 2\cos^2(\theta) 1 = 1 2\sin^2(\theta)$ for all θ .
- 94. Let θ be a Quadrant III angle with $\cos(\theta) = -\frac{1}{5}$. Show that this is not enough information to determine the sign of $\sin\left(\frac{\theta}{2}\right)$ by first assuming $3\pi < \theta < \frac{7\pi}{2}$ and then assuming $\pi < \theta < \frac{3\pi}{2}$ and computing $\sin\left(\frac{\theta}{2}\right)$ in both cases.
- 95. Without using your calculator, show that $\frac{\sqrt{2+\sqrt{3}}}{2} = \frac{\sqrt{6}+\sqrt{2}}{4}$
- 96. In part 4 of Example 4.3.3, we wrote $cos(3\theta)$ as a polynomial in terms of $cos(\theta)$. In Exercise 69, we had you verify an identity which expresses $cos(4\theta)$ as a polynomial in terms of $cos(\theta)$. Can you find a polynomial in terms of $cos(\theta)$? Can you find a pattern so that $cos(n\theta)$ could be written as a polynomial in cosine for any natural number *n*?
- 97. In Exercise 65, we has you verify an identity which expresses $sin(3\theta)$ as a polynomial in terms of $sin(\theta)$. Can you do the same for $sin(5\theta)$? What about for $sin(4\theta)$? If not, what goes wrong?
- Verify the Even / Odd Identities for tangent, secant, cosecant and cotangent.
- 99. Verify the Cofunction Identities for tangent, secant, cosecant and cotangent.
- 100. Verify the Difference Identities for sine and tangent.
- 101. Verify the Product to Sum Identities.
- 102. Verify the Sum to Product Identities.

4.4 Graphs of the Trigonometric Functions

4.4.1 Graphs of the Cosine and Sine Functions

Since radian measure allows us to identify angles with real numbers, and the sine and cosine functions are defined for any angle, we know that the domain of $f(t) = \cos(t)$ and of $g(t) = \sin(t)$ is all real numbers, $(-\infty, \infty)$, and the range of both functions is [-1, 1]. The Even / Odd Identities in Theorem 4.3.1 tell us $\cos(-t) = \cos(t)$ for all real numbers t and $\sin(-t) = -\sin(t)$ for all real numbers t. This means $f(t) = \cos(t)$ is an even function, while $g(t) = \sin(t)$ is an odd function. Another important property of these functions is that $\cos(t + 2\pi k) = \cos(t)$ and $\sin(t + 2\pi k) = \sin(t)$ for all real numbers t and any integer k. This last property is given a special name.

Definition 4.4.1 Periodic Function

A function f is said to be **periodic** if there is a real number c so that f(t + c) = f(t) for all real numbers t in the domain of f. The smallest positive number p for which f(t + p) = f(t) for all real numbers t in the domain of f, if it exists, is called the **period** of f.

We have already seen a family of periodic functions in Section 3.1.1: the constant functions. However, despite being periodic, a constant function has no period. (We'll leave that odd gem as an exercise for you.) Returning to the circular functions, we see that by Definition 4.4.1, $f(t) = \cos(t)$ is periodic with period 2π , since $\cos(t + 2\pi k) = \cos(t)$ for any integer k, in particular, for k = 1. Similarly, we can show $g(t) = \sin(t)$ is also periodic with 2π as its period. Having period 2π essentially means that we can completely understand everything about the functions $f(t) = \cos(t)$ and $g(t) = \sin(t)$ by studying one interval of length 2π , say $[0, 2\pi]$.

One last property of the functions $f(t) = \cos(t)$ and $g(t) = \sin(t)$ is worth pointing out: both of these functions are continuous and smooth. Recall from Section 3.2.1 that geometrically this means the graphs of the cosine and sine functions have no jumps, gaps, holes in the graph, asymptotes, corners or cusps. As we shall see, the graphs of both $f(t) = \cos(t)$ and $g(t) = \sin(t)$ meander nicely and don't cause any trouble. We summarize these facts in the following theorem.

Theorem 4.4.1 Properties of the	Cosine and Sine Functions
• The function $f(x) = \cos(x)$	• The function $f(x) = \sin(x)$
– has domain $(-\infty,\infty)$	– has domain $(-\infty,\infty)$
– has range $[-1, 1]$	– has range $[-1, 1]$
 is continuous and smooth 	 is continuous and smooth
– is even	– is odd
– has period 2π	– has period 2π

To see that $p = 2\pi$ is the smallest value such that $\cos(t + p) = \cos(t)$, notice that when t = 0, we would need to have $\cos(p) = \cos(0) = 1$, and we know that there are no numbers p between 0 and 2π such that $\cos(p) = 1$.

Technically, we should study the interval $[0, 2\pi)$, since whatever happens at $t = 2\pi$ is the same as what happens at t = 0. As we will see shortly, $t = 2\pi$ gives us an extra 'check' when we go to graph these functions. In some texts, the interval of choice is $[-\pi, \pi)$.

In this section, we follow the usual graphing convention and use x as the independent variable and y as the dependent variable. This allows us to turn our attention to graphing the cosine and sine functions in the Cartesian Plane. (**Caution**: the use of x and y in this context is not to be confused with the x- and y-coordinates of points on the Unit Circle which define cosine and sine. Using the term 'trigonometric function' as opposed to 'circular function' can help with that, but one could then ask, "Hey, where's the triangle?") To graph $y = \cos(x)$, we make a table using some of the 'common values' of x in the interval $[0, 2\pi]$. This generates a *portion* of the cosine graph, which we call the '**fundamental cycle**' of $y = \cos(x)$.

A few things about the graph above are worth mentioning. First, this graph represents only part of the graph of $y = \cos(x)$. To get the entire graph, we imagine 'copying and pasting' this graph end to end infinitely in both directions (left and right) on the *x*-axis. Secondly, the vertical scale here has been greatly exaggerated for clarity and aesthetics. Below is an accurate-to-scale graph of $y = \cos(x)$ showing several cycles with the 'fundamental cycle' plotted thicker than the others. The graph of $y = \cos(x)$ is usually described as 'wavelike' – indeed, many of the applications involving the cosine and sine functions feature modelling wavelike phenomena.



Figure 4.4.1: An accurately scaled graph of y = cos(x).

We can plot the fundamental cycle of the graph of y = sin(x) similarly, with similar results.

As with the graph of y = cos(x), we provide an accurately scaled graph of y = sin(x) below with the fundamental cycle highlighted.



Figure 4.4.2: An accurately scaled graph of y = sin(x).

It is no accident that the graphs of y = cos(x) and y = sin(x) are so similar. Using a cofunction identity along with the even property of cosine, we have

$$\sin(x) = \cos\left(\frac{\pi}{2} - x\right) = \cos\left(-\left(x - \frac{\pi}{2}\right)\right) = \cos\left(x - \frac{\pi}{2}\right),$$

so that the graph of y = sin(x) is the result of shifting the graph of y = cos(x) to the right $\frac{\pi}{2}$ units. A visual inspection confirms this.

Now that we know the basic shapes of the graphs of $y = \cos(x)$ and $y = \sin(x)$, we can graph transformations to graph more complicated curves. To do so, we need to keep track of the movement of some key points on the original graphs. We choose to track the values x = 0, $\frac{\pi}{2}$, π , $\frac{3\pi}{2}$ and 2π . These 'quarter marks' correspond to quadrantal angles, and as such, mark the location of the zeros and the local extrema of these functions over exactly one period. Before we begin our next example, we need to review the concept of the 'argument' of a function as first introduced in Section 2.1. For the function $f(x) = 1 - 5\cos(2x - \pi)$, the argument of f is x. We shall have occasion, however, to refer to the argument of the *cosine*, which in this case is $2x - \pi$. Loosely stated, the argument of a trigonometric function is the expression 'inside' the function.

x	$\cos(x)$	$(x, \cos(x))$
0	1	(0,1)
$\frac{\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\left(\frac{\pi}{4},\frac{\sqrt{2}}{2}\right)$
$\frac{\pi}{2}$	0	$\left(\frac{\pi}{2},0\right)$
$\frac{3\pi}{4}$	$-\frac{\sqrt{2}}{2}$	$\left(\frac{3\pi}{4},-\frac{\sqrt{2}}{2}\right)$
π	-1	$(\pi, -1)$
$\frac{5\pi}{4}$	$-\frac{\sqrt{2}}{2}$	$\left(\frac{5\pi}{4},-\frac{\sqrt{2}}{2}\right)$
$\frac{3\pi}{2}$	0	$\left(\frac{3\pi}{2},0\right)$
$\frac{7\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\left(\frac{7\pi}{4},\frac{\sqrt{2}}{2}\right)$
2π	1	$(2\pi, 1)$

Values of $f(x) = \cos(x)$ on $[0, 2\pi]$



The 'fundamental cycle' of $y = \cos(x)$.

Figure 4.4.3: Graphing $y = \cos(x)$

x	sin(x)	$(x, \sin(x))$
0	0	(0,0)
$\frac{\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\left(\frac{\pi}{4},\frac{\sqrt{2}}{2}\right)$
$\frac{\pi}{2}$	1	$\left(\frac{\pi}{2}, 1\right)$
$\frac{3\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\left(\frac{3\pi}{4},\frac{\sqrt{2}}{2}\right)$
π	0	$(\pi, 0)$
$\frac{5\pi}{4}$	$-\frac{\sqrt{2}}{2}$	$\left(\frac{5\pi}{4},-\frac{\sqrt{2}}{2}\right)$
$\frac{3\pi}{2}$	-1	$\left(\frac{3\pi}{2},-1\right)$
$\frac{7\pi}{4}$	$-\frac{\sqrt{2}}{2}$	$\left(\frac{7\pi}{4},-\frac{\sqrt{2}}{2}\right)$
2π	0	$(2\pi, 0)$

Values of
$$f(x) = \sin(x)$$
 on $[0, 2\pi]$



The 'fundamental cycle' of y = sin(x)

Figure 4.4.4: Graphing y = sin(x)

а	$\pi-2x=a$	x
0	$\pi - 2x = 0$	$\frac{\pi}{2}$
$\frac{\pi}{2}$	$\pi - 2x = \frac{\pi}{2}$	$\frac{\pi}{4}$
π	$\pi - 2x = \pi$	0
$\frac{3\pi}{2}$	$\pi - 2x = \frac{3\pi}{2}$	$-\frac{\pi}{4}$
2π	$\pi - 2x = 2\pi$	$-\frac{\pi}{2}$

Figure 4.4.8: Reference points for g(x) in Example 4.4.1

Example 4.4.1	Plotting cosine and sine functions
---------------	------------------------------------

Graph one cycle of the following functions. State the period of each.

1.
$$f(x) = 3\cos\left(\frac{\pi x - \pi}{2}\right) + 1$$

2. $g(x) = \frac{1}{2}\sin(\pi - 2x) + \frac{3}{2}$

SOLUTION

1. We set the argument of the cosine, $\frac{\pi x - \pi}{2}$, equal to each of the values: 0, $\frac{\pi}{2}$, π , $\frac{3\pi}{2}$, 2π and solve for *x*. We summarize the results in Figure 4.4.7.

Next, we substitute each of these x values into $f(x) = 3 \cos \left(\frac{\pi x - \pi}{2}\right) + 1$ to determine the corresponding y-values and connect the dots in a pleasing wavelike fashion.

x	$f(\mathbf{x})$	$(\mathbf{x}, \mathbf{f}(\mathbf{x}))$
1	4	(1,4)
2	1	(2, 1)
3	-2	(3, -2)
4	1	(4, 1)
5	4	(5,4)



Figure 4.4.5: Plotting one cycle of y = f(x) in Example 4.4.1

One cycle is graphed on $\left[1,5\right]$ so the period is the length of that interval which is 4.

2. Proceeding as above, we set the argument of the sine, $\pi - 2x$, equal to each of our quarter marks and solve for *x* in Figure 4.4.8.

We now find the corresponding *y*-values on the graph by substituting each of these *x*-values into $g(x) = \frac{1}{2}\sin(\pi - 2x) + \frac{3}{2}$. Once again, we connect the dots in a wavelike fashion.





Figure 4.4.6: Plotting one cycle of y = g(x) in Example 4.4.1

а	$\frac{\pi x - \pi}{2} = a$	x
0	$\tfrac{\pi x - \pi}{2} = 0$	1
$\frac{\pi}{2}$	$\frac{\pi x - \pi}{2} = \frac{\pi}{2}$	2
π	$\frac{\pi x - \pi}{2} = \pi$	3
$\frac{3\pi}{2}$	$\frac{\pi x - \pi}{2} = \frac{3\pi}{2}$	4
2π	$\frac{\pi x - \pi}{2} = 2\pi$	5

Figure 4.4.7: Reference points for f(x) in Example 4.4.1
One cycle was graphed on the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ so the period is $\frac{\pi}{2} - \left(-\frac{\pi}{2}\right) = \pi$.

The functions in Example 4.4.1 are examples of **sinusoids**. Sinusoids can be characterized by four properties: period, amplitude, phase shift and vertical shift. We have already discussed period, that is, how long it takes for the sinusoid to complete one cycle. The standard period of both $f(x) = \cos(x)$ and $g(x) = \sin(x)$ is 2π , but horizontal scalings will change the period of the resulting sinusoid. The **amplitude** of the sinusoid is a measure of how 'tall' the wave is, as indicated in the figure below. The amplitude of the standard cosine and sine functions is 1, but vertical scalings can alter this: see Figure 4.4.9.

The **phase shift** of the sinusoid is the horizontal shift experienced by the fundamental cycle. We have seen that a phase (horizontal) shift of $\frac{\pi}{2}$ to the right takes $f(x) = \cos(x)$ to $g(x) = \sin(x)$ since $\cos(x - \frac{\pi}{2}) = \sin(x)$. As the reader can verify, a phase shift of $\frac{\pi}{2}$ to the left takes $g(x) = \sin(x)$ to $f(x) = \cos(x)$. In most contexts, the vertical shift of a sinusoid is assumed to be 0, but we state the more general case below. The following theorem shows how to find these four fundamental quantities from the formula of the given sinusoid.



We note that in some scientific and engineering circles, the quantity ϕ mentioned in Theorem 4.4.2 is called the **phase** of the sinusoid. Since our interest in this book is primarily with *graphing* sinusoids, we focus our attention on the horizontal shift $-\frac{\phi}{\omega}$ induced by ϕ .

The parameter ω , which is stipulated to be positive, is called the **(angular) frequency** of the sinusoid and is the number of cycles the sinusoid completes over a 2π interval. We can always ensure $\omega > 0$ using the Even/Odd Identities. (Try using the formulas in Theorem 4.4.2 applied to $C(x) = \cos(-x + \pi)$ to see why we need $\omega > 0$.)

Example 4.4.2 Converting a sinusoid to standard form Consider the function $f(x) = \cos(2x) - \sqrt{3}\sin(2x)$. Find a formula for f(x):

- 1. in the form $C(x) = A\cos(\omega x + \phi) + B$ for $\omega > 0$
- 2. in the form $S(x) = A \sin(\omega x + \phi) + B$ for $\omega > 0$

SOLUTION

1. The key to this problem is to use the expanded forms of the sinusoid formulas and match up corresponding coefficients. Equating $f(x) = \cos(2x) - \sqrt{3}\sin(2x)$ with the expanded form of $C(x) = A\cos(\omega x + \phi) + B$, we get

$$\cos(2x) - \sqrt{3}\sin(2x) = A\cos(\omega x)\cos(\phi) - A\sin(\omega x)\sin(\phi) + B$$

We have already seen how the Even/Odd and Cofunction Identities can be used to rewrite $g(x) = \sin(x)$ as a transformed version of $f(x) = \cos(x)$, so of course, the reverse is true: $f(x) = \cos(x)$ can be written as a transformed version of g(x) = $\sin(x)$. The authors have seen some instances where sinusoids are always converted to cosine functions while in other disciplines, the sinusoids are always written in terms of sine functions.



Figure 4.4.9: Properties of sinusoids

It should be clear that we can take $\omega = 2$ and B = 0 to get

$$\cos(2x) - \sqrt{3}\sin(2x) = A\cos(2x)\cos(\phi) - A\sin(2x)\sin(\phi)$$

To determine A and ϕ , a bit more work is involved. We get started by equating the coefficients of the trigonometric functions on either side of the equation. On the left hand side, the coefficient of $\cos(2x)$ is 1, while on the right hand side, it is $A\cos(\phi)$. Since this equation is to hold for all real numbers, we must have that $A\cos(\phi) = 1$. Similarly, we find by equating the coefficients of $\sin(2x)$ that $A\sin(\phi) = \sqrt{3}$. What we have here is a system of nonlinear equations! We can temporarily eliminate the dependence on ϕ by using the Pythagorean Identity. We know $\cos^2(\phi) + \sin^2(\phi) = 1$, so multiplying this by A^2 gives $A^2 \cos^2(\phi) + A^2 \sin^2(\phi) = A^2$. Since $A\cos(\phi) = 1$ and $A\sin(\phi) = \sqrt{3}$, we get $A^2 = 1^2 + (\sqrt{3})^2 = 4$ or $A = \pm 2$. Choosing A = 2, we have $2\cos(\phi) = 1$ and $2\sin(\phi) = \sqrt{3}$ or, after some rearrangement, $\cos(\phi) = \frac{1}{2}$ and $\sin(\phi) = \frac{\sqrt{3}}{2}$. One such angle ϕ which satisfies this criteria is $\phi = \frac{\pi}{3}$. Hence, one way to write f(x) as a sinusoid is $f(x) = 2\cos(2x + \frac{\pi}{3})$. We can easily check our answer using the sum formula for cosine

$$f(x) = 2\cos\left(2x + \frac{\pi}{3}\right)$$

= 2 \left[\cos(2x)\cos(\frac{\pi}{3}\right] - \sin(2x)\sin(\frac{\pi}{3}\right)\right]
= 2 \left[\cos(2x)\left(\frac{1}{2}\right) - \sin(2x)\left(\frac{\sqrt{3}}{2}\right)\right]
= \cos(2x) - \sqrt{3}\sin(2x)

2. Proceeding as before, we equate $f(x) = \cos(2x) - \sqrt{3}\sin(2x)$ with the expanded form of $S(x) = A\sin(\omega x + \phi) + B$ to get

$$\cos(2x) - \sqrt{3}\sin(2x) = A\sin(\omega x)\cos(\phi) + A\cos(\omega x)\sin(\phi) + B$$

Once again, we may take $\omega = 2$ and B = 0 so that

$$\cos(2x) - \sqrt{3}\sin(2x) = A\sin(2x)\cos(\phi) + A\cos(2x)\sin(\phi)$$

We equate (be careful here!) the coefficients of cos(2x) on either side and get $A sin(\phi) = 1$ and $A cos(\phi) = -\sqrt{3}$. Using $A^2 cos^2(\phi) + A^2 sin^2(\phi) = A^2$ as before, we get $A = \pm 2$, and again we choose A = 2. This means $2 sin(\phi) = 1$, or $sin(\phi) = \frac{1}{2}$, and $2 cos(\phi) = -\sqrt{3}$, which means $cos(\phi) = -\frac{\sqrt{3}}{2}$. One such angle which meets these criteria is $\phi = \frac{5\pi}{6}$. Hence, we have $f(x) = 2 sin(2x + \frac{5\pi}{6})$. Checking our work analytically, we have

$$f(x) = 2 \sin \left(2x + \frac{5\pi}{6}\right) \\ = 2 \left[\sin(2x) \cos \left(\frac{5\pi}{6}\right) + \cos(2x) \sin \left(\frac{5\pi}{6}\right)\right] \\ = 2 \left[\sin(2x) \left(-\frac{\sqrt{3}}{2}\right) + \cos(2x) \left(\frac{1}{2}\right)\right] \\ = \cos(2x) - \sqrt{3} \sin(2x)$$

It is important to note that in order for the technique presented in Example 4.4.2 to fit a function into one of the forms in Theorem 4.4.2, the arguments of the cosine and sine function much match. That is, while $f(x) = \cos(2x) - \sqrt{3}\sin(2x)$ is a sinusoid, $g(x) = \cos(2x) - \sqrt{3}\sin(3x)$ is not.(This graph does, however, exhibit sinusoid-like characteristics! Check it out!) It is also worth

mentioning that, had we chosen A = -2 instead of A = 2 as we worked through Example 4.4.2, our final answers would have *looked* different. The reader is encouraged to rework Example 4.4.2 using A = -2 to see what these differences are, and then for a challenging exercise, use identities to show that the formulas are all equivalent. The general equations to fit a function of the form $f(x) = a \cos(\omega x) + b \sin(\omega x) + B$ into one of the forms in Theorem 4.4.2 are explored in Exercise 35.

4.4.2 Graphs of the Secant and Cosecant Functions

We now turn our attention to graphing $y = \sec(x)$. Since $\sec(x) = \frac{1}{\cos(x)}$, we can use our table of values for the graph of $y = \cos(x)$ and take reciprocals. We run into trouble at odd multiples of $\frac{\pi}{2}$ such as $x = \frac{\pi}{2}$ and $x = \frac{3\pi}{2}$ since $\cos(x) = 0$ at these values. This results in vertical asymptotes at $x = \frac{\pi}{2}$ and $x = \frac{3\pi}{2}$. Since $\cos(x)$ is periodic with period 2π , it follows that $\sec(x)$ is also. Below we graph a fundamental cycle of $y = \sec(x)$ along with a more complete graph obtained by the usual 'copying and pasting.'



Figure 4.4.10: The 'fundamental cycle' of $y = \sec(x)$.



Figure 4.4.11: The graph of $y = \sec x$

As one would expect, to graph $y = \csc(x)$ we begin with $y = \sin(x)$ and take reciprocals of the corresponding y-values. Here, we encounter issues at x = 0, $x = \pi$ and $x = 2\pi$. Proceeding with the usual analysis, we graph the fundamental cycle of $y = \csc(x)$ below along with the dotted graph of $y = \sin(x)$ for reference. Since $y = \sin(x)$ and $y = \cos(x)$ are merely phase shifts of each other, so too are $y = \csc(x)$ and $y = \sec(x)$.

Note: provided that $\sec(\alpha)$ and $\sec(\beta)$ are defined, $\sec(\alpha) = \sec(\beta)$ if and only if $\cos(\alpha) = \cos(\beta)$. Hence, $\sec(x)$ inherits its period from $\cos(x)$.

x	sin(x)	$\csc(x)$	$(\mathbf{x}, \csc(\mathbf{x}))$	
0	0	undefined		
$\frac{\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\sqrt{2}$	$\left(\frac{\pi}{4},\sqrt{2}\right)$	
$\frac{\pi}{2}$	1	1	$\left(\frac{\pi}{2}, 1\right)$	
$\frac{3\pi}{4}$	$\frac{\sqrt{2}}{2}$	$\sqrt{2}$	$\left(\frac{3\pi}{4},\sqrt{2}\right)$	
π	0	undefined		$\frac{\pi}{4} \frac{\pi}{2} \frac{3\pi}{4} \frac{\pi}{1} \frac{5\pi}{4} \frac{3\pi}{2} \frac{7\pi}{4} 2\pi$
$\frac{5\pi}{4}$	$-\frac{\sqrt{2}}{2}$	$-\sqrt{2}$	$\left(\frac{5\pi}{4},-\sqrt{2}\right)$	
$\frac{3\pi}{2}$	-1	-1	$\left(\frac{3\pi}{2},-1\right)$	
$\frac{7\pi}{4}$	$-\frac{\sqrt{2}}{2}$	$-\sqrt{2}$	$\left(\frac{7\pi}{4},-\sqrt{2}\right)$	
2π	0	undefined		

Figure 4.4.12: The 'fundamental cycle' of $y = \csc(x)$.



Figure 4.4.13: The graph of $y = \csc x$

Note that, on the intervals between the vertical asymptotes, both $F(x) = \sec(x)$ and $G(x) = \csc(x)$ are continuous and smooth. In other words, they are continuous and smooth *on their domains*. The following theorem summarizes the properties of the secant and cosecant functions. Note that all of these properties are direct results of them being reciprocals of the cosine and sine functions, respectively.



In the next example, we discuss graphing more general secant and cosecant curves.

Example 4.4.3 Graphing secant and cosecant curves

Graph one cycle of the following functions. State the period of each.

1.
$$f(x) = 1 - 2 \sec(2x)$$

2.
$$g(x) = \frac{\csc(\pi - \pi x) - 5}{3}$$

SOLUTION

1. To graph $y = 1 - 2 \sec(2x)$, we follow the same procedure as in Example 4.4.1. First, we set the argument of secant, 2x, equal to the 'quarter marks' 0, $\frac{\pi}{2}$, π , $\frac{3\pi}{2}$ and 2π and solve for x in Figure 4.4.15.

Next, we substitute these x values into f(x). If f(x) exists, we have a point on the graph; otherwise, we have found a vertical asymptote. In addition to these points and asymptotes, we have graphed the associated cosine curve – in this case $y = 1 - 2\cos(2x)$ – dotted in the picture below. Since one cycle is graphed over the interval $[0, \pi]$, the period is $\pi - 0 = \pi$.

а	2 <i>x</i> = <i>a</i>	x
0	2x=0	0
$\frac{\pi}{2}$	$2x = \frac{\pi}{2}$	$\frac{\pi}{4}$
π	$2x = \pi$	$\frac{\pi}{2}$
$\frac{3\pi}{2}$	$2x = \frac{3\pi}{2}$	$\frac{3\pi}{4}$
2π	$2x = 2\pi$	π

Figure 4.4.15: Reference points for f(x) in Example 4.4.3



Figure 4.4.14: Plotting one cycle of y = f(x) in Example 4.4.3

2. Proceeding as before, we set the argument of cosecant in $g(x) = \frac{\csc(\pi - \pi x) - 5}{3}$ equal to the quarter marks and solve for x in Figure 4.4.18.

Substituting these x-values into g(x), we generate the graph below and find the period to be 1 - (-1) = 2. The associated sine curve, $y = \frac{\sin(\pi - \pi x) - 5}{3}$, is dotted in as a reference.



Figure 4.4.16: Plotting one cycle of y = g(x) in Example 4.4.3

Before moving on, we note that it is possible to speak of the period, phase shift and vertical shift of secant and cosecant graphs and use even/odd identities to put them in a form similar to the sinusoid forms mentioned in Theorem 4.4.2. Since these quantities match those of the corresponding cosine and sine curves, we do not spell this out explicitly. Finally, since the ranges of secant and cosecant are unbounded, there is no amplitude associated with these curves.

4.4.3 Graphs of the Tangent and Cotangent Functions

Finally, we turn our attention to the graphs of the tangent and cotangent functions. When constructing a table of values for the tangent function, we see that $J(x) = \tan(x)$ is undefined at $x = \frac{\pi}{2}$ and $x = \frac{3\pi}{2}$, and we have vertical asymptotes at these points. Plotting this information and performing the usual 'copy and paste' produces Figures 4.4.17 and 4.4.19 below.

а	$\pi - \pi \mathbf{x} = \mathbf{a}$	x
0	$\pi - \pi \mathbf{x} = 0$	1
$\frac{\pi}{2}$	$\pi - \pi \mathbf{x} = \frac{\pi}{2}$	$\frac{1}{2}$
π	$\pi - \pi \mathbf{x} = \pi$	0
$\frac{3\pi}{2}$	$\pi - \pi \mathbf{x} = \frac{3\pi}{2}$	$-\frac{1}{2}$
2π	$\pi - \pi \mathbf{x} = 2\pi$	-1

Figure 4.4.18: Reference points for g(x) in Example 4.4.3



Figure 4.4.17: The graph of y = tan(x) over $[0, 2\pi]$



Figure 4.4.19: The graph of y = tan(x)

From the graph, it appears as if the tangent function is periodic with period π . To prove that this is the case, we appeal to the sum formula for tangents. We have:

$$\tan(x+\pi) = \frac{\tan(x) + \tan(\pi)}{1 - \tan(x)\tan(\pi)} = \frac{\tan(x) + 0}{1 - (\tan(x))(0)} = \tan(x),$$

which tells us the period of $\tan(x)$ is at most π . To show that it is exactly π , suppose p is a positive real number so that $\tan(x + p) = \tan(x)$ for all real numbers x. For x = 0, we have $\tan(p) = \tan(0 + p) = \tan(0) = 0$, which means p is a multiple of π . The smallest positive multiple of π is π itself, so we have established the result. We take as our fundamental cycle for $y = \tan(x)$ the interval $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$, and use as our 'quarter marks' $x = -\frac{\pi}{2}, -\frac{\pi}{4}, 0, \frac{\pi}{4}$ and $\frac{\pi}{2}$.

It should be no surprise that $K(x) = \cot(x)$ behaves similarly to $J(x) = \tan(x)$. Plotting $\cot(x)$ over the interval $[0, 2\pi]$ results in the graph in Figure 4.4.20 below.



Figure 4.4.20: The graph of $y = \cot(x)$ over $[0, 2\pi]$

From these data, it clearly appears as if the period of $\cot(x)$ is π , and we leave it to the reader to prove this. (Certainly, mimicking the proof that the period of $\tan(x)$ is an option; for another approach, consider transforming $\tan(x)$ to $\cot(x)$ using identities.) We take as one fundamental cycle the interval $(0, \pi)$ with quarter marks: x = 0, $\frac{\pi}{4}$, $\frac{\pi}{2}$, $\frac{3\pi}{4}$ and π . A more complete graph of $y = \cot(x)$ is below, along with the fundamental cycle highlighted as usual.



Figure 4.4.21: The graph of $y = \cot(x)$

The properties of the tangent and cotangent functions are summarized below. As with Theorem 4.4.3, each of the results below can be traced back to properties of the cosine and sine functions and the definition of the tangent and cotangent functions as quotients thereof.



Example 4.4.4 Plotting tangent and cotangent curves

Graph one cycle of the following functions. Find the period.

1.
$$f(x) = 1 - \tan\left(\frac{x}{2}\right)$$
.

2.
$$g(x) = 2 \cot \left(\frac{\pi}{2}x + \pi\right) + 1.$$

SOLUTION

1. We proceed as we have in all of the previous graphing examples by setting the argument of tangent in $f(x) = 1 - \tan\left(\frac{x}{2}\right)$, namely $\frac{x}{2}$, equal to each of the 'quarter marks' $-\frac{\pi}{2}$, $-\frac{\pi}{4}$, 0, $\frac{\pi}{4}$ and $\frac{\pi}{2}$, and solving for x: see Figure 4.4.23.

Substituting these x-values into f(x), we find points on the graph and the vertical asymptotes.

а	$\frac{x}{2} = a$	x
$-\frac{\pi}{2}$	$\frac{x}{2} = -\frac{\pi}{2}$	$-\pi$
$-\frac{\pi}{4}$	$\frac{x}{2} = -\frac{\pi}{4}$	$-\frac{\pi}{2}$
0	$\frac{x}{2} = 0$	0
$\frac{\pi}{4}$	$\frac{x}{2} = \frac{\pi}{4}$	$\frac{\pi}{2}$
$\frac{\pi}{2}$	$\frac{x}{2} = \frac{\pi}{2}$	π

Figure 4.4.23: Reference points for f(x) in Example 4.4.4



Figure 4.4.22: Plotting one cycle of y = f(x) in Example 4.4.4

We see that the period is $\pi - (-\pi) = 2\pi$.

2. The 'quarter marks' for the fundamental cycle of the cotangent curve are 0, $\frac{\pi}{4}$, $\frac{\pi}{2}$, $\frac{3\pi}{4}$ and π . To graph $g(x) = 2 \cot(\frac{\pi}{2}x + \pi) + 1$, we begin by setting $\frac{\pi}{2}x + \pi$ equal to each quarter mark and solving for x in Figure 4.4.25.

We now use these *x*-values to generate our graph.





Figure 4.4.24: Plotting one cycle of y = g(x) in Example 4.4.4

We find the period to be 0 - (-2) = 2.

As with the secant and cosecant functions, it is possible to extend the notion of period, phase shift and vertical shift to the tangent and cotangent functions as we did for the cosine and sine functions in Theorem 4.4.2. Since the number of classical applications involving sinusoids far outnumber those involving tangent and cotangent functions, we omit this. The ambitious reader is invited to formulate such a theorem, however.

а	$\frac{\pi}{2}\mathbf{x} + \pi = \mathbf{a}$	x
0	$\frac{\pi}{2}x + \pi = 0$	-2
$\frac{\pi}{4}$	$\frac{\pi}{2}\mathbf{x} + \pi = \frac{\pi}{4}$	$-\frac{3}{2}$
$\frac{\pi}{2}$	$\frac{\pi}{2}\mathbf{x} + \pi = \frac{\pi}{2}$	-1
$\frac{3\pi}{4}$	$\frac{\pi}{2}\mathbf{x} + \pi = \frac{3\pi}{4}$	$-\frac{1}{2}$
π	$\frac{\pi}{2}\mathbf{x} + \pi = \pi$	0

Figure 4.4.25: Reference points for g(x) in Example 4.4.4

Exercises 4.4

Problems

In Exercises 1 - 12, graph one cycle of the given function. State the period, amplitude, phase shift and vertical shift of the function.

1. $y = 3\sin(x)$ 2. $y = \sin(3x)$ 3. $y = -2\cos(x)$ 4. $y = \cos\left(x - \frac{\pi}{2}\right)$ 5. $y = -\sin\left(x + \frac{\pi}{3}\right)$ 6. $y = \sin(2x - \pi)$ 7. $y = -\frac{1}{3}\cos\left(\frac{1}{2}x + \frac{\pi}{3}\right)$ 8. $y = \cos(3x - 2\pi) + 4$ 9. $y = \sin\left(-x - \frac{\pi}{4}\right) - 2$ 10. $y = \frac{2}{3}\cos\left(\frac{\pi}{2} - 4x\right) + 1$ 11. $y = -\frac{3}{2}\cos\left(2x + \frac{\pi}{3}\right) - \frac{1}{2}$ 12. $y = 4\sin(-2\pi x + \pi)$

In Exercises 13 - 24, graph one cycle of the given function. State the period of the function.

13. $y = \tan\left(x - \frac{\pi}{3}\right)$ 14. $y = 2 \tan\left(\frac{1}{4}x\right) - 3$ 15. $y = \frac{1}{3} \tan(-2x - \pi) + 1$ 16. $y = \sec\left(x - \frac{\pi}{2}\right)$ 17. $y = -\csc\left(x + \frac{\pi}{3}\right)$ 18. $y = -\frac{1}{3} \sec\left(\frac{1}{2}x + \frac{\pi}{3}\right)$ 19. $y = \csc(2x - \pi)$ 20. $y = \sec(3x - 2\pi) + 4$

21.
$$y = \csc\left(-x - \frac{\pi}{4}\right) - 2$$

22.
$$y = \cot\left(x + \frac{\pi}{6}\right)$$

23.
$$y = -11\cot\left(\frac{1}{5}x\right)$$

24.
$$y = \frac{1}{3}\cot\left(2x + \frac{3\pi}{2}\right) + 1$$

In Exercises 25 – 34, use Example 4.4.2 as a guide to show that the function is a sinusoid by rewriting it in the forms $C(x) = A\cos(\omega x + \phi) + B$ and $S(x) = A\sin(\omega x + \phi) + B$ for $\omega > 0$ and $0 \le \phi < 2\pi$.

25. $f(x) = \sqrt{2} \sin(x) + \sqrt{2} \cos(x) + 1$ 26. $f(x) = 3\sqrt{3} \sin(3x) - 3\cos(3x)$ 27. $f(x) = -\sin(x) + \cos(x) - 2$ 28. $f(x) = -\frac{1}{2} \sin(2x) - \frac{\sqrt{3}}{2} \cos(2x)$ 29. $f(x) = 2\sqrt{3} \cos(x) - 2\sin(x)$ 30. $f(x) = \frac{3}{2} \cos(2x) - \frac{3\sqrt{3}}{2} \sin(2x) + 6$ 31. $f(x) = -\frac{1}{2} \cos(5x) - \frac{\sqrt{3}}{2} \sin(5x)$ 32. $f(x) = -6\sqrt{3} \cos(3x) - 6\sin(3x) - 3$ 33. $f(x) = \frac{5\sqrt{2}}{2} \sin(x) - \frac{5\sqrt{2}}{2} \cos(x)$

34.
$$f(x) = 3\sin\left(\frac{x}{6}\right) - 3\sqrt{3}\cos\left(\frac{x}{6}\right)$$

35. you should have noticed a relationship between the phases ϕ for the S(x) and C(x). Show that if $f(x) = A \sin(\omega x + \alpha) + B$, then $f(x) = A \cos(\omega x + \beta) + B$ where $\beta = \alpha - \frac{\pi}{2}$.

In Exercises 36 – 41, verify the identity by graphing the right and left hand sides on a computer or calculator.

36. $\sin^2(x) + \cos^2(x) = 1$ 37. $\sec^2(x) - \tan^2(x) = 1$ 38. $\cos(x) = \sin\left(\frac{\pi}{2} - x\right)$ 39. $\tan(x + \pi) = \tan(x)$ 40. $\sin(2x) = 2\sin(x)\cos(x)$

41.
$$\tan\left(\frac{x}{2}\right) = \frac{\sin(x)}{1 + \cos(x)}$$

In Exercises 42 – 48, graph the function with the help of your computer or calculator and discuss the given questions with your classmates.

- 42. $f(x) = \cos(3x) + \sin(x)$. Is this function periodic? If so, what is the period?
- 43. $f(x) = \frac{\sin(x)}{x}$. What appears to be the horizontal asymptote of the graph?
- 44. $f(x) = x \sin(x)$. Graph $y = \pm x$ on the same set of axes and describe the behaviour of f.
- 45. $f(x) = \sin\left(\frac{1}{x}\right)$. What's happening as $x \to 0$?

- 46. $f(x) = x \tan(x)$. Graph y = x on the same set of axes and describe the behaviour of f.
- 47. $f(x) = e^{-0.1x} (\cos(2x) + \sin(2x))$. Graph $y = \pm e^{-0.1x}$ on the same set of axes and describe the behaviour of f.
- 48. $f(x) = e^{-0.1x} (\cos(2x) + 2\sin(x))$. Graph $y = \pm e^{-0.1x}$ on the same set of axes and describe the behaviour of f.
- 49. Show that a constant function f is periodic by showing that f(x + 117) = f(x) for all real numbers x. Then show that f has no period by showing that you cannot find a *smallest* number p such that f(x + p) = f(x) for all real numbers x. Said another way, show that f(x + p) = f(x) for all real numbers x for ALL values of p > 0, so no smallest value exists to satisfy the definition of 'period'.

4.5 Inverse Trigonometric Functions

As the title indicates, in this section we concern ourselves with finding inverses of the (circular) trigonometric functions. Our immediate problem is that, owing to their periodic nature, none of the six circular functions is one-to-one. To remedy this, we restrict the domains of the circular functions to obtain a one-to-one function. We first consider $f(x) = \cos(x)$. Choosing the interval $[0, \pi]$ allows us to keep the range as [-1, 1] as well as the properties of being smooth and continuous.



Figure 4.5.1: Restricting the domain of $f(x) = \cos(x)$ to $[0, \pi]$.

Recall from Section 2.2.3 that the inverse of a function f is typically denoted f^{-1} . For this reason, some textbooks use the notation $f^{-1}(x) = \cos^{-1}(x)$ for the inverse of $f(x) = \cos(x)$. The obvious pitfall here is our convention of writing $(\cos(x))^2$ as $\cos^2(x)$, $(\cos(x))^3$ as $\cos^3(x)$ and so on. It is far too easy to confuse $\cos^{-1}(x)$ with $\frac{1}{\cos(x)} = \sec(x)$ so we will not use this notation in our text. (But be aware that many books do! As always, be sure to check the context!) Instead, we use the notation $f^{-1}(x) = \arccos(x)$, read 'arc-cosine of x'. To understand the 'arc' in 'arccosine', recall that an inverse function, by definition, reverses the process of the original function. The function f(t) = cos(t) takes a real number input *t*, associates it with the angle $\theta = t$ radians, and returns the value $\cos(\theta)$. Digging deeper, we have that $cos(\theta) = cos(t)$ is the *x*-coordinate of the terminal point on the Unit Circle of an oriented arc of length |t| whose initial point is (1,0). Hence, we may view the inputs to f(t) = cos(t) as oriented arcs and the outputs as x-coordinates on the Unit Circle. The function f^{-1} , then, would take x-coordinates on the Unit Circle and return oriented arcs, hence the 'arc' in arccosine. Figure 4.5.3 shows the graphs of $f(x) = \cos(x)$ and $f^{-1}(x) = \arccos(x)$, where we obtain the latter from the former by reflecting it across the line y = x, in accordance with Theorem 2.2.2.

We restrict $g(x) = \sin(x)$ in a similar manner, although the interval of choice is $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$.



Figure 4.5.2: Restricting the domain of $f(x) = \sin(x)$ to $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$.



Figure 4.5.3: Reflecting y = cos(x) across y = x yields $y = \arccos(x)$

It should be no surprise that we call $g^{-1}(x) = \arcsin(x)$, which is read 'arc-sine of x'.

We list some important facts about the arccosine and arcsine functions in the following theorem.





Figure 4.5.4: Reflecting y = sin(x) across y = x yields y = arcsin(x)

Theorem 4.5.1 Properties of the Arccosine and Arcsine Functions • Properties of $F(x) = \arccos(x)$ - Domain: [-1, 1] $- \text{Range: } [0, \pi]$ $- \arccos(x) = t \text{ if and only if } 0 \le t \le \pi \text{ and } \cos(t) = x$ $- \cos(\arccos(x)) = x \text{ provided } -1 \le x \le 1$ $- \arccos(\cos(x)) = x \text{ provided } 0 \le x \le \pi$ • Properties of $G(x) = \arcsin(x)$ - Domain: [-1, 1] $- \text{Range: } [-\frac{\pi}{2}, \frac{\pi}{2}]$ $- \arcsin(x) = t \text{ if and only if } -\frac{\pi}{2} \le t \le \frac{\pi}{2} \text{ and } \sin(t) = x$ $- \sin(\arcsin(x)) = x \text{ provided } -1 \le x \le 1$ $- \arcsin(\sin(x)) = x \text{ provided } -\frac{\pi}{2} \le x \le \frac{\pi}{2}$ $- \operatorname{additionally, arcsine is odd$

Everything in Theorem 4.5.1 is a direct consequence of the facts that $f(x) = \cos(x)$ for $0 \le x \le \pi$ and $F(x) = \arccos(x)$ are inverses of each other as are $g(x) = \sin(x)$ for $-\frac{\pi}{2} \le x \le \frac{\pi}{2}$ and $G(x) = \arcsin(x)$. It's about time for an example.

Example 4.5.1 Evaluating the arcsine and arccosine functions

1. Find the exact values of the following.

(a) arccos $\left(\frac{1}{2}\right)$	(e) $\arccos\left(\cos\left(\frac{\pi}{6}\right)\right)$
(b) arcsin $\left(\frac{\sqrt{2}}{2}\right)$	(f) $\arccos\left(\cos\left(\frac{11\pi}{6}\right)\right)$
(c) arccos $\left(-\frac{\sqrt{2}}{2}\right)$	(g) $\cos\left(\arccos\left(-\frac{3}{5}\right)\right)$
(d) arcsin $\left(-\frac{1}{2}\right)$	(h) sin $\left(\arccos\left(-\frac{3}{5}\right)\right)$

2. Rewrite the following as algebraic expressions of *x* and state the domain on which the equivalence is valid.

(a) $\tan(\arccos(x))$ (b) $\cos(2\arcsin(x))$

SOLUTION

- 1. (a) To find $\arccos\left(\frac{1}{2}\right)$, we need to find the real number t (or, equivalently, an angle measuring t radians) which lies between 0 and π with $\cos(t) = \frac{1}{2}$. We know $t = \frac{\pi}{3}$ meets these criteria, so $\arccos\left(\frac{1}{2}\right) = \frac{\pi}{3}$.
 - (b) The value of $\arcsin\left(\frac{\sqrt{2}}{2}\right)$ is a real number t between $-\frac{\pi}{2}$ and $\frac{\pi}{2}$ with $\sin(t) = \frac{\sqrt{2}}{2}$. The number we seek is $t = \frac{\pi}{4}$. Hence, $\arcsin\left(\frac{\sqrt{2}}{2}\right) = \frac{\pi}{4}$.

- (c) The number $t = \arccos\left(-\frac{\sqrt{2}}{2}\right)$ lies in the interval $[0, \pi]$ with $\cos(t) = -\frac{\sqrt{2}}{2}$. Our answer is $\arccos\left(-\frac{\sqrt{2}}{2}\right) = \frac{3\pi}{4}$.
- (d) To find $\arcsin\left(-\frac{1}{2}\right)$, we seek the number t in the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ with $\sin(t) = -\frac{1}{2}$. The answer is $t = -\frac{\pi}{6}$ so that $\arcsin\left(-\frac{1}{2}\right) = -\frac{\pi}{6}$.
- (e) Since $0 \le \frac{\pi}{6} \le \pi$, one option would be to simply invoke Theorem 4.5.1 to get $\arccos\left(\cos\left(\frac{\pi}{6}\right)\right) = \frac{\pi}{6}$. However, in order to make sure we understand *why* this is the case, we choose to work the example through using the definition of arccosine. Working from the inside out, $\arccos\left(\cos\left(\frac{\pi}{6}\right)\right) = \arccos\left(\frac{\sqrt{3}}{2}\right)$. Now, $\arccos\left(\frac{\sqrt{3}}{2}\right)$ is the real number t with $0 \le t \le \pi$ and $\cos(t) = \frac{\sqrt{3}}{2}$. We find $t = \frac{\pi}{6}$, so that $\arccos\left(\cos\left(\frac{\pi}{6}\right)\right) = \frac{\pi}{6}$.
- (f) Since $\frac{11\pi}{6}$ does not fall between 0 and π , Theorem 4.5.1 does not apply. We are forced to work through from the inside out starting with $\arccos\left(\cos\left(\frac{11\pi}{6}\right)\right) = \arccos\left(\frac{\sqrt{3}}{2}\right)$. From the previous problem, we know $\arccos\left(\frac{\sqrt{3}}{2}\right) = \frac{\pi}{6}$. Hence, $\arccos\left(\cos\left(\frac{11\pi}{6}\right)\right) = \frac{\pi}{6}$.
- (g) One way to simplify $\cos(\arccos(-\frac{3}{5}))$ is to use Theorem 4.5.1 directly. Since $-\frac{3}{5}$ is between -1 and 1, we have that $\cos(\arccos(-\frac{3}{5})) = -\frac{3}{5}$ and we are done. However, as before, to really understand *why* this cancellation occurs, we let $t = \arccos(-\frac{3}{5})$. Then, by definition, $\cos(t) = -\frac{3}{5}$. Hence, $\cos(\arccos(-\frac{3}{5})) = \cos(t) = -\frac{3}{5}$, and we are finished in (nearly) the same amount of time.
- (h) As in the previous example, we let $t = \arccos\left(-\frac{3}{5}\right)$ so that $\cos(t) = -\frac{3}{5}$ for some t where $0 \le t \le \pi$. Since $\cos(t) < 0$, we can narrow this down a bit and conclude that $\frac{\pi}{2} < t < \pi$, so that t corresponds to an angle in Quadrant II. In terms of t, then, we need to find $\sin\left(\arccos\left(-\frac{3}{5}\right)\right) = \sin(t)$. Using the Pythagorean Identity $\cos^2(t) + \sin^2(t) = 1$, we get $\left(-\frac{3}{5}\right)^2 + \sin^2(t) = 1$ or $\sin(t) = \pm \frac{4}{5}$. Since t corresponds to a Quadrants II angle, we choose $\sin(t) = \frac{4}{5}$. Hence, $\sin\left(\arccos\left(-\frac{3}{5}\right)\right) = \frac{4}{5}$.
- 2. (a) We begin this problem in the same manner we began the previous two problems. To help us see the forest for the trees, we let $t = \arccos(x)$, so our goal is to find a way to express $\tan(\arccos(x)) = \tan(t)$ in terms of x. Since $t = \arccos(x)$, we know $\cos(t) = x$ where $0 \le t \le \pi$, but since we are after an expression for $\tan(t)$, we know we need to throw out $t = \frac{\pi}{2}$ from consideration. Hence, either $0 \le t < \frac{\pi}{2}$ or $\frac{\pi}{2} < t \le \pi$ so that, geometrically, t corresponds to an angle in Quadrant I or Quadrant II. One approach to finding $\tan(t)$ is to use the quotient identity $\cos^2(t) + \sin^2(t) = 1$ gives $x^2 + \sin^2(t) = 1$, from which we get $\sin(t) = \pm\sqrt{1 x^2}$. Since t corresponds to angles in Quadrants I and II, $\sin(t) \ge 0$, so we choose $\sin(t) = \sqrt{1 x^2}$. Thus,

$$\tan(t) = \frac{\sin(t)}{\cos(t)} = \frac{\sqrt{1-x^2}}{x}$$

To determine the values of x for which this equivalence is valid, we consider our substitution $t = \arccos(x)$. Since the domain of $\arccos(x)$

An alternative approach to finding $\tan(t)$ is to use the identity $1 + \tan^2(t) = \sec^2(t)$. Since $x = \cos(t)$, $\sec(t) = \frac{1}{\cos(t)} = \frac{1}{x}$. The reader is invited to work through this approach to see what, if any, difficulties arise.

is [-1, 1], we know we must restrict $-1 \le x \le 1$. Additionally, since we had to discard $t = \frac{\pi}{2}$, we need to discard $x = \cos\left(\frac{\pi}{2}\right) = 0$. Hence, tan $(\arccos(x)) = \frac{\sqrt{1-x^2}}{x}$ is valid for x in $[-1, 0) \cup (0, 1]$.

(b) We proceed as in the previous problem by writing $t = \arcsin(x)$ so that t lies in the interval $\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$ with $\sin(t) = x$. We aim to express $\cos(2 \arcsin(x)) = \cos(2t)$ in terms of x. Since $\cos(2t)$ is defined everywhere, we get no additional restrictions on t as we did in the previous problem. We have three choices for rewriting $\cos(2t)$: $\cos^2(t) - \sin^2(t)$, $2\cos^2(t) - 1$ and $1 - 2\sin^2(t)$. Since we know $x = \sin(t)$, it is easiest to use the last form:

$$\cos(2 \arcsin(x)) = \cos(2t) = 1 - 2\sin^2(t) = 1 - 2x^2$$

To find the restrictions on x, we once again appeal to our substitution $t = \arcsin(x)$. Since $\arcsin(x)$ is defined only for $-1 \le x \le 1$, the equivalence $\cos(2 \arcsin(x)) = 1 - 2x^2$ is valid only on [-1, 1].

A few remarks about Example 4.5.1 are in order. Most of the common errors encountered in dealing with the inverse circular functions come from the need to restrict the domains of the original functions so that they are one-to-one. One instance of this phenomenon is the fact that $\arccos\left(\cos\left(\frac{11\pi}{6}\right)\right) = \frac{\pi}{6}$ as opposed to $\frac{11\pi}{6}$. This is the exact same phenomenon discussed in Section 2.2.3 when we saw $\sqrt{(-2)^2} = 2$ as opposed to -2. Additionally, even though the expression we arrived at in part 2b above, namely $1 - 2x^2$, is defined for all real numbers, the equivalence $\cos(2 \arcsin(x)) = 1 - 2x^2$ is valid for only $-1 \le x \le 1$. This is akin to the fact that while the expression x is defined for all real numbers, the equivalence $(\sqrt{x})^2 = x$ is valid only for $x \ge 0$. For this reason, it pays to be careful when we determine the intervals where such equivalences are valid.

The next pair of functions we wish to discuss are the inverses of tangent and cotangent, which are named arctangent and arccotangent, respectively. First, we restrict $f(x) = \tan(x)$ to its fundamental cycle on $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$ to obtain $f^{-1}(x) = \arctan(x)$. Among other things, note that the *vertical* asymptotes $x = -\frac{\pi}{2}$ and $x = \frac{\pi}{2}$ of the graph of $f(x) = \tan(x)$ become the *horizontal* asymptotes $y = -\frac{\pi}{2}$ and $y = \frac{\pi}{2}$ of the graph of $f^{-1}(x) = \arctan(x)$: see Figure 4.5.5.

Next, we restrict $g(x) = \cot(x)$ to its fundamental cycle on $(0, \pi)$ to obtain $g^{-1}(x) = \operatorname{arccot}(x)$. Once again, the vertical asymptotes x = 0 and $x = \pi$ of the graph of $g(x) = \cot(x)$ become the horizontal asymptotes y = 0 and $y = \pi$ of the graph of $g^{-1}(x) = \operatorname{arccot}(x)$. We show these graphs in Figure 4.5.6; the basic properties of the arctangent and arccotangent functions are given in the following theorem.









Figure 4.5.6: Reflecting $y = \cot(x)$ across y = x yields $y = \operatorname{arccot}(x)$

Example 4.5.2 Evaluating the arctangent and arccotangent functions

- 1. Find the exact values of the following.
 - (a) $\arctan(\sqrt{3})$ (b) $\arctan(-\sqrt{3})$ (c) $\cot(\arctan(-5))$ (d) $\sin\left(\arctan\left(-\frac{3}{4}\right)\right)$
- 2. Rewrite the following as algebraic expressions of *x* and state the domain on which the equivalence is valid.

(a)
$$tan(2 \arctan(x))$$
 (b) $cos(arccot(2x))$

SOLUTION

- 1. (a) We know $\arctan(\sqrt{3})$ is the real number t between $-\frac{\pi}{2}$ and $\frac{\pi}{2}$ with $\tan(t) = \sqrt{3}$. We find $t = \frac{\pi}{3}$, so $\arctan(\sqrt{3}) = \frac{\pi}{3}$.
 - (b) The real number $t = \arccos(-\sqrt{3})$ lies in the interval $(0, \pi)$ with $\cot(t) = -\sqrt{3}$. We get $\operatorname{arccot}(-\sqrt{3}) = \frac{5\pi}{6}$.

- (c) We can apply Theorem 4.5.2 directly and obtain $\cot(\operatorname{arccot}(-5)) = -5$. However, working it through provides us with yet another opportunity to understand why this is the case. Letting $t = \operatorname{arccot}(-5)$, we have that t belongs to the interval $(0, \pi)$ and $\cot(t) = -5$. Hence, $\cot(\operatorname{arccot}(-5)) = \cot(t) = -5$.
- (d) We start simplifying sin $\left(\arctan\left(-\frac{3}{4}\right)\right)$ by letting $t = \arctan\left(-\frac{3}{4}\right)$. Then $\tan(t) = -\frac{3}{4}$ for some $-\frac{\pi}{2} < t < \frac{\pi}{2}$. Since $\tan(t) < 0$, we know, in fact, $-\frac{\pi}{2} < t < 0$. One way to proceed is to use The Pythagorean Identity, $1 + \cot^2(t) = \csc^2(t)$, since this relates the reciprocals of $\tan(t)$ and $\sin(t)$ and is valid for all t under consideration. From $\tan(t) = -\frac{3}{4}$, we get $\cot(t) = -\frac{4}{3}$. Substituting, we get $1 + \left(-\frac{4}{3}\right)^2 = \csc^2(t)$ so that $\csc(t) = \pm \frac{5}{3}$. Since $-\frac{\pi}{2} < t < 0$, we choose $\csc(t) = -\frac{5}{3}$, so $\sin(t) = -\frac{3}{5}$. Hence, $\sin\left(\arctan\left(-\frac{3}{4}\right)\right) = -\frac{3}{5}$.
- 2. (a) If we let $t = \arctan(x)$, then $-\frac{\pi}{2} < t < \frac{\pi}{2}$ and $\tan(t) = x$. We look for a way to express $\tan(2\arctan(x)) = \tan(2t)$ in terms of x. Before we get started using identities, we note that $\tan(2t)$ is undefined when $2t = \frac{\pi}{2} + \pi k$ for integers k. Dividing both sides of this equation by 2 tells us we need to exclude values of t where $t = \frac{\pi}{4} + \frac{\pi}{2}k$, where k is an integer. The only members of this family which lie in $\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$ are $t = \pm \frac{\pi}{4}$, which means the values of t under consideration are $\left(-\frac{\pi}{2}, -\frac{\pi}{4}\right) \cup \left(-\frac{\pi}{4}, \frac{\pi}{4}\right) \cup \left(\frac{\pi}{4}, \frac{\pi}{2}\right)$. Returning to $\arctan(2t)$, we note the double angle identity $\tan(2t) = \frac{2\tan(t)}{1-\tan^2(t)}$, is valid for all the values of t under consideration, hence we get

$$an(2 \arctan(x)) = an(2t) = rac{2 \tan(t)}{1 - an^2(t)} = rac{2x}{1 - x^2}$$

To find where this equivalence is valid we check back with our substitution $t = \arctan(x)$. Since the domain of $\arctan(x)$ is all real numbers, the only exclusions come from the values of t we discarded earlier, $t = \pm \frac{\pi}{4}$. Since $x = \tan(t)$, this means we exclude $x = \tan(\pm \frac{\pi}{4}) = \pm 1$. Hence, the equivalence $\tan(2\arctan(x)) = \frac{2x}{1-x^2}$ holds for all x in $(-\infty, -1) \cup (-1, 1) \cup (1, \infty)$.

(b) To get started, we let $t = \arccos(2x)$ so that $\cot(t) = 2x$ where $0 < t < \pi$. In terms of t, $\cos(\operatorname{arccot}(2x)) = \cos(t)$, and our goal is to express the latter in terms of x. Since $\cos(t)$ is always defined, there are no additional restrictions on t, so we can begin using identities to relate $\cot(t)$ to $\cos(t)$. The identity $\cot(t) = \frac{\cos(t)}{\sin(t)}$ is valid for t in $(0, \pi)$, so our strategy is to obtain $\sin(t)$ in terms of x, then write $\cos(t) = \cot(t)\sin(t)$. The identity $1 + \cot^2(t) = \csc^2(t)$ holds for all t in $(0, \pi)$ and relates $\cot(t)$ and $\csc(t) = \frac{1}{\sin(t)}$. Substituting $\cot(t) = 2x$, we get $1 + (2x)^2 = \csc^2(t)$, or $\csc(t) = \pm\sqrt{4x^2 + 1}$. Since t is between 0 and π , $\csc(t) > 0$, so $\csc(t) = \sqrt{4x^2 + 1}$ which gives $\sin(t) = \frac{1}{\sqrt{4x^2 + 1}}$. Hence,

$$\cos(\operatorname{arccot}(2x)) = \cos(t) = \cot(t)\sin(t) = \frac{2x}{\sqrt{4x^2 + 1}}$$

Since $\operatorname{arccot}(2x)$ is defined for all real numbers x and we encountered no additional restrictions on t, we have $\cos(\operatorname{arccot}(2x)) = \frac{2x}{\sqrt{4x^2+1}}$ for all real numbers x.

It's always a good idea to make sure the identities used in these situations are valid for all values *t* under consideration. Check our work back in Example 4.5.1. Were the identities we used there valid for all *t* under consideration? A pedantic point, to be sure, but what else do you expect from this book? The last two functions to invert are secant and cosecant. A portion of each of their graphs, which were first discussed in Subsection 4.4.2, are given in Figure 4.5.7 below with the fundamental cycles highlighted.



Figure 4.5.7: The fundamental cycles of $f(x) = \sec(x)$ and $g(x) = \csc(x)$

It is clear from the graph of secant that we cannot find one single continuous piece of its graph which covers its entire range of $(-\infty, -1] \cup [1, \infty)$ and restricts the domain of the function so that it is one-to-one. The same is true for cosecant. Thus in order to define the arcsecant and arccosecant functions, we must settle for a piecewise approach wherein we choose one piece to cover the top of the range, namely $[1, \infty)$, and another piece to cover the bottom, namely $(-\infty, -1]$. There are two generally accepted ways make these choices which restrict the domains of these functions so that they are one-to-one. One approach simplifies the Trigonometry associated with the inverse functions, but complicates the Calculus; the other makes the Calculus easier, but the Trigonometry less so. We present both points of view.

4.5.1 Inverses of Secant and Cosecant: Trigonometry Friendly Approach

In this subsection, we restrict the secant and cosecant functions to coincide with the restrictions on cosine and sine, respectively. For $f(x) = \sec(x)$, we restrict the domain to $\left[0, \frac{\pi}{2}\right) \cup \left(\frac{\pi}{2}, \pi\right]$ (Figure 4.5.8) and we restrict $g(x) = \csc(x)$ to $\left[-\frac{\pi}{2}, 0\right) \cup \left(0, \frac{\pi}{2}\right]$ (Figure 4.5.9.

Note that for both arcsecant and arccosecant, the domain is $(-\infty, -1] \cup [1, \infty)$. Taking a page from Section 3.1.2, we can rewrite this as $\{x : |x| \ge 1\}$. This is often done in Calculus textbooks, so we include it here for completeness. Using these definitions, we get the following properties of the arcsecant and arccosecant functions.









Theorem 4.5.3 Properties of the Arcsecant and Arccosecant Functions ("Trigonometry Friendly" version) • Properties of $F(x) = \operatorname{arcsec}(x)$ - Domain: $\{x : |x| \ge 1\} = (-\infty, -1] \cup [1, \infty)$ - Range: $[0, \frac{\pi}{2}) \cup (\frac{\pi}{2}, \pi]$ - as $x \to -\infty$, $\operatorname{arcsec}(x) \to \frac{\pi}{2}^+$; as $x \to \infty$, $\operatorname{arcsec}(x) \to \frac{\pi}{2}^-$ - arcsec(x) = t if and only if $0 \le t < \frac{\pi}{2}$ or $\frac{\pi}{2} < t \le \pi$ and sec(t) = x- arcsec(x) = arccos $\left(\frac{1}{x}\right)$ provided $|x| \ge 1$ - sec (arcsec(x)) = x provided $|x| \ge 1$ - arcsec(sec(x)) = x provided $0 \le x < \frac{\pi}{2}$ or $\frac{\pi}{2} < x \le \pi$ • Properties of $G(x) = \operatorname{arccsc}(x)$ - Domain: $\{x : |x| \ge 1\} = (-\infty, -1] \cup [1, \infty)$ - Range: $\left[-\frac{\pi}{2}, 0\right] \cup \left(0, \frac{\pi}{2}\right]$ - as $x \to -\infty$, $\operatorname{arccsc}(x) \to 0^-$; as $x \to \infty$, $\operatorname{arccsc}(x) \to 0^+$ - $\operatorname{arccsc}(x) = t$ if and only if $-\frac{\pi}{2} \le t < 0$ or $0 < t \le \frac{\pi}{2}$ and $\csc(t) = x$ - $\operatorname{arccsc}(x) = \operatorname{arcsin}\left(\frac{1}{x}\right)$ provided $|x| \ge 1$ - $\csc(\arccos(x)) = x \text{ provided } |x| \ge 1$ - arccsc(csc(x)) = x provided $-\frac{\pi}{2} \le x < 0$ or $0 < x \le \frac{\pi}{2}$ - additionally, arccosecant is odd

Example 4.5.3 Evaluating the arcsecant and arccosecant functions

1. Find the exact values of the following.

(a) arcsec(2)	(c) $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{5\pi}{4}\right)\right)$
(b) $\operatorname{arccsc}(-2)$	(d) $\cot(\arccos(-3))$

- 2. Rewrite the following as algebraic expressions of *x* and state the domain on which the equivalence is valid.
 - (a) tan(arcsec(x)) (b) cos(arccsc(4x))

SOLUTION

- 1. (a) Using Theorem 4.5.3, we have $\operatorname{arcsec}(2) = \operatorname{arccos}\left(\frac{1}{2}\right) = \frac{\pi}{3}$.
 - (b) Once again, Theorem 4.5.3 gives us $\operatorname{arccsc}(-2) = \operatorname{arcsin}\left(-\frac{1}{2}\right) = -\frac{\pi}{6}$.
 - (c) Since $\frac{5\pi}{4}$ doesn't fall between 0 and $\frac{\pi}{2}$ or $\frac{\pi}{2}$ and π , we cannot use the inverse property stated in Theorem 4.5.3. We can, nevertheless, begin by working 'inside out' which yields $\operatorname{arcsec}\left(\sec\left(\frac{5\pi}{4}\right)\right) = \operatorname{arcsec}\left(-\sqrt{2}\right) = \operatorname{arccos}\left(-\frac{\sqrt{2}}{2}\right) = \frac{3\pi}{4}$.

- (d) One way to begin to simplify cot $(\arccos(-3))$ is to let $t = \arccos(-3)$. Then, $\csc(t) = -3$ and, since this is negative, we have that t lies in the interval $\left[-\frac{\pi}{2}, 0\right)$. We are after $\cot(\arccos(-3)) = \cot(t)$, so we use the Pythagorean Identity $1 + \cot^2(t) = \csc^2(t)$. Substituting, we have $1 + \cot^2(t) = (-3)^2$, or $\cot(t) = \pm\sqrt{8} = \pm 2\sqrt{2}$. Since $-\frac{\pi}{2} \le t < 0$, $\cot(t) < 0$, so we get $\cot(\arccos(-3)) = -2\sqrt{2}$.
- 2. (a) We begin simplifying $\tan(\arccos(x))$ by letting $t = \arccos(x)$. Then, $\sec(t) = x$ for t in $[0, \frac{\pi}{2}) \cup (\frac{\pi}{2}, \pi]$, and we seek a formula for $\tan(t)$. Since $\tan(t)$ is defined for all t values under consideration, we have no additional restrictions on t. To relate $\sec(t)$ to $\tan(t)$, we use the identity $1 + \tan^2(t) = \sec^2(t)$. This is valid for all values of tunder consideration, and when we substitute $\sec(t) = x$, we get $1 + \tan^2(t) = x^2$. Hence, $\tan(t) = \pm\sqrt{x^2 - 1}$. If t belongs to $[0, \frac{\pi}{2})$ then $\tan(t) \ge 0$; if, on the the other hand, t belongs to $(\frac{\pi}{2}, \pi]$ then $\tan(t) \le 0$. As a result, we get a piecewise defined function for $\tan(t)$

$$\tan(t) = \begin{cases} \sqrt{x^2 - 1}, & \text{if } 0 \le t < \frac{\pi}{2} \\ -\sqrt{x^2 - 1}, & \text{if } \frac{\pi}{2} < t \le \pi \end{cases}$$

Now we need to determine what these conditions on *t* mean for *x*. Since $x = \sec(t)$, when $0 \le t < \frac{\pi}{2}$, $x \ge 1$, and when $\frac{\pi}{2} < t \le \pi$, $x \le -1$. Since we encountered no further restrictions on *t*, the equivalence below holds for all x in $(-\infty, -1] \cup [1, \infty)$.

$$\tan(\operatorname{arcsec}(x)) = \begin{cases} \sqrt{x^2 - 1}, & \text{if } x \ge 1 \\ -\sqrt{x^2 - 1}, & \text{if } x \le -1 \end{cases}$$

(b) To simplify $\cos(\arccos(4x))$, we start by letting $t = \arccos(4x)$. Then $\csc(t) = 4x$ for t in $\left[-\frac{\pi}{2}, 0\right) \cup \left(0, \frac{\pi}{2}\right]$, and we now set about finding an expression for $\cos(\arccos(4x)) = \cos(t)$. Since $\cos(t)$ is defined for all t, we do not encounter any additional restrictions on t. From $\csc(t) = 4x$, we get $\sin(t) = \frac{1}{4x}$, so to find $\cos(t)$, we can make use if the identity $\cos^2(t) + \sin^2(t) = 1$. Substituting $\sin(t) = \frac{1}{4x}$ gives $\cos^2(t) + \left(\frac{1}{4x}\right)^2 = 1$. Solving, we get

$$\cos(t) = \pm \sqrt{\frac{16x^2 - 1}{16x^2}} = \pm \frac{\sqrt{16x^2 - 1}}{4|x|}$$

Since t belongs to $\left[-\frac{\pi}{2},0\right) \cup \left(0,\frac{\pi}{2}\right]$, we know $\cos(t) \ge 0$, so we choose $\cos(t) = \frac{\sqrt{16-x^2}}{4|x|}$. (The absolute values here are necessary, since x could be negative.) To find the values for which this equivalence is valid, we look back at our original substution, $t = \arccos(4x)$. Since the domain of $\operatorname{arccsc}(x)$ requires its argument x to satisfy $|x| \ge 1$, the domain of $\operatorname{arccsc}(4x)$ requires $|4x| \ge 1$. We rewrite this inequality and solve to get $x \le -\frac{1}{4}$ or $x \ge \frac{1}{4}$. Since we had no additional restrictions on t, the equivalence $\cos(\operatorname{arccsc}(4x)) = \frac{\sqrt{16x^2-1}}{4|x|}$ holds for all x in $\left(-\infty, -\frac{1}{4}\right] \cup \left[\frac{1}{4}, \infty\right)$.

Chapter 4 Foundations of Trigonometry







Figure 4.5.11: The "Calculus Friendly definition of $\operatorname{arccsc}(x)$

4.5.2 Inverses of Secant and Cosecant: Calculus Friendly Approach

In this subsection, we restrict $f(x) = \sec(x)$ to $\left[0, \frac{\pi}{2}\right] \cup \left[\pi, \frac{3\pi}{2}\right]$, and we restrict $g(x) = \csc(x)$ to $\left(0, \frac{\pi}{2}\right] \cup \left(\pi, \frac{3\pi}{2}\right]$.

Using these definitions, we get the following result.

Theorem 4.5.4 Properties of the Arcsecant and Arccosecant Functions ("Calculus Friendly" version)

- Properties of $F(x) = \operatorname{arcsec}(x)$
 - Domain: $\{x: |x| \ge 1\} = (-\infty, -1] \cup [1, \infty)$
 - Range: $\left[0, \frac{\pi}{2}\right) \cup \left[\pi, \frac{3\pi}{2}\right)$
 - as $x \to -\infty$, $\operatorname{arcsec}(x) \to \frac{3\pi}{2}^-$; as $x \to \infty$, $\operatorname{arcsec}(x) \to \frac{\pi}{2}^-$
 - $\operatorname{arcsec}(x) = t$ if and only if $0 \leq t < \frac{\pi}{2}$ or $\pi \leq t < \frac{3\pi}{2}$ and $\operatorname{sec}(t) = x$
 - $\arccos(x) = \arccos(\frac{1}{x})$ for $x \ge 1$ only (Compare this with the similar result in Theorem 4.5.3.)
 - sec $(\operatorname{arcsec}(x)) = x$ provided $|x| \ge 1$
 - arcsec(sec(x)) = x provided $0 \le x < \frac{\pi}{2}$ or $\pi \le x < \frac{3\pi}{2}$
- Properties of $G(x) = \operatorname{arccsc}(x)$
 - Domain: $\{x : |x| \ge 1\} = (-\infty, -1] \cup [1, \infty)$
 - Range: $(0, \frac{\pi}{2}] \cup (\pi, \frac{3\pi}{2}]$
 - as $x \to -\infty$, $\operatorname{arccsc}(x) \to \pi^+$; as $x \to \infty$, $\operatorname{arccsc}(x) \to 0^+$
 - $\arccos(x) = t$ if and only if $0 < t \le \frac{\pi}{2}$ or $\pi < t \le \frac{3\pi}{2}$ and $\csc(t) = x$
 - $\operatorname{arccsc}(x) = \operatorname{arcsin}\left(\frac{1}{x}\right)$ for $x \ge 1$ only (Compare this with the similar result in Theorem 4.5.3.)
 - $\csc(\arccos(x)) = x \text{ provided } |x| \ge 1$
 - arccsc(csc(x)) = x provided $0 < x \le \frac{\pi}{2}$ or $\pi < x \le \frac{3\pi}{2}$

Our next example is a duplicate of Example 4.5.3. The interested reader is invited to compare and contrast the solution to each.

Example 4.5.4 Evaluating the arcsecant and arccosecant functions

1. Find the exact values of the following.

(a) arcsec(2)	(c) arcsec $\left(\sec\left(\frac{5\pi}{4}\right)\right)$
(b) $\operatorname{arccsc}(-2)$	(d) $\cot(\arccos(-3))$

2. Rewrite the following as algebraic expressions of *x* and state the domain on which the equivalence is valid.

(a) tan(arcsec(x))

(b) $\cos(\arccos(4x))$

SOLUTION

- 1. (a) Since $2 \ge 1$, we can use Theorem 4.5.4 to get $\arccos(2) = \arccos(\frac{1}{2}) = \frac{\pi}{3}$.
 - (b) Unfortunately, -2 is not greater to or equal to 1, so we cannot apply Theorem 4.5.4 to $\operatorname{arccsc}(-2)$ and convert this into an arcsine problem. Instead, we appeal to the definition. The real number $t = \operatorname{arccsc}(-2)$ lies in $\left(0, \frac{\pi}{2}\right] \cup \left(\pi, \frac{3\pi}{2}\right]$ and satisfies $\operatorname{csc}(t) = -2$. The *t* we're after is $t = \frac{7\pi}{6}$, so $\operatorname{arccsc}(-2) = \frac{7\pi}{6}$.
 - (c) Since $\frac{5\pi}{4}$ lies between π and $\frac{3\pi}{2}$, we may apply Theorem 4.5.4 directly to simplify arcsec $\left(\sec\left(\frac{5\pi}{4}\right)\right) = \frac{5\pi}{4}$. We encourage the reader to work this through using the definition as we have done in the previous examples to see how it goes.
 - (d) To help simplify cot (arccsc (-3)) we define $t = \arccos(-3)$ so that $\cot(\arccos(-3)) = \cot(t)$. We know $\csc(t) = -3$, and since this is negative, t lies in $(\pi, \frac{3\pi}{2}]$. Using the identity $1 + \cot^2(t) = \csc^2(t)$, we find $1 + \cot^2(t) = (-3)^2$ so that $\cot(t) = \pm\sqrt{8} = \pm 2\sqrt{2}$. Since t is in the interval $(\pi, \frac{3\pi}{2}]$, we know $\cot(t) > 0$. Our answer is $\cot(\arccos(-3)) = 2\sqrt{2}$.
- 2. (a) We begin simplifying $\tan(\arccos(x))$ by letting $t = \operatorname{arcsec}(x)$. Then, $\operatorname{sec}(t) = x$ for t in $\left[0, \frac{\pi}{2}\right] \cup \left[\pi, \frac{3\pi}{2}\right]$, and we seek a formula for $\tan(t)$. Since $\tan(t)$ is defined for all t values under consideration, we have no additional restrictions on t. To relate $\operatorname{sec}(t)$ to $\tan(t)$, we use the identity $1 + \tan^2(t) = \operatorname{sec}^2(t)$. This is valid for all values of tunder consideration, and when we substitute $\operatorname{sec}(t) = x$, we get $1 + \tan^2(t) = x^2$. Hence, $\tan(t) = \pm \sqrt{x^2 - 1}$. Since t lies in $\left[0, \frac{\pi}{2}\right] \cup \left[\pi, \frac{3\pi}{2}\right]$, $\tan(t) \ge 0$, so we choose $\tan(t) = \sqrt{x^2 - 1}$. Since we found no additional restrictions on t, the equivalence $\tan(\operatorname{arcsec}(x)) = \sqrt{x^2 - 1}$ holds for all x in the domain of $t = \operatorname{arcsec}(x)$, namely $(-\infty, -1] \cup [1, \infty)$.
 - (b) To simplify $\cos(\arccos(4x))$, we start by letting $t = \arccos(4x)$. Then $\csc(t) = 4x$ for t in $\left(0, \frac{\pi}{2}\right] \cup \left(\pi, \frac{3\pi}{2}\right]$, and we now set about finding an expression for $\cos(\arccos(4x)) = \cos(t)$. Since $\cos(t)$ is defined for all t, we do not encounter any additional restrictions on t. From $\csc(t) = 4x$, we get $\sin(t) = \frac{1}{4x}$, so to find $\cos(t)$, we can make use if the identity $\cos^2(t) + \sin^2(t) = 1$. Substituting $\sin(t) = \frac{1}{4x}$ gives $\cos^2(t) + \left(\frac{1}{4x}\right)^2 = 1$. Solving, we get

$$\cos(t) = \pm \sqrt{\frac{16x^2 - 1}{16x^2}} = \pm \frac{\sqrt{16x^2 - 1}}{4|x|}$$

If t lies in $(0, \frac{\pi}{2}]$, then $\cos(t) \ge 0$, and we choose $\cos(t) = \frac{\sqrt{16x^2-1}}{4|x|}$. Otherwise, t belongs to $(\pi, \frac{3\pi}{2}]$ in which case $\cos(t) \le 0$, so, we choose $\cos(t) = -\frac{\sqrt{16x^2-1}}{4|x|}$ This leads us to a (momentarily) piecewise defined function for $\cos(t)$

$$\cos(t) = \begin{cases} & \frac{\sqrt{16x^2 - 1}}{4|x|}, & \text{if } 0 \le t \le \frac{\pi}{2} \\ & -\frac{\sqrt{16x^2 - 1}}{4|x|}, & \text{if } \pi < t \le \frac{3\pi}{2} \end{cases}$$

We now see what these restrictions mean in terms of x. Since $4x = \csc(t)$, we get that for $0 \le t \le \frac{\pi}{2}$, $4x \ge 1$, or $x \ge \frac{1}{4}$. In this case, we can simplify |x| = x so

$$\cos(t) = \frac{\sqrt{16x^2 - 1}}{4|x|} = \frac{\sqrt{16x^2 - 1}}{4x}$$

Similarly, for $\pi < t \le \frac{3\pi}{2}$, we get $4x \le -1$, or $x \le -\frac{1}{4}$. In this case, |x|=-x, so we also get

$$\cos(t) = -\frac{\sqrt{16x^2 - 1}}{4|x|} = -\frac{\sqrt{16x^2 - 1}}{4(-x)} = \frac{\sqrt{16x^2 - 1}}{4x}$$

Hence, in all cases, $\cos(\arccos(4x)) = \frac{\sqrt{16x^2-1}}{4x}$, and this equivalence is valid for all x in the domain of $t = \arccos(4x)$, namely $\left(-\infty, -\frac{1}{4}\right] \cup \left[\frac{1}{4}, \infty\right)$

Exercises 4.5

Problems	21. $\arctan\left(-\frac{\sqrt{3}}{3}\right)$
In Exercises 1 – 40, find the exact value.	22. arctan (0)
1. arcsin (-1)	23. $\arctan\left(\frac{\sqrt{3}}{3}\right)$
2. $\arcsin\left(-\frac{\sqrt{3}}{2}\right)$	24. arctan (1)
3. $\arcsin\left(-\frac{\sqrt{2}}{2}\right)$	25. $\arctan(\sqrt{3})$
$\begin{pmatrix} 1 \end{pmatrix}$	26. $\operatorname{arccot}\left(-\sqrt{3}\right)$
4. $\arctan\left(-\frac{1}{2}\right)$	27. arccot (-1)
5. arcsin (0)	28. $\operatorname{arccot}\left(-\frac{\sqrt{3}}{3}\right)$
6. $\arcsin\left(\frac{1}{2}\right)$	29. arccot (0)
7. $\arcsin\left(\frac{\sqrt{2}}{2}\right)$	30. $\operatorname{arccot}\left(\frac{\sqrt{3}}{3}\right)$
8. $\arcsin\left(\frac{\sqrt{3}}{\sqrt{3}}\right)$	31. arccot (1)
	32. $\operatorname{arccot}(\sqrt{3})$
9. arcsin (1)	33. arcsec (2)
10. arccos (-1)	34. arccsc (2)
11. arccos $\left(-\frac{\sqrt{3}}{2}\right)$	35. $\operatorname{arcsec}\left(\sqrt{2}\right)$
$\left(\sqrt{2}\right)$	36. $\operatorname{arccsc}(\sqrt{2})$
12. $\arccos\left(-\frac{1}{2}\right)$	37. arcsec $\left(\frac{2\sqrt{3}}{3}\right)$
13. $\arccos\left(-\frac{1}{2}\right)$	38. $\operatorname{arccsc}\left(\frac{2\sqrt{3}}{3}\right)$
14. arccos (0)	39. arcsec (1)
15. $\arccos\left(\frac{1}{2}\right)$	40. arccsc (1)
16. $\arccos\left(\frac{\sqrt{2}}{2}\right)$	In Exercises 41 – 48, assume that the range of arcsecant is $\begin{bmatrix} 0, \frac{\pi}{2} \end{pmatrix} \cup \begin{bmatrix} \pi, \frac{3\pi}{2} \end{bmatrix}$ and that the range of arccosecant is $\begin{pmatrix} 0, \frac{\pi}{2} \end{bmatrix} \cup \begin{pmatrix} \pi, \frac{3\pi}{2} \end{bmatrix}$ when finding the exact value.
17. arccos $\left(\frac{\sqrt{3}}{2}\right)$	41. arcsec (-2)
18. arccos (1)	42. arcsec $\left(-\sqrt{2}\right)$
19. arctan $\left(-\sqrt{3}\right)$	43. $\operatorname{arcsec}\left(-\frac{2\sqrt{3}}{3}\right)$
20. $\arctan{(-1)}$	44. arcsec (-1)

45.
$$\operatorname{arccsc}(-2)$$
 66

 46. $\operatorname{arccsc}(-\sqrt{2})$
 67

 47. $\operatorname{arccsc}\left(-\frac{2\sqrt{3}}{3}\right)$
 68

 48. $\operatorname{arccsc}(-1)$
 69

In Exercises 49 – 56, assume that the range of arcsecant is $\begin{bmatrix} 0, \frac{\pi}{2} \end{pmatrix} \cup \begin{pmatrix} \frac{\pi}{2}, \pi \end{bmatrix}$ and that the range of arccosecant is $\begin{bmatrix} -\frac{\pi}{2}, 0 \end{pmatrix} \cup \begin{pmatrix} 0, \frac{\pi}{2} \end{bmatrix}$ when finding the exact value.

49. arcsec (-2)

50. arcsec $\left(-\sqrt{2}\right)$

51. arcsec $\left(-\frac{2\sqrt{3}}{3}\right)$

52. arcsec (-1)

53. arccsc(-2)

54. arccsc $\left(-\sqrt{2}\right)$

55.
$$\operatorname{arccsc}\left(-\frac{2\sqrt{3}}{3}\right)$$

56. arccsc (-1)

In Exercises 57 – 86, find the exact value or state that it is undefined.

57.
$$\sin\left(\arcsin\left(\frac{1}{2}\right)\right)$$

58. $\sin\left(\arcsin\left(-\frac{\sqrt{2}}{2}\right)\right)$
59. $\sin\left(\arcsin\left(\frac{3}{5}\right)\right)$
60. $\sin\left(\arcsin\left(-0.42\right)\right)$
61. $\sin\left(\arcsin\left(-0.42\right)\right)$
62. $\cos\left(\arccos\left(\frac{5}{4}\right)\right)$
63. $\cos\left(\arccos\left(\frac{\sqrt{2}}{2}\right)\right)$
64. $\cos\left(\arccos\left(\frac{5}{13}\right)\right)$
65. $\cos\left(\arccos\left(-0.998\right)\right)$

66.
$$\cos (\arccos (\pi))$$

67. $\tan (\arctan (-1))$
68. $\tan (\arctan (\sqrt{3}))$
69. $\tan \left(\arctan \left(\frac{5}{12}\right)\right)$
70. $\tan (\arctan (0.965))$
71. $\tan (\arctan (3\pi))$
72. $\cot (\arctan (3\pi))$
73. $\cot (\arctan (-\sqrt{3}))$
74. $\cot \left(\arctan (-\sqrt{3})\right)$
75. $\cot (\arctan (-\sqrt{3}))$
76. $\cot \left(\arctan (-0.001)\right)$
76. $\cot \left(\arctan (\frac{17\pi}{4})\right)$
77. $\sec (\operatorname{arcsec} (2))$
78. $\sec (\operatorname{arcsec} (-1))$
79. $\sec \left(\operatorname{arcsec} \left(\frac{1}{2}\right)\right)$
80. $\sec (\operatorname{arcsec} (117\pi))$
81. $\sec (\operatorname{arcsec} (117\pi))$
82. $\csc (\operatorname{arccsc} (\sqrt{2}))$
83. $\csc \left(\operatorname{arccsc} \left(-\frac{2\sqrt{3}}{3}\right)\right)$
84. $\csc \left(\operatorname{arccsc} \left(\frac{\sqrt{2}}{2}\right)\right)$
85. $\csc (\operatorname{arccsc} \left(\frac{\pi}{4}\right))$

In Exercises 87 – 106, find the exact value or state that it is undefined.

87.
$$\arcsin\left(\sin\left(\frac{\pi}{6}\right)\right)$$

88. $\arcsin\left(\sin\left(-\frac{\pi}{3}\right)\right)$
89. $\arcsin\left(\sin\left(\frac{3\pi}{4}\right)\right)$

90.
$$\arcsin\left(\sin\left(\frac{11\pi}{6}\right)\right)$$

91. $\arcsin\left(\sin\left(\frac{4\pi}{3}\right)\right)$
92. $\arccos\left(\cos\left(\frac{\pi}{4}\right)\right)$
93. $\arccos\left(\cos\left(\frac{2\pi}{3}\right)\right)$
94. $\arccos\left(\cos\left(\frac{3\pi}{2}\right)\right)$
95. $\arccos\left(\cos\left(-\frac{\pi}{6}\right)\right)$
96. $\arccos\left(\cos\left(-\frac{\pi}{6}\right)\right)$
96. $\arccos\left(\cos\left(\frac{5\pi}{4}\right)\right)$
97. $\arctan\left(\tan\left(\frac{\pi}{3}\right)\right)$
98. $\arctan\left(\tan\left(\frac{\pi}{3}\right)\right)$
98. $\arctan\left(\tan\left(\frac{\pi}{2}\right)\right)$
100. $\arctan\left(\tan\left(\frac{\pi}{2}\right)\right)$
101. $\arctan\left(\tan\left(\frac{2\pi}{3}\right)\right)$
102. $\arctan\left(\tan\left(\frac{2\pi}{3}\right)\right)$
103. $\operatorname{arccot}\left(\cot\left(\frac{\pi}{3}\right)\right)$
104. $\operatorname{arccot}\left(\cot\left(\frac{\pi}{2}\right)\right)$
105. $\operatorname{arccot}\left(\cot\left(\frac{\pi}{2}\right)\right)$
106. $\operatorname{arccot}\left(\cot\left(\frac{2\pi}{3}\right)\right)$

In Exercises 107 – 118, assume that the range of arcsecant is $\left[0, \frac{\pi}{2}\right) \cup \left[\pi, \frac{3\pi}{2}\right)$ and that the range of arccosecant is $\left(0, \frac{\pi}{2}\right] \cup \left(\pi, \frac{3\pi}{2}\right]$ when finding the exact value.

107.
$$\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{\pi}{4}\right)\right)$$
126. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{2\pi}{3}\right)\right)$ 108. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{4\pi}{3}\right)\right)$ 127. $\operatorname{arccsc}\left(\operatorname{csc}\left(-\frac{\pi}{2}\right)\right)$ 109. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{5\pi}{6}\right)\right)$ 128. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{11\pi}{6}\right)$ 110. $\operatorname{arcsec}\left(\operatorname{sec}\left(-\frac{\pi}{2}\right)\right)$ 129. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{11\pi}{12}\right)$

111.
$$\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{5\pi}{3}\right)\right)$$

112. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{\pi}{6}\right)\right)$
113. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{5\pi}{4}\right)\right)$
114. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{2\pi}{3}\right)\right)$
115. $\operatorname{arccsc}\left(\operatorname{csc}\left(-\frac{\pi}{2}\right)\right)$
116. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{11\pi}{6}\right)\right)$
117. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{11\pi}{12}\right)\right)$
118. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{9\pi}{8}\right)\right)$

In Exercises 119 – 130, assume that the range of arcsecant is $\begin{bmatrix} 0, \frac{\pi}{2} \end{pmatrix} \cup \begin{pmatrix} \frac{\pi}{2}, \pi \end{bmatrix}$ and that the range of arccosecant is $\begin{bmatrix} -\frac{\pi}{2}, 0 \end{pmatrix} \cup \begin{pmatrix} 0, \frac{\pi}{2} \end{bmatrix}$ when finding the exact value.

119.
$$\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{\pi}{4}\right)\right)$$

120. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{4\pi}{3}\right)\right)$
121. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{5\pi}{6}\right)\right)$
122. $\operatorname{arcsec}\left(\operatorname{sec}\left(-\frac{\pi}{2}\right)\right)$
123. $\operatorname{arcsec}\left(\operatorname{sec}\left(-\frac{\pi}{2}\right)\right)$
124. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{5\pi}{3}\right)\right)$
125. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{5\pi}{4}\right)\right)$
126. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{5\pi}{4}\right)\right)$
127. $\operatorname{arccsc}\left(\operatorname{csc}\left(-\frac{\pi}{2}\right)\right)$
128. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{11\pi}{6}\right)\right)$

130.
$$\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{9\pi}{8}\right)\right)$$

In Exercises 131 – 154, find the exact value or state that it is undefined.

131.
$$\sin\left(\arccos\left(-\frac{1}{2}\right)\right)$$

132. $\sin\left(\arccos\left(\frac{3}{5}\right)\right)$

133. sin (arctan (-2))

134. sin $(\operatorname{arccot}(\sqrt{5}))$

135. sin(arccsc(-3))

136.
$$\cos\left(\arcsin\left(-\frac{5}{13}\right)\right)$$

- 137. $\cos\left(\arctan\left(\sqrt{7}\right)\right)$
- 138. $\cos(\operatorname{arccot}(3))$

139. $\cos(\arccos(5))$

140.
$$\tan\left(\arcsin\left(-\frac{2\sqrt{5}}{5}\right)\right)$$

141. $\tan\left(\arccos\left(-\frac{1}{2}\right)\right)$
142. $\tan\left(\arccos\left(-\frac{1}{2}\right)\right)$
143. $\tan\left(\operatorname{arcsec}\left(\frac{5}{3}\right)\right)$
144. $\cot\left(\operatorname{arcsin}\left(\frac{12}{13}\right)\right)$
145. $\cot\left(\operatorname{arccsc}\left(\frac{\sqrt{3}}{2}\right)\right)$
146. $\cot\left(\operatorname{arccsc}\left(\sqrt{5}\right)\right)$
147. $\cot\left(\operatorname{arccsc}\left(\sqrt{5}\right)\right)$
148. $\sec\left(\operatorname{arccos}\left(\frac{\sqrt{3}}{2}\right)\right)$
149. $\sec\left(\operatorname{arccos}\left(\frac{\sqrt{3}}{2}\right)\right)$
149. $\sec\left(\operatorname{arccsin}\left(-\frac{12}{13}\right)\right)$
150. $\sec\left(\operatorname{arccan}\left(10\right)\right)$
151. $\sec\left(\operatorname{arccot}\left(-\frac{\sqrt{10}}{10}\right)\right)$

152. csc (arccot (9))

153.
$$\csc\left(\arcsin\left(\frac{3}{5}\right)\right)$$

154. $\csc\left(\arctan\left(-\frac{2}{3}\right)\right)$

In Exercises 155 – 164, find the exact value or state that it is undefined.

155.
$$\sin\left(\arcsin\left(\frac{5}{13}\right) + \frac{\pi}{4}\right)$$

156. $\cos\left(\arccos(3) + \arctan(2)\right)$
157. $\tan\left(\arctan(3) + \arccos\left(-\frac{3}{5}\right)\right)$
158. $\sin\left(2\arcsin\left(-\frac{4}{5}\right)\right)$
159. $\sin\left(2\arccos\left(\frac{13}{5}\right)\right)$
160. $\sin\left(2\arctan(2)\right)$
161. $\cos\left(2\arcsin\left(\frac{3}{5}\right)\right)$
162. $\cos\left(2\arccos\left(\frac{25}{7}\right)\right)$
163. $\cos\left(2\operatorname{arccot}\left(-\sqrt{5}\right)\right)$
164. $\sin\left(\frac{\arctan(2)}{2}\right)$

In Exercises 165 – 184, rewrite the quantity as algebraic expressions of *x* and state the domain on which the equivalence is valid.

165. sin (arccos (x))
166. cos (arctan (x))
167. tan (arcsin (x))
168. sec (arctan (x))
169. csc (arccos (x))
170. sin (2 arctan (x))
171. sin (2 arccos (x))
172. cos (2 arctan (x))
173. sin(arccos(2x))

- 174. sin $\left(\arccos\left(\frac{x}{5}\right)\right)$
- 175. $\cos\left(\arcsin\left(\frac{x}{2}\right)\right)$
- 176. cos (arctan (3*x*))
- 177. sin(2 arcsin(7*x*))

178.
$$\sin\left(2 \arcsin\left(\frac{x\sqrt{3}}{3}\right)\right)$$

- 179. cos(2 arcsin(4*x*))
- 180. sec(arctan(2x)) tan(arctan(2x))
- **181.** sin(arcsin(x) + arccos(x))
- 182. $\cos(\arcsin(x) + \arctan(x))$
- 183. tan (2 arcsin(*x*))

184.
$$\sin\left(\frac{1}{2}\arctan(x)\right)$$

A: ANSWERS TO SELECTED PROBLEMS

Chapter 1

Section 1.1

	Set of Real	Interval	Region on the
	Numbers	Notation	Real Number Line
			•
	$\{x \mid -1 < x < 5\}$	[-1.5]	-1 5
		[_, 0)	
			•
	$\{x \mid 0 < x < 3\}$	[0, 3)	0 3
		L / /	
			•
	$\{x \mid 2 < x \le 7\}$	(2,7]	2 7
			<u></u>
	$\{x \mid -5 < x \le 0\}$	(-5,0]	-5 0
1.			o0
	$\{x \mid -3 < x < 3\}$	(-3,3)	-3 3
		[]	• • • • • • • • • • • • • • • • • • •
	$\{x \mid 5 \le x \le 7\}$	[5, 7]	5 (
	(()	(2)	\leftarrow
	$\{X \mid X \leq 3\}$	$(-\infty, 3]$	<u></u>
	(v v < 0)	(
	$\{x \mid x < 9\}$	$(-\infty,9)$	9
	JVVV	$(1,\infty)$	4
	ړ• ∕ ∧ ۲	(4,∞)	±
			•
	$\int v v > -31$	$[-3 \infty)$	-3
	<u> </u>	$[-1,\infty)$	

- $3. \ (-1,1) \cup [0,6] = (-1,6]$
- 5. $(-\infty, 0) \cap [1, 5] = \emptyset$
- 7. $(-\infty,5]\cap [5,8)=\{5\}$
- 9. $(-\infty, -1) \cup (-1, \infty)$
- 11. $(-\infty,0)\cup(0,2)\cup(2,\infty)$
- 13. $(-\infty,-4)\cup(-4,0)\cup(0,4)\cup(4,\infty)$
- 15. $(-\infty,\infty)$
- 17. $(-\infty,5]\cup\{6\}$

19. $(-3,3)\cup\{4\}$

Section 1.2

1. The required points A(-3,-7), B(1.3,-2), $C(\pi,\sqrt{10})$, D(0,8), E(-5.5,0), F(-8,4), G(9.2,-7.8), and H(7,5) are plotted in the Cartesian Coordinate Plane below.



Chapter 2

Section 2.1

1. For f(x) = 2x + 1

• $f(3) = 7$	• $f(-x) = -2x + 1$
• $f(-1) = -1$	• $f(x-4) = 2x - 7$
• $f(\frac{3}{2}) = 4$ • $f(4x) = 8x + 1$	• $f(x) - 4 = 2x - 3$
• $4f(x) = 8x + 4$	• $f(x^2) = 2x^2 + 1$

3. For $f(x) = 2 - x^2$

• $f(3) = -7$	• $f(-x) = 2 - x^2$
• <i>f</i> (−1) = 1	• $f(x-4) =$
• $f\left(\frac{3}{2}\right) = -\frac{1}{4}$	$-x^2 + 8x - 14$
• $f(4x) = 2 - 16x^2$	• $f(x) - 4 = -x^2 - 2$
• $4f(x) = 8 - 4x^2$	• $f(x^2) = 2 - x^4$

5. For
$$f(x) = \frac{x}{x-1}$$

f(2a) = a2f(a) = a $f(a+2) = \frac{a+2}{2}$ $f(a) + f(2) = \frac{a}{2} + 1 = \frac{a+2}{2}$ $f\left(\frac{2}{a}\right) = \frac{1}{a}$ $\frac{f(a)}{2} = \frac{a}{4}$ $f(a+h) = \frac{a+h}{2}$ f(x) = 2x - 1, f(0) = -1 and f(x) = 0 when $x = \frac{1}{2}$ $f(x)=2x^2-6$, f(0)=-6 and f(x)=0 when $x=\pm\sqrt{3}$ $f(x) = \sqrt{x+4}$, f(0) = 2 and f(x) = 0 when x = -4 $f(x) = rac{3}{4-x}$, $f(0) = rac{3}{4}$ and f(x) is never equal to 0 f(-4) = 1f(-3) = 2f(3) = 0f(3.001) = 1.999f(-3.001) = 1.999 $f(2) = \sqrt{5}$ ∞) $-1) \cup (-1,\infty)$ ∞) $-6)\cup(-6,6)\cup(6,\infty)$ 3] 0)) ∞) \cup (6, ∞) $(8) \cup (8,\infty)$ $8) \cup (8,\infty)$ \cup (5, ∞) 2.2 (x) = 3x + 1 and g(x) = 4 - x• $\left(\frac{f}{g}\right)(0) = \frac{1}{4}$ (f+g)(2) = 9(f-g)(-1) = -7(g-f)(1) = -1• $\left(\frac{g}{f}\right)(-2) = -\frac{6}{5}$ $(fg)\left(\frac{1}{2}\right) = \frac{35}{4}$

 $x = x^2 - x$ and $g(x) = 12 - x^2$

•
$$(f+g)(2) = 10$$

• $(f-g)(-1) = -9$

$$(g - f)(1) = 11$$

•
$$(fg)\left(\frac{1}{2}\right) = -\frac{47}{16}$$
 • $\left(\frac{g}{f}\right)(-2) = \frac{4}{3}$

 $f(x) = \sqrt{x+3}$ and g(x) = 2x-1

• $\left(\frac{f}{g}\right)(0) = -\sqrt{3}$ $(f+g)(2) = 3 + \sqrt{5}$ $(f-g)(-1) = 3 + \sqrt{2}$ (g-f)(1)=-1• $\left(\frac{g}{f}\right)(-2) = -5$ $(fg)\left(\frac{1}{2}\right)=0$

7. For
$$f(x) = 2x$$
 and $g(x) = \frac{1}{2x+1}$
• $(f+g)(2) = \frac{21}{5}$ • $\left(\frac{f}{g}\right)(0) = 0$
• $(g-g)(-1) = -1$
• $(g-f)(1) = -\frac{5}{3}$ • $\left(\frac{g}{f}\right)(-2) = \frac{1}{12}$
9. For $f(x) = x^2$ and $g(x) = \frac{1}{x^2}$
• $(f+g)(2) = \frac{17}{4}$ • $\left(\frac{f}{g}\right)(0)$ is undefined.
• $(f-g)(-1) = 0$
• $(g-f)(1) = 0$
• $(gg)(\frac{1}{2}) = 1$ • $\left(\frac{g}{f}\right)(-2) = \frac{1}{16}$
11. For $f(x) = 2x + 1$ and $g(x) = x - 2$

• (f+g)(x) = 3x - 1 Domain: $(-\infty, \infty)$

•
$$(f - g)(x) = x + 3$$
 Domain: $(-\infty, \infty)$

- $(fg)(x) = 2x^2 3x 2$ Domain: $(-\infty, \infty)$
- $\left(\frac{f}{q}\right)(x) = \frac{2x+1}{x-2}$ Domain: $(-\infty, 2) \cup (2, \infty)$
- 13. For $f(x) = x^2$ and g(x) = 3x 1
 - $(f+g)(x) = x^2 + 3x 1$ Domain: $(-\infty, \infty)$
 - $(f-g)(x) = x^2 3x + 1$ Domain: $(-\infty, \infty)$
 - $(fg)(x) = 3x^3 x^2$ Domain: $(-\infty, \infty)$

•
$$\left(\frac{f}{g}\right)(x) = \frac{x^2}{3x-1}$$
 Domain: $\left(-\infty, \frac{1}{3}\right) \cup \left(\frac{1}{3}, \infty\right)$

15. For $f(x) = x^2 - 4$ and g(x) = 3x + 6

- $(f+g)(x) = x^2 + 3x + 2$ Domain: $(-\infty, \infty)$
- $(f-g)(x) = x^2 3x 10$ Domain: $(-\infty, \infty)$
- $(fg)(x) = 3x^3 + 6x^2 12x 24$ Domain: $(-\infty, \infty)$

•
$$\left(\frac{f}{g}\right)(x) = \frac{x-2}{3}$$
 Domain: $(-\infty, -2) \cup (-2, \infty)$

17. For $f(x) = \frac{x}{2}$ and $g(x) = \frac{2}{x}$

•
$$(f+g)(x) = \frac{x^2+4}{2x}$$
 Domain: $(-\infty, 0) \cup (0, \infty)$
• $(f-g)(x) = \frac{x^2-4}{2x}$ Domain: $(-\infty, 0) \cup (0, \infty)$
• $(fg)(x) = 1$ Domain: $(-\infty, 0) \cup (0, \infty)$
• $\left(\frac{f}{q}\right)(x) = \frac{x^2}{4}$ Domain: $(-\infty, 0) \cup (0, \infty)$

19. For f(x) = x and $g(x) = \sqrt{x+1}$

- $(f+g)(x) = x + \sqrt{x+1}$ Domain: $[-1, \infty)$
- $(f-g)(x) = x \sqrt{x+1}$ Domain: $[-1, \infty)$
- $(fg)(x) = x\sqrt{x+1}$ Domain: $[-1,\infty)$
- $\left(\frac{f}{q}\right)(x) = \frac{x}{\sqrt{x+1}}$ Domain: $(-1,\infty)$
- 21. (f+g)(-3) = 2
- 23. (fg)(-1) = 0
- 25. (g f)(3) = 3

27. $\left(\frac{f}{q}\right)$ (-2) does not exist 29. $\left(\frac{f}{q}\right)(2) = 4$

- 31. $\left(\frac{g}{f}\right)(3) = -2$ 33. For $f(x) = x^2$ and g(x) = 2x + 1, • $(g \circ f)(0) = 1$ • $(g \circ f)(-3) = 19$ • $(f \circ g)(-1) = 1$ • $(f \circ g) \left(\frac{1}{2}\right) = 4$
 - $(f \circ f)(2) = 16$ • $(f \circ f)(-2) = 16$

35. For f(x) = 4 - 3x and g(x) = |x|,

- $(g \circ f)(0) = 4$ • $(g \circ f)(-3) = 13$ • $(f \circ g) \left(\frac{1}{2}\right) = \frac{5}{2}$ • $(f \circ g)(-1) = 1$ • $(f \circ f)(2) = 10$
 - $(f \circ f)(-2) = -26$

37. For f(x) = 4x + 5 and $g(x) = \sqrt{x}$,

• $(g \circ f)(0) = \sqrt{5}$	 (g ∘ f)(-3) is not real
• $(f \circ g)(-1)$ is not real	• $(f \circ g)\left(\frac{1}{2}\right) = 5 + 2\sqrt{2}$
• $(f \circ f)(2) = 57$	• $(f \circ f)(-2) = -7$

39. For $f(x) = 6 - x - x^2$ and $g(x) = x\sqrt{x+10}$,

- $(g \circ f)(0) = 24$ • $(g \circ f)(-3) = 0$ • $(f \circ g)(-1) = 0$ • $(f \circ g) \left(\frac{1}{2}\right) = \frac{27 - 2\sqrt{42}}{8}$ • $(f \circ f)(2) = 6$ • $(f \circ f)(-2) = -14$
- 41. For $f(x) = \frac{3}{1-x}$ and $g(x) = \frac{4x}{x^2+1}$,
 - $(g \circ f)(0) = \frac{6}{5}$ • $(f \circ g) \left(\frac{1}{2}\right) = -5$ • $(f \circ g)(-1) = 1$ • $(f \circ f)(2) = \frac{3}{4}$ • (*f* ∘ *f*)(−2) is • $(g \circ f)(-3) = \frac{48}{25}$ undefined

43. For $f(x) = \frac{2x}{5-x^2}$ and $g(x) = \sqrt{4x+1}$,

• $(g \circ f)(0) = 1$ • $(g \circ f)(-3) = \sqrt{7}$ • $(f \circ g) \left(\frac{1}{2}\right) = \sqrt{3}$ • $(f \circ g)(-1)$ is not real • $(f \circ f)(2) = -\frac{8}{11}$ • $(f \circ f)(-2) = \frac{8}{11}$

45. For f(x) = 2x + 3 and $g(x) = x^2 - 9$

- $(g \circ f)(x) = 4x^2 + 12x$, domain: $(-\infty, \infty)$
- $(f \circ q)(x) = 2x^2 15$, domain: $(-\infty, \infty)$
- $(f \circ f)(x) = 4x + 9$, domain: $(-\infty, \infty)$

47. For $f(x) = x^2 - 4$ and g(x) = |x|

- $(g \circ f)(x) = |x^2 4|$, domain: $(-\infty, \infty)$
- $(f \circ g)(x) = |x|^2 4 = x^2 4$, domain: $(-\infty, \infty)$
- $(f \circ f)(x) = x^4 8x^2 + 12$, domain: $(-\infty, \infty)$

49. For f(x) = |x + 1| and $g(x) = \sqrt{x}$

- $(g \circ f)(x) = \sqrt{|x+1|}$, domain: $(-\infty, \infty)$
- $(f \circ g)(x) = |\sqrt{x} + 1| = \sqrt{x} + 1$, domain: $[0, \infty)$
- $(f \circ f)(x) = ||x+1|+1| = |x+1|+1$, domain: $(-\infty, \infty)$

51. For f(x) = |x| and $g(x) = \sqrt{4-x}$

- $(g \circ f)(x) = \sqrt{4 |x|}$, domain: [-4, 4]
- $(f \circ g)(x) = |\sqrt{4-x}| = \sqrt{4-x}$, domain: $(-\infty, 4]$

•
$$(f \circ f)(x) = ||x|| = |x|$$
, domain: $(-\infty, \infty)$
53. For $f(x) = 3x - 1$ and $g(x) = \frac{1}{x+3}$
• $(g \circ f)(x) = \frac{1}{3x+2}$, domain: $(-\infty, -\frac{2}{3}) \cup (-\frac{2}{3}, \infty)$
• $(f \circ g)(x) = -\frac{x}{x+3}$, domain: $(-\infty, -3) \cup (-3, \infty)$
• $(f \circ f)(x) = 9x - 4$, domain: $(-\infty, -\infty)$
55. For $f(x) = \frac{x}{2x+1}$ and $g(x) = \frac{2x+1}{x}$
• $(g \circ f)(x) = \frac{4x+1}{x}$, domain:
 $(-\infty, -\frac{1}{2}) \cup (-\frac{1}{2}, 0) \cup (0, \infty)$
• $(f \circ g)(x) = \frac{2x+1}{3x+2}$, domain:
 $(-\infty, -\frac{2}{5}) \cup (-\frac{2}{5}, 0) \cup (0, \infty)$
• $(f \circ f)(x) = \frac{x}{4x+1}$, domain:
 $(-\infty, -\frac{1}{2}) \cup (-\frac{1}{2}, -\frac{1}{4}) \cup (-\frac{1}{4}, \infty)$
57. $(h \circ g \circ f)(x) = |\sqrt{-2x}| = \sqrt{-2x}$, domain: $(-\infty, 0]$
59. $(g \circ f \circ h)(x) = \sqrt{-2|x|}$, domain: $\{0\}$
61. $(f \circ h \circ g)(x) = -2|\sqrt{x}| = -2\sqrt{x}$, domain: $[0, \infty)$
63. Let $f(x) = 2x + 3$ and $g(x) = \sqrt{x}$, then $h(x) = (g \circ f)(x)$.
65. Let $f(x) = 2x - 1$ and $g(x) = \sqrt{x}$, then $h(x) = (g \circ f)(x)$.
67. Let $f(x) = 5x + 1$ and $g(x) = \frac{2}{x}$, then $n(x) = (g \circ f)(x)$.
71. Let $f(x) = 2x$ and $g(x) = \frac{x+1}{x-1}$, then $q(x) = (g \circ f)(x)$.
73. $f^{-1}(x) = \frac{x+2}{6}$
75. $f^{-1}(x) = 3x - 10$
77. $f^{-1}(x) = \frac{1}{3}(x - 5)^{2} + \frac{1}{3}, x \ge 5$
79. $f^{-1}(x) = \frac{1}{3}x^{5} + \frac{1}{3}$
83. $f^{-1}(x) = 5 + \sqrt{x+25}$
85. $f^{-1}(x) = 3 - \sqrt{x+4}$
87. $f^{-1}(x) = \frac{4x-3}{x}$
89. $f^{-1}(x) = \frac{4x-3}{x}$
89. $f^{-1}(x) = \frac{4x-3}{x}$
81. $f^{-1}(x) = \frac{4x-3}{x}$
82. $f^{-1}(x) = \frac{-3x-2}{x+3}$
91. $f^{-1}(x) = \frac{-3x-2}{x+3}$
91. $f^{-1}(x) = \frac{-3x-2}{x+3}$

1.
$$y + 1 = 3(x - 3)$$

 $y = 3x - 10$
3. $y + 1 = -(x + 7)$
 $y = -x - 8$
5. $y - 4 = -\frac{1}{5}(x - 10)$
 $y = -\frac{1}{5}x + 6$
7. $y - 117 = 0$
 $y = 117$
9. $y - 2\sqrt{3} = -5(x - \sqrt{3})$
 $y = -5x + 7\sqrt{3}$
11. $y = -\frac{5}{3}x$

15.
$$y = 5$$

17. $y = -\frac{5}{4}x + \frac{11}{8}$
19. $y = -x$
21. $f(x) = 2x - 1$
slope: $m = 2$
y-intercept: $(0, -1)$
x-intercept: $(\frac{1}{2}, 0)$
23. $f(x) = 3$
slope: $m = 0$
y-intercept: $(0, 3)$
x-intercept: $(0, 3)$
x-intercept: $(0, 3)$
x-intercept: $(0, \frac{1}{3})$
x-intercept: $(0, \frac{1}{3})$
x-intercept: $(0, \frac{1}{3})$
x-intercept: $(0, \frac{1}{3})$
x-intercept: $(-\frac{1}{2}, 0)$
27. $x = -6 \text{ or } x = 6$
29. $x = -3 \text{ or } x = 11$
31. $x = -\frac{1}{2} \text{ or } x = \frac{1}{10}$
33. $x = -3 \text{ or } x = 3$
35. $x = -\frac{3}{2}$
37. $x = 1$
39. $x = -1, x = 0 \text{ or } x = 1$
41. $x = -2 \text{ or } x = 2$

43. $x = -\frac{1}{7}$ or x = 145. x = 1

47. $x = \frac{1}{5}$ or x = 5

13. $y = \frac{8}{5}x - 8$

49. f(x) = |x| + 4No zeros No x-intercepts y-intercept (0, 4)Domain $(-\infty, \infty)$ Range $[4, \infty)$ Decreasing on $(-\infty, 0]$ Increasing on $[0, \infty)$ Relative and absolute minimum at (0, 4)No relative or absolute maximum



51. f(x) = -3|x|f(0) = 0*x*-intercept (0, 0)

y-intercept (0, 0) y-intercept (0, 0) Domain $(-\infty, \infty)$ Range $(-\infty, 0]$ Increasing on $(-\infty, 0]$ Decreasing on $[0, \infty)$ Relative and absolute maximum at (0, 0)No relative or absolute minimum



53. $f(x) = \frac{1}{3}|2x - 1|$ $f(\frac{1}{2}) = 0$ *x*-intercepts $(\frac{1}{2}, 0)$ *y*-intercept $(0, \frac{1}{3})$ Domain $(-\infty, \infty)$ Range $[0, \infty)$ Decreasing on $(-\infty, \frac{1}{2}]$ Increasing on $[\frac{1}{2}, \infty)$ Relative and absolute min. at $(\frac{1}{2}, 0)$ No relative or absolute maximum



55. $f(x) = \frac{|2 - x|}{2 - x}$ No zeros No *x*-intercept *y*-intercept (0, 1) Domain $(-\infty, 2) \cup (2, \infty)$ Range $\{-1, 1\}$ Constant on $(-\infty, 2)$ Constant on $(2, \infty)$ Absolute minimum at every point (x, -1) where x > 2Absolute maximum at every point (x, 1) where x < 2Relative maximum AND minimum at every point on the graph



57. Re-write f(x) = |x + 2| - x as $f(x) = \begin{cases} -2x - 2 & \text{if } x < -2 \\ 2 & \text{if } x \ge -2 \end{cases}$ No zeros No *x*-intercepts *y*-intercept (0, 2) Domain $(-\infty, \infty)$ Range $[2, \infty)$ Decreasing on $(-\infty, -2]$ Constant on $[-2, \infty)$ Absolute minimum at every point (x, 2) where $x \ge -2$ No absolute maximum Relative minimum at every point (x, 2) where $x \ge -2$ Relative maximum at every point (x, 2) where $x \ge -2$



59. Re-write f(x) = |x + 4| + |x - 2| as $\begin{array}{rrrr} -2x-2 & \text{if} & x < -4 \\ 6 & \text{if} & -4 \le x < 2 \end{array}$ f(x) =2*x* + 2 if No zeros No x-intercept y-intercept (0, 6) Domain $(-\infty,\infty)$ Range $[6,\infty)$ Decreasing on $(-\infty, -4]$ Constant on [-4, 2]Increasing on $[2,\infty)$ Absolute minimum at every point (*x*, 6) where $-4 \le x \le 2$ No absolute maximum Relative minimum at every point (*x*, 6) where $-4 \le x \le 2$ Relative maximum at every point (*x*, 6) where -4 < x < 2




Section 3.2

1. $f(x) = 4 - x - 3x^2$ Degree 2 Leading term $-3x^2$ Leading coefficient -3Constant term 4 As $x \to -\infty$, $f(x) \to -\infty$ As $x \to \infty$, $f(x) \to -\infty$ 3. $q(r) = 1 - 16r^4$ Degree 4 Leading term $-16r^4$ Leading coefficient -16 Constant term 1 As $r \to -\infty$, $q(r) \to -\infty$ As $r \to \infty$, $q(r) \to -\infty$ 5. $f(x) = \sqrt{3}x^{17} + 22.5x^{10} - \pi x^7 + \frac{1}{2}$ Degree 17 Leading term $\sqrt{3}x^{17}$ Leading coefficient $\sqrt{3}$ Constant term $\frac{1}{3}$ As $x \to -\infty$, $f(x) \to -\infty$ As $x \to \infty$, $f(x) \to \infty$ 7. P(x) = (x-1)(x-2)(x-3)(x-4)Degree 4 Leading term x^4 Leading coefficient 1 Constant term 24 As $x \to -\infty$, $P(x) \to \infty$ As $x \to \infty$, $P(x) \to \infty$ 9. $f(x) = -2x^3(x+1)(x+2)^2$ Degree 6 Leading term $-2x^6$ Leading coefficient -2Constant term 0 As $x \to -\infty$, $f(x) \to -\infty$ As $x \to \infty$, $f(x) \to -\infty$ 11. $a(x) = x(x+2)^2$ x = 0 multiplicity 1 x = -2 multiplicity 2 13. $f(x) = -2(x-2)^2(x+1)$ x = 2 multiplicity 2 x = -1 multiplicity 1 y -2215. $F(x) = x^3(x+2)^2$ x = 0 multiplicity 3 x = -2 multiplicity 2

¹Note: $\sqrt[3]{16} = 2\sqrt[3]{2}$.



39. quotient: 3, remainder: 18

41. quotient:
$$\frac{t}{2} - \frac{1}{4}$$
, remainder: $-\frac{15}{4}$

43. quotient:
$$\frac{2}{3}$$
, remainder: $-x + \frac{1}{3}$

- 45. quotient: w, remainder: 2w
- 47. quotient: $t^2 + t\sqrt[3]{4} + 2\sqrt[3]{2}$, remainder: 0

49.

- 51.
- 53.

Section 3.3

1.
$$f(x) = \frac{x}{3x-6}$$

Domain: $(-\infty, 2) \cup (2, \infty)$
Vertical asymptote: $x = 2$
As $x \to 2^-$, $f(x) \to -\infty$
As $x \to 2^+$, $f(x) \to \infty$
No holes in the graph
Horizontal asymptote: $y = \frac{1}{3}$
As $x \to -\infty$, $f(x) \to \frac{1}{3}^-$
As $x \to \infty$, $f(x) \to \frac{1}{3}^+$
3.
$$f(x) = \frac{x}{x^2 + x - 12} = \frac{x}{(x+4)(x-3)}$$

Domain: $(-\infty, -4) \cup (-4, 3) \cup (3, \infty)$
Vertical asymptotes: $x = -4, x = 3$
As $x \to -4^-$, $f(x) \to -\infty$
As $x \to 3^-$, $f(x) \to 0^-$
As $x \to -\infty$, $f(x) \to 0^-$
As $x \to -\infty$, $f(x) \to 0^+$
5.
$$f(x) = \frac{x+7}{(x+3)^2}$$

Domain: $(-\infty, -3) \cup (-3, \infty)$
Vertical asymptote: $x = -3$
As $x \to -3^-$, $f(x) \to \infty$
As $x \to -3^-$, $f(x) \to \infty$
As $x \to -3^-$, $f(x) \to 0^-$
As $x \to -\infty$, $f(x) \to 0^-$
1. $f(x) = \frac{x^2 - x - 12}{x^2 + x - 6} = \frac{x - 4}{x - 2}$
Domain: $(-\infty, -3) \cup (-3, 2) \cup (2, \infty)$
Vertical asymptote: $y = 0$
As $x \to -\infty$, $f(x) \to 0^-$
Hole at $(-3, \frac{7}{2})$
Horizontal asymptote: $y = 1$
As $x \to -\infty$, $f(x) \to 1^-$
11. $f(x) = \frac{x^3 + 2x^2 + x}{x^2 - x - 2} = \frac{x(x + 1)}{x^2 - x - 2}$
Domain: $(-\infty, -1) \cup (-1, 2) \cup (2, \infty)$
Vertical asymptote: $x = 2$
As $x \to 2^-$, $f(x) \to -\infty$
As $x \to 2^-$, $f(x) \to -\infty$
As $x \to 2^-$, $f(x) \to \infty$
Hole at $(-1, 0)$
Slant asymptote: $y = x + 3$
As $x \to -\infty$, the graph is below $y = x + 3$
As $x \to -\infty$, the graph is below $y = x + 3$
As $x \to -\frac{2}{3}^-$, $f(x) \to \infty$
Hole at $(-1, 0)$
Vertical asymptote: $x = -\frac{3}{3}$
As $x \to -\frac{2}{3}^-$, $f(x) \to \infty$
As $x \to -\frac{2}{3}^-$, $f(x) \to \infty$

No holes in the graph Slant asymptote: $y = \frac{2}{3}x + \frac{11}{9}$ As $x \to -\infty$, the graph is above $y = \frac{2}{3}x + \frac{11}{9}$ As $x \to \infty$, the graph is below $y = \frac{2}{3}x + \frac{11}{9}$ 15. $f(x) = \frac{-5x^4 - 3x^3 + x^2 - 10}{x^3 - 3x^2 + 3x - 1}$ $= \frac{-5x^4 - 3x^3 + x^2 - 10}{(x - 1)^3}$ Domain: $(-\infty, 1) \cup (1, \infty)$ Vertical asymptotes: x = 1As $x \to 1^-, f(x) \to \infty$ As $x \to 1^+, f(x) \to -\infty$ No holes in the graph Slant asymptote: y = -5x - 18As $x \to -\infty$, the graph is above y = -5x - 18As $x \to \infty$, the graph is below y = -5x - 1817. $f(x) = \frac{18 - 2x^2}{x^2 - 9} = -2$ Domain: $(-\infty, -3) \cup (-3, 3) \cup (3, \infty)$ No vertical asymptotes Holes in the graph at (-3, -2) and (3, -2)Horizontal asymptote y = -2As $x \to \pm \infty$, f(x) = -219. $x = -\frac{6}{7}$ 21. x = -123. No solution **25**. (−2,∞) 27. $(-1,0) \cup (1,\infty)$ 29. $(-\infty, -3) \cup (-3, 2) \cup (4, \infty)$ 31. $(-1, 0] \cup (2, \infty)$ 33. $(-\infty, 1] \cup [2, \infty)$ 35. $(-\infty, -3) \cup \left[-2\sqrt{2}, 0\right] \cup \left[2\sqrt{2}, 3\right)$ 37. $[-3,0) \cup (0,4) \cup [5,\infty)$ Section 3.4 1. $\log_2(8) = 3$ 3. $\log_4(32) = \frac{5}{2}$ 5. $\log_{\frac{4}{25}}\left(\frac{5}{2}\right) = -\frac{1}{2}$ 7. ln(1) = 09. $(25)^{\frac{1}{2}} = 5$ 11. $\left(\frac{4}{3}\right)^{-1} = \frac{3}{4}$ 13. $10^{-1} = 0.1$ 15. $e^{-\frac{1}{2}} = \frac{1}{\sqrt{e}}$ 17. $\log_6(216) = 3$ 19. $\log_6\left(\frac{1}{36}\right) = -2$ 21. $\log_{36}(216) = \frac{3}{2}$ 23. $\log_{\frac{1}{6}}(216) = -3$ 25. $\log \frac{1}{1000000} = -6$ 27. $\ln(e^3) = 3$ 29. $\log_6(1) = 0$ 31. $\log_{36} \left(\sqrt[4]{36} \right) = \frac{1}{4}$

33. $36^{\log_{36}(216)} = 216$

35. $\ln(e^5) = 5$

- 37. $\log \left(\sqrt[3]{10^5}\right) = \frac{5}{3}$ 39. $\log_5 \left(3^{\log_3 5}\right) = 1$
- 41. $\log_2 (3^{-\log_3(2)}) = -1$
- 43. $(-\infty,\infty)$
- 45. $(5, \infty)$
- 47. $(-2, -1) \cup (1, \infty)$
- 49. (4,7)
- 51. $(-\infty,\infty)$
- 53. $(-\infty,-7)\cup(1,\infty)$
- 55. $(0, 125) \cup (125, \infty)$
- 57. $(-\infty, -3) \cup (\frac{1}{2}, 2)$
- 59. Domain of $g: (-\infty, \infty)$ Range of $g: (0, \infty)$



61. Domain of $g: (-\infty, \infty)$ Range of $g: (-20, \infty)$



63. Domain of $g: (-\infty, \infty)$ Range of $g: (0, \infty)$



65. Domain of $g: (0, \infty)$ Range of $g: (-\infty, \infty)$



Chapter 4

1. $\cos(0) = 1$, $\sin(0) = 0$

3.
$$\cos\left(\frac{\pi}{3}\right) = \frac{1}{2}$$
, $\sin\left(\frac{\pi}{3}\right) = \frac{\sqrt{3}}{2}$

5.
$$\cos\left(\frac{2\pi}{3}\right) = -\frac{1}{2}$$
, $\sin\left(\frac{2\pi}{3}\right) = \frac{\sqrt{3}}{2}$

7. $\cos(\pi) = -1$, $\sin(\pi) = 0$

9.
$$\cos\left(\frac{5\pi}{4}\right) = -\frac{\sqrt{2}}{2}$$
, $\sin\left(\frac{5\pi}{4}\right) = -\frac{\sqrt{2}}{2}$

11.
$$\cos\left(\frac{3\pi}{2}\right) = 0$$
, $\sin\left(\frac{3\pi}{2}\right) = -1$

13.
$$\cos\left(\frac{7\pi}{4}\right) = \frac{\sqrt{2}}{2}$$
, $\sin\left(\frac{7\pi}{4}\right) = -\frac{\sqrt{2}}{2}$

15.
$$\cos\left(-\frac{13\pi}{2}\right) = 0$$
, $\sin\left(-\frac{13\pi}{2}\right) = -1$

17.
$$\cos\left(-\frac{3\pi}{4}\right) = -\frac{\sqrt{2}}{2}$$
, $\sin\left(-\frac{3\pi}{4}\right) = -\frac{\sqrt{2}}{2}$

19.
$$\cos\left(\frac{10\pi}{3}\right) = -\frac{1}{2}$$
, $\sin\left(\frac{10\pi}{3}\right) = -\frac{\sqrt{3}}{2}$

21. If
$$sin(\theta) = -\frac{7}{25}$$
 with θ in Quadrant IV, then $cos(\theta) = \frac{24}{25}$.

23. If
$$sin(\theta) = \frac{5}{13}$$
 with θ in Quadrant II, then $cos(\theta) = -\frac{12}{13}$.

25. If
$$sin(\theta) = -\frac{2}{3}$$
 with θ in Quadrant III, then $cos(\theta) = -\frac{\sqrt{5}}{3}$

27. If
$$\sin(\theta) = \frac{2\sqrt{5}}{5}$$
 and $\frac{\pi}{2} < \theta < \pi$, then $\cos(\theta) = -\frac{\sqrt{5}}{5}$.

29. If
$$sin(\theta) = -0.42$$
 and $\pi < \theta < \frac{3\pi}{2}$, then $cos(\theta) = -\sqrt{0.8236} \approx -0.9075$.

- 31. $sin(\theta) = \frac{1}{2}$ when $\theta = \frac{\pi}{6} + 2\pi k$ or $\theta = \frac{5\pi}{6} + 2\pi k$ for any integer k.
- 33. $sin(\theta) = 0$ when $\theta = \pi k$ for any integer k.
- 35. $\sin(\theta) = \frac{\sqrt{3}}{2}$ when $\theta = \frac{\pi}{3} + 2\pi k$ or $\theta = \frac{2\pi}{3} + 2\pi k$ for any integer k.
- 37. $\sin(\theta) = -1$ when $\theta = \frac{3\pi}{2} + 2\pi k$ for any integer k.
- 39. $\cos(\theta) = -1.001$ never happens

Section 4.2

1.
$$\cos(0) = 1$$
, $\sin(0) = 0$
3. $\cos\left(\frac{\pi}{3}\right) = \frac{1}{2}$, $\sin\left(\frac{\pi}{3}\right) = \frac{\sqrt{3}}{2}$
5. $\cos\left(\frac{2\pi}{3}\right) = -\frac{1}{2}$, $\sin\left(\frac{2\pi}{3}\right) = \frac{\sqrt{3}}{2}$
7. $\cos(\pi) = -1$, $\sin(\pi) = 0$
9. $\cos\left(\frac{5\pi}{4}\right) = -\frac{\sqrt{2}}{2}$, $\sin\left(\frac{5\pi}{4}\right) = -\frac{\sqrt{2}}{2}$
11. $\cos\left(\frac{3\pi}{2}\right) = 0$, $\sin\left(\frac{3\pi}{2}\right) = -1$
13. $\cos\left(\frac{7\pi}{4}\right) = \frac{\sqrt{2}}{2}$, $\sin\left(\frac{7\pi}{4}\right) = -\frac{\sqrt{2}}{2}$
15. $\cos\left(-\frac{13\pi}{2}\right) = 0$, $\sin\left(-\frac{13\pi}{2}\right) = -1$
17. $\cos\left(-\frac{3\pi}{4}\right) = -\frac{\sqrt{2}}{2}$, $\sin\left(-\frac{3\pi}{4}\right) = -\frac{\sqrt{2}}{2}$
19. $\cos\left(\frac{10\pi}{3}\right) = -\frac{1}{2}$, $\sin\left(\frac{10\pi}{3}\right) = -\frac{\sqrt{3}}{2}$

21.
$$\sin(\theta) = \frac{3}{5}, \cos(\theta) = -\frac{4}{5}, \tan(\theta) = -\frac{3}{4}, \csc(\theta) = \frac{5}{3}, \sec(\theta) = -\frac{5}{4}, \cot(\theta) = -\frac{4}{3}$$
23.
$$\sin(\theta) = \frac{24}{25}, \cos(\theta) = \frac{7}{25}, \tan(\theta) = \frac{24}{7}, \csc(\theta) = \frac{25}{7}, \sec(\theta) = \frac{25}{7}, \cot(\theta) = -\frac{10}{23}, \cot(\theta) = -\frac{3}{10}, \tan(\theta) = \frac{\sqrt{51}}{91}, \csc(\theta) = -\frac{10\sqrt{51}}{10}, \sec(\theta) = -\frac{10}{3}, \cot(\theta) = \frac{3}{5}, \tan(\theta) = -2, \csc(\theta) = -\frac{\sqrt{5}}{2}, \sec(\theta) = \sqrt{5}, \cot(\theta) = -\frac{1}{2}$$
24.
$$\sin(\theta) = -\frac{\sqrt{5}}{6}, \cos(\theta) = -\frac{\sqrt{50}}{5}, \tan(\theta) = -2, \csc(\theta) = -\sqrt{6}, \sec(\theta) = -\sqrt{55}, \cot(\theta) = \frac{\sqrt{5}}{5}, \csc(\theta) = -\sqrt{5}, \sec(\theta) = -\sqrt{55}, \csc(\theta) = -\sqrt{5}, \csc(\theta) = -\sqrt{55}, \csc(\theta) = \frac{\sqrt{55}}{2}, \cot(\theta) = 2^{35}, \tan(\theta) = \frac{\sqrt{51}}{2}, \csc(\theta) = -\sqrt{110}, \csc(\theta) = 2^{35}, \cot(\theta) = 2^{35}, \tan(\theta) = \sqrt{10}, \csc(\theta) = -\sqrt{111}, \cot(\theta) = \frac{\sqrt{10}}{10}$$
35.
$$\tan(\theta) = -\sqrt{3} \text{ when } \theta = \frac{\pi}{3} + \pi k \text{ for any integer } k$$
37.
$$\csc(\theta) = -1 \text{ when } \theta = \frac{3\pi}{2} + 2\pi k \text{ for any integer } k$$
39.
$$\tan(\theta) = 0 \text{ when } \theta = \pi k \text{ for any integer } k$$
41.
$$\csc(\theta) = 2 \text{ when } \theta = \frac{3\pi}{4} + \pi k \text{ for any integer } k$$
42.
$$\cot(\theta) = -1 \text{ when } \theta = \frac{3\pi}{4} + \pi k \text{ for any integer } k$$
43.
$$\tan(\theta) = -\sqrt{3} \text{ when } \theta = \frac{3\pi}{4} + \pi k \text{ for any integer } k$$
44.
$$\cot(\theta) = -1 \text{ when } \theta = \frac{3\pi}{4} + \pi k \text{ for any integer } k$$
55.
$$\tan(t) = -\sqrt{3} \text{ when } t = \frac{\pi}{6} + \pi k \text{ for any integer } k$$
56.
$$\csc(t) = 0 \text{ never happens}$$
57.
$$\tan(t) = -\frac{\sqrt{3}}{3} \text{ when } t = \frac{\pi}{6} + \pi k \text{ for any integer } k$$
58.
$$\csc(t) = 0 \text{ never happens}$$
59.
$$\tan(t) = -\frac{\sqrt{3}}{3} \text{ when } t = \frac{\pi}{3} + 2\pi k \text{ or } t = \frac{2\pi}{3} + 2\pi k \text{ for any integer } k$$
59.
$$\sin(t) = -\frac{\sqrt{3}}{3} \text{ when } t = \frac{\pi}{3} + 2\pi k \text{ or } t = \frac{2\pi}{3} + 2\pi k \text{ for any integer } k$$
59.
$$\sin(t) = -\frac{\sqrt{3}}{3} \text{ when } t = \frac{\pi}{3} + 2\pi k \text{ or } t = \frac{2\pi}{3} + 2\pi k \text{ for any integer } k$$
59.
$$\sin(t) = -\frac{\sqrt{3}}{3} \text{ when } t = \frac{\pi}{3} + 2\pi k \text{ or } t = \frac{2\pi}{3} + 2\pi k \text{ for any integer } k$$
59.
$$\sin(t) = -\frac{\sqrt{3}}{3} \text{ when } t = \frac{\pi}{3} + 2\pi k \text{ or } t = \frac{2\pi}{3} + 2\pi k \text{ for any integer } k$$
5

Section 4.3
1.
3.
5.
7.
$$\cos(75^{\circ}) = \frac{\sqrt{6} - \sqrt{2}}{4}$$

9. $\sin(105^{\circ}) = \frac{\sqrt{6} + \sqrt{2}}{4}$
11. $\cot(255^{\circ}) = \frac{\sqrt{3} - 1}{\sqrt{3} + 1} = 2 - \sqrt{3}$
13. $\cos\left(\frac{13\pi}{12}\right) = -\frac{\sqrt{6} + \sqrt{2}}{4}$
15. $\tan\left(\frac{13\pi}{12}\right) = \frac{3 - \sqrt{3}}{3 + \sqrt{3}} = 2 - \sqrt{3}$
17. $\tan\left(\frac{17\pi}{12}\right) = 2 + \sqrt{3}$
19. $\cot\left(\frac{11\pi}{12}\right) = -(2 + \sqrt{3})$
21. $\sec\left(-\frac{\pi}{12}\right) = \sqrt{6} - \sqrt{2}$
23. (a) $\cos(\alpha + \beta) = -\frac{4 + 7\sqrt{2}}{30}$
(b) $\sin(\alpha + \beta) = \frac{28 - \sqrt{2}}{30}$
(c) $\tan(\alpha + \beta) = \frac{-28 + \sqrt{2}}{4 + 7\sqrt{2}} = \frac{63 - 100\sqrt{2}}{41}$
(d) $\cos(\alpha - \beta) = -\frac{-4 + 7\sqrt{2}}{30}$
(e) $\sin(\alpha - \beta) = -\frac{28 + \sqrt{2}}{30}$
(f) $\tan(\alpha - \beta) = \frac{28 + \sqrt{2}}{4 - 7\sqrt{2}} = -\frac{63 + 100\sqrt{2}}{41}$
25. (a) $\csc(\alpha - \beta) = -\frac{5}{4}$
(b) $\sec(\alpha + \beta) = \frac{125}{117}$
(c) $\cot(\alpha + \beta) = \frac{117}{44}$
27.
29.
31.
33.

85.
 87.
 91.
 93.
 95.
 97.
 99.
 101.
 103.

35. 37.

39.
$$\cos(75^{\circ}) = \frac{\sqrt{2} - \sqrt{3}}{2}$$

41. $\cos(67.5^{\circ}) = \frac{\sqrt{2} - \sqrt{2}}{2}$
43. $\tan(112.5^{\circ}) = -\sqrt{\frac{2 + \sqrt{2}}{2 - \sqrt{2}}} = -1 - \sqrt{2}$
45. $\sin\left(\frac{\pi}{12}\right) = \frac{\sqrt{2} - \sqrt{3}}{2}$
47. $\sin\left(\frac{5\pi}{8}\right) = \frac{\sqrt{2} + \sqrt{2}}{2}$
49. $\cdot \sin(2\theta) = -\frac{336}{625}$
 $\cdot \sin(\theta) = -\frac{336}{527}$
 $\cdot \cos(\theta) = \frac{527}{10}$
 $\cdot \cos(2\theta) = \frac{527}{527}$
 $\cdot \cos\left(\frac{\theta}{2}\right) = -\frac{7}{10}$
 $\cdot \tan(2\theta) = -\frac{336}{527}$
 $\cdot \tan\left(\frac{\theta}{2}\right) = -\frac{1}{7}$
51. $\cdot \sin(2\theta) = \frac{120}{169}$
 $\cdot \cos(2\theta) = -\frac{119}{169}$
 $\cdot \cos(2\theta) = -\frac{119}{169}$
 $\cdot \cos\left(\frac{\theta}{2}\right) = -\frac{2}{3}\frac{13}{13}$
 $\cdot \tan(2\theta) = -\frac{120}{119}$
 $\cdot \tan\left(\frac{\theta}{2}\right) = -\frac{3}{2}$
53. $\cdot \sin(2\theta) = \frac{24}{25}$
 $\cdot \sin(2\theta) = -\frac{7}{25}$
 $\cdot \cos(2\theta) = -\frac{7}{25}$
 $\cdot \cos(2\theta) = -\frac{7}{25}$
 $\cdot \cos(2\theta) = -\frac{7}{25}$
 $\cdot \cos(2\theta) = -\frac{2\sqrt{5}}{5}$
 $\cdot \tan(2\theta) = -\frac{24}{7}$
 $\cdot \tan\left(\frac{\theta}{2}\right) = \frac{12}{5}$
55. $\cdot \sin(2\theta) = -\frac{120}{169}$
 $\cdot \sin\left(\frac{\theta}{2}\right) = \frac{\sqrt{26}}{26}$
 $\cdot \cos(2\theta) = \frac{119}{169}$
 $\cdot \cos\left(\frac{\theta}{2}\right) = -\frac{5\sqrt{26}}{26}$
 $\cdot \tan(2\theta) = -\frac{120}{119}$
 $\cdot \tan\left(\frac{\theta}{2}\right) = -\frac{1}{5}$

57. •
$$\sin(2\theta) = -\frac{4}{5}$$

• $\sin\left(\frac{\theta}{2}\right) = \frac{\sqrt{50-10\sqrt{5}}}{10}$
• $\cos(2\theta) = -\frac{3}{5}$
• $\cos\left(\frac{\theta}{2}\right) = -\frac{\sqrt{50+10\sqrt{5}}}{10}$
• $\tan(2\theta) = \frac{4}{3}$
• $\tan\left(\frac{\theta}{2}\right) = -\sqrt{\frac{5-\sqrt{5}}{5+\sqrt{5}}} = \frac{5-5\sqrt{5}}{10}$
59.
61.
63.
65.
67.
69.
71.
73.
75. $\frac{\cos(5\theta) - \cos(9\theta)}{2}$
77. $\frac{\cos(4\theta) + \cos(8\theta)}{2}$
79. $\frac{\sin(2\theta) + \sin(4\theta)}{2}$
81. $-2\cos\left(\frac{\theta}{2}\theta\right)\sin\left(\frac{5}{2}\theta\right)$
83. $2\cos(4\theta)\sin(5\theta)$
85. $-\sqrt{2}\sin\left(\theta - \frac{\pi}{4}\right)$
87.
89.
91. $\frac{14x}{x^2 + 49}$
93.
95.
97.
99.
101.
Section 4.4
1. $y = 3\sin(x)$
Period: 2π
Amplitude: 3
Phase Shift: 0
Vertical Shift: 0
Vertical Shift: 0







43.

- 45. 47.
- 49.

Section 4.5

1.
$$\arcsin(-1) = -\frac{\pi}{2}$$

3. $\arcsin\left(-\frac{\sqrt{2}}{2}\right) = -\frac{\pi}{4}$
5. $\arcsin(0) = 0$
7. $\arcsin\left(\frac{\sqrt{2}}{2}\right) = \frac{\pi}{4}$
9. $\arcsin(1) = \frac{\pi}{2}$
11. $\arccos\left(-\frac{\sqrt{3}}{2}\right) = \frac{5\pi}{6}$
13. $\arccos\left(-\frac{1}{2}\right) = \frac{2\pi}{3}$
15. $\arccos\left(\frac{1}{2}\right) = \frac{\pi}{3}$
17. $\arccos\left(\frac{\sqrt{3}}{2}\right) = \frac{\pi}{6}$
19. $\arctan\left(-\sqrt{3}\right) = -\frac{\pi}{3}$
21. $\arctan\left(-\frac{\sqrt{3}}{3}\right) = -\frac{\pi}{6}$
23. $\arctan\left(\frac{\sqrt{3}}{3}\right) = \frac{\pi}{6}$
25. $\arctan\left(\sqrt{3}\right) = \frac{\pi}{3}$
27. $\arctan\left(\sqrt{3}\right) = \frac{\pi}{3}$
27. $\arctan\left(\sqrt{3}\right) = \frac{\pi}{3}$
28. $\arctan\left(\sqrt{3}\right) = \frac{\pi}{3}$
29. $\arctan\left(\sqrt{3}\right) = \frac{\pi}{4}$
31. $\operatorname{arccot}(1) = \frac{3\pi}{4}$
29. $\operatorname{arccot}(0) = \frac{\pi}{2}$
31. $\operatorname{arccot}(1) = \frac{\pi}{4}$
33. $\operatorname{arcsec}(2) = \frac{\pi}{3}$
35. $\operatorname{arcsec}(\sqrt{2}) = \frac{\pi}{4}$
37. $\operatorname{arcsec}\left(\frac{2\sqrt{3}}{3}\right) = \frac{\pi}{6}$
39. $\operatorname{arcsec}(1) = 0$
41. $\operatorname{arcsec}(-2) = \frac{4\pi}{3}$
43. $\operatorname{arccsc}\left(-\frac{2\sqrt{3}}{3}\right) = \frac{7\pi}{6}$
45. $\operatorname{arccsc}\left(-2\right) = \frac{7\pi}{6}$
47. $\operatorname{arccsc}\left(-\frac{2\sqrt{3}}{3}\right) = \frac{4\pi}{3}$
49. $\operatorname{arcsec}(-2) = \frac{2\pi}{3}$

51. arcsec $\left(-\frac{2\sqrt{3}}{3}\right) = \frac{5\pi}{6}$ 53. $\operatorname{arccsc}(-2) = -\frac{\pi}{c}$ 55. $\operatorname{arccsc}\left(-\frac{2\sqrt{3}}{3}\right) = -\frac{\pi}{3}$ 57. $\sin\left(\arcsin\left(\frac{1}{2}\right)\right) = \frac{1}{2}$ 59. $\sin\left(\arcsin\left(\frac{3}{5}\right)\right) = \frac{3}{5}$ 61. $\sin\left(\arcsin\left(\frac{5}{4}\right)\right)$ is undefined. 63. $\cos\left(\arccos\left(-\frac{1}{2}\right)\right) = -\frac{1}{2}$ 65. $\cos(\arccos(-0.998)) = -0.998$ 67. tan $(\arctan(-1)) = -1$ 69. $\tan\left(\arctan\left(\frac{5}{12}\right)\right) = \frac{5}{12}$ 71. tan (arctan (3π)) = 3π 73. cot $(\operatorname{arccot}(-\sqrt{3})) = -\sqrt{3}$ 75. $\cot(\operatorname{arccot}(-0.001)) = -0.001$ 77. sec (arcsec (2)) = 2 79. $\sec\left(\arccos\left(\frac{1}{2}\right)\right)$ is undefined. 81. $\sec(\arccos(117\pi)) = 117\pi$ 83. $\csc\left(\arccos\left(-\frac{2\sqrt{3}}{3}\right)\right) = -\frac{2\sqrt{3}}{3}$ 85. csc (arccsc (1.0001)) = 1.0001 87. $\arcsin\left(\sin\left(\frac{\pi}{6}\right)\right) = \frac{\pi}{6}$ 89. $\arcsin\left(\sin\left(\frac{3\pi}{4}\right)\right) = \frac{\pi}{4}$ 91. $\arcsin\left(\sin\left(\frac{4\pi}{3}\right)\right) = -\frac{\pi}{3}$ 93. $\arccos\left(\cos\left(\frac{2\pi}{3}\right)\right) = \frac{2\pi}{3}$ 95. $\arccos\left(\cos\left(-\frac{\pi}{6}\right)\right) = \frac{\pi}{6}$ 97. $\arctan\left(\tan\left(\frac{\pi}{3}\right)\right) = \frac{\pi}{3}$ 99. arctan $(tan (\pi)) = 0$ 101. $\arctan\left(\tan\left(\frac{2\pi}{3}\right)\right) = -\frac{\pi}{3}$ 103. $\operatorname{arccot}\left(\operatorname{cot}\left(-\frac{\pi}{4}\right)\right) = \frac{3\pi}{4}$ 105. $\operatorname{arccot}\left(\operatorname{cot}\left(\frac{3\pi}{2}\right)\right) = \frac{\pi}{2}$ 107. arcsec $\left(\sec\left(\frac{\pi}{4}\right)\right) = \frac{\pi}{4}$ 109. arcsec $\left(\sec\left(\frac{5\pi}{6}\right)\right) = \frac{7\pi}{6}$ 111. arcsec $\left(\sec\left(\frac{5\pi}{3}\right)\right) = \frac{\pi}{3}$

113.
$$\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{5\pi}{4}\right)\right) = \frac{5\pi}{4}$$

115. $\operatorname{arccsc}\left(\operatorname{csc}\left(-\frac{\pi}{2}\right)\right) = \frac{3\pi}{2}$
117. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{11\pi}{12}\right)\right) = \frac{13\pi}{12}$
119. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{\pi}{4}\right)\right) = \frac{\pi}{4}$
121. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{5\pi}{6}\right)\right) = \frac{5\pi}{6}$
123. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{5\pi}{3}\right)\right) = \frac{\pi}{3}$
125. $\operatorname{arccsc}\left(\operatorname{csc}\left(\frac{5\pi}{4}\right)\right) = -\frac{\pi}{4}$
127. $\operatorname{arccsc}\left(\operatorname{csc}\left(-\frac{\pi}{2}\right)\right) = -\frac{\pi}{2}$
129. $\operatorname{arcsec}\left(\operatorname{sec}\left(\frac{11\pi}{12}\right)\right) = \frac{11\pi}{12}$
131. $\operatorname{sin}\left(\operatorname{arccos}\left(-\frac{1}{2}\right)\right) = \frac{\sqrt{3}}{2}$
133. $\operatorname{sin}\left(\operatorname{arccsc}\left(-3\right)\right) = -\frac{2\sqrt{5}}{5}$
135. $\operatorname{sin}\left(\operatorname{arccsc}\left(-3\right)\right) = -\frac{1}{3}$
137. $\operatorname{cos}\left(\operatorname{arctan}\left(\sqrt{7}\right)\right) = \frac{\sqrt{2}}{4}$
139. $\operatorname{cos}\left(\operatorname{arccsc}\left(5\right)\right) = \frac{1}{5}$
141. $\operatorname{tan}\left(\operatorname{arccos}\left(-\frac{1}{2}\right)\right) = -\sqrt{3}$
143. $\operatorname{tan}\left(\operatorname{arccot}\left(12\right)\right) = \frac{1}{12}$
145. $\operatorname{cot}\left(\operatorname{arcccs}\left(\frac{\sqrt{3}}{2}\right)\right) = \sqrt{3}$
147. $\operatorname{cot}\left(\operatorname{arccan}\left(0.25\right)\right) = 4$

149.
$$\sec\left(\arccos\left(-\frac{12}{13}\right)\right) = \frac{13}{5}$$

151. $\sec\left(\operatorname{arccot}\left(-\frac{\sqrt{10}}{10}\right)\right) = -\sqrt{11}$
153. $\csc\left(\operatorname{arcsin}\left(\frac{3}{5}\right)\right) = \frac{5}{3}$
155. $\sin\left(\operatorname{arcsin}\left(\frac{5}{13}\right) + \frac{\pi}{4}\right) = \frac{17\sqrt{2}}{26}$
157. $\tan\left(\operatorname{arctan}(3) + \operatorname{arccos}\left(-\frac{3}{5}\right)\right) = \frac{1}{3}$
159. $\sin\left(2 \operatorname{arccsc}\left(\frac{13}{5}\right)\right) = \frac{120}{169}$
161. $\cos\left(2 \operatorname{arccsc}\left(\frac{3}{5}\right)\right) = \frac{7}{25}$
163. $\cos\left(2 \operatorname{arccot}\left(-\sqrt{5}\right)\right) = \frac{2}{3}$
165. $\sin\left(\operatorname{arccos}\left(x\right)\right) = \sqrt{1-x^2}$ for $-1 \le x \le 1$
167. $\tan\left(\operatorname{arcsin}\left(x\right)\right) = \frac{x}{\sqrt{1-x^2}}$ for $-1 < x < 1$
169. $\csc\left(\operatorname{arccos}\left(x\right)\right) = \frac{1}{\sqrt{1-x^2}}$ for $-1 < x < 1$
171. $\sin\left(2 \operatorname{arccos}\left(x\right)\right) = 2x\sqrt{1-x^2}$ for $-1 \le x \le 1$
173. $\sin(\operatorname{arccos}(2x)) = \sqrt{1-4x^2}$ for $-\frac{1}{2} \le x \le \frac{1}{2}$
175. $\cos\left(\operatorname{arcsin}\left(\frac{x}{2}\right)\right) = \frac{\sqrt{4-x^2}}{2}$ for $-2 \le x \le 2$
177. $\sin(2 \operatorname{arcsin}(7x)) = 14x\sqrt{1-49x^2}$ for $-\frac{1}{7} \le x \le \frac{1}{7}$
179. $\cos(2 \operatorname{arcsin}(4x)) = 1 - 32x^2$ for $-\frac{1}{4} \le x \le \frac{1}{4}$
181. $\sin\left(\operatorname{arcsin}(x) + \operatorname{arccos}(x)\right) = 1$ for $-1 \le x \le 1$
183. $\tan\left(2 \operatorname{arcsin}(x)\right) = \frac{2x\sqrt{1-x^2}}{1-2x^2}$ for x in
 $\left(-1, -\frac{\sqrt{2}}{2}\right) \cup \left(-\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}\right) \cup \left(\frac{\sqrt{2}}{2}, 1\right)^2$

²The equivalence for $x = \pm 1$ can be verified independently of the derivation of the formula, but Calculus is required to fully understand what is happening at those x values. You'll see what we mean when you work through the details of the identity for tan(2t). For now, we exclude $x = \pm 1$ from our answer.

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Differentiation Rules

1.
$$\frac{d}{dx}(cx) = c$$

10. $\frac{d}{dx}(a^{x}) = \ln a \cdot a^{x}$
19. $\frac{d}{dx}(\sin^{-1}x) = \frac{1}{\sqrt{1-x^{2}}}$
28. $\frac{d}{dx}(\operatorname{sec} x) = -\operatorname{sech} x \tanh x$
2. $\frac{d}{dx}(u \pm v) = u' \pm v'$
11. $\frac{d}{dx}(\ln x) = \frac{1}{x}$
20. $\frac{d}{dx}(\cos^{-1}x) = \frac{-1}{\sqrt{1-x^{2}}}$
29. $\frac{d}{dx}(\operatorname{csc} x) = -\operatorname{csch} x \coth x$
3. $\frac{d}{dx}(u \cdot v) = uv' + u'v$
12. $\frac{d}{dx}(\log_{a} x) = \frac{1}{\ln a} \cdot \frac{1}{x}$
21. $\frac{d}{dx}(\operatorname{csc}^{-1}x) = \frac{-1}{x\sqrt{x^{2}-1}}$
30. $\frac{d}{dx}(\operatorname{coth} x) = -\operatorname{csch}^{2} x$
4. $\frac{d}{dx}\left(\frac{u}{v}\right) = \frac{vu' - uv'}{v^{2}}$
13. $\frac{d}{dx}(\sin x) = \cos x$
22. $\frac{d}{dx}(\operatorname{sec}^{-1}x) = \frac{1}{x\sqrt{x^{2}-1}}$
31. $\frac{d}{dx}(\operatorname{cosh}^{-1}x) = \frac{1}{\sqrt{x^{2}-1}}$
35. $\frac{d}{dx}(u(v)) = u'(v)v'$
14. $\frac{d}{dx}(\cos x) = -\sin x$
23. $\frac{d}{dx}(\tan^{-1}x) = \frac{1}{1+x^{2}}$
32. $\frac{d}{dx}(\sinh^{-1}x) = \frac{1}{\sqrt{x^{2}+1}}$
33. $\frac{d}{dx}(\operatorname{sech}^{-1}x) = \frac{-1}{x\sqrt{1-x^{2}}}$
7. $\frac{d}{dx}(x) = 1$
16. $\frac{d}{dx}(\sec x) = \sec x \tan x$
25. $\frac{d}{dx}(\cosh x) = \sinh x$
34. $\frac{d}{dx}(\operatorname{csch}^{-1}x) = \frac{-1}{|x|\sqrt{1+x^{2}}}$
8. $\frac{d}{dx}(x^{n}) = nx^{n-1}$
17. $\frac{d}{dx}(\tan x) = \sec^{2} x$
26. $\frac{d}{dx}(\sinh x) = \cosh x$
35. $\frac{d}{dx}(\tanh^{-1}x) = \frac{1}{1-x^{2}}$
9. $\frac{d}{dx}(e^{x}) = e^{x}$
18. $\frac{d}{dx}(\cot x) = -\csc^{2} x$
27. $\frac{d}{dx}(\tanh x) = \operatorname{sech}^{2} x$
36. $\frac{d}{dx}(\coth^{-1}x) = \frac{1}{1-x^{2}}$

Integration Rules

$$1. \int c \cdot f(x) \, dx = c \int f(x) \, dx \qquad 11. \int \tan x \, dx = -\ln |\cos x| + C \qquad 22. \int \frac{1}{\sqrt{a^2 - x^2}} \, dx = \sin^{-1}\left(\frac{x}{a}\right) + C$$

$$2. \int f(x) \pm g(x) \, dx = 12. \int \sec x \, dx = \ln |\sec x + \tan x| + C \qquad 23. \int \frac{1}{x\sqrt{x^2 - a^2}} \, dx = \frac{1}{a} \sec^{-1}\left(\frac{x}{a}\right) + C$$

$$3. \int 0 \, dx \pm \int g(x) \, dx \qquad 13. \int \csc x \, dx = -\ln |\csc x + \cot x| + C \qquad 24. \int \cosh x \, dx = \sinh x + C$$

$$3. \int 0 \, dx = C \qquad 14. \int \cot x \, dx = \ln |\sin x| + C \qquad 25. \int \sinh x \, dx = \cosh x + C$$

$$4. \int 1 \, dx = x + C \qquad 15. \int \sec^2 x \, dx = \tan x + C \qquad 26. \int \tanh x \, dx = \ln |\sinh x| + C$$

$$5. \int x^n \, dx = \frac{1}{n+1} x^{n+1} + C, \, n \neq -1 \qquad 16. \int \csc^2 x \, dx = -\cot x + C \qquad 27. \int \coth x \, dx = \ln |\sinh x| + C$$

$$6. \int e^x \, dx = e^x + C \qquad 17. \int \sec x \tan x \, dx = \sec x + C \qquad 28. \int \frac{1}{\sqrt{x^2 - a^2}} \, dx = \ln |x + \sqrt{x^2 - a^2}| + C$$

$$7. \int a^x \, dx = \frac{1}{\ln a} \cdot a^x + C \qquad 18. \int \csc x \cot x \, dx = -\csc x + C \qquad 29. \int \frac{1}{\sqrt{x^2 + a^2}} \, dx = \ln |x + \sqrt{x^2 + a^2}| + C$$

$$8. \int \frac{1}{x} \, dx = \ln |x| + C \qquad 19. \int \cos^2 x \, dx = \frac{1}{2}x + \frac{1}{4} \sin (2x) + C \qquad 30. \int \frac{1}{a^2 - x^2} \, dx = \frac{1}{2} \ln \left|\frac{a + x}{a - x}\right| + C$$

$$9. \int \cos x \, dx = \sin x + C \qquad 21. \int \frac{1}{x^2 + a^2} \, dx = \frac{1}{a} \tan^{-1} \left(\frac{x}{a}\right) + C \qquad 32. \int \frac{1}{x\sqrt{x^2 + a^2}} \, dx = \frac{1}{a} \ln \left|\frac{x}{a + \sqrt{x^2 + a^2}}\right| + C$$

The Unit Circle

у t (0, 1)π/2 $\pi/3$ 90° 60° π/4 $3\pi/4$ 120° $5\pi/6$ 135° 150° 45° - (-1,0) $-\pi$ 180° - $(1,0) \rightarrow x$ $0^{\circ} - 0 330^{\circ}$ 210° 315° ¹¹π/6 ^{7π/6} 225° $5\pi/4$ $^{240^{\circ}}$ $4\pi/3$ 300° $7\pi/4$ $\left(\frac{\sqrt{3}}{2}, -\frac{1}{2} \right)$ 270° I $3\pi/2$ (0, -1)

Definitions of the Trigonometric Functions



Common Trigonometric Identities

Pythagorean Identities

 $\sin^2 x + \cos^2 x = 1$ $\tan^2 x + 1 = \sec^2 x$ $1 + \cot^2 x = \csc^2 x$

Cofunction Identities

$\sin\left(\frac{\pi}{2} - x\right) = \cos x \qquad \csc\left(\frac{\pi}{2} - x\right) = \sec x$ $\cos\left(\frac{\pi}{2} - x\right) = \sin x \qquad \sec\left(\frac{\pi}{2} - x\right) = \csc x$ $\tan\left(\frac{\pi}{2} - x\right) = \cot x \qquad \cot\left(\frac{\pi}{2} - x\right) = \tan x$

Double Angle Formulas

 $\sin 2x = 2 \sin x \cos x$ $\cos 2x = \cos^2 x - \sin^2 x$ $= 2\cos^2 x - 1$ $= 1 - 2 \sin^2 x$ $\tan 2x = \frac{2\tan x}{1-\tan^2 x}$

Sum to Product Formulas

$$\sin x + \sin y = 2\sin\left(\frac{x+y}{2}\right)\cos\left(\frac{x-y}{2}\right)$$
$$\sin x - \sin y = 2\sin\left(\frac{x-y}{2}\right)\cos\left(\frac{x+y}{2}\right)$$
$$\cos x + \cos y = 2\cos\left(\frac{x+y}{2}\right)\cos\left(\frac{x-y}{2}\right)$$
$$\cos x - \cos y = -2\sin\left(\frac{x+y}{2}\right)\sin\left(\frac{x-y}{2}\right)$$

Product to Sum Formulas

$$\sin x \sin y = \frac{1}{2} \big(\cos(x - y) - \cos(x + y) \big)$$
$$\cos x \cos y = \frac{1}{2} \big(\cos(x - y) + \cos(x + y) \big)$$
$$\sin x \cos y = \frac{1}{2} \big(\sin(x + y) + \sin(x - y) \big)$$

Power–Reducing Formulas

$\sin^2 x = \frac{1}{2}$	$1 - \cos 2x$		
5111 X —	2		
$\cos^2 x =$	$1 + \cos 2x$		
	2		
$\tan^2 x =$	$1 - \cos 2x$		
	$1 + \cos 2x$		

Even/Odd Identities

 $\sin(-x) = -\sin x$ $\cos(-x) = \cos x$ $\tan(-x) = -\tan x$ $\csc(-x) = -\csc x$ $\sec(-x) = \sec x$ $\cot(-x) = -\cot x$

Angle Sum/Difference Formulas

$$sin(x \pm y) = sin x cos y \pm cos x sin y$$
$$cos(x \pm y) = cos x cos y \mp sin x sin y$$
$$tan(x \pm y) = \frac{tan x \pm tan y}{1 \mp tan x tan y}$$

Areas and Volumes

Triangles

 $h = a \sin \theta$ Area = $\frac{1}{2}bh$

Parallelograms

Area = bh

Trapezoids

Area = $\frac{1}{2}(a+b)h$

Area = $\frac{1}{2}bh$ Law of Cosines: $c^2 = a^2 + b^2 - 2ab\cos\theta$



h

b

Right Circular Cone Volume = $\frac{1}{3}\pi r^2 h$

Surface Area = $\pi r \sqrt{r^2 + h^2} + \pi r^2$



Right Circular Cylinder Volume = $\pi r^2 h$ Surface Area = $2\pi rh + 2\pi r^2$

Sphere

Volume = $\frac{4}{3}\pi r^3$ Surface Area = $4\pi r^2$





Circles Area = πr^2

Circumference = $2\pi r$



а

b

h

General Cone Area of Base = A Volume = $\frac{1}{3}Ah$



Sectors of Circles

 θ in radians Area = $\frac{1}{2}\theta r^2$ $s = r\theta$



General Right Cylinder Area of Base = A

Volume = Ah



Algebra

Factors and Zeros of Polynomials

Let $p(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ be a polynomial. If p(a) = 0, then *a* is a zero of the polynomial and a solution of the equation p(x) = 0. Furthermore, (x - a) is a *factor* of the polynomial.

Fundamental Theorem of Algebra

An nth degree polynomial has n (not necessarily distinct) zeros. Although all of these zeros may be imaginary, a real polynomial of odd degree must have at least one real zero.

Quadratic Formula

If $p(x) = ax^2 + bx + c$, and $0 \le b^2 - 4ac$, then the real zeros of p are $x = (-b \pm \sqrt{b^2 - 4ac})/2a$

Special Factors

 $\begin{aligned} x^{2} - a^{2} &= (x - a)(x + a) & x^{3} - a^{3} &= (x - a)(x^{2} + ax + a^{2}) \\ x^{3} + a^{3} &= (x + a)(x^{2} - ax + a^{2}) & x^{4} - a^{4} &= (x^{2} - a^{2})(x^{2} + a^{2}) \\ (x + y)^{n} &= x^{n} + nx^{n-1}y + \frac{n(n-1)}{2!}x^{n-2}y^{2} + \dots + nxy^{n-1} + y^{n} \\ (x - y)^{n} &= x^{n} - nx^{n-1}y + \frac{n(n-1)}{2!}x^{n-2}y^{2} - \dots \pm nxy^{n-1} \mp y^{n} \end{aligned}$

Binomial Theorem

Sinomial medicini $(x + y)^2 = x^2 + 2xy + y^2$ $(x + y)^3 = x^3 + 3x^2y + 3xy^2 + y^3$ $(x + y)^4 = x^4 + 4x^3y + 6x^2y^2 + 4xy^3 + y^4$ $(x - y)^2 = x^2 - 2xy + y^2$ $(x - y)^3 = x^3 - 3x^2y + 3xy^2 - y^3$ $(x - y)^4 = x^4 - 4x^3y + 6x^2y^2 - 4xy^3 + y^4$

Rational Zero Theorem

If $p(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ has integer coefficients, then every rational zero of p is of the form x = r/s, where *r* is a factor of a_0 and *s* is a factor of a_n .

Factoring by Grouping

 $acx^{3} + adx^{2} + bcx + bd = ax^{2}(cx + d) + b(cx + d) = (ax^{2} + b)(cx + d)$

Arithmetic Operations

$$ab + ac = a(b + c) \qquad \frac{a}{b} + \frac{c}{d} = \frac{ad + bc}{bd} \qquad \frac{a + b}{c} = \frac{a}{c} + \frac{b}{c}$$
$$\frac{\left(\frac{a}{b}\right)}{\left(\frac{c}{d}\right)} = \left(\frac{a}{b}\right) \left(\frac{d}{c}\right) = \frac{ad}{bc} \qquad \frac{\left(\frac{a}{b}\right)}{c} = \frac{a}{bc} \qquad \frac{a}{\left(\frac{b}{c}\right)} = \frac{ac}{b}$$
$$a\left(\frac{b}{c}\right) = \frac{ab}{c} \qquad \frac{a - b}{c - d} = \frac{b - a}{d - c} \qquad \frac{ab + ac}{a} = b + c$$

Exponents and Radicals

$$a^{0} = 1, \ a \neq 0 \quad (ab)^{x} = a^{x}b^{x} \quad a^{x}a^{y} = a^{x+y} \quad \sqrt{a} = a^{1/2} \qquad \frac{a^{x}}{a^{y}} = a^{x-y} \quad \sqrt[n]{a} = a^{1/n}$$

$$\left(\frac{a}{b}\right)^{x} = \frac{a^{x}}{b^{x}} \qquad \sqrt[n]{a^{m}} = a^{m/n} \quad a^{-x} = \frac{1}{a^{x}} \qquad \sqrt[n]{ab} = \sqrt[n]{a}\sqrt[n]{b} \quad (a^{x})^{y} = a^{xy} \quad \sqrt[n]{\frac{a}{b}} = \frac{\sqrt[n]{a}}{\sqrt[n]{b}}$$

Additional Formulas

Summation Formulas:

$$\sum_{i=1}^{n} c = cn \qquad \qquad \sum_{i=1}^{n} i = \frac{n(n+1)}{2} \\ \sum_{i=1}^{n} i^{2} = \frac{n(n+1)(2n+1)}{6} \qquad \qquad \sum_{i=1}^{n} i^{3} = \left(\frac{n(n+1)}{2}\right)^{2}$$

Trapezoidal Rule:

 $\int_{a}^{b} f(x) dx \approx \frac{\Delta x}{2} [f(x_{1}) + 2f(x_{2}) + 2f(x_{3}) + \dots + 2f(x_{n}) + f(x_{n+1})]$ with Error $\leq \frac{(b-a)^{3}}{12n^{2}} [\max |f''(x)|]$

Simpson's Rule:

$$\int_{a}^{b} f(x) \, dx \approx \frac{\Delta x}{3} \big[f(x_{1}) + 4f(x_{2}) + 2f(x_{3}) + 4f(x_{4}) + \dots + 2f(x_{n-1}) + 4f(x_{n}) + f(x_{n+1}) \big]$$

with Error $\leq \frac{(b-a)^{5}}{180n^{4}} \big[\max \big| f^{(4)}(x) \big| \big]$

Arc Length:

$$L = \int_a^b \sqrt{1 + f'(x)^2} \, dx$$

Surface of Revolution:

$$S = 2\pi \int_a^b f(x) \sqrt{1 + f'(x)^2} \, dx$$
 (where $f(x) \ge 0$)

$$S=2\pi\int_a^b x\sqrt{1+f'(x)^2}~~dx$$
 (where $a,b\geq 0$)

Work Done by a Variable Force:

 $W = \int_a^b F(x) dx$

$$F = \int_a^b w \, d(y) \, \ell(y) \, dy$$

Taylor Series Expansion for f(x):

$$p_n(x) = f(c) + f'(c)(x-c) + \frac{f''(c)}{2!}(x-c)^2 + \frac{f'''(c)}{3!}(x-c)^3 + \dots + \frac{f^{(n)}(c)}{n!}(x-c)^n$$

Maclaurin Series Expansion for f(x), where c = 0: $p_n(x) = f(0) + f'(0)x + \frac{f''(0)}{2!}x^2 + \frac{f'''(0)}{3!}x^3 + ... + \frac{f^{(n)}(0)}{n!}x^n$

Summary of Tests for Series:

Test	Series	Condition(s) of Convergence	Condition(s) of Divergence	Comment
<i>n</i> th-Term	$\sum_{n=1}^{\infty} a_n$		$\lim_{n\to\infty}a_n\neq 0$	This test cannot be used to show convergence.
Geometric Series	$\sum_{n=0}^{\infty} r^n$	<i>r</i> < 1	$ r \ge 1$	$Sum = \frac{1}{1-r}$
Telescoping Series	$\sum_{n=1}^{\infty} (b_n - b_{n+a})$	$\lim_{n\to\infty}b_n=L$		$Sum = \left(\sum_{n=1}^{a} b_n\right) - L$
<i>p</i> -Series	$\sum_{n=1}^{\infty} \frac{1}{(an+b)^p}$	p>1	$p\leq 1$	
Integral Test	$\sum_{n=0}^{\infty} a_n$	$\int_{1}^{\infty} a(n) dn$ is convergent	$\int_{1}^{\infty} a(n) \ dn$ is divergent	$a_n = a(n)$ must be continuous
Direct Comparison	$\sum_{n=0}^{\infty} a_n$	$\sum_{n=0}^{\infty} b_n$ converges and $0 \le a_n \le b_n$	$\sum_{n=0}^{\infty} b_n$ diverges and $0 \leq b_n \leq a_n$	
Limit Comparison	$\sum_{n=0}^{\infty} a_n$	$\sum_{n=0}^{\infty} b_n$ converges and $\lim_{n o \infty} a_n/b_n \geq 0$	$\sum_{n=0}^{\infty} b_n$ diverges and $\lim_{n o \infty} a_n/b_n > 0$	Also diverges if $\lim_{n o \infty} a_n/b_n = \infty$
Ratio Test	$\sum_{n=0}^{\infty} a_n$	$\lim_{n\to\infty}\frac{a_{n+1}}{a_n}<1$	$\lim_{n\to\infty}\frac{a_{n+1}}{a_n}>1$	$\{a_n\}$ must be positive Also diverges if $\lim_{n \to \infty} a_{n+1}/a_n = \infty$
Root Test	$\sum_{n=0}^{\infty} a_n$	$\lim_{n\to\infty}\left(a_n\right)^{1/n}<1$	$\lim_{n\to\infty}\left(a_n\right)^{1/n}>1$	$\{a_n\}$ must be positive Also diverges if $\lim_{n \to \infty} (a_n)^{1/n} = \infty$